

MECHS+ ROBOTS

FILENAME	DESCRIPTION
AIRBrst_AIR RELEASE LARGE-Helium Gas Cylinder Aggressive_B00M_MRCK.wav	Pressurized discharge with forceful burst and aggressive airflow expansion.
AIRBrst_AIR RELEASE LARGE-Helium Gas Cylinder Modulated_B00M_MRCK.wav	Pressurized discharge with fluctuating intensity and modulated airflow pattern.
AIRBrst_AIR RELEASE LARGE-Helium Gas Cylinder Pop Soft Long_B00M_MRCK.wav	Soft pressure release with initial pop and extended airflow decay.
AIRBrst_AIR RELEASE LARGE-Helium Gas Cylinder Pop Soft Short_B00M_MRCK.wav	Soft pressure release with brief pop and short airflow tail.
AIRBrst_AIR RELEASE LARGE-Helium Gas Cylinder Soft Random_B00M_MRCK.wav	Gentle discharge with irregular bursts and uneven pressure output.
AIRBrst_AIR RELEASE LARGE-Steamer Long_B00M_MRCK.wav	Vapor release with sustained flow and continuous pressure output.
AIRBrst_AIR RELEASE LARGE-Steamer Short_B00M_MRCK.wav	Vapor release with quick burst and short pressure emission.
AIRBrst_AIR RELEASE LARGE-Tire Pump Pressure Impact_B00M_MRCK.wav	Air compression release with sudden impact and forceful pressure burst.
AIRBrst_AIR RELEASE LARGE-Tire Valve Short_B00M_MRCK.wav	Valve discharge with short burst and tight airflow escape.
AIRHiss_AIR RELEASE LARGE-Gas Bottle_B00M_MRCK.wav	Contained pressure leak with sustained airflow and constant hissing tone.
AIRHiss_AIR RELEASE LARGE-Tire Mounting Machine_B00M_MRCK.wav	Industrial airflow release with steady pressure and mechanical noise texture.
AIRBrst_AIR RELEASE SMALL-Bike Pump Long_B00M_MRCK.wav	Manual compression release with extended airflow and steady pressure movement.
AIRBrst_AIR RELEASE SMALL-Bike Pump Short_B00M_MRCK.wav	Manual compression release with quick burst and short pressure output.
AIRBrst_AIR RELEASE SMALL-Compressed Gas Long_B00M_MRCK.wav	Pressurized discharge with sustained airflow and stable pressure output.
AIRBrst_AIR RELEASE SMALL-Compressed Gas Modulated_B00M_MRCK.wav	Pressurized discharge with fluctuating intensity and varying airflow texture.
AIRBrst_AIR RELEASE SMALL-Compressed Gas Short Resonant_B00M_MRCK.wav	Brief pressure burst with resonant tonal body and compact release.
AIRBrst_AIR RELEASE SMALL-Compressed Gas Spray Dense_B00M_MRCK.wav	Pressurized spray with dense airflow and concentrated dispersion.
AIRBrst_AIR RELEASE SMALL-Compressed Gas Spray Medium_B00M_MRCK.wav	Pressurized spray with moderate density and balanced airflow spread.
AIRBrst_AIR RELEASE SMALL-Compressed Gas Spray Short_B00M_MRCK.wav	Pressurized spray with short burst and quick dispersion.
AIRBrst_AIR RELEASE SMALL-Kayak Pump_B00M_MRCK.wav	Hand operated inflation release with compact airflow and controlled pressure output.
AIRBrst_AIR RELEASE SMALL-Mouth Long_B00M_MRCK.wav	Breath discharge with extended airflow and smooth pressure decay.
AIRBrst_AIR RELEASE SMALL-Mouth Short_B00M_MRCK.wav	Breath discharge with quick burst and short airflow output.

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AIRHiss_AIR RELEASE SMALL-Compressed Gas In Hose_B00M_MRCK.wav	Pressurized movement within tubing with narrow airflow and controlled hiss.
AIRHiss_AIR RELEASE SMALL-Compressed Gas In Lid_B00M_MRCK.wav	Pressurized escape through confined opening with tight airflow and subtle hiss.
AIRHiss_AIR RELEASE SMALL-Pump Burst_B00M_MRCK.wav	Short pressure burst with quick release and sharp airflow noise.
AIRHiss_AIR RELEASE SMALL-Spray In Car Horn_B00M_MRCK.wav	Pressurized aerosol release within chamber with resonant airflow hiss.
MECHMisc_HYDRAULICS-Boom Pole Collapse Slow_B00M_MRCK.wav	Gradual structural descent with heavy weight shift and extended mechanical strain.
MECHMisc_HYDRAULICS-Boom Pole Collapse Thick_B00M_MRCK.wav	Dense structural collapse with strong weight transfer and heavy mechanical presence.
MECHMisc_HYDRAULICS-Boom Pole Collapse_B00M_MRCK.wav	Heavy structural drop with dense weight shift and controlled mechanical descent.
METLFric_HYDRAULICS-Metal Bar Resonance Short_B00M_MRCK.wav	Brief metallic ring with sharp onset and quick resonant decay.
METLFric_HYDRAULICS-Metal Bar Resonance_B00M_MRCK.wav	Sustained metallic ringing with clear tonal resonance and gradual fade.
MECHMisc_HYDRAULICS-Water Pump Slow Inwards_B00M_MRCK.wav	Gradual inward suction with steady pressure movement and fluid mechanical tone.
MECHMisc_HYDRAULICS-Water Pump Slow Outwards_B00M_MRCK.wav	Controlled outward release with smooth pressure expansion and flowing motion.
MECHMisc_HYDRAULICS-Water Pump Slow_B00M_MRCK.wav	Steady pressure cycle with slow movement and consistent mechanical flow.
MECHMisc_HYDRAULICS-Plastic Rod Long Down_B00M_MRCK.wav	Extended downward motion with light resistance and smooth plastic contact.
MECHMisc_HYDRAULICS-Plastic Rod Long Up_B00M_MRCK.wav	Extended upward motion with steady pressure and controlled movement.
MECHMisc_HYDRAULICS-Plastic Rod Short Down_B00M_MRCK.wav	Brief downward movement with quick engagement and light resistance.
MECHMisc_HYDRAULICS-Plastic Rod Short Up_B00M_MRCK.wav	Short upward motion with compact travel and clean mechanical response.
METLFric_HYDRAULICS-Metal Scrape Air Pump_B00M_MRCK.wav	Pressurized mechanism movement with frictional contact and metallic drag.
METLFric_HYDRAULICS-Metal Scrape Tonal_B00M_MRCK.wav	Friction movement producing clear pitched resonance and sustained tone.
MECHMisc_HYDRAULICS-Cooling Chamber_B00M_MRCK.wav	Operating hydraulic chamber with controlled pressure movement, smooth flow, and dampened mechanical response.
MECHMisc_HYDRAULICS-Gas Pressure Spring_B00M_MRCK.wav	Compressing gas spring with steady force, controlled resistance, and smooth mechanical release.
MECHMisc_HYDRAULICS-Pneumatic Damper_B00M_MRCK.wav	Engaging pneumatic damper with soft compression, controlled airflow, and dampened mechanical motion.
MECHSwch_MECH CLICK SEQUENCE-Jet Plane Dial Programming_B00M_MRCK.wav	Series of precise mechanical ticks with controlled spacing and tactile feedback.
MECHMisc_MECH CLICK SEQUENCE-Large Wrench Long_B00M_MRCK.wav	Extended mechanical clicks with heavy tool movement and resonant metallic detail.
MECHMisc_MECH CLICK SEQUENCE-Medium Wrench Long_B00M_MRCK.wav	Sustained mechanical clicks with moderate weight and consistent metallic tone.
MECHMisc_MECH CLICK SEQUENCE-Metal Container Edge Ridge Glide_B00M_MRCK.wav	Series of light metallic ticks with scraping motion and uneven edge contact.

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MECHMisc_MECH CLICK SEQUENCE-Metal Plate Coat Rack Bumps Aggressive_B00M_MRCK.wav	Repeated heavy metallic knocks with forceful impacts and sharp transient peaks.
MECHMisc_MECH CLICK SEQUENCE-Metal Plate Coat Rack Bumps Sharp Deep_B00M_MRCK.wav	Distinct metallic hits with deep resonance and defined high attack.
MECHMisc_MECH CLICK SEQUENCE-Metal Plate Coat Rack Bumps Sharp Slow_B00M_MRCK.wav	Distinct metallic hits with deep resonance and defined high attack.
MECHMisc_MECH CLICK SEQUENCE-Small Wrench Fast_B00M_MRCK.wav	Spaced metallic impacts with clear attack and controlled rhythmic pacing.
MECHMisc_MECH CLICK SEQUENCE-Small Wrench_B00M_MRCK.wav	Rapid tool clicks with tight repetition and bright metallic articulation.
MECHRtch_MECH CLICK SEQUENCE-Socket Metal Box Hard_B00M_MRCK.wav	Moderate speed tool clicks with consistent spacing and clean metallic tone.
MECHMisc_MECH CLICK SEQUENCE-Tension Belt Fast Slow_B00M_MRCK.wav	Firm ratcheting clicks with solid enclosure resonance and sharp mechanical detail.
MECHMisc_MECH CLICK SEQUENCE-Tension Belt Fast_B00M_MRCK.wav	Variable paced clicking with alternating speed and mechanical tension shifts.
MECHRtch_MECH CLICK SEQUENCE-Tiny Wrench Burst Short_B00M_MRCK.wav	Fast repetitive clicks with tight spacing and controlled mechanical rhythm.
MECHRtch_MECH CLICK SEQUENCE-Tiny Wrench Long_B00M_MRCK.wav	Brief cluster of fine metallic ticks with quick onset and compact decay.
COMType_MECH CLICK SEQUENCE-Typewriter Space Bar Hit Fast_B00M_MRCK.wav	Extended series of light metallic ticks with delicate tonal detail.
COMType_MECH CLICK SEQUENCE-Typewriter Space Bar Hit Rhythmic_B00M_MRCK.wav	Quick repetitive keystrokes with snappy transients and consistent rhythm.
COMType_MECH CLICK SEQUENCE-Typewriter Typing Fast_B00M_MRCK.wav	Steady keystroke pattern with even timing and clear mechanical articulation.
COMType_MECH CLICK SEQUENCE-Typewriter Typing_B00M_MRCK.wav	Natural typing pattern with varied timing and balanced mechanical texture.
MECHRtch_MECH CLICK SEQUENCE-Winch_B00M_MRCK.wav	Stepped ratcheting motion with firm clicks and progressive mechanical tension.
MECHRtch_MECH CLICK SEQUENCE-Mechanical Winch_B00M_MRCK.wav	Stepped pulling motion with repeated clicks and progressive tension.
MECHRtch_MECH CLICK SEQUENCE-Large Fast_B00M_MRCK.wav	Rapid heavy stepping clicks with strong engagement and tight spacing.
MECHRtch_MECH CLICK SEQUENCE-Large Slow_B00M_MRCK.wav	Slower stepping clicks with pronounced weight and clear mechanical intervals.
MECHRtch_MECH CLICK SEQUENCE-Tension Belt Large On Metal Box_B00M_MRCK.wav	Heavy tension movement with rhythmic clicks and enclosed metallic resonance.
MECHRtch_MECH CLICK SEQUENCE-Tension Belt Medium On Car Door_B00M_MRCK.wav	Moderate tension movement with consistent clicks and controlled mechanical tone.

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MECHRtch_MECH CLICK SEQUENCE-Tire Mounting Machine_B00M_MRCK.wav	Industrial stepping motion with repetitive clicks and firm mechanical engagement.
MECHSwtch_MECH CLICK SINGLE-Cockpit Dial_B00M_MRCK.wav	Single precise adjustment click with clean mechanical response.
MECHMisc_MECH CLICK SINGLE-Gas Gun Snap Triple_B00M_MRCK.wav	Three rapid mechanical snaps with sharp attack and tight spacing.
MECHMisc_MECH CLICK SINGLE-Gas Gun Snap_B00M_MRCK.wav	Single sharp mechanical snap with focused transient and quick decay.
MECHMisc_MECH CLICK SINGLE-Handcart Handle_B00M_MRCK.wav	Solid mechanical click with firm engagement and muted resonance.
MECHSwtch_MECH CLICK SINGLE-Jet Cockpit Dial Turn_B00M_MRCK.wav	Controlled rotational click with precise movement and tactile feedback.
MECHSwtch_MECH CLICK SINGLE-Jet Cockpit Switcher_B00M_MRCK.wav	Defined switching click with clear engagement and mechanical certainty.
MECHMisc_MECH CLICK SINGLE-Jet Throttle Snap In Place_B00M_MRCK.wav	Firm locking click with decisive mechanical placement and solid impact.
