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FILENAME	DESCRIPTION
AEROJet_WHOOSH-Acceleration_B00M_SFMCK.wav	Hastening pass by whooshes of a jet plane. Low and gritty pass by whooshing elements.
AEROJet_WHOOSH-Bursting_B00M_SFMCK.wav	Bursting pass by whooshes of a jet plane. Fuzzy and rapid pass by whooshing elements
AEROJet_WHOOSH-Close_B00M_SFMCK.wav	Pass by whooshing elements of a jet plane in close proximity.
AEROJet_WHOOSH-Distant_B00M_SFMCK.wav	Pass by whooshing elements of a jet plane in distant proximity.
AEROJet_WHOOSH-Fast_B00M_SFMCK.wav	Rapid and fuzzy pass by whooshing elements of a jet plane.
AEROJet_WHOOSH-Maneuver_B00M_SFMCK.wav	Whooshing movement of a jet plane.
AEROJet_WHOOSH-Slow_B00M_SFMCK.wav	Slow and fuzzy pass by whooshing elements of a jet plane.
AEROMisc_ENGINE RAW-Drone Flying Constant Rotating_B00M_SFMCK.wav	Steady flight of a drone with rotation. Drone engines buzzing and humming elements.
AEROMisc_ENGINE RAW-Drone Flying Constant Shaking_B00M_SFMCK.wav	Steady flight of a drone with additional shaking. Drone engines buzzing and humming elements.
AEROMisc_ENGINE RAW-Drone Flying Constant Steady_B00M_SFMCK.wav	Smooth flight of a drone. Drone engines buzzing and humming elements.
AEROMisc_ENGINE RAW-Drone Flying Take Off_B00M_SFMCK.wav	Rapid take off of a drone. Drone engines buzzing and whooshing away.
AEROMisc_WHOOSH-Drone Flying Pass By Fast_B00M_SFMCK.wav	Rapid pass by of flying drones. Drone engines buzzing and zooming by.
AIRBrst_AIR RELEASE-Tonal Exhaust Blast_B00M_SFMCK.wav	Tonal, hissing and puffing elements of exhaust blast.
AIRHiss_AIR RELEASE-Compressor Hiss Short_B00M_SFMCK.wav	Air being released from a compressor. Short pneumatic and hissing elements.
AIRHiss_AIR RELEASE-Compressor Modulated In Hand Long_B00M_SFMCK.wav	Air being released from a compressor with additional modulation with hands. Long pneumatic and hissing elements.
AIRHiss_AIR RELEASE-Hissy Wet Click_B00M_SFMCK.wav	Air being released from a compressor. Wet hissing and sizzling elements with additional clicking.
AIRHiss_AIR RELEASE-Hissy Wet_B00M_SFMCK.wav	Air being released from a compressor. Wet hissing and sizzling elements.
AIRHiss_AIR RELEASE-Movement Constant_B00M_SFMCK.wav	Air being released from a compressor. Steady air stream with additional rapid swish elements.
AIRHiss_AIR RELEASE-Pressure Sprayer In Metal Canister Long_B00M_SFMCK.wav	Pressure sprayer releasing air in metal canister, long. Soft and thin hushing elements.
AIRHiss_AIR RELEASE-Pressure Sprayer In Metal Canister Short_B00M_SFMCK.wav	Pressure sprayer releasing air in metal canister, short. Soft and thin hushing elements.
AIRHiss_AIR RELEASE-Pressure Sprayer Modulated In Hand Long_B00M_SFMCK.wav	Pressure sprayer releasing air with additional modulation with a hand, long. Soft and thick hushing elements.
AIRHiss_AIR RELEASE-Pressure Sprayer Modulated In Hand Short_B00M_SFMCK.wav	Pressure sprayer releasing air with additional modulation with a hand, short. Thick, hushing and fizzling elements.
AIRHiss_AIR RELEASE-Tonal Exhaust High Small_B00M_SFMCK.wav	Small exhaust air outbursts. Tonal, thick and high hissing elements.
AIRHiss_AIR RELEASE-Tonal Exhaust High Tiny_B00M_SFMCK.wav	Tiny exhaust air outbursts. Tonal, thick and high hissing elements.
AIRHiss_AIR RELEASE-Tonal Exhaust Strong_B00M_SFMCK.wav	Strong intensity exhaust air outbursts. Thick hissing with additional tonal elements.
AIRSuck_AIR RELEASE-Movement Tonal Constant_B00M_SFMCK.wav	Steady hissing air stream movement with additional tonal elements.
AIRSuck_AIR RELEASE-Movement Tonal Long_B00M_SFMCK.wav	Hissing air stream movement, long with additional tonal and swish elements.
AIRSuck_AIR RELEASE-Movement Tonal Short_B00M_SFMCK.wav	Hissing air stream movement, short with additional high tonal elements.
DOORAppl_MECHANIC-Microwave Door Clunk Close_B00M_SFMCK.wav	Microwave door being closed with a thud and additional click.
DOORAppl_MECHANIC-Microwave Door Clunk Open_B00M_SFMCK.wav	Microwave door being opened with a thud and additional tonal click.
DOORAppl_MECHANIC-Microwave Door Impact_B00M_SFMCK.wav	Microwave door being closed with hard intensity. Impactful closure of a microwave door with some additional rattling.
DSGNDist_AIR DISTORTION-Afterburner Thruster Noisey_B00M_SFMCK.wav	Textured and rowdy thrusters bursting intensely. Noisy, crunchy and distorted thruster burst elements.
DSGNDist_AIR DISTORTION-Afterburner Thruster Popping_B00M_SFMCK.wav	Textured and fluttering thrusters bursting intensely. Noisy, popping and distorted thruster burst elements.

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DSGNDist_AIR DISTORTION-Afterburner Thruster_B00M_SFMCK.wav	Textured and rowdy thrusters bursting intensely with additional fluttering. Noisy, popping and distorted thruster burst elements.
DSGNDist_AIR DISTORTION-Low Afterburner_B00M_SFMCK.wav	Textured and rowdy thrusters bursting intensely, low register. Noisy, crunchy and distorted thruster burst elements.
DSGNDist_AIR DISTORTION-Low Tonal Particles_B00M_SFMCK.wav	Tonal and noisy thrusters bursting intensely, low register. Noisy, distorted and clattering thruster burst elements.
DSGNDist_AIR DISTORTION-Mid Crackles Harsh_B00M_SFMCK.wav	Crunchy and noisy thrusters bursting intensely with additional crackling and clattering. Rough, distorted and clattering thruster burst elements in mid register.
DSGNDist_AIR DISTORTION-Mid Heavy Crackles_B00M_SFMCK.wav	Crunchy and noisy thrusters bursting intensely with heavy crackling and clattering. Rough, distorted and clattering thruster burst elements in mid register.
DSGNDist_AIR DISTORTION-Mid Low Crackles_B00M_SFMCK.wav	Crunchy and noisy thrusters bursting intensely with low register crackling and clattering. Rough, distorted and clattering thruster burst elements in mid register.
DSGNDist_AIR DISTORTION-Pops Full Range Heavy_B00M_SFMCK.wav	Heavily distorted stuttering pops with crackling and clattering elements in all registers.
DSGNDist_AIR DISTORTION-Pops Low Large Heavy_B00M_SFMCK.wav	Heavily distorted stuttering and large pops with crackling and clattering elements in low register.
DSGNDist_AIR DISTORTION-Pops Mid Range Crunch_B00M_SFMCK.wav	Heavily distorted stuttering and crunchy pops with additional crackling and clattering elements in mid register.
DSGNDist_AIR DISTORTION-Pops Mid Range Snappy Modulating_B00M_SFMCK.wav	Heavily distorted stuttering and clicking pops with additional crackling and clattering elements in mid register.
DSGNDist_AIR DISTORTION-Pops Mid Range Thrusty Burn_B00M_SFMCK.wav	Heavily distorted stuttering and thrusting pops with additional crackling and clattering elements in mid register.
DSGNSrce_AIR DISTORTION-Distorted Combustion Bubbling_B00M_SFMCK.wav	Heavily distorted ignition with tonal swishes, bubbling and fluttering elements. Distorted combustion.
DSGNSrce_AIR DISTORTION-Distorted Combustion V8_B00M_SFMCK.wav	Heavily distorted ignition with thrusting mechanical elements. Distorted combustion.
DSGNSrce_ENGINE PROCESSED HIGH-Air Flow Resonant_B00M_SFMCK.wav	Steady air flowing elements with additional resonance. High register soft whistling.
DSGNSrce_ENGINE PROCESSED HIGH-Air Whistle_B00M_SFMCK.wav	Steady air flowing elements with hissing and hushing elements. High register soft whistling.
DSGNSrce_ENGINE PROCESSED HIGH-Drone Like_B00M_SFMCK.wav	Heavily processed drone like engine hissing elements with additional movement.
DSGNSrce_ENGINE PROCESSED HIGH-Drone Liquid_B00M_SFMCK.wav	Heavily processed drone like digital engine hissing and stuttering elements with additional movement.
DSGNSrce_ENGINE PROCESSED HIGH-Drone Noise_B00M_SFMCK.wav	Heavily processed drone like engine fluttering hisses with additional movement.
DSGNSrce_ENGINE PROCESSED HIGH-Drone Spectral_B00M_SFMCK.wav	Heavily processed drone like engine sizzling and fuzzing elements with additional resonance.
DSGNSrce_ENGINE PROCESSED HIGH-Drone Tonal_B00M_SFMCK.wav	Heavily processed drone like engine low tonal fluttering elements with additional movement.
DSGNSrce_ENGINE PROCESSED HIGH-Glassy Crystal_B00M_SFMCK.wav	Processed glassy drone twinkling and chiming elements with additional movement.
DSGNSrce_ENGINE PROCESSED HIGH-Resonating Synth Tone_B00M_SFMCK.wav	Thick and moving synth resonating back and forth. Harsh and twinkling tonal elements.
DSGNSrce_ENGINE PROCESSED HIGH-Ringing Glass_B00M_SFMCK.wav	Processed glassy ring with additional chiming and twinkling.
DSGNSrce_ENGINE PROCESSED HIGH-Shepard Synth Tone Fast_B00M_SFMCK.wav	Fast build up sequence of thick tonal synth with additional whistling elements in high register.
DSGNSrce_ENGINE PROCESSED HIGH-Shepard Synth Tone_B00M_SFMCK.wav	Build up sequence of thick tonal synth with additional whistling elements in high register.
DSGNSrce_ENGINE PROCESSED HIGH-Shifting Synth Tone_B00M_SFMCK.wav	Harsh and tonal synth movements sequence. Sharp and shattering elements in the high register.
DSGNSrce_ENGINE PROCESSED HIGH-Star Fighter Texture Modulated Sweetener_B00M_SFMCK.wav	Modulated and textured elements with chiming and twinkling elements in the high register.
DSGNSrce_ENGINE PROCESSED HIGH-Star Fighter Texture Sweetener_B00M_SFMCK.wav	Piercing and textured elements with screeching and sharp elements in the high register.
DSGNSrce_ENGINE PROCESSED HIGH-Star Fighter Texture_B00M_SFMCK.wav	High register scattered elements with tonal screeching elements.
DSGNSrce_ENGINE PROCESSED HIGH-Starfighter Texture Piercing Sweetener_B00M_SFMCK.wav	Textured movement sequence with additional tonal swish and whistling elements in the high register.
DSGNSrce_ENGINE PROCESSED HIGH-Swirling_B00M_SFMCK.wav	Scattered and swirling elements in the high register with additional windy whooshing.

