

FILENAME	DESCRIPTION
AMBMisc_AMBIENCE MIXED LARGE-Alien Core_B00M_MODS.wav	Thunderous rumbles, laser fire, waves, bubbles and motor like snarls of alien beast.
AMBMisc_AMBIENCE MIXED LARGE-Hidden Nest_B00M_MODS.wav	Snarl of alien beast, intense warbles, muffled underwater and propeller like rumbles, water flows lightly.
AMBMisc_AMBIENCE MIXED LARGE-It's Alive_B00M_MODS.wav	Airy atmosphere, dispersions of some futuristic weapon, mysterious horn, waves, water flowing, rumbles like woodpecker pecking fast at tree or motor at varying speeds.
AMBMisc_AMBIENCE MIXED LARGE-Plasma Hive_B00M_MODS.wav	Intense rumbles and warping of air. Low discharges fired constantly. Muffled, airy. Water flowing and bubbling continuously.
AMBMisc_AMBIENCE MIXED SMALL-Alien Jungle_B00M_MODS.wav	Vocalizations of numerous animals of alien world, such as crickets, woodpeckers and other small birds.
AMBMisc_AMBIENCE MIXED SMALL-Escape Tunnel_B00M_MODS.wav	Water flowing consistently through tunnel, gurgling, pattering against walls, with low, warped rumbles, an ever present airiness and vocalization of bird like creature.
AMBMisc_AMBIENCE MIXED SMALL-Insectoid Lava_B00M_MODS.wav	Raging insects flying aggressively, warped like, granular, crystal particles with low rumble.
AMBMisc_AMBIENCE MIXED SMALL-Nesting Larva_B00M_MODS.wav	Loud, squeaky vocalizations of alien beast, intermittent crunches and constant wind, sporadically displace rocks from slope.
CREAMisc_LIFEFORM ATTACK LARGE-Lifestrider_B00M_MODS.wav	Complex patterns of laser fire beginning with many shots of gun fire and then stretches. Weak pulse, producing ripples in air, like snarl of beast, followed by firing of larger pulse, producing low, wavy rumble.
CREAMisc_LIFEFORM ATTACK LARGE-Mutant Mass_B00M_MODS.wav	Preparation to fire like snarl of beast, sometimes warped, followed by expulsion of pulse, producing ripples in air and low rumble.
CREAMisc_LIFEFORM ATTACK SMALL-Birth Of Evil_B00M_MODS.wav	Raspy vocalizations of alien beast, followed by intense discharge and plop down onto ground.
CREAMisc_LIFEFORM ATTACK SMALL-Nightmare_B00M_MODS.wav	Raspy vocalizations of alien beast, followed by intense discharge and thud like impact, while creature continues to hiss.
CREAMisc_LIFEFORM DISINTEGRATE LARGE-Lifestrider_B00M_MODS.wav	Gnarls of alien beast, like clanging stick against fence, followed by strong discharge, producing rumbles and ripples.
CREAMisc_LIFEFORM DISINTEGRATE LARGE-Mutant Mass_B00M_MODS.wav	Loud, raspy snarl of alien beast, followed by expulsion of large pulse.
CREAMisc_LIFEFORM DISINTEGRATE SMALL-Birth Of Evil_B00M_MODS.wav	Airy, raspy snarl of beast, followed expulsion of pulse, strong thud like impact and movement of mud or slime, while creature continues cries.
CREAMisc_LIFEFORM DISINTEGRATE SMALL-Nightmare_B00M_MODS.wav	Pulse fired with intense vocalizations of alien creature. Rumbles, warbles and ripples. Jumbled chaotic ball of energy.

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CREAMisc_LIFEFORM MOVEMENT LARGE-Lifestrider_B00M_MODS.wav	Low snarls of alien beast with underwater rumbles and pulses fired sporadically.
CREAMisc_LIFEFORM MOVEMENT LARGE-Mutant Mass_B00M_MODS.wav	Muffled snarl of alien beast, rippling and warping. Bubbles as if underwater.
CREAMisc_LIFEFORM MOVEMENT SMALL-Birth Of Evil_B00M_MODS.wav	Water flows and rocks break off continually off cliff while creature is crazily vocalizing and screech.
CREAMisc_LIFEFORM MOVEMENT SMALL-Nightmare_B00M_MODS.wav	Quiet, raspy and airy vocalizations of small alien beast, with rumbles as if rocks are falling continually downward.