MECHMisc_MECH CLICK SINGLE-Jet Throttle Snap_B00M_MRCK.wav	Quick mechanical snap with tight response and clean transient detail.
MECHMisc_MECH CLICK SINGLE-Karabiner Snap Aggressive_B00M_MRCK.wav	Strong fastening click with forceful closure and bright metallic tone.
MECHMisc_MECH CLICK SINGLE-Karabiner Snaps_B00M_MRCK.wav	Multiple fastening clicks with crisp attack and consistent metallic response.
MECHMisc_MECH CLICK SINGLE-Sewing Machine Switches_B00M_MRCK.wav	Light mechanical toggles with soft clicks and subtle tonal variation.
MECHMisc_MECH CLICK SINGLE-Signal Box Device Key Turn_B00M_MRCK.wav	Rotational key action with firm click and mechanical resistance.
MECHLtch_MECH CLICK SINGLE-Handcart Clutch_B00M_MRCK.wav	Firm engagement click with compact movement and solid mechanical response.
MECHSwtch_MECH CLICK SINGLE-Button Buzz_B00M_MRCK.wav	Electrical activation with short buzz followed by precise switching click.
MECHSwtch_MECH CLICK SINGLE-Button_B00M_MRCK.wav	Clean electrical toggle with defined mechanical click and quick response.
AEROMech_MECH CLUNK-Commercial Jet Cabin Door Slam_B00M_MRCK.wav	Heavy mechanical door slam with dense metal impact and solid locking finish.
AEROMech_MECH CLUNK-Commercial Jet Cabin Door_B00M_MRCK.wav	Thick mechanical door movement with weighted metal shift and firm closure.
AEROMech_MECH CLUNK-Jet Battery Box Rattle_B00M_MRCK.wav	Loose metal rattle with internal movement and irregular mechanical vibration.
AEROMech_MECH CLUNK-Jet Brake Pedal Kick_B00M_MRCK.wav	Heavy pedal press with multiple snapping impacts and hollow mechanical resonance.
AEROMech_MECH CLUNK-Jet Parking Brake Slam_B00M_MRCK.wav	Forceful mechanical engagement with heavy clunk and tight locking stop.
AEROMech_MECH CLUNK-Jet Pedal Realign Slam_B00M_MRCK.wav	Strong mechanical reset with solid impact and firm repositioning.
AEROMech_MECH CLUNK-Jet Pedal Realign_B00M_MRCK.wav	Controlled mechanical adjustment with firm repositioning and muted clunk.
AEROMech_MECH CLUNK-Jet Plane Passenger Pedal Hit_B00M_MRCK.wav	Compact mechanical hit with tight impact and short metal response.

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AEROMech_MECH CLUNK-Jet Throttle Snapping Hollow_B00M_MRCK.wav	Engaging throttle lever with quick movement, dull impact, and loose mechanical rattle.
DOORHdwr_MECH CLUNK-Large Gate Hollow_B00M_MRCK.wav	Large entry barrier movement with hollow impact and deep structural resonance.
DOORHdwr_MECH CLUNK-Metal Handle Hard_B00M_MRCK.wav	Rigid latch component strike with sharp contact and firm mechanical response.
DOORHdwr_MECH CLUNK-Metal Handle Soft_B00M_MRCK.wav	Latch component movement with softened contact and reduced impact force.
DOORHdwr_MECH CLUNK-Metal Large Latch Hard_B00M_MRCK.wav	Heavy locking mechanism engagement with forceful impact and solid closure.
DOORHdwr_MECH CLUNK-Metal Large Latch Soft_B00M_MRCK.wav	Heavy locking mechanism movement with controlled closure and muted contact.
MECHLtch_MECH CLUNK-Movement Complex_B00M_MRCK.wav	Layered locking motion with multiple contacts and varied mechanical weight.
MECHLtch_MECH CLUNK-Movement Triple_B00M_MRCK.wav	Three step locking sequence with distinct impacts and rhythmic spacing.
MECHLtch_MECH CLUNK-On Hood Dull_B00M_MRCK.wav	Muted locking hit with soft impact and reduced high presence.
MECHLtch_MECH CLUNK-Mid Resonant_B00M_MRCK.wav	Balanced mechanical hit with moderate resonance and centered tonal body.
MECHLtch_MECH CLUNK-Roll Snap Jack_B00M_MRCK.wav	Rolling engagement followed by sharp locking snap with tight mechanical response.
MECHLvr_MECH CLUNK-Large Lifting Platform Arm_B00M_MRCK.wav	Heavy articulated movement with solid impact and strong structural weight.
MECHMisc_MECH CLUNK-Ammunition Box Handle_B00M_MRCK.wav	Solid handle movement with firm impact and compact metallic resonance.
MECHMisc_MECH CLUNK-Heavy Lever Rattle_B00M_MRCK.wav	Loose mechanical movement with heavy vibration and uneven contact noise.
MECHMisc_MECH CLUNK-Stapler On Metal Box_B00M_MRCK.wav	Sharp pressing action with metallic surface contact and tight impact.
MECHMisc_MECH CLUNK-Typewriter Backspace_B00M_MRCK.wav	Mechanical return hit with defined click and short tonal response.
MECHMisc_MECH CLUNK-Typewriter Shift Key_B00M_MRCK.wav	Firm key press with heavier action and pronounced mechanical feedback.
MECHMisc_MECH CLUNK-Typewriter Space Bar Single Press_B00M_MRCK.wav	Single keystroke with soft impact and balanced mechanical tone.
MECHSwtch_MECH CLUNK-Tire Mounting Machine Pedal_B00M_MRCK.wav	Foot driven engagement with solid impact and mechanical activation.
MECHSwtch_MECH CLUNK-Tire Mounting Machine Release_B00M_MRCK.wav	Release action with controlled disengagement and compact mechanical response.
METLImpt_MECH CLUNK-Heavy Lever_B00M_MRCK.wav	Weighted control arm engaging with solid impact and dense mechanical response.
TRNMech_MECH CLUNK-Mark One Train Carriage Door Slam_B00M_MRCK.wav	Closing carriage door with heavy motion, dense impact, and solid mechanical lock.
TRNMech_MECH CLUNK-Mark One Train Carriage Door_B00M_MRCK.wav	Moving carriage door with weighted motion, firm contact, and controlled mechanical closure.
TRNMech_MECH CLUNK-Signal Box Lever Slam_B00M_MRCK.wav	Engaging lever with forceful movement, sharp impact, and tight mechanical lock.
TRNMech_MECH CLUNK-Signal Box Token Machine Turn_B00M_MRCK.wav	Rotating token mechanism with stepped motion, mechanical clicks, and controlled return.
VEHMech_MECH CLUNK-Fire Engine Door Close_B00M_MRCK.wav	Closing vehicle door with firm motion, dense impact, and solid mechanical latch.

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VEHMech_MECH CLUNK-Fire Engine Foot Pedal_B00M_MRCK.wav	Pressing foot pedal with firm movement, mechanical resistance, and solid engagement.
VEHMech_MECH CLUNK-Fire Engine Gear Shifter_B00M_MRCK.wav	Shifting gear lever with stepped motion, mechanical clicks, and controlled engagement.
VEHMech_MECH CLUNK-Fire Engine Steering Pull_B00M_MRCK.wav	Pulling steering mechanism with firm resistance, controlled motion, and mechanical strain.
MECHGear_MECH COG-Turns Long_B00M_MRCK.wav	Extended rotational movement with steady engagement and rhythmic tooth contact.
MECHGear_MECH COG-Turns Short_B00M_MRCK.wav	Brief rotational motion with quick engagement and compact mechanical clicks.
MECHGear_MECH COG-Dual Aggressive_B00M_MRCK.wav	Forceful rotational interaction with heavy engagement and sharp mechanical impacts.
MECHGear_MECH COG-Dual Bump On Box Soft Fast_B00M_MRCK.wav	Light rotational bumps with quick movement and softened mechanical contact.
MECHGear_MECH COG-Dual Bump On Box_B00M_MRCK.wav	Moderate rotational bumps with steady movement and controlled contact.
MECHGear_MECH COG-Dual Fast_B00M_MRCK.wav	Rapid rotational motion with tight engagement and continuous mechanical clicks.
MECHGear_MECH COG-Dual Long_B00M_MRCK.wav	Sustained rotational movement with consistent engagement and rhythmic detail.
MECHGear_MECH COG-Dual Tonal_B00M_MRCK.wav	Rotational motion with resonant tonal character and harmonic metallic texture.
MECHGear_MECH COG-Heat Shield Roller_B00M_MRCK.wav	Rolling metallic motion with layered resonance and smooth mechanical flow.
MECHGear_MECH COG-Heat Shield Whisk Bumps_B00M_MRCK.wav	Irregular metallic bumps with light impacts and fluctuating motion.
MECHGear_MECH COG-Metal Plate Crank Fast_B00M_MRCK.wav	Quick rotational drive with sharp engagement and rapid mechanical clicks.
MECHGear_MECH COG-Metal Plate Crank Hard_B00M_MRCK.wav	Forceful rotational drive with heavy contact and strong mechanical presence.
MECHGear_MECH COG-Metal Plate Crank_B00M_MRCK.wav	Steady rotational drive with consistent engagement and balanced tone.
MECHGear_MECH COG-Metal Plate Grate Tonal_B00M_MRCK.wav	Resonant metallic movement with tonal ringing and textured surface interaction.
COMTelph_MECH COG-Antique Telephone Dial_B00M_MRCK.wav	Rotating dial mechanism with stepped motion, mechanical clicks, and gradual return movement.
MECHGear_MECH COG-Robot Rollers Long_B00M_MRCK.wav	Driving rollers with extended motion, steady rotation, and continuous mechanical contact.
MECHGear_MECH COG-Robot Rollers Random_B00M_MRCK.wav	Driving rollers with irregular motion, uneven rotation, and fluctuating mechanical contact.
MECHGear_MECH COG-Robot Rollers Short_B00M_MRCK.wav	Driving rollers with short motion, controlled rotation, and tight mechanical contact.
VEHCnst_MECH COG-Forklift Arms Down_B00M_MRCK.wav	Lowering forklift arms with downward motion, hydraulic control, and steady mechanical descent.
DSGNGran_MECH GRANULAR-Grain Fall_B00M_MRCK.wav	Fine particle movement with scattered impacts and continuous granular flow.
DSGNGran_MECH GRANULAR-Huge Chunky Gear Down_B00M_MRCK.wav	Large rotational mechanism deceleration with heavy segmented motion and impact.
DSGNGran_MECH GRANULAR-Huge Chunky Gear Drill_B00M_MRCK.wav	Large rotational mechanism with continuous drive and dense mechanical texture.
DSGNGran_MECH GRANULAR-Huge Chunky Gear Neutral_B00M_MRCK.wav	Large rotational mechanism idle state with steady movement and subtle impact detail.
DSGNGran_MECH GRANULAR-Huge Chunky Gear Up_B00M_MRCK.wav	Large rotational mechanism acceleration with increasing motion and heavy contact.
DSGNGran_MECH GRANULAR-Large Gear Impact Initialized Transform_B00M_MRCK.wav	Heavy rotational impact with evolving transformation and layered mechanical response.

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DSGNGran_MECH GRANULAR-Large Gear Impact_B00M_MRCK.wav	Heavy rotational strike with dense impact and solid mechanical engagement.
DSGNGran_MECH GRANULAR-Large Gear Large Lock In_B00M_MRCK.wav	Large mechanism lock engagement with firm alignment and heavy contact.
DSGNGran_MECH GRANULAR-Large Gear Transform_B00M_MRCK.wav	Large mechanical transition with shifting movement and evolving structural motion.
DSGNGran_MECH GRANULAR-Large Movement_B00M_MRCK.wav	Heavy mechanical motion with broad movement and sustained internal activity.
DSGNGran_MECH GRANULAR-Phasing Denoise_B00M_MRCK.wav	Processed movement with phase modulation and reduced noise texture.
DSGNGran_MECH GRANULAR-Ratchet_B00M_MRCK.wav	Incremental locking motion with repetitive clicks and stepped mechanical action.
DSGNGran_MECH GRANULAR-Short Metal Rise_B00M_MRCK.wav	Brief tonal rise with metallic character and quick frequency buildup.
DSGNGran_MECH GRANULAR-Spiky Clicks_B00M_MRCK.wav	Sharp transient bursts with irregular pattern and high detail.
DSGNGran_MECH GRANULAR-Tiny Clicks_B00M_MRCK.wav	Fine mechanical ticks with light transient detail and subtle repetition.
DSGNGran_MECH GRANULAR-Tiny Mechanics_B00M_MRCK.wav	Small scale internal movement with delicate clicks and subtle mechanical activity.
DSGNGran_MECH GRANULAR-Choppy Levers_B00M_MRCK.wav	Interrupted lever movements with irregular timing and fragmented motion.