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DSGNSrce_ENGINE PROCESSED HIGH-Tonal Metal_B00M_SFMCK.wav	Heavily processed tonal metallic movement sequence with gleaming and whistling elements in the high register.
DSGNSrce_ENGINE PROCESSED HIGH-Tonal Warp Drive Fast_B00M_SFMCK.wav	Heavily processed tonal warping movement sequence with sizzling and hissing elements in the high register.
DSGNSrce_ENGINE PROCESSED LOW-Bass Growl Fast_B00M_SFMCK.wav	Rapid growling in the low register with additional warping elements.
DSGNSrce_ENGINE PROCESSED LOW-Bass Growl Slow_B00M_SFMCK.wav	Slow growling in the low register with additional warping and fluttering elements.
DSGNSrce_ENGINE PROCESSED LOW-Choppy Clean Pops_B00M_SFMCK.wav	Low register fluttering and stuttering pops. Noisy and choppy stutter.
DSGNSrce_ENGINE PROCESSED LOW-Choppy Fluid Base_B00M_SFMCK.wav	Low register fluttering and rumbling pops. Choppy and liquid stutter.
DSGNSrce_ENGINE PROCESSED LOW-Choppy Motor Pops_B00M_SFMCK.wav	Low register fluttering and stuttering pops. Choppy and energy elements stutters.
DSGNSrce_ENGINE PROCESSED LOW-Choppy Plasma Modulated Tonal_B00M_SFMCK.wav	Choppy and fluid fluttering with additional tonal and modulated elements. High register fuzzing and sizzling elements with low rumblings.
DSGNSrce_ENGINE PROCESSED LOW-Fluid Plasma Reaktor_B00M_SFMCK.wav	Choppy and stuttering plasma elements with high range fuzzy elements. Wobbly and liquid flutter.
DSGNSrce_ENGINE PROCESSED LOW-Glassy Crystal_B00M_SFMCK.wav	Low register drone gleaming with movement and additional sizzling elements.
DSGNSrce_ENGINE PROCESSED LOW-Hover Fluid Dull Modulated_B00M_SFMCK.wav	Low rumbling elements with additional dampened modulation. Fluid movement with wobbling elements.
DSGNSrce_ENGINE PROCESSED LOW-Hover Fluid Modulated Tonal_B00M_SFMCK.wav	Low stuttering elements with additional tonal and modulated elements. Fluttering movement with high hissing elements.
DSGNSrce_ENGINE PROCESSED LOW-Modulated Alien Slow_B00M_SFMCK.wav	Low register flittering and wobbling elements with high sizzling elements. Scattered movement and warping.
DSGNSrce_ENGINE PROCESSED LOW-Organic Particles_B00M_SFMCK.wav	Low register windy whooshes with additional rushing and swirling elements.
DSGNSrce_ENGINE PROCESSED LOW-Pulsating Growl_B00M_SFMCK.wav	Low register growling whooshes with additional rushing, swirling and warping elements.
DSGNSrce_ENGINE PROCESSED LOW-Raspy Motor Tonal Saw_B00M_SFMCK.wav	Low register tonal fluttering with warping and sizzling elements. Hoarse mechanical stuttering.
DSGNSrce_ENGINE PROCESSED LOW-Sub Air Hiss_B00M_SFMCK.wav	Low register air flowing elements with additional rushing, hushing and whirling elements.
DSGNSrce_ENGINE PROCESSED LOW-Thumping Kinetic_B00M_SFMCK.wav	Low register energy fluttering elements with additional warping and wobbling elements.
DSGNSrce_ENGINE PROCESSED MID-Accumulation Energy Gritty_B00M_SFMCK.wav	Mid register energy gathering elements with harsh and rasping elements.
DSGNSrce_ENGINE PROCESSED MID-Accumulation Energy Swarm Fluid_B00M_SFMCK.wav	Mid register energy movement elements with soft fluttering and wobbling elements.
DSGNSrce_ENGINE PROCESSED MID-Aggressive Swarm_B00M_SFMCK.wav	Mid register tonal fuzzy build up alarm sequence. Gritty and tonal buzzing.
DSGNSrce_ENGINE PROCESSED MID-Air Flow_B00M_SFMCK.wav	Mid register air flowing elements with additional rushing and hissing elements.
DSGNSrce_ENGINE PROCESSED MID-Air Tonal Particle Movement_B00M_SFMCK.wav	Mid register air flowing elements with additional rushing and whistling elements movement.
DSGNSrce_ENGINE PROCESSED MID-Air Turbine Outlet_B00M_SFMCK.wav	Mid register air flowing elements with additional rushing and hushing elements.
DSGNSrce_ENGINE PROCESSED MID-Airy Tonal Particles_B00M_SFMCK.wav	Mid register air flowing elements with additional tonal hushing and whistling elements.
DSGNSrce_ENGINE PROCESSED MID-Chaotic Movement_B00M_SFMCK.wav	Swirling and swishing elements with high register fuzzing and sizzling elements.
DSGNSrce_ENGINE PROCESSED MID-Distorted Gritty Rocket_B00M_SFMCK.wav	Heavily distorted mid register rasping, crunching and fluttering elements.
DSGNSrce_ENGINE PROCESSED MID-Electric Hummer_B00M_SFMCK.wav	Energetic sizzling movement elements with additional high pitched screeching.
DSGNSrce_ENGINE PROCESSED MID-Fast Cluster Movement_B00M_SFMCK.wav	Scattering and rumbling movement with high pitched whistling and tonal hissing elements.
DSGNSrce_ENGINE PROCESSED MID-Glassy Crystal_B00M_SFMCK.wav	Mid register gleaming and sizzling movements elements with additional chiming elements.
DSGNSrce_ENGINE PROCESSED MID-Gliding Tone_B00M_SFMCK.wav	Mid register high pitched swishing and gliding elements with additional tonal elements.
DSGNSrce_ENGINE PROCESSED MID-Gritty Combustion_B00M_SFMCK.wav	Crunchy ignition elements with fluttering and hissing elements.
DSGNSrce_ENGINE PROCESSED MID-Gritty Old Engine_B00M_SFMCK.wav	Rasping, wobbling and warping elements with rumbling movement.

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DSGNSrce_ENGINE PROCESSED MID-High Voltage_B00M_SFMCK.wav	Mid register sizzling and warping buzz. Stuttering and fizzing movement.
DSGNSrce_ENGINE PROCESSED MID-Hover Tone_B00M_SFMCK.wav	Mid register tonal humming and buzzing elements with additional whistling and hushing movement.
DSGNSrce_ENGINE PROCESSED MID-Modulated Alien Growl_B00M_SFMCK.wav	Mid register growling and rumbling elements with additional wobbling and warping.
DSGNSrce_ENGINE PROCESSED MID-Modulated Alien_B00M_SFMCK.wav	Mid register modulated, rumbling and roaring elements with additional wobbling and warping.
DSGNSrce_ENGINE PROCESSED MID-Narrow Idle Reaktor_B00M_SFMCK.wav	Mid register steady wobbling and fluttering elements with additional high range tonal whistling movement.
DSGNSrce_ENGINE PROCESSED MID-Range Gritty_B00M_SFMCK.wav	Mid register rasping and scattering elements with additional noise elements.
DSGNSrce_ENGINE PROCESSED MID-Space Chopper_B00M_SFMCK.wav	Warping and fluttering elements with additional noise elements in mid register.
DSGNSrce_ENGINE PROCESSED MID-Sweetener Motor Pops_B00M_SFMCK.wav	Fluttering and popping elements. Engine like rhythmic pops.
DSGNSrce_ENGINE PROCESSED MID-Tonal Humm_B00M_SFMCK.wav	Mid register tonal humming, whistling and warping elements.
DSGNSrce_ENGINE PROCESSED MID-Tonal Metal_B00M_SFMCK.wav	Mid register tonal shimmering and chiming elements with additional low swirling.
DSGNSrce_ENGINE PROCESSED MID-Tonal Modulated Warp_B00M_SFMCK.wav	Mid register tonal and modulated swishing and hushing elements with additional shimmering elements.
DSGNSrce_ENGINE PROCESSED MID-Tonal Noise Swirls_B00M_SFMCK.wav	Mid register tonal swirling, swishing and rushing elements with additional fuzzy noise.
DSGNSrce_ENGINE PROCESSED MID-Tonal Warp Drive Slow_B00M_SFMCK.wav	Mid register tonal warping, slow movement. Fuzzy noise elements with low tonal roaring.
DSGNSrce_ENGINE RAW-Flappy Exhaust Constant High_B00M_SFMCK.wav	Steady engine like high fluttering elements with additional raspy elements.
DSGNSrce_ENGINE RAW-Flappy Exhaust Constant Low_B00M_SFMCK.wav	Steady engine like low fluttering elements with additional raspy elements.
DSGNSrce_HYDRAULIC-Drag Complex_B00M_SFMCK.wav	High whistling and hissing elements with additional modulated and tonal elements, complex.
DSGNSrce_HYDRAULIC-Drag Single_B00M_SFMCK.wav	High whistling and hissing elements with additional modulated and tonal elements, simple.
DSGNSrce_HYDRAULIC-Scrape_B00M_SFMCK.wav	High sizzling and hissing elements with additional modulated and tonal swishing elements.
DSGNSrce_HYDRAULIC-Wormhole_B00M_SFMCK.wav	High hushing and hissing elements with additional tonal swishing and whooshing elements.
DSGNSrce_IMPACT PROCESSED-Bass Growl Long_B00M_SFMCK.wav	Low growling and warping elements with some clicking and scattering elements, long. Heavily processed impacts.
DSGNSrce_IMPACT PROCESSED-Bass Growl Short_B00M_SFMCK.wav	Low growling and warping elements with some clicking and scattering elements, short. Heavily processed impacts.
DSGNSrce_IMPACT PROCESSED-Bass Stub Growl_B00M_SFMCK.wav	Low piercing and warping growl elements with some clicking and scattering elements. Heavily processed impacts.
DSGNSrce_IMPACT PROCESSED-Bass Stub_B00M_SFMCK.wav	Low piercing and warping elements with some clicking and scattering elements, short. Heavily processed impacts.
DSGNSrce_IMPACT PROCESSED-Bubble Growl_B00M_SFMCK.wav	Low bubbling and growling elements. Heavily processed fluttering impacts.
DSGNSrce_IMPACT PROCESSED-Crumble Spike_B00M_SFMCK.wav	Low rumbling, crumbling and warping impact elements. Heavily processed wobbly impacts.
DSGNSrce_IMPACT PROCESSED-Discharge Bounce_B00M_SFMCK.wav	Wobbling and bouncing elements with additional digital crumbling. Heavily processed quivering impacts
DSGNSrce_IMPACT PROCESSED-Discharge_B00M_SFMCK.wav	Warping and bouncing elements with additional digital swishes and thuds. Heavily processed impacts.
DSGNSrce_IMPACT PROCESSED-Electro Punch Long_B00M_SFMCK.wav	Trembling, roaring and wobbly elements with additional movement and warping.
DSGNSrce_IMPACT PROCESSED-Electro Punch Modulated_B00M_SFMCK.wav	Trembling, roaring and wobbly elements with additional warping, short.
DSGNSrce_IMPACT PROCESSED-Explosion Cracks_B00M_SFMCK.wav	Stuttering and crackling discharge elements with distorted elements. Heavily processed impacts.
DSGNSrce_IMPACT PROCESSED-Explosion Crumble_B00M_SFMCK.wav	Stuttering and crumbling discharge elements with distorted elements. Heavily processed impacts.
DSGNSrce_IMPACT PROCESSED-Explosion Distortion_B00M_SFMCK.wav	Stuttering and shattering large discharge elements with distorted elements. Heavily processed impacts.
DSGNSrce_IMPACT PROCESSED-Explosion Filtered Dull_B00M_SFMCK.wav	Large and flat discharge elements with distorted elements. Heavily processed impacts.

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DSGNSrce_IMPACT PROCESSED-Explosion Flam Crack_B00M_SFMCK.wav	Explosive discharge with some additional cracking and distortion. Heavily processed impacts.
DSGNSrce_IMPACT PROCESSED-Explosion Snappy Natural_B00M_SFMCK.wav	Natural bursting discharge with some reverberation and snappiness. Heavily processed impacts.
DSGNSrce_IMPACT PROCESSED-Explosion Tight Crack_B00M_SFMCK.wav	Explosive discharge with some additional cracking and reverberation. Heavily processed impacts.
DSGNSrce_IMPACT PROCESSED-Explosion Tight Head_B00M_SFMCK.wav	Tight explosive discharge with some additional distortion elements. Heavily processed impacts.
DSGNSrce_IMPACT PROCESSED-Filtered Dive_B00M_SFMCK.wav	Wobbling and warping impact elements with some additional filtering and distortion.
DSGNSrce_IMPACT PROCESSED-Heavy Transient Sustain_B00M_SFMCK.wav	Strong and heavy impact with some additional wobbling and warping elements. Heavily processed impacts.
DSGNSrce_IMPACT PROCESSED-High Electric Burst_B00M_SFMCK.wav	Electronic impact with some digital twitching and glitching elements. Heavily processed impacts.
DSGNSrce_IMPACT PROCESSED-High Energy Zap Movement_B00M_SFMCK.wav	Electronic zapping with some digital twitching and glitching elements. Heavily processed impacts.
DSGNSrce_IMPACT PROCESSED-Liquid Slash_B00M_SFMCK.wav	Warping and gliding impact with some additional swishing and swirling elements.
DSGNSrce_IMPACT PROCESSED-Loose Transients_B00M_SFMCK.wav	Low register warping impact with some additional tonal and randomized fluttering elements.
DSGNSrce_IMPACT PROCESSED-Low Distortion Harsh Explosion_B00M_SFMCK.wav	Low register crushing impact with some reverberation, tonal and shattering elements.
DSGNSrce_IMPACT PROCESSED-Low Filter Distorted Explosion_B00M_SFMCK.wav	Low register heavily filtered impact with some crunchy and fuzzy elements.
DSGNSrce_IMPACT PROCESSED-Low Sub Filter Distortion Modulation Tail_B00M_SFMCK.wav	Low register heavily filtered impact with some crunchy elements and modulated tail.
DSGNSrce_IMPACT PROCESSED-Low Sub Filter Distortion Plasma_B00M_SFMCK.wav	Low register heavily distorted impact with some crunch and noise elements.
DSGNSrce_IMPACT PROCESSED-Low Sub Filter Double Hit_B00M_SFMCK.wav	Low register heavily distorted impact with some crunchy and swishing elements.
DSGNSrce_IMPACT PROCESSED-Low Tight Snap_B00M_SFMCK.wav	Low register snapping and rumbling impact with tail. Heavily processed impacts.
DSGNSrce_IMPACT PROCESSED-Low Transients_B00M_SFMCK.wav	Low register warping impact with some distorted elements.
DSGNSrce_IMPACT PROCESSED-Mid Electric Sparks Burst Long_B00M_SFMCK.wav	Mid register long electric outburst. Sparking and sizzling elements with some digital glitching elements.
DSGNSrce_IMPACT PROCESSED-Mid Electric Sparks Burst Short_B00M_SFMCK.wav	Mid register short electric outburst. Sparking and sizzling elements with some digital glitching elements.
DSGNSrce_IMPACT PROCESSED-Mid Electric Zap_B00M_SFMCK.wav	Mid register short zapping elements with short tail.
DSGNSrce_IMPACT PROCESSED-Mid Gnarly Tonal Tail_B00M_SFMCK.wav	Mid register short zapping elements with short tonal whipping and swirling tail.
DSGNSrce_IMPACT PROCESSED-Mid Wide Double_B00M_SFMCK.wav	Mid register thick and wide impact. Warping impact with some crunchy and noisy elements.
DSGNSrce_IMPACT PROCESSED-Noisy Transients_B00M_SFMCK.wav	Harsh and warping impact elements with some additional digital twitching.
DSGNSrce_IMPACT PROCESSED-Particles Burst_B00M_SFMCK.wav	Short bursting impact with some digital and distorted elements.
DSGNSrce_IMPACT PROCESSED-Punchy Phase Booster_B00M_SFMCK.wav	Short, rapid and whooshing outburst impact. High hissing and whooshing elements impact.
DSGNSrce_IMPACT PROCESSED-Resonant Rasp_B00M_SFMCK.wav	Wobbling, warping and raspy impact with some digital twitching.
DSGNSrce_IMPACT PROCESSED-Ripple Filter_B00M_SFMCK.wav	Rippling and wobbling impact with some digital elements.
DSGNSrce_IMPACT PROCESSED-Ripple Tonal_B00M_SFMCK.wav	Rippling and wobbling tonal impact with some digital twitching elements.
DSGNSrce_IMPACT PROCESSED-Shot Short_B00M_SFMCK.wav	Short digital impact with some additional distortion.
DSGNSrce_IMPACT PROCESSED-Solid Burst_B00M_SFMCK.wav	Bursting and zapping impact with some digital crunch and low wobbling.
DSGNSrce_IMPACT PROCESSED-Synth Punch_B00M_SFMCK.wav	Short and warping synth impact elements. Heavily processed impacts.
DSGNSrce_IMPACT PROCESSED-Thrusty Air Distortion_B00M_SFMCK.wav	Thrusting and fluttering impact elements with some additional noise and distortion.
DSGNSrce_IMPACT PROCESSED-Thrusty Igniter_B00M_SFMCK.wav	Short thrusting and fluttering impact elements with some additional noise and distortion.