CREAMisc_LIFEFORM MUTATION LARGE-Lifestrider_B00M_MODS.wav	Loud, warped yawn of alien beast, with tiny particles floating and rumbling until pulse is fired, shortly causing ripples in air.
CREAMisc_LIFEFORM MUTATION LARGE-Mutant Mass_B00M_MODS.wav	Large mass travels underwater, causing ripples. Warped and as if water goes down drain and then whizzes away.
CREAMisc_LIFEFORM MUTATION SMALL-Birth Of Evil_B00M_MODS.wav	Small alien beast emitting high pitched screams and struggling desperately in water in long sequence. Loud pulse fired and beast lets out final vocalization.
CREAMisc_LIFEFORM MUTATION SMALL-Nightmare_B00M_MODS.wav	Low warping and rumbling. Underneath screechy vocalizations of alien beast. Rumbles, warps and screams of beast increase in intensity preceding discharge of pulse.
GOREMisc_IMPACT DRY LARGE-Destruction_B00M_MODS.wav	Large pulse fired, producing ripples, then boulder and small rocks fall down slope in short sequence.
GOREMisc_IMPACT DRY LARGE-Ground Pounder_B00M_MODS.wav	Ripples in air, proceeded by loud, explosive firing of pulse, producing low, bubbling rumbles.
GOREMisc_IMPACT DRY LARGE-Kaboom_B00M_MODS.wav	Loud discharge of pulse, followed by warped snarl of beast.
GOREMisc_IMPACT DRY LARGE-Organic Slam_B00M_MODS.wav	Light ripples and short discharge of pulse, followed by low pitch rumbling.
GOREMisc_IMPACT DRY LARGE-Power Growler_B00M_MODS.wav	Snarl of beast, followed by impact of large object and rumbling with slight hiss.
GOREMisc_IMPACT DRY SMALL-Bone Whip_B00M_MODS.wav	Short expulsion of pulse impacts of surface with no tail and slightly warbles.
GOREMisc_IMPACT DRY SMALL-Insectoid Crunch_B00M_MODS.wav	Weapon emits pulse which crunches through air, impacts strongly with surface, disperses rocks on surface with slight ripple.
GOREMisc_IMPACT DRY SMALL-Nut Cracker_B00M_MODS.wav	Short dense pulse fired, producing short rumbles on impact and rock lightly rolls.

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GOREMisc_IMPACT DRY SMALL-Tight Break_B00M_MODS.wav	Strong impact against surface of large pulse, producing rumbles and as if stones have shifted position.
GOREMisc_IMPACT DRY SMALL-Tight Flanger_B00M_MODS.wav	Strong impact against surface of small pulse, producing warped ripples.
GOREMisc_ORGANIC DRY ATTACK LARGE-Evolving Creature_B00M_MODS.wav	Warp, followed by firing of large pulse and ripples, while displaced rocks scatter.
GOREMisc_ORGANIC DRY ATTACK LARGE-Gargoyle_B00M_MODS.wav	Large weapon gathers energy, disperses rocks around it and then emits pulse as rocks continue to roll and then comes to stop.
GOREMisc_ORGANIC DRY ATTACK SMALL-Alien Insectoid_B00M_MODS.wav	Slight warping, followed by firing of pulse with sharp impact and airy, warbly tail.
GOREMisc_ORGANIC DRY ATTACK SMALL-Marble Archer_B00M_MODS.wav	Processed pulling of bow and firing of arrow in short sequence. Rock like thud on impact followed by stretch.
GOREMisc_ORGANIC DRY DISINTEGRATE LARGE-Evolving Creature_B00M_MODS.wav	Rock falls slowly, gains momentum and then collides strongly with ground, causing warped ripples and comes slowly to halt.
GOREMisc_ORGANIC DRY DISINTEGRATE LARGE-Gargoyle_B00M_MODS.wav	Warped rocks falling, picking up speed and slowing down with occasional strong impacts, ripples and processed scrapes.
GOREMisc_ORGANIC DRY DISINTEGRATE SMALL-Alien Insectoid_B00M_MODS.wav	Alien insect creature flaps and snarls and attack surface strongly in whoosh, dispersing rocks into surrounding area.
GOREMisc_ORGANIC DRY DISINTEGRATE SMALL-Marble Archer_B00M_MODS.wav	Archer pulls on bow incessantly, producing many crunches of stretching and squeaks with occasional rock like textures.
GOREMisc_ORGANIC DRY MOVEMENT LARGE-Evolving Creature_B00M_MODS.wav	Rocks falling and slowly gaining momentum in continuous motion with numerous thud like impacts.