DSGNGran_MECH GRANULAR-Clicky Sequences High_B00M_MRCK.wav	Bright rapid clicks with fine detail and elevated tonal presence.
DSGNGran_MECH GRANULAR-Clicky Sequences_B00M_MRCK.wav	Rhythmic clicking pattern with consistent spacing and mechanical clarity.
DSGNGran_MECH GRANULAR-Fast Movement Particles_B00M_MRCK.wav	Rapid micro movements with scattered detail and high activity density.
DSGNGran_MECH GRANULAR-Grain Pitched_B00M_MRCK.wav	Textured fragments with tonal variation and shifting pitch detail.
DSGNGran_MECH GRANULAR-Hollow Short Attacks_B00M_MRCK.wav	Brief impacts with hollow character and tight transient response.
DSGNGran_MECH GRANULAR-Impact Rattle_B00M_MRCK.wav	Irregular metallic vibrations following a strike, with loose elements producing uneven chatter.
DSGNGran_MECH GRANULAR-Intricate UI Motion_B00M_MRCK.wav	Detailed micro movements with fine clicks and precise mechanical articulation.
DSGNGran_MECH GRANULAR-Mechanism Pieces_B00M_MRCK.wav	Fragmented mechanical elements shifting with small impacts and layered movement.
DSGNGran_MECH GRANULAR-Medium Gear Movement Complex_B00M_MRCK.wav	Layered rotational activity with interlocking motion and varied mechanical resistance.
DSGNGran_MECH GRANULAR-Medium Gear Movement Long_B00M_MRCK.wav	Extended rotational motion with steady engagement and consistent mechanical rhythm.
DSGNGran_MECH GRANULAR-Reverser Mechanics_B00M_MRCK.wav	Directional shift with reversing motion and controlled mechanical feedback.
DSGNGran_MECH GRANULAR-Small High Tech Complex Modulated Transform_B00M_MRCK.wav	Detailed micro mechanics with modulated movement and evolving synthetic texture.
DSGNGran_MECH GRANULAR-Small High Tech Expression Transform Idle_B00M_MRCK.wav	Subtle idle motion with light modulation and shifting tonal detail.
DSGNGran_MECH GRANULAR-Small High Tech Expression_B00M_MRCK.wav	Fine mechanical articulation with controlled movement and expressive tonal variation.

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DSGNGran_MECH GRANULAR-Small High Tech Modulated Idle_B00M_MRCK.wav	Low intensity motion with subtle modulation and steady mechanical presence.
DSGNGran_MECH GRANULAR-Small High Tech Modulated_B00M_MRCK.wav	Controlled movement with fluctuating tone and dynamic modulation.
DSGNGran_MECH GRANULAR-Small High Tech Transform Long_B00M_MRCK.wav	Extended transformation with gradual shifts and evolving mechanical layers.
DSGNGran_MECH GRANULAR-Tiny Grains_B00M_MRCK.wav	Fine micro elements with delicate motion and high detail.
DSGNGran_MECH GRANULAR-Unfolding Metal_B00M_MRCK.wav	Expanding metallic movement with progressive opening and layered contact.
DSGNGran_MECH GRANULAR-Processed Tonal Bump_B00M_MRCK.wav	Textured hit with shaped tonal resonance and controlled transient detail.
DSGNGran_MECH GRANULAR-Slow Grains_B00M_MRCK.wav	Shifting fine metal grains with slow movement, soft granular friction, and light scattered texture.
MECHLvr_MECH LEVER-Calculator Level Pull Slow_B00M_MRCK.wav	Gradual lever pull with light resistance and smooth mechanical motion.
MECHLvr_MECH LEVER-Calculator Level Pull_B00M_MRCK.wav	Controlled lever action with steady movement and precise engagement.
MECHLvr_MECH LEVER-Calculator Level Side Pull_B00M_MRCK.wav	Lateral lever motion with subtle resistance and clean mechanical response.
MECHLvr_MECH LEVER-Calculator Reset_B00M_MRCK.wav	Return action with quick release and light mechanical snap.
MECHLvr_MECH LEVER-Iron Lock_B00M_MRCK.wav	Firm locking motion with dense metal contact and solid impact.
MECHLvr_MECH LEVER-Iron Rod Pickaxe Reload Slow_B00M_MRCK.wav	Gradual re-engagement with heavy resistance and controlled metal movement.
MECHLvr_MECH LEVER-Iron Rod Pickaxe Reload_B00M_MRCK.wav	Mechanical reset with solid contact and moderate resistance.
MECHLvr_MECH LEVER-Jack On Car Door Multiple_B00M_MRCK.wav	Repeated lifting motions with shifting weight and layered mechanical clicks.
MECHLvr_MECH LEVER-Jack On Car Door Single_B00M_MRCK.wav	Single lifting action with focused movement and controlled mechanical response.
MECHLvr_MECH LEVER-Jet Internal Hit_B00M_MRCK.wav	Internal mechanical strike with compact impact and tight enclosure resonance.
MECHLvr_MECH LEVER-Mixed Props On Jack_B00M_MRCK.wav	Combined lifting motion with varied materials and layered mechanical interaction.
MECHLvr_MECH LEVER-Mixed Solid Props_B00M_MRCK.wav	Dense handling movement with solid contact and varied mechanical weight.
MECHLvr_MECH LEVER-Pole On Jack_B00M_MRCK.wav	Lever driven lift with steady resistance and metallic contact detail.
MECHLvr_MECH LEVER-Roller On Extractor Hood_B00M_MRCK.wav	Rolling motion with smooth travel and consistent mechanical texture.
MECHLvr_MECH LEVER-Scooter On Car Jack_B00M_MRCK.wav	Lifted load movement with shifting balance and mechanical strain.
MECHLvr_MECH LEVER-Signal Box Large_B00M_MRCK.wav	Large switch movement with strong engagement and heavy mechanical feel.
MECHLvr_MECH LEVER-Signal Box Short_B00M_MRCK.wav	Quick switch action with compact motion and clean engagement.
MECHLvr_MECH LEVER-Signal Box Snap_B00M_MRCK.wav	Sharp switch snap with crisp transient and firm mechanical closure.
MECHLvr_MECH LEVER-Signal Box Squeak_B00M_MRCK.wav	Light movement with frictional noise and subtle tonal squeal.
MECHLvr_MECH LEVER-Stand On Metal Rod_B00M_MRCK.wav	Weight bearing contact with metallic support and firm structural response.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
MECHRolr_MECH ROTATION-Box Whisk Rattle Aggressive_B00M_MRCK.wav	Fast rotational motion with strong rattling and energetic mechanical interaction.
MECHRolr_MECH ROTATION-Box Whisk Rattle Fast_B00M_MRCK.wav	Rapid spinning movement with light rattling and continuous contact.
MECHRolr_MECH ROTATION-Box Whisk Rattle Slow_B00M_MRCK.wav	Slow rotational motion with spaced rattles and gentle mechanical contact.
MECHRolr_MECH ROTATION-Calculator Hand Crank_B00M_MRCK.wav	Manual rotational action with steady movement and tactile mechanical feedback.
MECHRolr_MECH ROTATION-Calculator Setting Wheel Turn_B00M_MRCK.wav	Controlled rotational adjustment with fine clicks and precise positioning.
MECHRolr_MECH ROTATION-Sewing Machine Slow_B00M_MRCK.wav	Slow continuous rotation with steady rhythm and mechanical consistency.
MECHRolr_MECH ROTATION-Typewriter Slow Back_B00M_MRCK.wav	Gradual return movement with smooth rotation and subtle mechanical noise.
MECHRolr_MECH ROTATION-Typewriter Slow_B00M_MRCK.wav	Slow rotational movement with even pacing and light mechanical detail.
METLMvmt_MECH ROTATION-Low Unsteady Winch Constant_B00M_MRCK.wav	Rotating winch mechanism with low unsteady motion, uneven motor drive, and continuous mechanical strain.
MECHMisc_MECH ROTATION-Roller On Car Door Slow_B00M_MRCK.wav	Rolling mechanism across surface with slow movement, steady contact, and soft mechanical friction.
MECHMisc_MECH ROTATION-Roller Plastic On Bonnet Metal Resonance_B00M_MRCK.wav	Rolling plastic surface over metal with steady motion, light friction, and resonant metallic tone.
MECHMisc_MECH ROTATION-Roller Plastic On Car Door Fast_B00M_MRCK.wav	Rolling plastic mechanism with fast motion, consistent contact, and rapid mechanical friction.
AEROMech_MECH SLIDE-Jet Plane Chair Arm Pull_B00M_MRCK.wav	Smooth mechanical slide with light resistance and controlled movement.
DOORSlid_MECH SLIDE-Mechanical Movement Rolling Gate Close_B00M_MRCK.wav	Closing sliding door with steady sliding movement, rhythmic metal contact, and controlled mechanical stop.
DOORSlid_MECH SLIDE-Mechanical Movement Rolling Gate Open_B00M_MRCK.wav	Opening sliding door with steady sliding movement, rhythmic metal contact, and continuous mechanical motion.
MECHLtch_MECH SLIDE-Latch On Hood_B00M_MRCK.wav	Sliding engagement with controlled friction and final locking contact.
MECHMisc_MECH SLIDE-Boom Pole Collapse_B00M_MRCK.wav	Heavy structural descent with sliding friction and controlled weight transfer.
MECHMisc_MECH SLIDE-Iron Rod Lock_B00M_MRCK.wav	Sliding engagement ending in firm locking contact with solid metallic tone.
MECHMisc_MECH SLIDE-Metal Device Snap_B00M_MRCK.wav	Short sliding motion followed by a tight mechanical snap.
MECHMisc_MECH SLIDE-Steering Lock On Metal Box_B00M_MRCK.wav	Controlled sliding action with final locking contact and enclosed resonance.
MECHMisc_MECH SLIDE-Typewriter Back_B00M_MRCK.wav	Return motion with smooth travel and subtle mechanical feedback.
MECHMisc_MECH SLIDE-Typewriter Forward_B00M_MRCK.wav	Forward carriage motion with steady glide and light mechanical noise.
MECHMisc_MECH SLIDE-Typewriter Pull_B00M_MRCK.wav	Manual pull action with frictional movement and controlled resistance.
MECHMisc_MECH SLIDE-Typewriter Short_B00M_MRCK.wav	Brief sliding motion with compact travel and quick response.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
MECHMisc_MECH SLIDE-Typewriter Tab Hit_B00M_MRCK.wav	Quick repositioning movement with defined stop and mechanical precision.
METLFric_MECH SLIDE-Pole On Angle Rod_B00M_MRCK.wav	Cylindrical element sliding across angled surface with steady friction.
METLFric_MECH SLIDE-Square Tube On Aluminum_B00M_MRCK.wav	Rigid structure gliding across flat surface with smooth metallic drag.
METLFric_MECH SLIDE-Square Tube On Sheet Fast_B00M_MRCK.wav	Rapid sliding motion with high friction and sharp contact texture.
METLFric_MECH SLIDE-Square Tube On Sheet Slow_B00M_MRCK.wav	Slow controlled slide with pronounced friction and extended contact.
METLFric_MECH SLIDE-Stainless Steel Pole On Extractor Hood_B00M_MRCK.wav	Smooth cylindrical slide across curved surface with consistent metallic friction.
METLMvmt_MECH SLIDE-Tiny Box Friction_B00M_MRCK.wav	Sliding small metal box with tight friction, light resistance, and short scraping movement.
AEROMech_MECH SWEETENER-Jet Cabin Chair Slam_B00M_MRCK.wav	Compact seat impact with tight mechanical hit and short, contained response.
DOORHdwr_MECH SWEETENER-Metal Handle Squeaky_B00M_MRCK.wav	Latch component movement with high friction and squeaking detail.
DOORHdwr_MECH SWEETENER-Metal Lock Squeaky_B00M_MRCK.wav	Locking mechanism movement with tight friction and subtle squeal texture.
DOORHdwr_MECH SWEETENER-Metal Lock_B00M_MRCK.wav	Locking mechanism action with compact clicks and firm engagement response.
DRWRMetl_MECH SWEETENER-Drawer Scrape Snap Close_B00M_MRCK.wav	Sliding compartment closure with scraping friction and sharp terminal snap.
DRWRMetl_MECH SWEETENER-Drawer Scrape Snap_B00M_MRCK.wav	Sliding compartment motion with rough friction and defined snapping action.
MECHMisc_MECH SWEETENER-Belt Buckle Hit Rattle_B00M_MRCK.wav	Sharp metallic hit followed by loose vibration and brief rattle.
MECHMisc_MECH SWEETENER-Belt Buckle Move_B00M_MRCK.wav	Light handling movement with small metallic contacts and subtle shifts.
MECHMisc_MECH SWEETENER-Belt Buckle Moves Constant_B00M_MRCK.wav	Continuous small movements with ongoing metallic contact and light vibration.