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FILENAME	DESCRIPTION
DSGNSrce_IMPACT PROCESSED-Thursty Rip Off_B00M_SFMCK.wav	Short and low thrusting and fluttering impact elements with some additional noise and distortion.
DSGNSrce_IMPACT PROCESSED-Tight Transient_B00M_SFMCK.wav	Short and tight thudding impact elements with some digital elements.
DSGNSrce_MECHANIC-Granular Charge Down Tiny_B00M_SFMCK.wav	Small buzzing and scattering movement elements with additional warping.
DSGNSrce_MECHANIC-Granular Charge Up Tiny_B00M_SFMCK.wav	Small buzzing and charging movement elements with additional warping and stuttering.
DSGNSrce_MECHANIC-Granular Texture Small_B00M_SFMCK.wav	Buzzing and stuttering elements with some additional rhythmic clicking.
DSGNSrce_MECHANIC-Granular Texture Tiny_B00M_SFMCK.wav	Small buzzing and scattering movement elements some high trembling elements.
DSGNSrce_SERVO-Clean High Small_B00M_SFMCK.wav	Sizzling, rotating and spinning elects with additional high pitched whistling elements.
DSGNSrce_SERVO-Clean Pitch Modulated Small_B00M_SFMCK.wav	Thin sizzling and digital winding elects with some additional modulation.
DSGNSrce_SERVO-Close Double Release Medium_B00M_SFMCK.wav	Screwing and spinning elements with some high pitched whistling elements.
DSGNSrce_SERVO-Close Low Up Down Short Medium_B00M_SFMCK.wav	Swishing, gliding and whispering elements with additional up and down movement.
DSGNSrce_SERVO-Complex Printer Medium_B00M_SFMCK.wav	Mechanical swishing, scanning and buzzing elements with additional rapid movement.
DSGNSrce_SERVO-High Medium_B00M_SFMCK.wav	High register swishing and buzzing elements with winding down tail.
DSGNSrce_SERVO-High Sweetener Small_B00M_SFMCK.wav	High register mechanical buzzing and swishing elements.
DSGNSrce_SERVO-Noisy Medium_B00M_SFMCK.wav	Muffled and noisy buzzing and swishing elements.
DSGNSrce_SERVO-Robot Arm Sequence Medium_B00M_SFMCK.wav	Mechanical movement elements with additional buzzing and rapid swishing elements.
DSGNSrce_SERVO-Stutter Medium_B00M_SFMCK.wav	Stuttering and buzzing elements with some additional soft zapping.
DSGNSrce_SYNTH TEXTURE-Cyborg Activation_B00M_SFMCK.wav	Warping and wobbling winding up sequence.
DSGNSrce_SYNTH TEXTURE-Cyborg Vocal_B00M_SFMCK.wav	Stuttering and fluttering digital glitching elements with some additional warping and wobbling.
DSGNSrce_SYNTH TEXTURE-Drone Scan Spectral_B00M_SFMCK.wav	Buzzing and scattering elements with some additional tonal elements.
DSGNSrce_SYNTH TEXTURE-Electron Particles Dense_B00M_SFMCK.wav	Soft shimmering buzzing and chiming elements with some additional movement and warping elements.
DSGNSrce_SYNTH TEXTURE-Electron Particles Sparse_B00M_SFMCK.wav	Soft shimmering buzzing and chiming elements with some additional movement, swishing and whooshing elements.
DSGNSrce_SYNTH TEXTURE-Energy Atmo Close Constant_B00M_SFMCK.wav	Steady atmospheric humming and soft sizzling elements.
DSGNSrce_SYNTH TEXTURE-Energy Atmo Distant Constant_B00M_SFMCK.wav	Steady atmospheric humming and soft sizzling elements with some additional shimmering .
DSGNSrce_SYNTH TEXTURE-Energy Field Constant_B00M_SFMCK.wav	Fluttering and low swishing and whooshing elements with some additional rumbling elements.
DSGNSrce_SYNTH TEXTURE-Energy Flow Constant_B00M_SFMCK.wav	Fluttering, buzzing and warping elements with some additional pass by movement.
DSGNSrce_SYNTH TEXTURE-Energy Wind Base_B00M_SFMCK.wav	Humming and textured noise elements with some additional movement and whooshing elements.
DSGNSrce_SYNTH TEXTURE-Energy Wind High_B00M_SFMCK.wav	Whooshing and rushing textured noise elements with some additional movement and swishing elements.
DSGNSrce_SYNTH TEXTURE-Energy Wind Low Heavy_B00M_SFMCK.wav	Whooshing and rushing textured noise elements with some low rumbling, movement and swishing elements.
DSGNSrce_SYNTH TEXTURE-Energy Wind Modulated _B00M_SFMCK.wav	Whooshing and rushing textured noise elements with some additional movement and modulated elements.
DSGNSrce_SYNTH TEXTURE-Fluid Core Energy Fast Constant_B00M_SFMCK.wav	Stuttering and textured noise elements with some additional rapid warping and movement elements.
DSGNSrce_SYNTH TEXTURE-Fluid Core Energy Slow Constant_B00M_SFMCK.wav	Stuttering and textured noise elements with some additional slow warping and movement elements.
DSGNSrce_SYNTH TEXTURE-Force Flow Constant_B00M_SFMCK.wav	Fluttering and warping movement with some additional swishing an tonal elements.
DSGNSrce_SYNTH TEXTURE-Impact Tremolo Descending_B00M_SFMCK.wav	Low register trembling impact elements with some sizzling and humming.

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FILENAME	DESCRIPTION
DSGNSrce_SYNTH TEXTURE-Intelligent Particles Aggressive_B00M_SFMCK.wav	Gritty, sizzling and twitching elements with some randomized warping and zapping elements.
DSGNSrce_SYNTH TEXTURE-Intelligent Particles Complex_B00M_SFMCK.wav	Fluttering and sizzling elements with some randomized warping and zapping elements.
DSGNSrce_SYNTH TEXTURE-Intelligent Particles Light_B00M_SFMCK.wav	Fluttering, sizzling and trembling elements with some randomized warping, zapping and hissing elements.
DSGNSrce_SYNTH TEXTURE-Liquid Low End_B00M_SFMCK.wav	Low register rumbling with some warping and movement elements.
DSGNSrce_SYNTH TEXTURE-Liquid Mass Constant_B00M_SFMCK.wav	Low register rumbling with some warping and fluid movement elements.
DSGNSrce_SYNTH TEXTURE-Liquid Plasma Whip_B00M_SFMCK.wav	Low and fluid whipping impacts with some additional warping and wobbling elements.
DSGNSrce_SYNTH TEXTURE-Neutral Energy Flow Constant_B00M_SFMCK.wav	Soft hushing, whooshing and swirling elements with some movement.
DSGNSrce_SYNTH TEXTURE-Noisy Voltage Flow Constant_B00M_SFMCK.wav	Stuttering and buzzing movement elements with some swishing and sizzling elements.
DSGNSrce_SYNTH TEXTURE-Plasma Field Constant_B00M_SFMCK.wav	Low rumbling and fuzzing elements with some additional whooshing and zapping.
DSGNSrce_SYNTH TEXTURE-Plugin Matrix Gritty Movement_B00M_SFMCK.wav	Low register rumbling and rasping movement with some high squeaking and whispering elements.
DSGNSrce_SYNTH TEXTURE-Prism Break Glassy Feedback Constant_B00M_SFMCK.wav	High pitched tonal elements with some piercing and sizzling elements and movement.
DSGNSrce_SYNTH TEXTURE-Robotic_B00M_SFMCK.wav	Gradual warping elements with some sizzling and buzzing elements.
DSGNSrce_SYNTH TEXTURE-Shimmering Energy Floating Constant_B00M_SFMCK.wav	Steady shimmering, chiming and tonal elements with some additional movement.
DSGNSrce_SYNTH TEXTURE-Spectral Scan Constant_B00M_SFMCK.wav	Steadily stuttering, zapping and warping elements with some additional movement.
DSGNSrce_SYNTH TEXTURE-Synthetic Movement Fast_B00M_SFMCK.wav	Rapid, low register warping and rumbling elements movement.
DSGNSrce_SYNTH TEXTURE-Synthetic Movement Slow_B00M_SFMCK.wav	Slow, low register warping and rumbling elements movement.
DSGNSrce_SYNTH TEXTURE-Synthetic Movement_B00M_SFMCK.wav	Low register warping, growling and rumbling elements movement.
DSGNSrce_SYNTH TEXTURE-Synthetic Robotic Warp Stop_B00M_SFMCK.wav	Low register warping and growling elements with some additional movement and a stop.
DSGNSrce_SYNTH TEXTURE-Synthetic Robotic Warp_B00M_SFMCK.wav	Low register warping and growling elements with some additional movement and a fading put tail.
DSGNSrce_SYNTH TEXTURE-Tonal Glassy Resonances_B00M_SFMCK.wav	Tonal shimmering, chiming and twinkling elements with some movement and resonance.
DSGNSrce_SYNTH TEXTURE-Tonal Grain Delay Modulation_B00M_SFMCK.wav	Tonal Whooshing and chiming elements with some additional movement and warping elements.
DSGNSrce_SYNTH TEXTURE-Tonal Granular Morphing_B00M_SFMCK.wav	Digital twitching and tonal warping elements with some additional randomized movement.
DSGNSrce_SYNTH TEXTURE-Tonal Freq Shift Movement_B00M_SFMCK.wav	Textured noise movement with some sizzling, swirling and warping elements.
DSGNSrce_SYNTH TEXTURE-Tonal Resonant Modulation_B00M_SFMCK.wav	Thin swishing, whooshing and growling elements with additional frequency shifting and modulation.
DSGNSrce_SYNTH TEXTURE-Tonal Resonant Movement_B00M_SFMCK.wav	Swishing and warping movement elements with some resonance and movement.
DSGNSrce_SYNTH TEXTURE-Tonal Spectral Strech_B00M_SFMCK.wav	Swishing and rotating movement elements with some sizzling and hissing elements.
DSGNSrce_SYNTH TEXTURE-Tonal Spectral Freq Shift_B00M_SFMCK.wav	Tonal shimmering and chiming movement with some sizzling and metallic elements.
DSGNSrce_SYNTH TEXTURE-Void Seeker_B00M_SFMCK.wav	Low rumbling and warping movement with some additional tonal and modulated elements.
DSGNSrce_SYNTH TEXTURE-Voltage Force Field_B00M_SFMCK.wav	Digital stuttering and buzzing elements with some movement and sizzling elements.
DSGNSrce_WHOOSH-Cymbal Bow Feedback High_B00M_SFMCK.wav	High pitched pass by whooshing elements with some resonance and tail.
DSGNSrce_WHOOSH-Cymbal Bow Harmonised_B00M_SFMCK.wav	Whooshing and whistling pass by movement elements with some high pitched swishing.
DSGNSrce_WHOOSH-Cymbal Bow High_B00M_SFMCK.wav	Whooshing and whistling pass by movement elements with some high pitched swishing and wobbling resonance.
DSGNSrce_WHOOSH-Cymbal Bow Low_B00M_SFMCK.wav	Whooshing and whistling pass by movement elements with some swishing and wobbling resonance.