GOREMisc_ORGANIC DRY MOVEMENT LARGE-Gargoyle_B00M_MODS.wav	Large creature moves to and fro chaotically, causing ripples and rocks to unearth from slope.
GOREMisc_ORGANIC DRY MOVEMENT SMALL-Alien Insectoid_B00M_MODS.wav	Extremely warped vocalizations and hisses of alien creature, with stretches and flapping.
GOREMisc_ORGANIC DRY MOVEMENT SMALL-Marble Archer_B00M_MODS.wav	Archer pulling on bow of arrow in long sequence, like stretching of cellophane and then, like rocks colliding with surface and lightly flicking up dust.
GOREMisc_ORGANIC DRY MUTATION LARGE-Evolving Creature_B00M_MODS.wav	Group of rocks slowly come down slope and pick up momentum, scraping surface with thud like impact and warped particles floating into air.
GOREMisc_ORGANIC DRY MUTATION LARGE-Gargoyle_B00M_MODS.wav	Impact against rocks and then swirl around in strong, modulated wind, lightly falling to ground as wind ceases.

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GOREMisc_ORGANIC DRY MUTATION SMALL-Alien Insectoid_B00M_MODS.wav	Insects gathering together slowly and all vocalize at once in hissy roar, as if grains converge and then mutate into rocks which collide gently with surface.
GOREMisc_ORGANIC DRY MUTATION SMALL-Marble Archer_B00M_MODS.wav	Archer pulling on bow of arrow in long sequence, like stretching of cellophane eventually firing, like rocks colliding with surface and lightly flicking up dust.
LIQImpt_IMPACT WET LARGE-Creature Growl_B00M_MODS.wav	Explosion of impact of large object with surface producing ripples and low growl of creature.
LIQImpt_IMPACT WET LARGE-Liquid Punch_B00M_MODS.wav	Liquid flows and brought down forcefully on surface, causing strong impact, which disperses objects and causes ripples.
LIQImpt_IMPACT WET LARGE-Liquid Surge_B00M_MODS.wav	Liquid flows quickly, like thunderous and rumbly explosion with slight bubbling.
LIQImpt_IMPACT WET LARGE-Solid Fluids_B00M_MODS.wav	Dense liquid expelled quickly, producing impact with strong ripples and slight warble and rumble.
LIQImpt_IMPACT WET LARGE-Tentacle Whip_B00M_MODS.wav	Moist and dense particle impacts with surface. No bass. As if some creature quietly vocalizes. Liquid flows at end.
LIQImpt_IMPACT WET SMALL-Gut Drop_B00M_MODS.wav	Octopus moves through water and then snaps tentacle, producing large rumble and explosion.
LIQImpt_IMPACT WET SMALL-Melted Bulk_B00M_MODS.wav	Large stone crashes into surface causing processed impact.
LIQImpt_IMPACT WET SMALL-Slime Punch_B00M_MODS.wav	Large object crashes into surface causing warped impact.
LIQImpt_IMPACT WET SMALL-Squishy Punch_B00M_MODS.wav	Light ripples, followed by strong thuddy impact with some bass removed, followed by liquid flowing.
LIQImpt_IMPACT WET SMALL-Tentacle_B00M_MODS.wav	Octopus tentacle moves quickly through water, first dispersing water, then producing strong thud like impact and bubbling of water.
LIQMisc_ORGANIC WET ATTACK LARGE-Deadly Virus_B00M_MODS.wav	Deadly virus ejected from futuristic weapon, strongly thuds onto surface, followed by rumble and liquid flowing.
LIQMisc_ORGANIC WET ATTACK LARGE-Swamp Thing_B00M_MODS.wav	Object flies through air and collides with swamp, producing bubbles slightly moving miasma as it comes to surface.
LIQMisc_ORGANIC WET ATTACK SMALL-Alien Plasma_B00M_MODS.wav	Plasma gathers and is fired, followed by warble.
LIQMisc_ORGANIC WET ATTACK SMALL-Hatchling_B00M_MODS.wav	Weapon strike, as if some aggressive chicken cucks and catapults its head forward in attack, with strong impact on mud or slime.

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LIQMisc_ORGANIC WET DISINTEGRATE LARGE-Deadly Virus_B00M_MODS.wav	Deadly virus released from futuristic weapon, causing strong air ripples and moving rocks on ground around weapon.