MECHMisc_MECH SWEETENER-Can Crusher Metal Box Fast_B00M_MRCK.wav	Rapid compression with sharp impacts and dense metallic interaction.
MECHMisc_MECH SWEETENER-Can Crusher Metal Box_B00M_MRCK.wav	Firm compression action with strong metallic contact and controlled force.
MECHMisc_MECH SWEETENER-Pin Gun Shots_B00M_MRCK.wav	Series of sharp mechanical bursts with tight transient impact.
MECHMisc_MECH SWEETENER-Roller Over Groove On Plastic Box_B00M_MRCK.wav	Rolling motion across ridged surface with rhythmic bumps and textured contact.
MECHMisc_MECH SWEETENER-Tonal Socket Clicky_B00M_MRCK.wav	Bright mechanical clicks with resonant tonal character and crisp articulation.
METLFric_MECH SWEETENER-Signal Box Lever Slow Rattle_B00M_MRCK.wav	Gradual lever movement with loose vibration and subtle mechanical chatter.
METLImpT_MECH SWEETENER-Door Handle Scrape_B00M_MRCK.wav	Short friction pass with light metallic drag and surface contact detail.
METLImpT_MECH SWEETENER-Medium Door Clap_B00M_MRCK.wav	Mid weight panel closure with clean impact and brief resonance.
METLMvmt_MECH SWEETENER-Dull Roll Hood_B00M_MRCK.wav	Rolling metal hood with dull movement, soft contact, and low tonal roll.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
PLASImpt_MECH SWEETENER-Step Impact On Plastic Plate_B00M_MRCK.wav	Dull impact on plastic sheet with long rumbling decay.
TRNMech_MECH SWEETENER-Signal Box Token Machine Slide_B00M_MRCK.wav	Sliding token mechanism with smooth motion, light contact, and subtle tonal movement.
TRNMech_MECH SWEETENER-Signal Box Token Machine Tonal Short_B00M_MRCK.wav	Triggering token mechanism with short tonal response, light movement, and clean resonance.
TRNMech_MECH SWEETENER-Signal Box Token Machine Tonal_B00M_MRCK.wav	Triggering token mechanism with extended tonal response, smooth motion, and sustained resonance.
VEHMech_MECH SWEETENER-Fire Engine Shutter Close_B00M_MRCK.wav	Closing shutter with smooth motion, light contact, and controlled mechanical finish.
VEHMech_MECH SWEETENER-Fire Engine Shutter Open_B00M_MRCK.wav	Opening shutter with smooth motion, light contact, and continuous mechanical movement.
METLCrsh_METAL DEBRIS LARGE-Extractor Hood On Car Door Long_B00M_MRCK.wav	Extended heavy debris fall with layered metallic collisions and sustained resonance.
METLCrsh_METAL DEBRIS LARGE-Extractor Hood On Car Door Short_B00M_MRCK.wav	Compact heavy debris drop with tight impacts and quick decay.
METLCrsh_METAL DEBRIS LARGE-Huge Junk Pile_B00M_MRCK.wav	Massive pile collapse with dense impacts and chaotic metallic layering.
METLCrsh_METAL DEBRIS LARGE-Iron Rod On Toolbox_B00M_MRCK.wav	Heavy bar impact onto rigid container with sharp contact and ringing tail.
METLCrsh_METAL DEBRIS LARGE-Junk Drop Short Tonal_B00M_MRCK.wav	Brief debris fall with defined tonal resonance and tight impact cluster.
METLCrsh_METAL DEBRIS LARGE-Junk Drop Short_B00M_MRCK.wav	Short metallic scatter with compact impacts and minimal decay.
METLCrsh_METAL DEBRIS LARGE-Lock On Iron Plate Car Hood_B00M_MRCK.wav	Dense hardware impact onto rigid surface with sharp metallic contact.
METLCrsh_METAL DEBRIS LARGE-Plate On Car Hood_B00M_MRCK.wav	Flat surface impact with solid contact and short ringing resonance.
METLCrsh_METAL DEBRIS LARGE-Plate Wreckage_B00M_MRCK.wav	Layered sheet collapse with overlapping impacts and scattered debris.
METLCrsh_METAL DEBRIS LARGE-Shatter Crash_B00M_MRCK.wav	Violent break with fragmented elements and chaotic metallic bursts.
METLCrsh_METAL DEBRIS LARGE-Sheets_B00M_MRCK.wav	Stacked sheet material shifting with sliding impacts and broad resonance.
METLCrsh_METAL DEBRIS LARGE-Shelving Rattle Drops_B00M_MRCK.wav	Falling structure with rattling components and staggered impacts.
METLCrsh_METAL DEBRIS LARGE-Step On Props Pile_B00M_MRCK.wav	Weighted pressure on loose pile causing crunching impacts and shifting elements.
METLCrsh_METAL DEBRIS SMALL-Ammo Boxes Processed_B00M_MRCK.wav	Compact container impacts with tight metallic clatter and processed tone.
METLCrsh_METAL DEBRIS SMALL-Exhaust Pipe Drops_B00M_MRCK.wav	Hollow cylindrical drops with ringing impacts and light bounce.
METLCrsh_METAL DEBRIS SMALL-High Complex Drops_B00M_MRCK.wav	Detailed small debris falls with intricate impacts and layered motion.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
METLCrsh_METAL DEBRIS SMALL-Horseshoe In Box_B00M_MRCK.wav	Curved metal piece striking enclosure with resonant interior reflections.
METLCrsh_METAL DEBRIS SMALL-Horseshoe on Steel Beam_B00M_MRCK.wav	Curved object hitting rigid surface with sharp metallic ring.
METLCrsh_METAL DEBRIS SMALL-Iron Stand On Desk_B00M_MRCK.wav	Rigid frame impact onto flat surface with short metallic resonance.
METLCrsh_METAL DEBRIS SMALL-Latch Iron Pile_B00M_MRCK.wav	Small hardware pieces colliding in pile with tight clatter and bounce.
METLCrsh_METAL DEBRIS SMALL-Misc Bolts_B00M_MRCK.wav	Loose fasteners scattering with high-frequency clinks and irregular motion.
METLCrsh_METAL DEBRIS SMALL-Mixed Props In Box_B00M_MRCK.wav	Assorted small objects shifting inside enclosure with layered impacts.
METLCrsh_METAL DEBRIS SMALL-Mixed Props On Car Door_B00M_MRCK.wav	Light debris hitting panel surface with scattered impacts and short resonance.
METLCrsh_METAL DEBRIS SMALL-Scrapey Particles_B00M_MRCK.wav	Fine fragments dragging and colliding with gritty textured movement.
DOORHdwr_METAL FOOTSTEP LARGE-Door Handle Snappy_B00M_MRCK.wav	Latch interaction with quick snap and tight mechanical response.
METLImpt_METAL FOOTSTEP LARGE-Ammunition Box On Steel Grinder_B00M_MRCK.wav	Heavy container impact onto rigid surface with dense contact and grinding resonance.
METLImpt_METAL FOOTSTEP LARGE-Big Trolley Crash_B00M_MRCK.wav	Large rolling unit colliding with chaotic impacts and structural rattle.
METLImpt_METAL FOOTSTEP LARGE-Door Resonate_B00M_MRCK.wav	Broad panel impact with extended low ringing.
METLImpt_METAL FOOTSTEP LARGE-Entrance Ring Out Low_B00M_MRCK.wav	Deep impact producing long low resonance and sustained decay.
METLImpt_METAL FOOTSTEP LARGE-Hollow Slamming_B00M_MRCK.wav	Large cavity impact with booming tone and airy resonance.
METLImpt_METAL FOOTSTEP LARGE-Locker_B00M_MRCK.wav	Heavy enclosure hit with tight impact and metallic ring.
METLImpt_METAL FOOTSTEP LARGE-Massive Container Door Slams_B00M_MRCK.wav	Huge panel closure with forceful impact and wide resonance spread.
METLImpt_METAL FOOTSTEP LARGE-Tonal Bars_B00M_MRCK.wav	Rigid rods striking with defined pitch and resonant sustain.
METLImpt_METAL FOOTSTEP LARGE-Tool Cabinet Hits_B00M_MRCK.wav	Solid structure impacts with layered metallic clanks and internal vibration.
DOORMetI_METAL FOOTSTEP MEDIUM-Door Clap_B00M_MRCK.wav	Flat surface strike with medium force and tight metallic impact response.
METLImpt_METAL FOOTSTEP MEDIUM-Ammo Box Slams_B00M_MRCK.wav	Mid weight container impact with tight hit and short resonance.
METLImpt_METAL FOOTSTEP MEDIUM-Bright Slap_B00M_MRCK.wav	Sharp contact with high snap and quick decay.
METLImpt_METAL FOOTSTEP MEDIUM-Cabinet_B00M_MRCK.wav	Enclosure hit with firm contact and controlled resonance.
METLImpt_METAL FOOTSTEP MEDIUM-Car Jack In Extractor Hood Rattle_B00M_MRCK.wav	Loose tool interaction with layered rattling and internal vibration.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
METLImpt_METAL FOOTSTEP MEDIUM-Clonk Pile_B00M_MRCK.wav	Grouped objects colliding with uneven impacts and clustered hits.
METLImpt_METAL FOOTSTEP MEDIUM-Cupboard Low Slam_B00M_MRCK.wav	Lower pitched panel closure with soft weight and muted resonance.
METLImpt_METAL FOOTSTEP MEDIUM-Heat Shield Bars_B00M_MRCK.wav	Thin rigid elements striking with bright tonal ringing.
METLImpt_METAL FOOTSTEP MEDIUM-Hollow Rattle_B00M_MRCK.wav	Light enclosure vibration with airy resonance and internal movement.
METLImpt_METAL FOOTSTEP MEDIUM-Iron Hit_B00M_MRCK.wav	Dense material impact with solid contact and short metallic ring.
METLImpt_METAL FOOTSTEP MEDIUM-Jack On Bonnet Rattle_B00M_MRCK.wav	Loose tool bouncing on panel with intermittent clatter.
METLImpt_METAL FOOTSTEP MEDIUM-Jack On Bonnet_B00M_MRCK.wav	Tool striking flat surface with firm impact and brief resonance.
METLImpt_METAL FOOTSTEP MEDIUM-Ratchet On Bonnet_B00M_MRCK.wav	Hand tool contact with sharp hit and light mechanical rattle.
METLImpt_METAL FOOTSTEP MEDIUM-Roller On Car Jack_B00M_MRCK.wav	Rolling mechanism striking surface with metallic contact and short movement.
METLImpt_METAL FOOTSTEP MEDIUM-Sledge Hammer Truck Hits_B00M_MRCK.wav	Heavy tool impacts with forceful hits and dense metallic response.
METLImpt_METAL FOOTSTEP MEDIUM-Solid Pole Clank_B00M_MRCK.wav	Rigid rod contact with clear metallic ring and firm impact.
METLImpt_METAL FOOTSTEP MEDIUM-Steel Beam On Car Door_B00M_MRCK.wav	Heavy structural contact with broad resonance and solid impact.
METLImpt_METAL FOOTSTEP MEDIUM-Tonal Rattle_B00M_MRCK.wav	Loose elements vibrating with pitched resonance and rhythmic movement.
METLImpt_METAL FOOTSTEP MEDIUM-Tool Cabinet Slide Slams_B00M_MRCK.wav	Sliding structure ending in firm impact with internal rattle.
PLASImpt_METAL FOOTSTEP MEDIUM-Low Bumper_B00M_MRCK.wav	Stepping onto metal surface with low impact, dampened contact, and soft mechanical response.
METLImpt_METAL FOOTSTEP SMALL-Car Jack On Hood_B00M_MRCK.wav	Small tool impact with tight contact and short resonance.
METLImpt_METAL FOOTSTEP SMALL-Car Jack On Iron Tight_B00M_MRCK.wav	Firm tool contact with rigid surface producing compact metallic ring.
METLImpt_METAL FOOTSTEP SMALL-Chain Link on Disc Brake_B00M_MRCK.wav	Loose linked elements striking with high-frequency clinks and light movement.
METLImpt_METAL FOOTSTEP SMALL-Cog Drops_B00M_MRCK.wav	Small gear elements falling with tight impacts and mechanical texture.
METLImpt_METAL FOOTSTEP SMALL-Disc Brake Walk_B00M_MRCK.wav	Rotational contact with light stepping motion and metallic ticks.
METLImpt_METAL FOOTSTEP SMALL-Iron Breaks On Hollow Platform_B00M_MRCK.wav	Rigid material impact with hollow resonance and sharp break tone.
METLImpt_METAL FOOTSTEP SMALL-Iron Sheet On Lock_B00M_MRCK.wav	Flat element striking mechanism with tight impact and metallic click.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
METLImpt_METAL FOOTSTEP SMALL-Roller On Exhaust Hood_B00M_MRCK.wav	Rolling contact across curved surface with light mechanical noise.