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FILENAME	DESCRIPTION
DSGNSrce_WHOOSH-Cymbal Bow_B00M_SFMCK.wav	Rapid pass by whooshing elements with some high pitched squeaking elements.
DSGNSrce_WHOOSH-Low Synth Thud_B00M_SFMCK.wav	Low wobbling and thumping impact with some tonal swishing elements.
DSGNSrce_WHOOSH-Modulated Alien Pass By_B00M_SFMCK.wav	Modulated pass by whooshing elements with some warping and fluttering elements.
DSGNSrce_WHOOSH-Spectral Smear Long_B00M_SFMCK.wav	Pass by whooshing elements with some high range sizzling and scattering elements, long.
DSGNSrce_WHOOSH-Spectral Smear Short_B00M_SFMCK.wav	Pass by whooshing elements with some high range sizzling, warping and scattering elements, short.
DSGNSrce_WHOOSH-Spectral Smear_B00M_SFMCK.wav	Pass by whooshing elements with some high range sizzling, warping and scattering elements.
DSGNSrce_WHOOSH-Synth Tonal Warp Short_B00M_SFMCK.wav	Harsh pass by whooshing elements with some additional high range sizzling and warping, short.
DSGNSrce_WHOOSH-Synth Tonal Warp_B00M_SFMCK.wav	Harsh pass by whooshing elements with some additional high range sizzling and warping.
DSGNSrce_WHOOSH-Synthetic Incoming_B00M_SFMCK.wav	Whooshing impact with some rumbling, warping and fluttering elements.
DSGNSrce_WHOOSH-Synthetic Warp_B00M_SFMCK.wav	Pass by whooshing elements with some warping and distorted elements.
DSGNSrce_WHOOSH-Textured Air Distortion Aggressive_B00M_SFMCK.wav	Pass by air outburst elements with some low rumbling and fluttering elements.
DSGNSrce_WHOOSH-Textured Air Distortion Fast_B00M_SFMCK.wav	Rapid pass by air outburst elements with some low rumbling and fluttering elements.
DSGNSrce_WHOOSH-Textured Air Distortion Long_B00M_SFMCK.wav	Pass by air outburst elements with low rumbling and distorted fluttering elements, long.
DSGNSrce_WHOOSH-Textured Air Distortion Rip Fast_B00M_SFMCK.wav	Rapid pass by air outburst elements with some distorted rumbling and fluttering elements.
DSGNSrce_WHOOSH-Textured Air Distortion Rip Slow_B00M_SFMCK.wav	Slow pass by air outburst elements with some distorted rumbling and fluttering elements.
DSGNSrce_WHOOSH-Textured Air Distortion Slow_B00M_SFMCK.wav	Pass by air bursting out elements with some distortion and fluttering elements.
DSGNSrce_WHOOSH-Textured Air Distortion Tonal_B00M_SFMCK.wav	Pass by air bursting out elements with some tonal and distorted fluttering elements.
DSGNSrce_WHOOSH-Textured Air Distortion_B00M_SFMCK.wav	Pass by air bursting out elements with some distorted fluttering elements.
DSGNSrce_WHOOSH-Tonal Airy Texture_B00M_SFMCK.wav	Rapid pass by whooshing elements with some distorted fluttering and swishing elements.
MACHPump_ENGINE RAW-Suction Device_B00M_SFMCK.wav	Mechanical engine elements with some stutter and clicking elements.
MECHGear_MECHANIC-Box Close Lock Medium_B00M_SFMCK.wav	Medium sized box with a lock being closed. Metallic clicking closure elements.
MECHGear_MECHANIC-Box Close Rattle Loose Medium_B00M_SFMCK.wav	Medium sized box with a lock being closed with some metallic rattling. Metallic clicking closure elements.
MECHGear_MECHANIC-Box Close Slam Medium_B00M_SFMCK.wav	Medium sized box with a lock being closed with a slam. Metallic clicking closure elements.
MECHGear_MECHANIC-Box Latch Small_B00M_SFMCK.wav	Metallic latch of a small box being fiddled. Metallic clicking closure elements.
MECHGear_MECHANIC-Case Close Medium_B00M_SFMCK.wav	Metallic medium sized case being closed with some additional rattling elements.
MECHGear_MECHANIC-Case Latch Loose Medium_B00M_SFMCK.wav	Medium sized metallic case latch loose fidgeting and fiddling elements.
MECHGear_MECHANIC-Case Latch Loose Small_B00M_SFMCK.wav	Small sized metallic case latch loose fidgeting and fiddling elements.
MECHGear_MECHANIC-Case Latch Movement Medium_B00M_SFMCK.wav	Medium sized metallic case latch movement and fidgeting elements.
MECHGear_MECHANIC-Case Open Close Loose Small_B00M_SFMCK.wav	Small sized metallic case being opened and closed loosely. Metallic case clanking and rattling elements.
MECHGear_MECHANIC-Click Snap Turn Fast Small_B00M_SFMCK.wav	Small and rapid mechanical click with additional turning snap.
MECHGear_MECHANIC-Click Snap Turn Small_B00M_SFMCK.wav	Short and small mechanical click with additional turning snap.
MECHGear_MECHANIC-Click Typewriter Flam Small_B00M_SFMCK.wav	Typewriter flam clicking messy elements. Mechanical double click.
MECHGear_MECHANIC-Click Typewriter Small_B00M_SFMCK.wav	Typewriter clicking elements. Mechanical clicks.

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MOMENTUM

FILENAME	DESCRIPTION
MECHGear_MECHANIC-Drawer Rail Slide Close Tiny_B00M_SFMCK.wav	Tiny drawer being closed, rail sliding movement. Mechanical and metallic clicking elements.
MECHGear_MECHANIC-Drawer Rail Slide Open Tiny_B00M_SFMCK.wav	Tiny drawer being opened, rail sliding movement. Mechanical and metallic clicking elements.
MECHGear_MECHANIC-Latch Dull Fast Medium_B00M_SFMCK.wav	Medium sized latch being shut with rapid speed. Flat latch clicking elements.
MECHGear_MECHANIC-Latch Lever Fast Large_B00M_SFMCK.wav	Large and metallic latch lever being shut rapidly with some thud. Large metallic clicking elements.
MECHGear_MECHANIC-Latch Lever Slow Large_B00M_SFMCK.wav	Large and metallic latch lever being shut slowly with some thud. Large metallic clicking elements.
MECHGear_MECHANIC-Latch Long Large_B00M_SFMCK.wav	Large metallic latch being shut with some stuttering tension clicks, long. Large metallic clicking elements.
MECHGear_MECHANIC-Latch Short Large_B00M_SFMCK.wav	Large metallic latch being shut with some stuttering tension clicks, short and rapid. Large metallic clicking elements.
MECHGear_MECHANIC-Latch Snap Tight Large_B00M_SFMCK.wav	Large metallic latch being shut tightly with an additional snapping clunk.
MECHGear_MECHANIC-Latch Snap Tight Multiple Large_B00M_SFMCK.wav	Large metallic latch being shut tightly with multiple snapping clunks.
MECHGear_MECHANIC-Latch Turn Dull Fast Medium_B00M_SFMCK.wav	Medium latch being turned rapidly. Mechanical turning and winding elements with resonant clicking at the end.
MECHGear_MECHANIC-Latch Turn Dull Heavy Medium_B00M_SFMCK.wav	Medium and heavy latch being turned. Mechanical turning and winding elements with thudding click at the end.
MECHGear_MECHANIC-Lever Action Fast Large_B00M_SFMCK.wav	Large lever being used rapidly with some thudding and clunking elements.
MECHGear_MECHANIC-Lever Action Slow Large_B00M_SFMCK.wav	Large lever being used slowly with some thudding and clunking elements.
MECHGear_MECHANIC-Lock Click Simple Small_B00M_SFMCK.wav	Small and basic lock clicking elements. Simple lock in and out clicks.
MECHGear_MECHANIC-Monitor Arm Latch Ping Small_B00M_SFMCK.wav	Monitor arm latch clicking elements with additional small rattling.
MECHGear_MECHANIC-Monitor Arm Latch Reload Small_B00M_SFMCK.wav	Monitor arm latch clicking back and forth elements with additional small rattling.
MECHGear_MECHANIC-Monitor Arm Latch Slide Small_B00M_SFMCK.wav	Monitor arm latch sliding with a clicking elements with additional small rattling.
MECHGear_MECHANIC-Monitor Arm Latch Tight Small_B00M_SFMCK.wav	Monitor arm latch clicking tightly elements with additional small rattling.
MECHGear_MECHANIC-Monitor Arm Movement Latch Small_B00M_SFMCK.wav	Monitor arm latch movement with clicking elements and additional small rattling.
MECHGear_MECHANIC-Pole Slide Hit Small_B00M_SFMCK.wav	Sliding on metallic pole followed by a small and soft impact.
MECHGear_MECHANIC-Ratchet Clicks Fast Tiny_B00M_SFMCK.wav	Tiny ratchet being used rapidly. Sharp, mechanical and clicking elements.
MECHGear_MECHANIC-Ratchet Clicks Slow Tiny_B00M_SFMCK.wav	Tiny ratchet being used slowly. Sharp, mechanical and clicking elements.
MECHGear_MECHANIC-Rattle Clean Tight Small_B00M_SFMCK.wav	Small, mechanical and sharp rattling elements.
MECHGear_MECHANIC-Rattle Clicks Long Tiny_B00M_SFMCK.wav	Tiny rattling and clicking elements, long.
MECHGear_MECHANIC-Rattle Clicks Short Tiny_B00M_SFMCK.wav	Tiny rattling and clicking elements, short.
MECHGear_MECHANIC-Rattle Resonant Small_B00M_SFMCK.wav	Small rattling elements with some additional resonance.
MECHGear_MECHANIC-Resonant Box Latch Small_B00M_SFMCK.wav	Small sized metallic box latch being used with some additional resonance.
MECHGear_MECHANIC-Resonant Short Movement Snap Small_B00M_SFMCK.wav	Short and small metallic movement with resonance and snapping elements.
MECHGear_MECHANIC-Roll Rattle Small_B00M_SFMCK.wav	Small rattling and stuttering elements from rolling action.
MECHGear_MECHANIC-Slide Click Medium_B00M_SFMCK.wav	Medium intensity sliding elements with additional clicking.
MECHGear_MECHANIC-Slide Double Click Medium_B00M_SFMCK.wav	Medium intensity double slide elements with additional clicking.
MECHGear_MECHANIC-Snap Back Fast Small_B00M_SFMCK.wav	Small and rapid snapping back into place elements.
MECHGear_MECHANIC-Snap Back Rattle Fast Small_B00M_SFMCK.wav	Small and rapid snapping back into place elements with additional rattling elements.