LIQMisc_ORGANIC WET DISINTEGRATE LARGE-Swamp Thing_B00M_MODS.wav	Large creature hisses and then moves through swamp, causing waves, rumble and waves to form. Strong impact. Rocks scatter.
LIQMisc_ORGANIC WET DISINTEGRATE SMALL-Alien Plasma_B00M_MODS.wav	Plasma fired, followed by rumble and flowing of liquid.
LIQMisc_ORGANIC WET DISINTEGRATE SMALL-Hatchling_B00M_MODS.wav	Chicken lets out battle cry and aggressively cranes head in gory attack.
LIQMisc_ORGANIC WET MOVEMENT LARGE-Deadly Virus_B00M_MODS.wav	Deadly virus released slowly from futuristic weapon, causing consistent bubbling and as if rocks are slowly dispersed along surface.
LIQMisc_ORGANIC WET MOVEMENT LARGE-Swamp Thing_B00M_MODS.wav	Large creature in swamp slowly submerges and splashing water around, causing great disturbances in surrounding landscape.
LIQMisc_ORGANIC WET MOVEMENT SMALL-Alien Plasma_B00M_MODS.wav	Plasma flows continuously, as if liquid is going slowly into drain and insects are flying about.
LIQMisc_ORGANIC WET MOVEMENT SMALL-Hatchling_B00M_MODS.wav	Plasma like liquid flows through rocky surface with vocalizations of alien fowl.
LIQMisc_ORGANIC WET MUTATION LARGE-Deadly Virus_B00M_MODS.wav	Deadly virus slowly emitted, as if flowing like lava down rocky surface.
LIQMisc_ORGANIC WET MUTATION LARGE-Swamp Thing_B00M_MODS.wav	Large swamp creature descend slowly into swamp with light step and then vocalizes and splashes strongly, causing rumbles and strong vibration to surrounding area.
LIQMisc_ORGANIC WET MUTATION SMALL-Alien Plasma_B00M_MODS.wav	Grains of plasma slowly converge and zap like electric current, slowly gaining in power until they whoosh away.
LIQMisc_ORGANIC WET MUTATION SMALL-Hatchling_B00M_MODS.wav	Rocks fall down hill. Muffled. Laser like weapon is fired. Alien fowl screeches in agony.
ROCKMisc_EARTH ATTACK LARGE-Ancient Golem_B00M_MODS.wav	Large expulsion of futuristic weapon, causing ripples, followed by thunderous explosion as ripples continue as rocks and other elements on surface move.
ROCKMisc_EARTH ATTACK LARGE-Rock Chewer_B00M_MODS.wav	Large expulsion of futuristic weapon, causing ripples very briefly, followed by thunderous explosion as ripples continue as rocks and other elements on surface move.
ROCKMisc_EARTH ATTACK SMALL-Granite Creature_B00M_MODS.wav	Large creature with warped roar, which vibrates and causes ripples in surrounding area.
ROCKMisc_EARTH ATTACK SMALL-Melt Down_B00M_MODS.wav	Large object causes ripples and then hits with thud upon surface, scattering rocks lightly in its wake.

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ROCKMisc_EARTH DISINTEGRATE LARGE-Ancient Golem_B00M_MODS.wav	Ripples in air as if creature snarls and then impacts with surface causing rocks to move. Glassy.
ROCKMisc_EARTH DISINTEGRATE LARGE-Rock Chewer_B00M_MODS.wav	Extremely large boulder crashes into surface and slides along it, causing low, strong rumble and rocks are dispersed.
ROCKMisc_EARTH DISINTEGRATE SMALL-Granite Creature_B00M_MODS.wav	Alien creature made of rock screeches and moves about frantically. Movements warped, creating ripples in ground.
ROCKMisc_EARTH DISINTEGRATE SMALL-Melt Down_B00M_MODS.wav	Long stretches until object crashes onto ground and disperses rocks around it.
ROCKMisc_EARTH MOVEMENT LARGE-Ancient Golem_B00M_MODS.wav	Strong ripples in air followed by long roars of animal and rocks scattering to and fro. Roars continue sporadically.
ROCKMisc_EARTH MOVEMENT LARGE-Rock Chewer_B00M_MODS.wav	Rock slowly begins to roll down hill and comes to a stop after rolling for long time, making its way through stones and sharply impacting with surface. Warped.
ROCKMisc_EARTH MOVEMENT SMALL-Granite Creature_B00M_MODS.wav	Creature wildly vocalizes while rock falls down slope simultaneously, lightly thudding on impact with surface.