METLImpt_METAL FOOTSTEP SMALL-Sheet On Plate_B00M_MRCK.wav	Thin surface impact with crisp contact and short resonance.
METLImpt_METAL FOOTSTEP SMALL-Tailgate On Hood_B00M_MRCK.wav	Panel contact with controlled impact and muted metallic response.
METLImpt_METAL FOOTSTEP SMALL-Wrench Bar Lighter_B00M_MRCK.wav	Light tool strike with soft metallic ring and quick decay.
METLImpt_METAL FOOTSTEP SMALL-Wrench Bar_B00M_MRCK.wav	Tool impact with clear contact and short ringing tone.
MECHMisc_METAL FOOTSTEP SMALL-Door Locks On Extractor Hood_B00M_MRCK.wav	Dropping small metal locks onto surface with light impacts, scattered contact, and short rattling response.
MECHMisc_METAL FOOTSTEP SMALL-Roller Skate On Extractor Hood_B00M_MRCK.wav	Rolling skate across metal surface with steady motion, light contact, and soft rattling.
MECHMisc_METAL FOOTSTEP SMALL-Scooter On Extractor Hood_B00M_MRCK.wav	Rolling scooter over metal surface with uneven motion, loose contact, and scattered rattling.
METLImpt_METAL HIT-Bar Drop_B00M_MRCK.wav	Rigid rod falling with solid impact and resonant metallic ring.
METLImpt_METAL HIT-Bar Latch_B00M_MRCK.wav	Latch engagement with sharp contact and mechanical snap.
METLImpt_METAL HIT-Bar Tonal_B00M_MRCK.wav	Metallic strike producing clear pitched resonance.
METLImpt_METAL HIT-Bars On Box_B00M_MRCK.wav	Multiple rods hitting container with layered impacts and ringing decay.
METLImpt_METAL HIT-Box Drop_B00M_MRCK.wav	Rigid container falling with solid impact and short metallic resonance.
METLImpt_METAL HIT-Cabinet Slam Hard_B00M_MRCK.wav	Forceful enclosure closure with sharp impact and strong resonance.
METLImpt_METAL HIT-Cabinet Slam Soft_B00M_MRCK.wav	Controlled enclosure closure with muted impact and reduced resonance.
METLImpt_METAL HIT-Container Handle Slam_B00M_MRCK.wav	Handle striking surface with tight impact and metallic snap.
METLImpt_METAL HIT-Garage Door Thumps_B00M_MRCK.wav	Large panel impacts with low weight and repeated thudding contact.
METLImpt_METAL HIT-Heavy Ringing Linkage_B00M_MRCK.wav	Dense mechanism strike producing extended tonal resonance.
METLImpt_METAL HIT-Horseshoe On Sheet Rattle_B00M_MRCK.wav	Curved object hitting flat surface with light rattle and metallic ring.
METLImpt_METAL HIT-Iron Plate On Hood_B00M_MRCK.wav	Flat rigid object impacting panel with sharp contact and short resonance.
METLImpt_METAL HIT-Iron Plate_B00M_MRCK.wav	Solid flat element struck with clear impact and controlled ring.
METLImpt_METAL HIT-Iron Rod On Car Hood_B00M_MRCK.wav	Rigid bar hitting surface with firm contact and metallic resonance.
METLImpt_METAL HIT-Jet Steering Lock Slam_B00M_MRCK.wav	Mechanical lock engaging with abrupt impact and firm closure.
METLImpt_METAL HIT-Large Box_B00M_MRCK.wav	Heavy enclosure impact with dense contact and short decay.
METLImpt_METAL HIT-Large Iron Platform Tonal Resonant_B00M_MRCK.wav	Massive structure struck with strong tonal resonance and sustained decay.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
METLImpt_METAL HIT-Manhole Cover Hit_B00M_MRCK.wav	Heavy circular plate impact with deep resonance and solid contact.
METLImpt_METAL HIT-Microwave Hit Tonal Resonant_B00M_MRCK.wav	Appliance surface strike with clear pitch and ringing sustain.
METLImpt_METAL HIT-Mixed Solid Props On Car Door_B00M_MRCK.wav	Multiple rigid objects colliding with panel, producing layered impacts.
METLImpt_METAL HIT-Plate Coat Rack Bumps Single_B00M_MRCK.wav	Single surface strike with sharp contact and light metallic ring.
METLImpt_METAL HIT-Plate Cog Turn Slam_B00M_MRCK.wav	Rotational mechanism ending in firm impact with tonal resonance.
METLImpt_METAL HIT-Plate Roller Slam Double_B00M_MRCK.wav	Dual impacts with rolling element, producing layered metallic hits.
METLImpt_METAL HIT-Plate Roller Slam_B00M_MRCK.wav	Rolling mechanism striking surface with solid impact and short resonance.
METLImpt_METAL HIT-Squeaky Ladder_B00M_MRCK.wav	Rigid structure impact with frictional squeak and light resonance.
METLImpt_METAL HIT-Tool Container_B00M_MRCK.wav	Storage unit struck with compact impact and internal vibration.
MECHGear_METAL MOTION LARGE-Snap Rod Box_B00M_MRCK.wav	Large structural snap with strong impact and resonant metallic response.
MECHGear_METAL MOTION LARGE-Steel Beam Snap_B00M_MRCK.wav	Heavy structural break with powerful impact and deep metallic resonance.
METLFric_METAL MOTION LARGE-Huge Elephant Groans_B00M_MRCK.wav	Heavy stressed structure bending with deep resonant creaks and strain.
METLMvmt_METAL MOTION LARGE-Container Rummage_B00M_MRCK.wav	Handling large container with heavy movement, shifting contents, and dense rattling.
METLMvmt_METAL MOTION LARGE-Deep Shake_B00M_MRCK.wav	Shaking large structure with deep motion, heavy mass, and broad mechanical resonance.
METLMvmt_METAL MOTION LARGE-Junk Pile_B00M_MRCK.wav	Moving mixed metal pile with chaotic motion, layered impacts, and scattered rattling.
METLMvmt_METAL MOTION LARGE-Rolled Sequence_B00M_MRCK.wav	Rolling large metal objects with sequential motion, repeated contact, and continuous mechanical movement.
DRWRMetl_METAL MOTION MEDIUM-Drawer Close_B00M_MRCK.wav	Sliding compartment closure with medium force and solid end contact.
DRWRMetl_METAL MOTION MEDIUM-Drawer Open_B00M_MRCK.wav	Sliding compartment extension with steady motion and guided rail movement.
DRWRMetl_METAL MOTION MEDIUM-Drawer Scrape Close_B00M_MRCK.wav	Sliding compartment closure with pronounced friction and rough surface contact.
DRWRMetl_METAL MOTION MEDIUM-Drawer Small Close_B00M_MRCK.wav	Compact compartment closure with light force and controlled mechanical stop.
DRWRMetl_METAL MOTION MEDIUM-Drawer Small Open_B00M_MRCK.wav	Compact compartment extension with smooth motion and light mechanical guidance.
MECHGear_METAL MOTION MEDIUM-Scooter Handling_B00M_MRCK.wav	Moderate mechanical handling with shifting weight and controlled movement noise.
METLHndI_METAL MOTION MEDIUM-Slow Crunchy Drags_B00M_MRCK.wav	Gradual dragging motion with textured resistance and granular contact.
METLHndI_METAL MOTION MEDIUM-Trolley Slides_B00M_MRCK.wav	Rolling movement with intermittent friction and structural vibration.
METLMvmt_METAL MOTION MEDIUM-Hatch Shift Double_B00M_MRCK.wav	Shifting metal hatch with two stage movement, firm repositioning, and layered mechanical clunks.
METLMvmt_METAL MOTION MEDIUM-Hatch Shift Single_B00M_MRCK.wav	Shifting metal hatch with single movement, firm repositioning, and solid mechanical clunk.
METLMvmt_METAL MOTION MEDIUM-Ladder Rattles_B00M_MRCK.wav	Handling metal ladder with loose movement, scattered rattling, and uneven mechanical vibration.
METLMvmt_METAL MOTION MEDIUM-Resonant Ratchet Roars Slow_B00M_MRCK.wav	Engaging ratchet mechanism with slow movement, resonant tonal build, and rough mechanical cycling.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
METLMvmt_METAL MOTION MEDIUM-Shovel Scratch Ascending_B00M_MRCK.wav	Dragging metal shovel with upward motion, rising pitch, and rough scraping friction.
METLMvmt_METAL MOTION MEDIUM-Tonal Rattle Short_B00M_MRCK.wav	Shaking metal object with short movement, tonal rattle, and quick resonant decay.
METLMvmt_METAL MOTION MEDIUM-Armored Can Crusher Buckle_B00M_MRCK.wav	Compressing metal object with forceful movement, structural buckle, and sharp mechanical deformation.
METLMvmt_METAL MOTION MEDIUM-Armored Can Crusher_B00M_MRCK.wav	Compressing metal object with steady force, dense impact, and controlled mechanical collapse.
METLMvmt_METAL MOTION MEDIUM-Jack Turn On Car Door_B00M_MRCK.wav	Turning jack mechanism on surface with rotational motion, firm contact, and steady mechanical friction.
METLMvmt_METAL MOTION MEDIUM-Mixed Solid Props On Car Door_B00M_MRCK.wav	Dropping mixed metal props onto surface with scattered impacts, varied contact, and layered rattling.
METLMvmt_METAL MOTION MEDIUM-Roller On Jack_B00M_MRCK.wav	Rolling mechanism across jack with steady motion, firm contact, and consistent mechanical friction.
METLMvmt_METAL MOTION MEDIUM-Servo Jet Door Short_B00M_MRCK.wav	Operating servo door with short movement, dense contact, and tight mechanical response.
MECHGear_METAL MOTION SMALL-Lifting Jack_B00M_MRCK.wav	Compact lifting motion with incremental engagement and mechanical clicks.
MECHGear_METAL MOTION SMALL-Scooter Lever_B00M_MRCK.wav	Small lever action with precise movement and light mechanical resistance.
MECHGear_METAL MOTION SMALL-Stand Pull Snap_B00M_MRCK.wav	Quick pull action with firm snap and compact mechanical impact.
METLHndl_METAL MOTION SMALL-Construction Clasp Complex_B00M_MRCK.wav	Small fastening mechanism engaging with layered clicks and shifting parts.
METLHndl_METAL MOTION SMALL-Disc Brake Shuffle_B00M_MRCK.wav	Rotational contact with light friction and subtle mechanical scraping.
METLHndl_METAL MOTION SMALL-Scaffold Clip Clatter_B00M_MRCK.wav	Small fastening piece shifting with loose metallic chatter and light collisions.
METLMvmt_METAL MOTION SMALL-Anchor Shake_B00M_MRCK.wav	Shaking small metal anchor with loose movement, irregular contact, and scattered rattling.
METLMvmt_METAL MOTION SMALL-Belt Buckles Tiny_B00M_MRCK.wav	Handling small buckles with light movement, metallic clicks, and subtle rattling.
METLMvmt_METAL MOTION SMALL-Microphone Stand On Jack_B00M_MRCK.wav	Placing stand onto jack with light contact, unstable balance, and short rattling response.
METLMvmt_METAL MOTION SMALL-Paper Cutter On Fender_B00M_MRCK.wav	Sliding cutter across metal with steady motion, light friction, and soft scraping.
METLMvmt_METAL MOTION SMALL-Socket Roll Squeak_B00M_MRCK.wav	Rolling socket with uneven motion, light contact, and high squeak.
METLHndl_METAL RATTLE LARGE-Low Scaffold Groans_B00M_MRCK.wav	Large structure flexing with deep creaks and heavy resonant movement.
METLImpT_METAL RATTLE LARGE-Gate Shaking Hit_B00M_MRCK.wav	Heavy barrier impact with broad resonance and solid contact.
METLMvmt_METAL RATTLE LARGE-Cabinet_B00M_MRCK.wav	Shaking large metal cabinet with heavy movement, loose panels, and deep rattling resonance.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
METLMvmt_METAL RATTLE LARGE-Fender On Massive Sheet_B00M_MRCK.wav	Striking metal fender against large sheet with heavy impact, loose contact, and wide rattling response.
METLMvmt_METAL RATTLE LARGE-Heat Shield Massager_B00M_MRCK.wav	Vibrating large heat shield with continuous movement, loose metal chatter, and broad rattling texture.
METLMvmt_METAL RATTLE LARGE-Heat Shield Movement Constant_B00M_MRCK.wav	Moving large heat shield with steady motion, sustained rattling, and consistent metal vibration.
METLMvmt_METAL RATTLE LARGE-Plate Massager Fast_B00M_MRCK.wav	Rapidly vibrating large metal plate with fast movement, dense rattling, and tight mechanical chatter.
METLMvmt_METAL RATTLE LARGE-Plate Massager_B00M_MRCK.wav	Vibrating large metal plate with steady motion, loose rattling, and continuous mechanical texture.