SCI-FI
MOMENTUM

FILENAME	DESCRIPTION
MECHGear_MECHANIC-Snap Back Rattle Ring Hollow Small_B00M_SFMCK.wav	Small and rapid snapping back into place elements with additional rattling and ringing elements.
MECHGear_MECHANIC-Snap Click Complex Small_B00M_SFMCK.wav	Small and complicated snapping elements with additional clicking.
MECHGear_MECHANIC-Snap Rattle Complex Small_B00M_SFMCK.wav	Small and complicated snapping elements with additional rattling.
MECHGear_MECHANIC-Snap Rattle Ring Small_B00M_SFMCK.wav	Small mechanical clicking elements with snappiness to it and some ringing.
MECHGear_MECHANIC-Snap Turn Fast Small_B00M_SFMCK.wav	Small mechanical clicking elements with rapid turning and switching elements.
MECHGear_MECHANIC-Snap Turn Slow Small_B00M_SFMCK.wav	Small mechanical clicking elements with slow turning and switching elements.
MECHGear_MECHANIC-Tool Click Double Tiny_B00M_SFMCK.wav	Small mechanical double clicking elements.
MECHGear_MECHANIC-Typewriter Slide Lock Small_B00M_SFMCK.wav	Small typewriter sliding elements followed by a metallic locking elements.
MECHGear_MECHANIC-Umbrella Clicks Tonal Various Tiny_B00M_SFMCK.wav	Tiny, tonal clicking and rattling elements of an umbrella. Randomized clicks.
MECHGear_MECHNAIC-Pistol Magazine Insert Small_B00M_SFMCK.wav	Clicking elements of a small pistol magazine being inserted in a pistol.
MECHGear_MECHNAIC-Pistol Magazine Tight Small_B00M_SFMCK.wav	Clicking elements of a small pistol magazine being inserted snugly into a pistol.
MECHHydr_HYDRAULIC-Ascending Clean_B00M_SFMCK.wav	Crisp hydraulic hissing elements with ascending infliction.
MECHHydr_HYDRAULIC-Ascending Latch_B00M_SFMCK.wav	Filtered hydraulic hissing followed by a soft impact of a latch shutting.
MECHHydr_HYDRAULIC-Bus Trunk_B00M_SFMCK.wav	Hydraulic soft hissing elements followed by an impact of a trunk and some additional rattle.
MECHHydr_HYDRAULIC-Descending Latch_B00M_SFMCK.wav	Hydraulic soft hissing elements of a latch being shut with descending infliction.
MECHHydr_HYDRAULIC-Gas Spring Car Hood_B00M_SFMCK.wav	Soft and tonal hydraulic hissing elements of a car hood spring.
MECHHydr_HYDRAULIC-Gas Spring Car Trunk_B00M_SFMCK.wav	Soft and tonal hydraulic hissing elements of a car trunk spring.
MECHHydr_HYDRAULIC-Oxygen Device_B00M_SFMCK.wav	Tonal beeping and rumbling engine like elements.
MECHLvr_MECHANIC-Poles Snap_B00M_SFMCK.wav	Metallic poles clunking elements from soft impacts.
MECHLvr_MECHANIC-Snap Double_B00M_SFMCK.wav	Metallic poles clunking and ringing elements from soft impacts and slamming.
MECHLvr_MECHANIC-Snap Hollow_B00M_SFMCK.wav	Metallic poles hollow clunking elements from soft impacts and slamming.
MECHLvr_MECHANIC-Snap_B00M_SFMCK.wav	Metallic snapping and ringing elements from light metal impacts.
MECHLvr_MECHANIC-Solid Clank Snap In_B00M_SFMCK.wav	Clunky and thudding elements from metal impacts and light slams.
MECHLvr_MECHANIC-Solid Drag Snap_B00M_SFMCK.wav	Metal dragging elements followed by a clunky snapping elements.
MECHLvr_MECHANIC-Solid Movement Rattle Impact_B00M_SFMCK.wav	Solid metal light rattling and impacting elements with some additional movement.
MECHLvr_MECHANIC-Solid Movement Scrape Snap_B00M_SFMCK.wav	Solid metal light scraping, impacting and clanging elements with some additional movement.
MECHLvr_MECHANIC-Solid Movement Snap_B00M_SFMCK.wav	Solid metal snapping impacts and clanging elements with some additional movement.
MECHLvr_MECHANIC-Solid Scrape Snap Hollow_B00M_SFMCK.wav	Hollow metal light scraping, clanging and snapping elements with some additional movement.
MECHLvr_MECHANIC-Solid Snap Complex_B00M_SFMCK.wav	Solid metal complex snapping impacts and clanging elements.
MECHRtch_MECHANIC-Ratchet Bottom Heavy Turn Constant_B00M_SFMCK.wav	Steadily turning and mechanical stuttering elements of a ratchet with heavy tension.
MECHRtch_MECHANIC-Ratchet Bottom Heavy Turn Latch_B00M_SFMCK.wav	Short turning and mechanical stuttering elements of a ratchet with heavy tension, latch like click.
MECHRtch_MECHANIC-Winch Soft Friction_B00M_SFMCK.wav	Soft metallic friction and impact elements with some movement and rattling elements.
METLFric_HYDRAULIC-Ascending Fast_B00M_SFMCK.wav	Thin hydraulic hissing elements with some tonal metallic elements and ascending infliction, rapid.

SCI-FI MOMENTUM

FILENAME	DESCRIPTION
METLFric_HYDRAULIC-Ascending Slow_B00M_SFMCK.wav	Thin hydraulic hissing elements with some tonal metallic elements and ascending infliction, slow.
METLFric_HYDRAULIC-Descending Fast_B00M_SFMCK.wav	Thin hydraulic hissing elements with some tonal metallic elements and descending infliction, rapid.
METLFric_HYDRAULIC-Descending Slow_B00M_SFMCK.wav	Thin hydraulic hissing elements with some tonal metallic elements and descending infliction, slow.
METLFric_HYDRAULIC-Tonal Slide_B00M_SFMCK.wav	Thin hydraulic hissing elements with some tonal metallic slide elements.
METLFric_SCRAPE-Clean Friction Drag Deep_B00M_SFMCK.wav	Metallic dragging and scraping elements with some additional thudding movement.
METLFric_SCRAPE-Clean Friction Drag_B00M_SFMCK.wav	Metallic dragging and thin scraping elements with some movement.
METLFric_SCRAPE-Drag Squeak High_B00M_SFMCK.wav	Metallic thin and harsh squeaking elements from a dragging motion.
METLFric_SCRAPE-Drag Squeak Large_B00M_SFMCK.wav	Metallic large and resonant squeaking elements from a dragging motion.
METLFric_SCRAPE-Drag Squeal_B00M_SFMCK.wav	Metallic thin and tonal squeaking elements from a dragging motion.
METLFric_SCRAPE-Electric Car Brakes Moan Squeal_B00M_SFMCK.wav	Squealing and stuttering elements of an electric car brakes.
METLFric_SCRAPE-Friction Tonal Fast_B00M_SFMCK.wav	Soft metallic friction elements with some tonal elements, rapid.
METLFric_SCRAPE-Friction Tonal Stop_B00M_SFMCK.wav	Soft metallic friction elements with some tonal elements, stopping motion.
METLFric_SCRAPE-Friction Tonal_B00M_SFMCK.wav	Soft metallic friction elements with some tonal elements.
METLFric_SCRAPE-Lever Screech_B00M_SFMCK.wav	Metallic screeching elements of a lever motion.
METLFric_SCRAPE-Movement Friction Long_B00M_SFMCK.wav	Deep metallic scrapping motion elements, lengthy movement.
METLFric_SCRAPE-Movement Friction_B00M_SFMCK.wav	Deep metallic scrapping motion elements.
METLFric_SCRAPE-Rattle Friction Drag Deep Long_B00M_SFMCK.wav	Metallic scraping friction elements with additional clunky rattling elements from dragging motion, long.
METLFric_SCRAPE-Rattle Friction Drag_B00M_SFMCK.wav	Metallic scraping friction elements with additional clunky rattling elements from dragging motion.
METLFric_SCRAPE-Rubber Mallet Moan Aggressive_B00M_SFMCK.wav	Rubber mallet deep and aggressive squeaking elements.
METLFric_SCRAPE-Rubber Mallet Moan_B00M_SFMCK.wav	Rubber mallet deep and thick squeaking elements.
METLFric_SCRAPE-Rubber Mallet Screech_B00M_SFMCK.wav	Rubber mallet thick screeching and squealing elements.
METLFric_SCRAPE-Rubber Stick On Sheet Long_B00M_SFMCK.wav	Rubber stick dragging motion on a metallic sheet. Deep rumbling, rattling and wobbling elements with some tonal components.
METLFric_SCRAPE-Rubber Stick On Sheet Short_B00M_SFMCK.wav	Rubber stick dragging motion on a metallic sheet. Deep rumbling, rattling and wobbling elements with some tonal components, short.
METLFric_SCRAPE-Screech Short High_B00M_SFMCK.wav	Short and thin metallic squealing and screeching elements.
METLFric_SCRAPE-Screech Short_B00M_SFMCK.wav	Short metallic squealing and screeching elements.
METLFric_SCRAPE-Vibration Garage Door Impact Long_B00M_SFMCK.wav	Deep squeaking and rumbling impact of a garage door with additional vibration, long.
METLImpt_IMPACT PROCESSED-Granular Gear Attach Coil Down_B00M_SFMCK.wav	Digital stuttering and fluttering elements followed by a winding down tail.
METLImpt_IMPACT PROCESSED-Granular Gear Attach Coil Modulated_B00M_SFMCK.wav	Digital stuttering and fluttering elements short and descending.
METLImpt_IMPACT PROCESSED-Granular Gear Attach Coil Up_B00M_SFMCK.wav	Digital stuttering and fluttering elements with an ascending inflection.
METLImpt_IMPACT PROCESSED-Granular Gear Attach Double Hit_B00M_SFMCK.wav	Digital stuttering and fluttering elements double impact with some distortion, short.
METLImpt_IMPACT PROCESSED-Granular Gear Attach Slow_B00M_SFMCK.wav	Digital stuttering and fluttering elements slow with some distortion.
METLImpt_IMPACT PROCESSED-Granular Gear Chunky Latch Hit_B00M_SFMCK.wav	Thudding, clunky latch shutting impact hit with some additional rattling.
METLImpt_IMPACT PROCESSED-Granular Mid Range Chunk Snap_B00M_SFMCK.wav	Mid register glassy impact elements with some thick snapping elements.

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METLImpt_IMPACT PROCESSED-Granular Mid Range Chunk_B00M_SFMCK.wav	Mid register glassy impact elements, thick.
METLImpt_IMPACT-Bar Tonal Impact Ring_B00M_SFMCK.wav	Metallic bar tonal impact elements with some additional ringing.
METLImpt_IMPACT-Bar Tonal Impact_B00M_SFMCK.wav	Metallic bar tonal impact elements. Short metal clunks.
METLImpt_IMPACT-Car Bonnet Close Medium_B00M_SFMCK.wav	Car hood being closed with medium intensity. Metal hinge thudding impacts.
METLImpt_IMPACT-Car Bonnet Close_B00M_SFMCK.wav	Car hood being closed. Metal hinge thudding impacts.
METLImpt_IMPACT-Car Bonnet Heavy Latch_B00M_SFMCK.wav	Car hood heavy intensity metallic clasping elements.
METLImpt_IMPACT-Car Bonnet Heavy_B00M_SFMCK.wav	Car hood heavy and thudding impacts with some additional rattling.
METLImpt_IMPACT-Car Door Close_B00M_SFMCK.wav	Car door being closed. Thudding impact elements.
METLImpt_IMPACT-Car Door Open_B00M_SFMCK.wav	Car door being opened. Soft and snappy clicking elements.
METLImpt_IMPACT-Car Internal Boot Latch_B00M_SFMCK.wav	Clicking and snapping elements with additional mechanical buzzing elements.
METLImpt_IMPACT-Car Seat Slam_B00M_SFMCK.wav	Car seat being slammed. Thudding impact with additional clicking element.
METLImpt_IMPACT-Car Trunk Close_B00M_SFMCK.wav	Car trunk being closed with soft intensity. Soft impacts with additional clicking elements.
METLImpt_IMPACT-Chunky Dull Burst_B00M_SFMCK.wav	Metal flat clicking and rattling impact elements, blockish.
METLImpt_IMPACT-Chunky Dull Double_B00M_SFMCK.wav	Metal flat clicking and rattling impact elements, double.
METLImpt_IMPACT-Chunky Latch Click_B00M_SFMCK.wav	Thick latch clicking into place elements. Metal clicking impacts.
METLImpt_IMPACT-Chunky Vice Latch Double_B00M_SFMCK.wav	Vice latch short metallic rattling elements, double.
METLImpt_IMPACT-Chunky Vice Latch_B00M_SFMCK.wav	Vice latch short metallic rattling elements.
METLImpt_IMPACT-Clunk Dull Tight Large_B00M_SFMCK.wav	Large metal clunking impact elements, flat.
METLImpt_IMPACT-Door Slam Loose_B00M_SFMCK.wav	Loose metallic door being slammed with some clunky ringing elements.
METLImpt_IMPACT-Door Slam Tight_B00M_SFMCK.wav	Thin metallic door being slammed shut tightly.
METLImpt_IMPACT-Door Slide And Close_B00M_SFMCK.wav	Metallic door being closed with a sliding motion. Metal thudding and clunking impacts.
METLImpt_IMPACT-Filing Cabinet Bar Drop_B00M_SFMCK.wav	Filling cabinet locking bar being dropped. Metallic clunky impacts with some rattling.
METLImpt_IMPACT-Filing Cabinet Door Slam_B00M_SFMCK.wav	Filing cabinet doors being slammed. Hollow metallic thudding impact elements.
METLImpt_IMPACT-Filing Cabinet Hit_B00M_SFMCK.wav	Impact elements of a filing cabinet soft slams. Metallic thudding impact elements.
METLImpt_IMPACT-Filing Cabinet Object Drop_B00M_SFMCK.wav	Object being dropped on top of a filing cabinet. Hollow and thin metal impact elements.
METLImpt_IMPACT-Filing Cabinet Tool Drop Tonal_B00M_SFMCK.wav	Tools being dropped on top of a filing cabinet. Hollow, thin and tonal metal impact elements.
METLImpt_IMPACT-Filing Cabinet Tool Tonal_B00M_SFMCK.wav	Tools being placed on top of a filing cabinet. Hollow, thin and tonal metal impact and clinking elements.
METLImpt_IMPACT-Gate Close Impact_B00M_SFMCK.wav	Gate slamming impact elements. Large gate impact with some metallic rattling elements.
METLImpt_IMPACT-Hollow Tonal Ringout_B00M_SFMCK.wav	Thin and hollow metal impact elements with some tonal ringing elements.
METLImpt_IMPACT-Hollow_B00M_SFMCK.wav	Hollow metal impact elements with some additional ringing.
METLImpt_IMPACT-Lever Resonant Big Double_B00M_SFMCK.wav	Large metallic lever clunky double impact elements with some resonance.
METLImpt_IMPACT-Lever Resonant Big Single_B00M_SFMCK.wav	Large metallic lever clunky single impact elements with some resonance.
METLImpt_IMPACT-Lore Locking Movement Clanks Complex_B00M_SFMCK.wav	Large metallic locking movements elements with complicated clanking friction.