ROCKMisc_EARTH MOVEMENT SMALL-Melt Down_B00M_MODS.wav	Group of rocks come falling down slope continuously, occasionally losing momentum and briefly slowing down but not stopping.
ROCKMisc_EARTH MUTATION LARGE-Ancient Golem_B00M_MODS.wav	Golem, rocky creature moves around with stones of body scraping into each other and some falling off. Lets out low growl.
ROCKMisc_EARTH MUTATION LARGE-Rock Chewer_B00M_MODS.wav	Large slides down slope picking up other rocks with it and thuds onto ground. Muffled, as if there are gurgles right before impact.
ROCKMisc_EARTH MUTATION SMALL-Granite Creature_B00M_MODS.wav	Rocky creature moves about frantically, as if rocks are spinning around in tornado and eventually dissipates and rocks crash lightly to ground.
ROCKMisc_EARTH MUTATION SMALL-Melt Down_B00M_MODS.wav	Rocks come falling down slope in long sequence and as if particles of aluminum foil are simmering or chips are being crunched.
WHSH_WHOOSH DRY LARGE-Filter Cracker_B00M_MODS.wav	Rocks slowly unearth slowly roll down slope, with stretchy whoosh and impact with ground.
WHSH_WHOOSH DRY LARGE-Growling Avalanche_B00M_MODS.wav	Rock falls quickly down slope and impacts sharply and thunderously with surface. Muffled.
WHSH_WHOOSH DRY LARGE-Incoming Tonal Rock_B00M_MODS.wav	Rocks falls down and crashes onto surface. Modulated, with strong rumble at end.
WHSH_WHOOSH DRY LARGE-Low Moldering_B00M_MODS.wav	Rocks become displaced and fall down slope, after which pulse is fired. Long pauses.

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WHSH_WHOOSH DRY LARGE-Rocky By_B00M_MODS.wav	Futuristic weapon gathers energy and fires pulse causing ripples. Rumble followed by airy discharge and rumble decays after pulse.
WHSH_WHOOSH DRY SMALL-Acidic Zap_B00M_MODS.wav	Laser zaps quickly by observer and strikes sharply on surface.
WHSH_WHOOSH DRY SMALL-Bright Zap_B00M_MODS.wav	Laser zaps quickly by observer and strikes surface, as if it has plopped on surface.
WHSH_WHOOSH DRY SMALL-Fast Crumble_B00M_MODS.wav	Rock zooms quickly down onto ground and impacts on ground, slowly rolling briefly until coming to stop.
WHSH_WHOOSH DRY SMALL-Gritty Streak_B00M_MODS.wav	Small object whizzes down onto ground and wobbles on impact.
WHSH_WHOOSH DRY SMALL-Speedy Gravel_B00M_MODS.wav	Small object whooshes quickly until it wobbles and seemingly disappears from existence.
WHSH_WHOOSH WET LARGE-Bio Mass_B00M_MODS.wav	Laser like grains gather energy and then futuristic weapon is fired, colliding with dirt and spreading it about, also as if alien creature roars.
WHSH_WHOOSH WET LARGE-Giant Slime_B00M_MODS.wav	Large mass of slime gathers and moves along surface as if gargling or falling into sink drain.
WHSH_WHOOSH WET LARGE-Inside A Tsunami_B00M_MODS.wav	Water flows and strongly comes crashing down. Processed and warped.
WHSH_WHOOSH WET LARGE-Liquid Growler_B00M_MODS.wav	Water flows quickly, warping and whooshing by as if creature has roared.
WHSH_WHOOSH WET LARGE-Submariner_B00M_MODS.wav	Submarine navigating through waters quickly accelerates, causing strong ripples in surrounding water.
WHSH_WHOOSH WET SMALL-Liquid Bolt_B00M_MODS.wav	Lightning bolt quickly whooshes by and collides with surface. Warped. Impact as if lightning has struck water and flows to the side.
WHSH_WHOOSH WET SMALL-Mud Bolt_B00M_MODS.wav	Mud flows and quickly whooshes by, disappearing suddenly with some particles remaining behind.
WHSH_WHOOSH WET SMALL-Speed Flip_B00M_MODS.wav	Pulse fired into small body of water, collides with surface, creating small waves.
WHSH_WHOOSH WET SMALL-Submerged Species_B00M_MODS.wav	Underwater creature swims extremely quickly, whooshing by and roaring simultaneously, with grainy cry.
WHSH_WHOOSH WET SMALL-Viral Slime_B00M_MODS.wav	Gooey slime gathers and whooshes by.