METLMvmt_METAL RATTLE LARGE-Scooter On Sheet_B00M_MRCK.wav	Rolling scooter over metal sheet with uneven motion, loose contact, and broad rattling response.
METLMvmt_METAL RATTLE LARGE-Shelving Shake Long_B00M_MRCK.wav	Shaking metal shelving with extended movement, sustained rattling, and wide mechanical resonance.
METLMvmt_METAL RATTLE LARGE-Shelving Shake Medium_B00M_MRCK.wav	Shaking metal shelving with mid length movement, consistent rattling, and controlled vibration.
METLMvmt_METAL RATTLE LARGE-Shelving Shake Short_B00M_MRCK.wav	Shaking metal shelving with short movement, tight rattling, and quick mechanical decay.
METLHndI_METAL RATTLE SMALL-Antique Scale_B00M_MRCK.wav	Balanced mechanism wobbling with subtle rattles and aged metallic resonance.
METLMvmt_METAL RATTLE SMALL-Jack On Car Door_B00M_MRCK.wav	Placing metal jack on car door with light impact, loose contact, and short rattling response.
METLMvmt_METAL RATTLE SMALL-Microphone Stand On Jack_B00M_MRCK.wav	Setting microphone stand onto metal jack with light contact, unstable balance, and small rattling movement.
METLMvmt_METAL RATTLE SMALL-Plate Solid_B00M_MRCK.wav	Handling solid metal plate with firm contact, minimal looseness, and tight rattling response.
METLMvmt_METAL RATTLE SMALL-Props On Plates_B00M_MRCK.wav	Dropping small metal props onto plates with scattered impacts, loose contact, and layered rattling.
METLMvmt_METAL RATTLE SMALL-Signal Box Lever Complex_B00M_MRCK.wav	Engaging signal box lever with multi stage movement, layered clicks, and complex rattling behavior.
METLMvmt_METAL RATTLE SMALL-Signal Box Lever_B00M_MRCK.wav	Engaging signal box lever with single movement, mechanical click, and light rattling.
METLMvmt_METAL RATTLE SMALL-Skates On DVD Drive_B00M_MRCK.wav	Rolling skates over small metal surface with uneven motion, light contact, and scattered rattling.
METLMvmt_METAL RATTLE SMALL-Tool Box Drop_B00M_MRCK.wav	Dropping metal toolbox with solid impact, loose contents, and dense rattling burst.
METLMvmt_METAL RATTLE SMALL-Various Iron Objects_B00M_MRCK.wav	Handling mixed iron objects with irregular movement, scattered impacts, and varied rattling texture.
METLMvmt_METAL RATTLE SMALL-Whisk Box Contact_B00M_MRCK.wav	Striking whisk against metal box with light impact, loose contact, and short rattling response.
METLMvmt_METAL RATTLE SMALL-Whisk Box_B00M_MRCK.wav	Handling whisk inside metal box with soft movement, light contact, and subtle rattling.
METLFric_METAL SCRAPE-Iron Pole On Car Hood_B00M_MRCK.wav	Rigid bar dragging across surface with harsh friction and metallic grind.
METLFric_METAL SCRAPE-Pick Axe On Fender Braam Long_B00M_MRCK.wav	Tool scraping across surface with aggressive tonal resonance and extended tail.
METLFric_METAL SCRAPE-Rusty Door Chitters_B00M_MRCK.wav	Aged surface movement with uneven friction and chattering metallic noise.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
METLFric_METAL SCRAPE-Screech Iron Rod On Fender Long High_B00M_MRCK.wav	Extended high pitched friction with piercing resonance and sustained tone.
METLFric_METAL SCRAPE-Screech Iron Rod On Fender Short High_B00M_MRCK.wav	Short sharp friction burst with bright high resonance.
METLFric_METAL SCRAPE-Shelving Unit High Long_B00M_MRCK.wav	Long scrape with elevated pitch and continuous metallic friction.
METLFric_METAL SCRAPE-Shelving Unit High Medium_B00M_MRCK.wav	Mid friction movement with bright tone and steady contact.
METLFric_METAL SCRAPE-Short Garage Door Drag_B00M_MRCK.wav	Brief dragging motion with gritty contact and compact resonance.
METLFric_METAL SCRAPE-Signal Box Lever Fast_B00M_MRCK.wav	Quick lever movement with sharp friction and mechanical response.
METLFric_METAL SCRAPE-Signal Box Lever Slow_B00M_MRCK.wav	Gradual lever motion with drawn out friction and controlled resistance.
METLFric_METAL SCRAPE-Slow Rusty Barbell Drags_B00M_MRCK.wav	Heavy object dragging with rough texture and uneven friction noise.
METLFric_METAL SCRAPE-Thin High Short_B00M_MRCK.wav	Brief thin contact producing sharp high friction tone.
METLFric_METAL SCRAPE-Whisk Box_B00M_MRCK.wav	Light scraping with rattling elements and irregular metallic texture.
METLTonI_METAL SCRAPE-Rusty Pole On Fender Squeal Short_B00M_MRCK.wav	Short, high pitched metal scrape with rusty friction and sharp squeal.
ELECSprk_POWER CRACKLE-Digital Glitch Clean_B00M_MRCK.wav	Sharp electrical bursts with clean digital texture and precise transient detail.
ELECSprk_POWER CRACKLE-Digital Glitch Granular Flanger_B00M_MRCK.wav	Fragmented electrical bursts with swirling modulation and granular movement.
ELECSprk_POWER CRACKLE-Lighter Short Glitch_B00M_MRCK.wav	Brief electrical ticks with light texture and quick transient bursts.
ELECSprk_POWER CRACKLE-Small Welding_B00M_MRCK.wav	Fine electrical crackle with short bursts and controlled intensity.
ELECSprk_POWER CRACKLE-Synthetic Noise Rips Fast_B00M_MRCK.wav	Rapid tearing bursts with aggressive noise texture and sharp transients.
ELECSprk_POWER CRACKLE-Synthetic Noise Rips Long_B00M_MRCK.wav	Extended tearing bursts with sustained noise texture and evolving intensity.
ELECSprk_POWER CRACKLE-Welding Constant_B00M_MRCK.wav	Continuous electrical crackle with steady intensity and dense texture.
ELECSprk_POWER CRACKLE-Welding Flash Over_B00M_MRCK.wav	Intense electrical surge with bright bursts and unstable discharge character.
ELECSprk_POWER CRACKLE-Welding Short Burst_B00M_MRCK.wav	Brief electrical discharge with sharp transient and compact texture.
CMPTDriv_POWER DOWN REAL-Hard Drive_B00M_MRCK.wav	Storage unit shutdown with spinning decay and mechanical power down tone.
MACHAppl_POWER DOWN REAL-Hand Mixer Granular Resonator_B00M_MRCK.wav	Mechanical shutdown with textured resonance and granular tonal decay.
MACHAppl_POWER DOWN REAL-Large Vacuum Cleaner_B00M_MRCK.wav	Heavy motor shutdown with deep tonal fade and diminishing airflow presence.
MACHAppl_POWER DOWN REAL-Small Air Blower_B00M_MRCK.wav	Compact motor shutdown with fading airflow and light tonal reduction.
MACHAppl_POWER DOWN REAL-Vacuum Cleaner_B00M_MRCK.wav	Motor deceleration with steady tonal drop and soft airflow fade.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
MACHAppl_POWER DOWN REAL-Vacuum Cleaner Turbine_B00M_MRCK.wav	Rotational shutdown with turbine resonance and gradual tonal decline.
MOTRElec_POWER DOWN REAL-Nail Gun_B00M_MRCK.wav	Mechanical power down with short motor wind down and abrupt stop.
MOTRElec_POWER DOWN REAL-Pin Gun_B00M_MRCK.wav	Compact motor shutdown with tight mechanical wind down and quick cutoff.
MACHPump_POWER IDLE-Compressor_B00M_MRCK.wav	Continuous pressure venting with steady airflow and dense mechanical hiss.
MACHPump_POWER IDLE-Water Turbine Constant_B00M_MRCK.wav	Running water turbine with continuous rotation, steady flow, and consistent mechanical output.
ROBTMisc_POWER IDLE-Large Rotating Ventilator_B00M_MRCK.wav	Driving synthetic ventilator with rotating motion, steady airflow, and consistent mechanical rhythm.
ROBTMisc_POWER IDLE-Engine Room Ambience_B00M_MRCK.wav	Running engine room with continuous machinery, layered hum, and dense mechanical atmosphere.
ROBTMisc_POWER IDLE-Large Buzzing_B00M_MRCK.wav	Generating large mechanical buzz with steady vibration and consistent tonal output.
ROBTMisc_POWER IDLE-Large Compressor Flutter_B00M_MRCK.wav	Running compressor with fluctuating motion, unstable pressure, and pulsing mechanical output.
ROBTMisc_POWER IDLE-Medium Rotating Fan_B00M_MRCK.wav	Driving rotating fan with steady motion, consistent airflow, and smooth mechanical rhythm.
ROBTMisc_POWER IDLE-Screw Box Massage Gun_B00M_MRCK.wav	Operating screw mechanism with rapid vibration, dense mechanical chatter, and continuous motion.
ROBTMisc_POWER IDLE-Step Ladder Massage Gun_B00M_MRCK.wav	Driving vibrating mechanism on ladder with rapid pulses, uneven contact, and scattered mechanical chatter.
ROBTMisc_POWER IDLE SYNTHETIC-Large Constant Drone_B00M_MRCK.wav	Generating large synthetic drone with steady output, continuous tone, and stable energy flow.
ROBTMisc_POWER IDLE SYNTHETIC-Large Engine Damped_B00M_MRCK.wav	Running synthetic engine with damped motion, reduced resonance, and controlled tonal output.
ROBTMisc_POWER IDLE SYNTHETIC-Large Generator Humm_B00M_MRCK.wav	Operating synthetic generator with steady output, deep hum, and continuous tonal vibration.
ROBTMisc_POWER IDLE SYNTHETIC-Large Hum_B00M_MRCK.wav	Generating sustained hum with stable tone and smooth continuous output.
ROBTMisc_POWER IDLE SYNTHETIC-Large Motor Low_B00M_MRCK.wav	Running synthetic motor with low pitch, steady rotation, and controlled tonal movement.
ROBTMisc_POWER IDLE SYNTHETIC-Large Purring Low_B00M_MRCK.wav	Generating low purring tone with soft modulation and continuous mechanical texture.
ROBTMisc_POWER IDLE SYNTHETIC-Low Chirps_B00M_MRCK.wav	Generating low intermittent chirps with short pulses and subtle tonal variation.
ROBTMisc_POWER IDLE SYNTHETIC-Medium Liquid Flow_B00M_MRCK.wav	Simulating liquid flow with steady movement, soft modulation, and continuous tonal texture.
ROBTMisc_POWER IDLE SYNTHETIC-Medium Tonal Drone_B00M_MRCK.wav	Generating mid range tonal drone with steady output and consistent sustain.
ROBTMisc_POWER IDLE SYNTHETIC-Pulsing Humm_B00M_MRCK.wav	Generating pulsing hum with rhythmic modulation and repeating tonal cycles.
ROBTMisc_POWER IDLE SYNTHETIC-Low Distorted Pulse_B00M_MRCK.wav	Generating low distorted pulse with rhythmic modulation and uneven tonal movement.
CMPTDriv_POWER UP REAL-Hard Drive_B00M_MRCK.wav	Storage unit startup with rising spin and mechanical activation sequence.
MACHAppl_POWER UP REAL-Hand Mixer Granular Resonator_B00M_MRCK.wav	Mechanical startup with textured resonance and rising tonal energy.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
MACHAppl_POWER UP REAL-Hand Mixer Variable Speed_B00M_MRCK.wav	Motor acceleration with shifting speed and dynamic tonal variation.
MACHAppl_POWER UP REAL-Large Vacuum Cleaner_B00M_MRCK.wav	Heavy motor startup with strong airflow and deep tonal buildup.
MACHAppl_POWER UP REAL-Small Air Blower_B00M_MRCK.wav	Compact motor startup with increasing airflow and light tonal rise.
MACHAppl_POWER UP REAL-Small Hand Vacuum Cleaner_B00M_MRCK.wav	Portable motor startup with quick tonal rise and focused airflow.
MACHAppl_POWER UP REAL-Vacuum Cleaner_B00M_MRCK.wav	Motor ignition with steady tonal increase and consistent airflow buildup.
MACHAppl_POWER UP REAL-Vacuum Cleaner Turbine_B00M_MRCK.wav	Rotational startup with turbine resonance and expanding tonal presence.
MACHInd_SERVO LARGE-Balancing Tool_B00M_MRCK.wav	Adjusting balancing tool with steady servo movement, controlled positioning, and smooth mechanical response.