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FILENAME	DESCRIPTION
METLImpt_IMPACT-Lore Locking Soft_B00M_SFMCK.wav	Large metallic locking soft movements elements with some resonance.
METLImpt_IMPACT-Magnet Clunk_B00M_SFMCK.wav	Magnet thudding and clunky impact elements.
METLImpt_IMPACT-Massive Lore Locking_B00M_SFMCK.wav	Big metallic lock shutting elements. Dull metal clanking.
METLImpt_IMPACT-Massive Train Coupling Clank_B00M_SFMCK.wav	Train coupling metallic clanking and ringing element impacts.
METLImpt_IMPACT-Ratchet Bottom Heavy Latch_B00M_SFMCK.wav	Ratchet heavy impact elements with the bottom. Dull and thumping impact.
METLImpt_IMPACT-Retractable Car Seat Lever Back_B00M_SFMCK.wav	Car seat retraction lever back motion with dull clicking and springing elements.
METLImpt_IMPACT-Retractable Car Seat Lever Forward_B00M_SFMCK.wav	Car seat retraction lever forward motion with dull clicking and springing elements.
METLImpt_IMPACT-Retractable Car Seat Slam_B00M_SFMCK.wav	Car seat retraction with a slam, dull springing slam with some thumping elements.
METLImpt_IMPACT-Snap Drop Large_B00M_SFMCK.wav	Large metallic drop with some resonance ringing and snapping elements.
METLImpt_IMPACT-Snap Large_B00M_SFMCK.wav	Large metallic clanking impact elements with some snapping and ringing.
METLImpt_IMPACT-Snap Rattle Hollow_B00M_SFMCK.wav	Hollow metal snapping impact elements with some additional rattling elements.
METLImpt_IMPACT-Solid Rattle_B00M_SFMCK.wav	Metal snapping impact elements with additional rattling and some ringing.
METLImpt_IMPACT-Solid Resonating Bar_B00M_SFMCK.wav	Solid metal bar impact elements with additional resonance and ringing.
METLImpt_IMPACT-Solid Resonating Hammer On Pole_B00M_SFMCK.wav	Metallic hammer impact elements onto metal pole with additional ringing resonance and some rattling .
METLImpt_IMPACT-Solid Resonating Hammer On Sheet_B00M_SFMCK.wav	Metallic hammer impact elements onto metal sheet with some rattling and ringing.
METLImpt_IMPACT-Solid Resonating Ladder_B00M_SFMCK.wav	Impact elements onto a solid metallic ladder with some resonance.
METLImpt_IMPACT-Solid Resonating Pole_B00M_SFMCK.wav	Impact elements onto a solid metallic pole with tonal resonance and ringing.
METLImpt_IMPACT-Solid Step_B00M_SFMCK.wav	Solid metallic impact with some additional chunky rattling elements.
METLImpt_IMPACT-Tight Resonant Clunk Large_B00M_SFMCK.wav	Large metallic impact elements with some hollow ringing and clunking elements.
METLImpt_IMPACT-Vice Latch Soft Tonal Double Ringout_B00M_SFMCK.wav	Vice latch tonal double rattle. Metallic and plastic rattling elements with some ringing.
METLImpt_IMPACT-Vice Latch Soft Tonal Ringout_B00M_SFMCK.wav	Vice latch tonal rattle. Metallic and plastic rattling elements with some ringing.
METLImpt_IMPACT-Vice Latch Soft Tonal_B00M_SFMCK.wav	Vice latch tonal rattle. Metallic and plastic rattling and clunking elements.
METLImpt_IMPACT-Winch Clean Friction Latch_B00M_SFMCK.wav	Winch latch metallic friction and rattling elements.
METLImpt_IMPACT-Winch Latch Clean Ringout_B00M_SFMCK.wav	Winch latch metallic friction and rattling elements, rapid with some ringing.
METLImpt_IMPACT-Winch Latch Friction_B00M_SFMCK.wav	Winch latch metallic friction and rattling elements.
METLMvmt_ENGINE RAW-Vibrations Constant Fast_B00M_SFMCK.wav	Steady metallic stuttering and rattling vibration elements with additional low humming elements, rapid.
METLMvmt_ENGINE RAW-Vibrations Constant Sequence_B00M_SFMCK.wav	Steady metallic stuttering and rattling vibration elements with additional low humming, sequence.
METLMvmt_ENGINE RAW-Vibrations Constant Slow_B00M_SFMCK.wav	Steady metallic stuttering and rattling vibration elements with additional low humming elements, slow.
METLMvmt_ENGINE RAW-Vibrations Constant Tonal_B00M_SFMCK.wav	Steady metallic stuttering and rattling tonal vibration elements with additional low humming and rumbling elements.
METLMvmt_ENGINE RAW-Vibrations Downer_B00M_SFMCK.wav	Metallic vibration and rattling elements with additional low rumbling and humming, with a descending infliction.
METLMvmt_ENGINE RAW-Vibrations Huge Rattle Constant_B00M_SFMCK.wav	Massive stuttering and rattling vibration elements steady sequence.
METLMvmt_ENGINE RAW-Vibrations Swell_B00M_SFMCK.wav	Swelling vibration elements with additional rattling, stuttering and humming elements.
METLMvmt_MECHANIC-Belt Buckle On Ladder Clunk_B00M_SFMCK.wav	Belt buckle impact elements on a metallic ladder with clanking and snapping elements.

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DATA SHEET

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FILENAME	DESCRIPTION
METLMvmt_MECHANIC-CD Play Switch Close_B00M_SFMCK.wav	CD player closing impacts with additional snapping and switch elements.
METLMvmt_MECHANIC-CD Play Switch Open_B00M_SFMCK.wav	CD player opening click with additional snapping and switch elements.
METLMvmt_MECHANIC-Clunk Coffee Machine Handle_B00M_SFMCK.wav	Coffee machine clicking of a handle with a clunking elements.
METLMvmt_MECHANIC-Clunk Step Ladder Fold Close Alt_B00M_SFMCK.wav	Ladder step folding with clunky and rattling elements, alternative.
METLMvmt_MECHANIC-Clunk Step Ladder Shake_B00M_SFMCK.wav	Ladder step shaking and rattling elements with additional clunky clicking elements.
METLMvmt_MECHANIC-Clunk Stool Click_B00M_SFMCK.wav	Tight, mechanic clicking elements. Sharp and snappy clicks.
METLMvmt_MECHANIC-Filing Cabinet Reload_B00M_SFMCK.wav	Metallic filing cabinet thudding reload clicking elements.
METLMvmt_MECHANIC-Gate Bolt Bar_B00M_SFMCK.wav	Metallic gate bar impact elements with some additional rattling.
METLMvmt_MECHANIC-Gate Bolt Soft_B00M_SFMCK.wav	Metallic gate lock soft impacts and movement elements.
METLMvmt_MECHANIC-Gate Bolt_B00M_SFMCK.wav	Metallic gate lock impacts, frictions and movement elements.
METLMvmt_MECHANIC-Hollow Parts_B00M_SFMCK.wav	Hollow metallic pieces movement and friction elements. Thin metal randomized rattling.
METLMvmt_MECHANIC-Lever Release And Clank_B00M_SFMCK.wav	Large metallic lever being released with additional clanking and ringing elements.
METLMvmt_MECHANIC-Lore Locking Movement Snap Close_B00M_SFMCK.wav	Metallic lock closure and movement elements with some clanking and snapping elements.
METLMvmt_MECHANIC-Lore Locking Resonant Close_B00M_SFMCK.wav	Metallic lock closure movement elements with some clanking and resonant elements.
METLMvmt_MECHANIC-Lore Locking Resonant Open_B00M_SFMCK.wav	Metallic lock opening movement elements with some clanking and resonant elements.
METLMvmt_MECHANIC-Lore Locking Snap Open_B00M_SFMCK.wav	Metallic lock opening movement elements with some clanking, friction and snapping elements.
METLMvmt_MECHANIC-Lore Movement Locking Heavy_B00M_SFMCK.wav	Heavy metallic lock movement and friction elements with some additional rattling elements.
METLMvmt_MECHANIC-Lore Snap Into Locking_B00M_SFMCK.wav	Metallic lock movement and friction elements with some additional snapping elements.
METLMvmt_MECHANIC-Movement Large Snap_B00M_SFMCK.wav	Large and thin metal movement elements with additional snapping elements.
METLMvmt_MECHANIC-Movement Lore Locking Release_B00M_SFMCK.wav	Thick metallic lock release movement and friction elements with some additional rattling elements.
METLMvmt_MECHANIC-Ratchet Complex Release Clanks_B00M_SFMCK.wav	Ratchet metallic tension complicated release with some additional stutter elements.
METLMvmt_MECHANIC-Ratchet Tiny_B00M_SFMCK.wav	Thin and tiny ratchet tension stuttering elements.
METLMvmt_MECHANIC-Retractable Cup Holder Clunk Close_B00M_SFMCK.wav	Plastic cup holder retracting closure with additional dull clunking elements.
METLMvmt_MECHANIC-Retractable Cup Holder Clunk Open_B00M_SFMCK.wav	Plastic cup holder retracting opening with additional dull clunking and a click elements.
METLMvmt_MECHANIC-Snap Rattle Hollow Soft_B00M_SFMCK.wav	Thin and hollow metal rattling elements with soft intensity and additional rattling.
METLMvmt_MECHANIC-Speed Wheel Release Clank_B00M_SFMCK.wav	Metallic wheel release elements with thick metal clunking elements.
METLMvmt_MECHANIC-Train Door Snap_B00M_SFMCK.wav	Train door snapping elements with some additional metallic rattling.
METLMvmt_MECHANIC-Train Lever Snap Multiple Beefy_B00M_SFMCK.wav	Train lever thick metallic snapping elements, multiple times.
METLMvmt_MECHANIC-Train Ratchet Movement Complex_B00M_SFMCK.wav	Complicated tension movement of a train ratchet. Metallic tension stutter elements.
METLMvmt_MECHANIC-Van Door Slide Close_B00M_SFMCK.wav	Van door closure elements with sliding, clicking and snapping impact elements.
METLMvmt_MECHANIC-Van Door Slide Open_B00M_SFMCK.wav	Van door opening elements with sliding, clicking and snapping impact elements.
METLMvmt_MECHANIC-Vibrations Huge Rattle Short_B00M_SFMCK.wav	Large and hollow metal rattling vibrations elements, short.
METLMvmt_MECHANIC-Vibrations Rattles Long_B00M_SFMCK.wav	Long and large rattling metal vibrations with some additional low humming and rumbling elements.

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FILENAME	DESCRIPTION
METLMvmt_MECHANIC-Vibrations Rattles Pulse Long_B00M_SFMCK.wav	Pulsating and large rattling metal vibrations with some additional low humming and rumbling elements.
METLMvmt_MECHANIC-Vibrations Rattles Short_B00M_SFMCK.wav	Short and large rattling metal vibrations with some additional low humming and rumbling elements.
METLMvmt_SCRAPE-Drag Chafing In Bathtub_B00M_SFMCK.wav	Dragging friction elements in a bathtub with some resonance and scrapping elements.
METLMvmt_SCRAPE-Drag Pole On Bathtub Fast_B00M_SFMCK.wav	Metallic pole being dragged on a bathtub rapidly.
METLMvmt_SCRAPE-Drag Pole On Bathtub Slow_B00M_SFMCK.wav	Metallic pole being dragged on a bathtub slowly.
METLMvmt_SCRAPE-Drag Slide On Resonator_B00M_SFMCK.wav	Metal dragging and friction motion elements on a resonator with some additional ringing.
METLMvmt_SCRAPE-Drag Slide Scrape_B00M_SFMCK.wav	Metallic dragging and scrapping motion elements with additional thin hissing elements.
METLMvmt_SCRAPE-Drag Slide Smooth_B00M_SFMCK.wav	Metallic smooth dragging motion elements with additional thin hissing elements.
MOTRElec_SERVO-Airy Winding_B00M_SFMCK.wav	Mechanical winding and buzzing elements, followed by a rapid stoppage.
MOTRElec_SERVO-Coffee Blender Long Moves_B00M_SFMCK.wav	Coffee blender buzzing and stuttering elements, long.
MOTRElec_SERVO-Coffee Blender Medium Moves_B00M_SFMCK.wav	Coffee blender buzzing and stuttering elements, medium length.
MOTRElec_SERVO-Coffee Blender Short Moves_B00M_SFMCK.wav	Coffee blender buzzing, stuttering and clicking elements, short.
MOTRElec_SERVO-Drill Burst Constant Slow_B00M_SFMCK.wav	Steady and soft drilling elements. Slow and monotonous buzzing.
MOTRElec_SERVO-Drill Burst Medium Fast_B00M_SFMCK.wav	Rapid drilling burst elements. Medium length buzzing.
MOTRElec_SERVO-Drill Burst Slow Fast Burst_B00M_SFMCK.wav	Rapid and short drilling burst elements. Slow winding buzzing and hissing elements.
MOTRElec_SERVO-Drill Burst Slow Short_B00M_SFMCK.wav	Slow drilling burst elements. Short buzzing and hissing elements.
MOTRElec_SERVO-Electric Wheelchair Braking And Backward_B00M_SFMCK.wav	Electric wheelchair clicking brake elements followed by a backwards movement and mechanical buzzing.
MOTRElec_SERVO-Electric Wheelchair Braking And Forward_B00M_SFMCK.wav	Electric wheelchair clicking brake elements followed by a forward movement and mechanical buzzing.
MOTRElec_SERVO-Electric Wheelchair Carbon Wheels Backward_B00M_SFMCK.wav	Electric wheelchair with carbon wheels backwards movement with additional clicking, mechanical buzzing and rotating elements.
MOTRElec_SERVO-Electric Wheelchair Leg Brace Adjustment_B00M_SFMCK.wav	Electric wheelchair leg brace adjustments buzzing and mechanical rumbling elements with additional beeping.
MOTRElec_SERVO-Electric Wheelchair Seat Height Adjustment Down_B00M_SFMCK.wav	Electric wheelchair seat height adjustment, downwards motion with additional snappy clicking and mechanical buzzing elements.
MOTRElec_SERVO-Electric Wheelchair Seat Height Adjustment Up_B00M_SFMCK.wav	Electric wheelchair seat height adjustment, up motion with additional snappy clicking and mechanical buzzing elements.
MOTRElec_SERVO-Electric Wheelchair Stair Walker Backward_B00M_SFMCK.wav	Electric wheelchair stair walker mechanical clicking and monotonous buzzing elements, with backwards motion.
MOTRElec_SERVO-Electric Wheelchair Stair Walker Forward_B00M_SFMCK.wav	Electric wheelchair stair walker mechanical clicking and monotonous buzzing elements, with forwards motion.
MOTRElec_SERVO-Electric Wheelchair Standing Function Down_B00M_SFMCK.wav	Electric wheelchair standing down option with mechanical buzzing and clicking elements.
MOTRElec_SERVO-Electric Wheelchair Standing Function Up_B00M_SFMCK.wav	Electric wheelchair standing up option with mechanical buzzing and clicking elements.
MOTRElec_SERVO-Electric Wheelchair Wheels Backward_B00M_SFMCK.wav	Electric wheelchair wheels backwards motion with rotating and buzzing elements followed by a snappy click.
MOTRElec_SERVO-Electric Wheelchair Wheels Forward_B00M_SFMCK.wav	Electric wheelchair wheels forwards motion with rotating and buzzing elements followed by a snappy click.
MOTRElec_SERVO-Juice Blender Large Short_B00M_SFMCK.wav	Large juice blender buzzing and rattling elements, short and muffled.
MOTRElec_SERVO-Juice Blender Vent Short_B00M_SFMCK.wav	Large juice blender buzzing and rattling elements, short.
MOTRMisc_ENGINE RAW-Compressor Mid Range Edgy_B00M_SFMCK.wav	Compressor working buzzing and stuttering elements in the mid register, harsh.
MOTRMisc_ENGINE RAW-Compressor Round Low_B00M_SFMCK.wav	Compressor working buzzing and stuttering elements with additional low humming.
MOTRMisc_SERVO-Metal Rattle Bright_B00M_SFMCK.wav	Metal rattling from rotating and stuttering mechanical elements.

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FILENAME	DESCRIPTION
MOTRMisc_SERVO-Metal Rattle Solid_B00M_SFMCK.wav	Solid metal rattling from rotating and stuttering mechanical elements.
MOTRMisc_SERVO-Metal Resonator Grind Strain_B00M_SFMCK.wav	Metallic buzzing, grinding and vibrating elements with additional resonating strain.
MOTRMisc_SERVO-Metal Resonator Grind_B00M_SFMCK.wav	Metallic buzzing, grinding and vibrating elements with additional resonating rattling.
MOTRMisc_SERVO-Metal Resonator Hollow_B00M_SFMCK.wav	Metallic buzzing, grinding and vibrating elements with additional hollow resonance.
MOTRMisc_SERVO-Metal Resonator Midrange_B00M_SFMCK.wav	Metallic buzzing, grinding and vibrating elements in the mid register.
MOTRMisc_SERVO-Plastic Grind On Metal_B00M_SFMCK.wav	Plastic grinding and friction elements on metal. Harsh rattling and rotating friction.
MOTRSrvo_SERVO-Patient Lift_B00M_SFMCK.wav	Patient lift mechanical buzzing with additional snappy clicking elements.
PLASImpt_MECHANIC-Big Clunk Lid Close Fast_B00M_SFMCK.wav	Lid being closed with plastic clunky impact elements with some additional rattling, rapid.
PLASImpt_MECHANIC-Big Clunk Lid Open_B00M_SFMCK.wav	Lid being opened with plastic clunky impact rattling elements.
PLASImpt_MECHANIC-Controller Small_B00M_SFMCK.wav	Small controller mechanical clicking elements.
PLASImpt_MECHANIC-Controller_B00M_SFMCK.wav	Mechanical clicking and snapping elements of a controller.
PLASImpt_MECHANIC-Hoover Battery Clunk_B00M_SFMCK.wav	Vacuum cleaner battery snapping back in place. Thick plastic clicking elements.
PLASImpt_MECHANIC-Hoover Plug In Attachment Fast_B00M_SFMCK.wav	Vacuum cleaner attachment being plugged in rapidly. Snapping in place thick clicking elements.
PLASImpt_MECHANIC-Hoover Plug In Clunk Kick_B00M_SFMCK.wav	Vacuum cleaner thick plugging in elements with additional thudding.
PLASImpt_MECHANIC-Motorcycle Helmet Close_B00M_SFMCK.wav	Closure with a click and a snap of a motorcycle helmet.
PLASImpt_MECHANIC-Motorcycle Helmet Visor_B00M_SFMCK.wav	Motorcycle helmet clicking and rattling movement of a visor.
PLASImpt_MECHANIC-Toy Gun Clash On Resonant Box_B00M_SFMCK.wav	Clashing impact of a toy gun on a resonant box. Chunky and rattling plastic impacts.
PLASImpt_MECHANIC-Vacuum Cleaner Plug In Attachment Dust Lid Simple_B00M_SFMCK.wav	Vacuum cleaner dust lid plugging in elements with additional snappy clicking.
PLASImpt_MECHANIC-Vacuum Cleaner Plug In Attachment Dust Lid_B00M_SFMCK.wav	Vacuum cleaner dust lid plugging in elements with additional thick and snappy clicking.
PLASImpt_MECHANIC-Vacuum Cleaner Plug In Attachment_B00M_SFMCK.wav	Vacuum cleaner plugging in elements with additional snappy clicking.
PLASMvmt_MECHANIC-Battery Pack Clunk In_B00M_SFMCK.wav	Vacuum cleaner battery pack snapping into place with a clunky click.
PLASMvmt_MECHANIC-Toy Gun Box Resonance Fast_B00M_SFMCK.wav	Rapid plastic rattling and stuttering elements with some additional clunky elements.
PLASMvmt_MECHANIC-Toy Gun Box Resonance_B00M_SFMCK.wav	Plastic toy gun rattling and stuttering elements with some additional clunky impact elements.
PLASMvmt_MECHANIC-Toy Gun Pullback_B00M_SFMCK.wav	Plastic toy gun pull back motion with some additional rattling, friction and tension elements.
PLASMvmt_MECHANIC-Toy Gun Shut_B00M_SFMCK.wav	Thick and loud plastic impact and friction elements.
SCIEnrg_POWER DOWN-Energy Drain_B00M_SFMCK.wav	Wobbling and warping pass by movement with additional buzzing and hissing elements.
SCIEnrg_POWER DOWN-Energy Pull_B00M_SFMCK.wav	Warping and fluttering elements with additional movement and tonal elements.
SCIEnrg_POWER DOWN-Engine Energy_B00M_SFMCK.wav	Fluttering energetic engine like elements with a descending inflection.
SCIEnrg_POWER DOWN-High End Sweetener_B00M_SFMCK.wav	Descending inflection sequence with high tonal, hissing and wheezing elements.
SCIEnrg_POWER DOWN-Impact Turbine High Rise_B00M_SFMCK.wav	Deep and thudding impact with additional digital rippling elements high sizzling and warping.
SCIEnrg_POWER DOWN-Liquid Plasma_B00M_SFMCK.wav	Whooshing and warping movement elements with noisy and fluid elements.
SCIEnrg_POWER DOWN-Low Burst Servo Rise_B00M_SFMCK.wav	Low digital impact with some sizzling and sparking elements.
SCIEnrg_POWER DOWN-Low Combustion Grain Rise_B00M_SFMCK.wav	Low bursting impact with some ascending and fluid elements.

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FILENAME	DESCRIPTION
SCIEnrg_POWER DOWN-Magnet Ball Impact On Thunder Sheet_B00M_SFMCK.wav	Hollow metal impact with some tonal descending and wiggling elements. Magnet ball impact on a metallic thunder sheet.
SCIEnrg_POWER DOWN-Magnet Ball Wiggle On Thunder Sheet_B00M_SFMCK.wav	Low metal impact elements with some tonal wiggling and thin fluttering elements. Magnet ball impact on a metallic thunder sheet.
SCIEnrg_POWER DOWN-Magnet Disc Wiggle On Thunder Sheet_B00M_SFMCK.wav	Low metal impact elements with some tonal wiggling and thin fluttering elements. Magnet disc impact on a metallic thunder sheet.
SCIEnrg_POWER DOWN-Modulated Bass Short_B00M_SFMCK.wav	Short and wobbling digital swell elements with some additional warping and distortion.
SCIEnrg_POWER DOWN-Orb Absorption_B00M_SFMCK.wav	Digital swelling movement elements with some wobbling and distortion.
SCIEnrg_POWER DOWN-Power Supply_B00M_SFMCK.wav	Descending, digital fluttering movement with some twinkling and chiming elements.
SCIEnrg_POWER DOWN-Progressive Gesture_B00M_SFMCK.wav	Twinkling, hissing and sizzling textured movement elements.
SCIEnrg_POWER DOWN-Servo Warp_B00M_SFMCK.wav	Harsh whirring and swirling stutter elements with some warping.
SCIEnrg_POWER DOWN-Switch Force_B00M_SFMCK.wav	Thudding impact elements with tonal buzzing and warping.
SCIEnrg_POWER DOWN-Tonal Space Charge_B00M_SFMCK.wav	Tonal whirring with descending inflection elements.
SCIEnrg_POWER DOWN-Turbine Whine Stutter_B00M_SFMCK.wav	Low and deep impact elements followed by high friction whining and whirring elements.
SCIEnrg_POWER DOWN-Twisted Energy_B00M_SFMCK.wav	Descending inflection movement with stuttering, sizzling and buzzing elements.
SCIEnrg_POWER UP-Energy Pull_B00M_SFMCK.wav	Fluttering and warping movement elements with some additional tonal sizzling and buzzing.
SCIEnrg_POWER UP-Energy Undrain_B00M_SFMCK.wav	Rumbling and stuttering elements with additional high sizzling and some fuzzing.
SCIEnrg_POWER UP-Engine Energy_B00M_SFMCK.wav	Warping, ascending and fluttering elements with additional twinkling and tonal elements.
SCIEnrg_POWER UP-High End Sweetener_B00M_SFMCK.wav	Ascending inflection movements with high tonal high build up elements and some twinkling elements.
SCIEnrg_POWER UP-Hyper Drive_B00M_SFMCK.wav	Thin and high charge up elements with high stuttering and fluttering.
SCIEnrg_POWER UP-Impact Turbine High Rise_B00M_SFMCK.wav	Low rumbling and warping impact followed with high twinkling and sizzling rising tail.
SCIEnrg_POWER UP-Liquid Plasma_B00M_SFMCK.wav	Fluid whooshing and warping movement elements with some additional twinkling and swishing.
SCIEnrg_POWER UP-Low Burst Servo Rise_B00M_SFMCK.wav	Low and deep bursting impact with some distortion followed by a high sizzling and warping rise tail.
SCIEnrg_POWER UP-Low Combustion Grain Rise_B00M_SFMCK.wav	Low fluttering impact with additional sparking, twinkling and sizzling elements.
SCIEnrg_POWER UP-Magnet Ball Impact Thunder Sheet_B00M_SFMCK.wav	Metallic impact with high and tonal rising tail. Magnet ball impacting metal thunder sheet.
SCIEnrg_POWER UP-Magnet Ball Wiggle Thunder Sheet Tonal_B00M_SFMCK.wav	Metallic impact with wiggling, wobbling tonal rise elements. Magnet ball impacting metal thunder sheet.
SCIEnrg_POWER UP-Magnet Ball Wiggle Thunder Sheet_B00M_SFMCK.wav	Metallic impact with wiggling and wobbling high rise elements. Magnet ball impacting metal thunder sheet.
SCIEnrg_POWER UP-Magnet Disc Wiggle Thunder Sheet_B00M_SFMCK.wav	Metallic impact with wiggling, wobbling and high tonal rise elements. Magnet disc impacting metal thunder sheet.
SCIEnrg_POWER UP-Magnetic Grit_B00M_SFMCK.wav	Low thudding impact followed by a gritty, buzzing and fluttering charge up elements.
SCIEnrg_POWER UP-Modulated Bass_B00M_SFMCK.wav	Fluttering and stuttering low elements with additional buzzing and some modulation.
SCIEnrg_POWER UP-Orb Absorption_B00M_SFMCK.wav	Ascending inflection movements with high buzzing warping and sizzling elements.
SCIEnrg_POWER UP-Power Supply_B00M_SFMCK.wav	Fluttering and warping high rising movement elements with some twinkling and sizzling elements.
SCIEnrg_POWER UP-Progressive Gesture_B00M_SFMCK.wav	Short. thick and smooth single swishing elements with ascending inflection.
SCIEnrg_POWER UP-Switch Force_B00M_SFMCK.wav	Low friction and warping elements followed by some high whoosh sizzling and twinkling elements.
SCIEnrg_POWER UP-Tonal Space Charge_B00M_SFMCK.wav	High tonal whirring charging up elements with some fuzzy sizzling elements.
SCIEnrg_POWER UP-Turbine Whine Stutter_B00M_SFMCK.wav	Low impact followed by high whining, whistling and stuttering whoosh by elements.