MACHInd_SERVO LARGE-Bench Grinder_B00M_MRCK.wav	Engaging bench grinder with heavy rotation, dense motor tone, and continuous mechanical drive.
MACHInd_SERVO LARGE-Car Lift_B00M_MRCK.wav	Raising vehicle lift with slow upward movement, strong motor strain, and stable mechanical support.
MOTRSrvo_SERVO LARGE-Electric Garage Door_B00M_MRCK.wav	Opening garage door with rolling movement, steady motor drive, and rhythmic mechanical motion.
MOTRSrvo_SERVO LARGE-Forklift Arms Up_B00M_MRCK.wav	Lifting forklift arms with upward motion, hydraulic strain, and controlled mechanical rise.
MACHPump_SERVO LARGE-Huge Compressor_B00M_MRCK.wav	Running large compressor with heavy motor drive, dense pressure build, and continuous mechanical vibration.
AEROMech_SERVO LARGE-Jet Plane Door Close Short_B00M_MRCK.wav	Closing aircraft door with short movement, dense impact, and tight mechanical lock.
AEROMech_SERVO LARGE-Jet Plane Door Close_B00M_MRCK.wav	Closing aircraft door with extended movement, heavy impact, and solid locking mechanism.
AEROMech_SERVO LARGE-Jet Plane Door Open Short_B00M_MRCK.wav	Opening aircraft door with short release, dense movement, and quick mechanical shift.
AEROMech_SERVO LARGE-Jet Plane Door Open_B00M_MRCK.wav	Opening aircraft door with extended movement, heavy metal shift, and continuous servo motion.
MACHInd_SERVO LARGE-Lifting Platform Auto Stop_B00M_MRCK.wav	Raising platform with steady movement, motor drive, and abrupt mechanical stop.
MACHInd_SERVO LARGE-Lifting Platform Constant_B00M_MRCK.wav	Moving platform with continuous lift, steady motor tone, and consistent mechanical motion.
MACHInd_SERVO LARGE-Lifting Platform Garage_B00M_MRCK.wav	Operating platform lift with enclosed movement, soft resonance, and controlled mechanical drive.
MACHInd_SERVO LARGE-Lifting Platform Snap_B00M_MRCK.wav	Moving platform with short lift, sharp mechanical snap, and tight locking finish.
MACHInd_SERVO LARGE-Lifting Platform_B00M_MRCK.wav	Raising platform with steady movement, balanced motor drive, and controlled lift motion.
MACHInd_SERVO LARGE-Protection Board_B00M_MRCK.wav	Positioning protective panel with rigid movement, controlled shift, and subtle mechanical contact.
MACHInd_SERVO LARGE-Rake Cleaner Low_B00M_MRCK.wav	Operating rake cleaner with slow rotation, low mechanical tone, and steady scraping motion.
MACHInd_SERVO LARGE-Rake Cleaner_B00M_MRCK.wav	Running rake cleaner with continuous rotation, mechanical scraping, and consistent motor drive.
MACHInd_SERVO LARGE-Tire Mounting Machine_B00M_MRCK.wav	Operating tire machine with rotational movement, strong motor force, and dense mechanical engagement.
TOOLPowr_SERVO LARGE-Big Grinder On Hood Long_B00M_MRCK.wav	Running large grinder on metal surface with extended rotation, heavy contact, and continuous friction.
TOOLPowr_SERVO LARGE-Big Grinder On Hood Short_B00M_MRCK.wav	Running large grinder on metal surface with short burst, dense contact, and sharp friction.
DSGNGran_SERVO MEDIUM-Medium Midrange Resonance_B00M_MRCK.wav	Mid scale actuator movement with pronounced resonance in the mid frequency range.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
DSNGNGran_SERVO MEDIUM-Medium Midrange_B00M_MRCK.wav	Mid scale actuator motion with balanced tone and focused frequency content.
DSNGNGran_SERVO MEDIUM-Medium Multiple Housing_B00M_MRCK.wav	Multiple actuator units operating with layered movement and overlapping mechanical activity.
DSNGNGran_SERVO MEDIUM-Medium Multiple_B00M_MRCK.wav	Grouped actuator movement with combined motion and dense mechanical layering.
MOTRSrvo_SERVO MEDIUM-Device Resonance Double Move_B00M_MRCK.wav	Activating device with dual movement, layered resonance, and repeated mechanical response.
MOTRSrvo_SERVO MEDIUM-Device Resonance Single_B00M_MRCK.wav	Activating device with single movement, focused resonance, and controlled mechanical action.
MOTRSrvo_SERVO MEDIUM-Device Resonance Slow Gritty_B00M_MRCK.wav	Moving device with slow motion, gritty friction, and rough mechanical resonance.
MACHInd_SERVO MEDIUM-Drill Press Damaged Scraping_B00M_MRCK.wav	Running drill press with rough movement, damaged scraping, and uneven mechanical friction.
MACHInd_SERVO MEDIUM-Drill Press_B00M_MRCK.wav	Operating drill press with steady rotation, clean motor tone, and consistent mechanical motion.
MOTRSrvo_SERVO MEDIUM-Grate Resonance Broken_B00M_MRCK.wav	Handling metal grate with unstable movement, broken resonance, and irregular vibration.
MOTRSrvo_SERVO MEDIUM-High Power Resonance Random_B00M_MRCK.wav	Driving mechanism with high power, irregular motion, and fluctuating mechanical resonance.
MOTRSrvo_SERVO MEDIUM-High Power Resonance Robotic Slow_B00M_MRCK.wav	Moving mechanism with slow robotic motion, steady motor tone, and controlled resonance.
MOTRSrvo_SERVO MEDIUM-High Power Resonance Robotic_B00M_MRCK.wav	Operating mechanism with consistent robotic motion, strong motor tone, and stable resonance.
MOTRSrvo_SERVO MEDIUM-3D Printer Arm Long_B00M_MRCK.wav	Moving printer arm with extended motion, smooth motor drive, and light plastic resonance.
MOTRSrvo_SERVO MEDIUM-3D Printer Arm Short_B00M_MRCK.wav	Moving printer arm with short motion, precise control, and soft plastic tone.
MOTRSrvo_SERVO MEDIUM-3D Printer Housing Long_B00M_MRCK.wav	Shifting printer housing with extended movement, muted plastic resonance, and steady motion.
MOTRSrvo_SERVO MEDIUM-3D Printer Housing Short_B00M_MRCK.wav	Shifting printer housing with short movement, controlled motion, and soft plastic contact.
MOTRSrvo_SERVO MEDIUM-High Power Oscillated Pulling Strained_B00M_MRCK.wav	Driving mechanism with oscillating pull, strained tension, and uneven plastic movement.
MOTRSrvo_SERVO MEDIUM-High Power Pull Slow_B00M_MRCK.wav	Pulling mechanism with slow motion, steady force, and controlled plastic response.
MOTRSrvo_SERVO MEDIUM-High Power Random Chaotic Fast_B00M_MRCK.wav	Driving mechanism with fast chaotic motion, rapid fluctuations, and unstable plastic movement.
MOTRSrvo_SERVO MEDIUM-High Power Random Chaotic Random_B00M_MRCK.wav	Driving mechanism with irregular motion, unpredictable changes, and uneven plastic response.
MOTRSrvo_SERVO MEDIUM-High Power Rise Pull_B00M_MRCK.wav	Pulling mechanism with rising motion, increasing force, and building plastic tension.
MOTRSrvo_SERVO MEDIUM-High Power Strained Pull High_B00M_MRCK.wav	Pulling mechanism with high tension, strained movement, and tight plastic resistance.
MOTRSrvo_SERVO MEDIUM-High Power Strained Random_B00M_MRCK.wav	Driving mechanism with strained motion, irregular force, and unstable plastic movement.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
MOTRSrvo_SERVO MEDIUM-Robot Arm Gear_B00M_MRCK.wav	Moving robot arm with geared motion, mechanical stepping, and controlled plastic response.
MOTRSrvo_SERVO MEDIUM-Robot Arm Long_B00M_MRCK.wav	Extending robot arm with long movement, smooth servo drive, and steady plastic motion.
MOTRSrvo_SERVO MEDIUM-Robot Arm Random_B00M_MRCK.wav	Moving robot arm with irregular motion, shifting servo control, and uneven plastic response.
MOTRSrvo_SERVO MEDIUM-Robot Arm Short_B00M_MRCK.wav	Moving robot arm with short motion, precise control, and tight plastic movement.
MOTRSrvo_SERVO MEDIUM-Robot Joint Long_B00M_MRCK.wav	Rotating robot joint with extended motion, steady servo drive, and smooth plastic articulation.
MOTRSrvo_SERVO MEDIUM-Robot Joint Random_B00M_MRCK.wav	Rotating robot joint with irregular motion, shifting control, and uneven plastic articulation.
MOTRSrvo_SERVO MEDIUM-Robot Joint Short_B00M_MRCK.wav	Rotating robot joint with short motion, controlled movement, and tight plastic articulation.
MOTRSrvo_SERVO MEDIUM-Robot Leg Long_B00M_MRCK.wav	Moving robot leg with extended motion, steady servo drive, and balanced mechanical stride.
MOTRSrvo_SERVO MEDIUM-Robot Leg Random_B00M_MRCK.wav	Moving robot leg with uneven motion, shifting servo control, and irregular mechanical stride.
MOTRSrvo_SERVO MEDIUM-Robot Leg Short_B00M_MRCK.wav	Moving robot leg with short motion, precise control, and tight mechanical step.
MOTRSrvo_SERVO MEDIUM-Robot Wheel Long_B00M_MRCK.wav	Driving robot wheel with extended motion, smooth rotation, and steady mechanical roll.
MOTRSrvo_SERVO MEDIUM-Robot Wheel Random_B00M_MRCK.wav	Driving robot wheel with irregular motion, uneven rotation, and unstable mechanical roll.
MOTRSrvo_SERVO MEDIUM-Robot Wheel Short_B00M_MRCK.wav	Driving robot wheel with short movement, controlled rotation, and tight mechanical response.
MOTRSrvo_SERVO MEDIUM-Toy Robot Double_B00M_MRCK.wav	Activating toy robot with dual movement, repeated clicks, and light plastic motion.
MOTRSrvo_SERVO MEDIUM-Toy Robot Single Fast_B00M_MRCK.wav	Activating toy robot with fast single movement, quick click, and tight plastic response.
MOTRSrvo_SERVO MEDIUM-Toy Robot Single Slow_B00M_MRCK.wav	Activating toy robot with slow single movement, soft click, and gentle plastic motion.
TOOLPowr_SERVO MEDIUM-Bolt Tightener_B00M_MRCK.wav	Tightening bolt with rotational motion, firm resistance, and steady mechanical drive.
TOOLPowr_SERVO MEDIUM-Drilling Machine Hold Low Intensity_B00M_MRCK.wav	Holding drill with low rotation, soft contact, and controlled mechanical pressure.
TOOLPowr_SERVO MEDIUM-Drilling Machine Hold Max Intensity Long_B00M_MRCK.wav	Holding drill with high rotation, strong pressure, and sustained mechanical force.
TOOLPowr_SERVO MEDIUM-Drilling Machine Short Burst_B00M_MRCK.wav	Triggering drill with short burst, rapid rotation, and tight mechanical contact.
TOOLPowr_SERVO MEDIUM-Drill Positioning_B00M_MRCK.wav	Drill positioning with controlled movement, light contact, and precise mechanical adjustment.
DSGNGran_SERVO SMALL-Small Dampened_B00M_MRCK.wav	Small actuator motion with reduced resonance and controlled tonal output.
DSGNGran_SERVO SMALL-Small Harsh_B00M_MRCK.wav	Small actuator movement with sharp texture and rigid tonal response.
MACHAppl_SERVO SMALL-Hand Vacuum Cleaner Car_B00M_MRCK.wav	Compact motor movement with light plastic housing resonance and steady motion.
TOOLPowr_SERVO SMALL-Cordless Screwdriver On Car Door Burst_B00M_MRCK.wav	Electric screwdriver with short burst, rapid rotation, and tight metallic contact.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
TOOLPowr_SERVO SMALL-Cordless Screwdriver On Car Door Fast_B00M_MRCK.wav	Electric screwdriver with fast rotation, high motor speed, and firm mechanical contact.
TOOLPowr_SERVO SMALL-Cordless Screwdriver On Car Door Slow_B00M_MRCK.wav	Electric screwdriver with slow rotation, controlled movement, and light mechanical contact.
MOTRSrvo_SERVO SMALL-Grate Resonance High_B00M_MRCK.wav	Shaking metal grate with light movement, high-pitched resonance, and sharp vibration.
MOTRSrvo_SERVO SMALL-Grate Resonance Random_B00M_MRCK.wav	Handling metal grate with irregular motion, uneven resonance, and scattered vibration.