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FILENAME	DESCRIPTION
SCIEnrg_POWER UP-Turbo Charge_B00M_SFMCK.wav	Sharp and piercing charging up elements with additional fluttering and whistling.
SCIEnrg_POWER UP-Twisted Energy_B00M_SFMCK.wav	Harsh whirring and buzzing elements with some high sizzling.
VEHMech_SERVO-Car Internal Boot Latch Electric_B00M_SFMCK.wav	Electric boot latch of a car being used. Clicking and thudding impact followed by some mechanical buzzing elements.
VEHMech_SERVO-Car Seat Movement High Friction_B00M_SFMCK.wav	Car seat electric buzzing movement with some clicking elements.
VEHMech_SERVO-Car Seat Movement High Mechanics_B00M_SFMCK.wav	Car seat high electric buzzing movement with some clicking elements.
VEHMech_SERVO-Car Seat Movement Latch Solid Click_B00M_SFMCK.wav	Car seat electric buzzing movement with some clicking elements, slightly filtered.
VEHMech_SERVO-Car Seat Movement Latch Solid_B00M_SFMCK.wav	Car seat electric buzzing movement with some clicking elements.
VEHMech_SERVO-Electric Car Roof Steady_B00M_SFMCK.wav	Clicking elements followed by constant car roof electric buzzing elements.
VEHMech_SERVO-Electric Car Roof Unsteady Close_B00M_SFMCK.wav	Clicking elements followed by car roof electrical buzzing elements of closing sequence.
VEHMech_SERVO-Electric Car Roof Unsteady Open_B00M_SFMCK.wav	Clicking elements followed by car roof electrical buzzing elements of opening sequence.
VEHMech_SERVO-Electric Car Roof_B00M_SFMCK.wav	Clicking elements followed by car roof electrical soft buzzing elements.
VEHMisc_WHOOSH-Petrol Kart Pass By Follow_B00M_SFMCK.wav	Petrol kart pass by whooshing with some bursting and stuttering elements.
VEHMisc_WHOOSH-Petrol Kart Pass By Whip_B00M_SFMCK.wav	Petrol kart rapid pass by whooshing with some bursting and whipping elements.
VEHMoto_WHOOSH-Motorcycle Pass By Honda CB600F Hornet Slow Whip_B00M_SFMCK.wav	Slow and whipping motorcycle pass by whooshing elements. Model - Honda CB600F Hornet.
VEHMoto_WHOOSH-Motorcycle Pass By Honda CB600F Hornet Slow_B00M_SFMCK.wav	Slow pass by whooshing elements of a Honda CB600F Hornet motorcycle.
VEHMoto_WHOOSH-Motorcycle Pass By Honda CBR600RR Fast Whip_B00M_SFMCK.wav	Rapid and whipping pass by whooshing elements of a Honda CB600F Hornet motorcycle.
VEHMoto_WHOOSH-Motorcycle Pass By Honda CBR600RR Fast_B00M_SFMCK.wav	Rapid pass by whooshing elements of a Honda CB600F Hornet motorcycle.
VEHMoto_WHOOSH-Motorcycle Pass By Honda CBR600RR Slow Whip_B00M_SFMCK.wav	Slow and whipping pass by whooshing elements of a Honda CB600F Hornet motorcycle.
VEHMoto_WHOOSH-Motorcycle Pass By Honda CBR600RR Slow_B00M_SFMCK.wav	Slow pass by whooshing elements of a Honda CB600F Hornet motorcycle.
VEHRace_ENGINE RAW-Petrol Kart Drive Off_B00M_SFMCK.wav	Petrol kart driving off sequence with engine stuttering and rattling elements.
VEHRace_ENGINE RAW-Petrol Kart Idle_B00M_SFMCK.wav	Petrol kart engine idling with mechanical stuttering and rumbling elements.
VEHRace_ENGINE RAW-Petrol Kart On Board Driving_B00M_SFMCK.wav	Petrol kart driving sequence with engine buzzing and stuttering elements with additional bursting elements.
VEHRace_ENGINE RAW-Petrol Kart Revs Fast_B00M_SFMCK.wav	Petrol kart quick revving up elements with some engine buzzing.
VEHRace_ENGINE RAW-Petrol Kart Revs Heavy_B00M_SFMCK.wav	Petrol kart thick and heavy revving up elements with some engine buzzing.
VEHRace_ENGINE RAW-Petrol Kart Revs Light_B00M_SFMCK.wav	Petrol kart thick and light revving up elements with some engine buzzing and stuttering.
VEHRace_ENGINE RAW-Petrol Kart Start Idle Stop_B00M_SFMCK.wav	Petrol kart engine working and rattling followed by a stoppage.
WHSH_WHOOSH-Big Tonal Low Pitch Fast_B00M_SFMCK.wav	Large, rapid and low whooshing with some tonal elements.
WHSH_WHOOSH-Big Tonal Low Pitch Slow_B00M_SFMCK.wav	Large, slow and low whooshing with some tonal elements.
WHSH_WHOOSH-Bubble Noise Fast_B00M_SFMCK.wav	Rapid bubbling noise elements with some whooshing and warping.
WHSH_WHOOSH-Bubble Noise Slow_B00M_SFMCK.wav	Slow bubbling noise elements with some whooshing and warping.
WHSH_WHOOSH-Crystal Energy Fast_B00M_SFMCK.wav	Thin and rapid pass by whooshing elements.
WHSH_WHOOSH-Crystal Energy Slow_B00M_SFMCK.wav	Thin and slow pass by whooshing with some sizzling and twinkling elements.
WHSH_WHOOSH-Energy Orb Fast_B00M_SFMCK.wav	Rapid pass by whooshing with some warping and gritty elements.

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FILENAME	DESCRIPTION
WHSH_WHOOSH-Energy Orb Slow_B00M_SFMCK.wav	Slow pass by whooshing with some warping and gritty elements.
WHSH_WHOOSH-Engine Tonal Fast_B00M_SFMCK.wav	Engine whooshing by rapidly with some phasing elements.
WHSH_WHOOSH-Engine Tonal Slow_B00M_SFMCK.wav	Engine whooshing by slowly with some phasing and sizzling elements.
WHSH_WHOOSH-Filtered Engine Fast_B00M_SFMCK.wav	Engine wobbling and fluttering pass by whooshing elements, rapid.
WHSH_WHOOSH-Filtered Engine Slow_B00M_SFMCK.wav	Engine wobbling and fluttering pass by whooshing elements, slow.
WHSH_WHOOSH-Filtered Molecules Fast_B00M_SFMCK.wav	Fluttering and warping rapid pass by whooshing, with additional swishing elements.
WHSH_WHOOSH-Filtered Molecules Slow_B00M_SFMCK.wav	Fluttering and warping slow pass by whooshing, with additional swishing and phasing elements.
WHSH_WHOOSH-Filtered Tonal Hover Fast_B00M_SFMCK.wav	Rapid and low pass by whooshing with some tonal elements.
WHSH_WHOOSH-Filtered Tonal Hover Slow_B00M_SFMCK.wav	Slow and low pass by whooshing with some tonal elements.
WHSH_WHOOSH-Grain Metal Fast_B00M_SFMCK.wav	Metallic and piercing pass by whooshes with high hissing and whistling elements, rapid.
WHSH_WHOOSH-Grain Metal Slow_B00M_SFMCK.wav	Metallic and piercing pass by whooshes with high hissing and whistling elements, slow.
WHSH_WHOOSH-Grain Motorbike Fast_B00M_SFMCK.wav	Gritty and buzzing pass by whooshes of a motorbike, rapid.
WHSH_WHOOSH-Grain Motorbike Slow_B00M_SFMCK.wav	Gritty and buzzing pass by whooshes of a motorbike, slow.
WHSH_WHOOSH-Grain Propeller Engine Fast_B00M_SFMCK.wav	Rapid propeller engine whooshing by elements with some filtered buzzing.
WHSH_WHOOSH-Grain Propeller Engine Slow_B00M_SFMCK.wav	Slow propeller engine whooshing by elements with some filtered buzzing and low rumbling.
WHSH_WHOOSH-Gritty Complex Filter Modulation_B00M_SFMCK.wav	Modulated and complicated pass by whooshing with some filtering and whipping elements.
WHSH_WHOOSH-Gritty Energy Spikes Fast_B00M_SFMCK.wav	Harsh and fluttering rapid pass by whooshing with grainy texture.
WHSH_WHOOSH-Gritty Energy Spikes Slow_B00M_SFMCK.wav	Harsh and fluttering slow pass by whooshing with grainy texture.
WHSH_WHOOSH-High Engine Fast_B00M_SFMCK.wav	Rapid pass by whooshing with high sizzling and twinkling elements.
WHSH_WHOOSH-High Engine Slow_B00M_SFMCK.wav	Slow pass by whooshing with high sizzling, chiming and twinkling elements.
WHSH_WHOOSH-Liquid Energy Fast_B00M_SFMCK.wav	Fluid and thin pass by whooshing with high hissing and sizzling elements, quick.
WHSH_WHOOSH-Liquid Energy Slow_B00M_SFMCK.wav	Fluid and thin pass by whooshing with high hissing and sizzling elements, slow.
WHSH_WHOOSH-Liquid Plasma Fluid Fast_B00M_SFMCK.wav	Fluid and thick pass by whooshing with wobbling and fluttering elements, quick.
WHSH_WHOOSH-Liquid Plasma Fluid Slow_B00M_SFMCK.wav	Fluid and thick pass by whooshing with wobbling and fluttering elements, slow.
WHSH_WHOOSH-Organic Rumble Fast_B00M_SFMCK.wav	Rapid and rumbling pass by whoosh elements with some swishing.
WHSH_WHOOSH-Organic Rumble Slow_B00M_SFMCK.wav	Slow and rumbling pass by whoosh elements with some swishing.
WHSH_WHOOSH-Soft Grit Fast_B00M_SFMCK.wav	Soft and grainy rapid pass by whooshes with some rumbling, swishing and sizzling elements.
WHSH_WHOOSH-Soft Grit Slow_B00M_SFMCK.wav	Soft and grainy slow pass by whooshes with some rumbling, swishing and sizzling elements.
WHSH_WHOOSH-Soft Liquid Tonal Fast_B00M_SFMCK.wav	Soft and tonal rapid pass by whooshes with some fluttering and low elements.
WHSH_WHOOSH-Soft Liquid Tonal Slow_B00M_SFMCK.wav	Soft and tonal slow pass by whooshes with some fluttering and low elements.
WHSH_WHOOSH-Soft Tonal Fast_B00M_SFMCK.wav	Rapid and soft pass by whooshes with some low fluttering and filtering elements.
WHSH_WHOOSH-Soft Tonal Slow_B00M_SFMCK.wav	Slow and soft pass by whooshes with some low fluttering and filtering elements.
WHSH_WHOOSH-Spectral Hoover Fast_B00M_SFMCK.wav	Warping and wobbling pass by whooshing elements, rapid.

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FILENAME	DESCRIPTION
WHSH_WHOOSH-Spectral Hoover Slow_B00M_SFMCK.wav	Warping and wobbling pass by whooshing elements, slow.
WHSH_WHOOSH-Tonal Jet Fast_B00M_SFMCK.wav	Rapid, tonal and smooth pass by whooshes of a jet.
WHSH_WHOOSH-Tonal Jet Slow_B00M_SFMCK.wav	Slow, tonal and smooth pass by whooshes of a jet.
WHSH_WHOOSH-Tonal Noise Fast_B00M_SFMCK.wav	Rapid pass by whooshing with some tonal noise, smooth.
WHSH_WHOOSH-Tonal Noise Slow_B00M_SFMCK.wav	Slow pass by whooshing with some tonal noise, smooth.