MOTRSrvo_SERVO SMALL-Grate Resonance Strained_B00M_MRCK.wav	Moving metal grate with tense motion, strained resonance, and tight mechanical stress.
MOTRSrvo_SERVO SMALL-Tiny Device Double Fast_B00M_MRCK.wav	Activating small device with rapid dual movement, tight clicks, and quick mechanical response.
MOTRSrvo_SERVO SMALL-Tiny Device Single Move_B00M_MRCK.wav	Activating small device with single motion, clean click, and controlled mechanical action.
MOTRSrvo_SERVO SMALL-Tiny Device Slow_B00M_MRCK.wav	Operating small device with slow motion, soft servo tone, and gentle mechanical movement.
MOTRSrvo_SERVO SMALL-Flywheel Car Long_B00M_MRCK.wav	Spinning flywheel car with extended motion, steady rotation, and continuous plastic motor drive.
MOTRSrvo_SERVO SMALL-Flywheel Car Short_B00M_MRCK.wav	Spinning flywheel car with short motion, quick rotation, and brief mechanical response.
MOTRSrvo_SERVO SMALL-High Power Tiny Random Moves_B00M_MRCK.wav	Driving small mechanism with rapid random movement, fluctuating motion, and unstable plastic response.
MOTRSrvo_SERVO SMALL-Robot Arm Gear Long_B00M_MRCK.wav	Moving small robot arm with geared motion, extended travel, and steady plastic stepping.
MOTRSrvo_SERVO SMALL-Robot Arm Gear Short_B00M_MRCK.wav	Moving small robot arm with geared motion, short travel, and tight mechanical stepping.
MOTRSrvo_SERVO SMALL-Robot Arm Joint Long_B00M_MRCK.wav	Rotating small robot joint with extended motion, smooth servo drive, and steady plastic articulation.
MOTRSrvo_SERVO SMALL-Robot Arm Joint Random_B00M_MRCK.wav	Rotating small robot joint with irregular motion, shifting control, and uneven plastic articulation.
MOTRSrvo_SERVO SMALL-Robot Arm Joint Short_B00M_MRCK.wav	Rotating small robot joint with short motion, controlled movement, and tight plastic articulation.
MOTRSrvo_SERVO SMALL-Tiny Device Moves_B00M_MRCK.wav	Activating small device with repeated motion, soft servo tone, and light plastic movement.
MOTRSrvo_SERVO SMALL-Tiny Device Rise_B00M_MRCK.wav	Raising small mechanism with upward motion, increasing tension, and light plastic response.
MOTRSrvo_SERVO SMALL-Tiny Motor Random_B00M_MRCK.wav	Running small motor with irregular motion, fluctuating speed, and uneven mechanical tone.
MOTRSrvo_SERVO SMALL-Tiny Motor Short Back And Forth_B00M_MRCK.wav	Driving small motor with short back-and-forth movement, tight motion, and quick directional shifts.
MOTRSrvo_SERVO SMALL-Tiny Robot Double_B00M_MRCK.wav	Activating small robot with dual movement, repeated clicks, and light plastic response.
MOTRSrvo_SERVO SMALL-Tiny Robot Fast_B00M_MRCK.wav	Activating small robot with fast movement, rapid clicks, and tight mechanical response.
MOTRSrvo_SERVO SMALL-Tiny Robot Random_B00M_MRCK.wav	Activating small robot with irregular motion, uneven timing, and scattered mechanical response.
MOTRSrvo_SERVO SMALL-Tiny Robot Slow_B00M_MRCK.wav	Activating small robot with slow movement, soft clicks, and gentle plastic response.
MOTRSrvo_SERVO SMALL-Tiny Robot Up Down_B00M_MRCK.wav	Moving small robot with vertical motion, repeated up-down movement, and light mechanical clicks.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
TOYMech_SERVO SMALL-Toy Car Double_B00M_MRCK.wav	Driving toy car with dual movement, repeated motion, and light plastic rolling response.
TOYMech_SERVO SMALL-Toy Car Slow Single_B00M_MRCK.wav	Driving toy car with slow single movement, controlled motion, and soft rolling response.
TOOLPowr_SERVO SMALL-Cordless Screwdriver Burst Long_B00M_MRCK.wav	Electrical screwdriver with extended burst, steady rotation, and consistent mechanical contact.
TOOLPowr_SERVO SMALL-Cordless Screwdriver Burst Short_B00M_MRCK.wav	Electrical screwdriver with short burst, quick rotation, and tight mechanical response.
TOOLPowr_SERVO SMALL-Cordless Screwdriver Hold Long_B00M_MRCK.wav	Holding screwdriver with sustained rotation, steady contact, and continuous mechanical drive.
TOOLPowr_SERVO SMALL-Electric Drill Gritty Burst Short_B00M_MRCK.wav	Triggering drill with short burst, gritty friction, and rough mechanical contact.
TOOLPowr_SERVO SMALL-Electric Drill Gritty Hold Long_B00M_MRCK.wav	Holding drill with extended rotation, gritty texture, and sustained mechanical friction.
TOOLPowr_SERVO SMALL-Electric Drill Gritty Up Down_B00M_MRCK.wav	Driving drill with vertical motion, repeated contact, and rough mechanical interaction.
TOOLPowr_SERVO SMALL-Jigsaw Burst Short_B00M_MRCK.wav	Triggering jigsaw with short burst, rapid cutting motion, and tight mechanical vibration.
ROBTMvmt_SERVO SYNTHETIC-Medium Harsh_B00M_MRCK.wav	Mid scale actuator motion with abrasive texture and rigid tonal character.
ROBTMvmt_SERVO SYNTHETIC-Double Zap Power_B00M_MRCK.wav	Triggering synthetic servo with dual pulses, sharp energy bursts, and strong tonal impact.
ROBTMvmt_SERVO SYNTHETIC-Double Zap_B00M_MRCK.wav	Triggering synthetic servo with dual pulses, quick energy bursts, and tight tonal response.
ROBTMvmt_SERVO SYNTHETIC-Droid High Long_B00M_MRCK.wav	Running synthetic droid servo with high pitch, extended motion, and sustained tonal modulation.
ROBTMvmt_SERVO SYNTHETIC-Droid High_B00M_MRCK.wav	Running synthetic droid servo with high pitch, short motion, and tight tonal response.
ROBTMvmt_SERVO SYNTHETIC-Droid Long Low_B00M_MRCK.wav	Running synthetic droid servo with low pitch, extended motion, and sustained tonal movement.
ROBTMvmt_SERVO SYNTHETIC-Droid Low_B00M_MRCK.wav	Running synthetic droid servo with low pitch, short motion, and controlled tonal response.
ROBTMvmt_SERVO SYNTHETIC-Motorized_B00M_MRCK.wav	Running synthetic servo with continuous motion, steady drive, and consistent tonal output.
ROBTMvmt_SERVO SYNTHETIC-Pitch Modulation Aggressive_B00M_MRCK.wav	Running synthetic servo with aggressive pitch modulation, rapid variation, and intense tonal movement.
ROBTMvmt_SERVO SYNTHETIC-Pitch Modulation_B00M_MRCK.wav	Running synthetic servo with pitch modulation, smooth variation, and controlled tonal movement.
ROBTMvmt_SERVO SYNTHETIC-Granular Radio Car Movement Fast_B00M_MRCK.wav	Driving synthetic motion with fast granular movement, rapid modulation, and scattered tonal texture.
ROBTMvmt_SERVO SYNTHETIC-Wind-Up Short Movement Freq Shift_B00M_MRCK.wav	Activating wind up mechanism with short movement, rising tension, and shifting tonal frequency.
ROBTMvmt_SERVO SYNTHETIC-Large Clean Lever_B00M_MRCK.wav	Engaging synthetic lever with smooth motion, clean response, and controlled tonal output.
ROBTMvmt_SERVO SYNTHETIC-Large Dirty Lever_B00M_MRCK.wav	Engaging synthetic lever with rough motion, unstable response, and textured tonal output.
ROBTMvmt_SERVO SYNTHETIC-Large Pneumatics Lever_B00M_MRCK.wav	Activating pneumatic lever with pressurized motion, controlled release, and mechanical airflow tone.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
ROBTMvmt_SERVO SYNTHETIC-Large Pneumatics Up Down Long_B00M_MRCK.wav	Driving pneumatic system with extended up-down motion, steady pressure shifts, and sustained tonal movement.
ROBTMvmt_SERVO SYNTHETIC-Large Pneumatics Up Down Short_B00M_MRCK.wav	Driving pneumatic system with short up-down motion, quick pressure changes, and tight tonal response.
ROBTMvmt_SERVO SYNTHETIC-Medium Clean Ascending_B00M_MRCK.wav	Driving synthetic servo with rising motion, smooth pitch increase, and controlled tonal build.
ROBTMvmt_SERVO SYNTHETIC-Medium Clean Complex_B00M_MRCK.wav	Driving synthetic servo with layered motion, complex modulation, and evolving tonal movement.
ROBTMvmt_SERVO SYNTHETIC-Medium Clean Descending_B00M_MRCK.wav	Driving synthetic servo with downward motion, smooth pitch drop, and controlled tonal release.
ROBTMvmt_SERVO SYNTHETIC-Medium Clean Drill_B00M_MRCK.wav	Driving synthetic drill with steady rotation, clean tone, and consistent mechanical modulation.
ROBTMvmt_SERVO SYNTHETIC-Medium Clean Lever_B00M_MRCK.wav	Engaging synthetic lever with smooth motion, clean response, and controlled tonal output.
ROBTMvmt_SERVO SYNTHETIC-Medium Clean Short Hold_B00M_MRCK.wav	Activating synthetic servo with short motion, held tone, and stable mechanical sustain.
ROBTMvmt_SERVO SYNTHETIC-Small Tight Complex_B00M_MRCK.wav	Driving small synthetic servo with tight motion, rapid modulation, and complex tonal variation.
ROBTMvmt_SERVO SYNTHETIC-Small Tight Drill Double Short_B00M_MRCK.wav	Triggering synthetic drill with short dual bursts, tight motion, and sharp tonal output.
ROBTMvmt_SERVO SYNTHETIC-Small Tight Drill_B00M_MRCK.wav	Driving synthetic drill with tight motion, steady rotation, and focused tonal response.
ROBTMvmt_SERVO SYNTHETIC-Small Tight Hold_B00M_MRCK.wav	Activating synthetic servo with held motion, stable tone, and controlled mechanical sustain.
DSGNBram_SYNTHETIC BRAAM-Bass Growl_B00M_MRCK.wav	Low, tonal surge with aggressive texture and sustained modulation.
DSGNBram_SYNTHETIC BRAAM-Digital Texture_B00M_MRCK.wav	Synthetic tonal layer with processed texture and evolving harmonic content.
DSGNBram_SYNTHETIC BRAAM-Growl Long_B00M_MRCK.wav	Extended tonal surge with gritty modulation and sustained low presence.
DSGNBram_SYNTHETIC BRAAM-Growl Short_B00M_MRCK.wav	Short tonal burst with aggressive modulation and compact low body.
DSGNBram_SYNTHETIC BRAAM-High Pitch Bend_B00M_MRCK.wav	Rising tonal sweep with sharp frequency shift and focused upper range.
DSGNBram_SYNTHETIC BRAAM-Liquid Soft_B00M_MRCK.wav	Smooth tonal swell with fluid texture and softened harmonic movement.
DSGNBram_SYNTHETIC BRAAM-Low Drill Grains Delay_B00M_MRCK.wav	Low pulses with granular texture and delayed rhythmic repetition.
DSGNBram_SYNTHETIC BRAAM-Low Pitch Bend_B00M_MRCK.wav	Descending tonal sweep with deep frequency shift and controlled modulation.
DSGNBram_SYNTHETIC BRAAM-Low Wobble Pitch Bend_B00M_MRCK.wav	Low sweep with unstable modulation and oscillating pitch movement.
DSGNBram_SYNTHETIC BRAAM-Metal Resonant_B00M_MRCK.wav	Resonant tonal strike with metallic character and sustained harmonic ring.
DSGNBram_SYNTHETIC BRAAM-Resonating Electron_B00M_MRCK.wav	Synthetic tonal emission with sustained resonance and electrical texture.
DSGNBram_SYNTHETIC BRAAM-Spectral Granular_B00M_MRCK.wav	Fragmented tonal layer with granular processing and shifting spectral content.
DSGNBram_SYNTHETIC BRAAM-Texturized Kick Thumps_B00M_MRCK.wav	Low pulses with layered texture and percussive tonal emphasis.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
DSGNBram_SYNTHETIC BRAAM-Thick Distortion_B00M_MRCK.wav	Dense tonal burst with heavy saturation and compressed harmonic body.
DSGNBram_SYNTHETIC BRAAM-Scan Drill Liquid Motion_B00M_MRCK.wav	Driving synthetic scan with heavy tonal sweep, fluid modulation, and dense low movement.
UIGlitch_SYNTHETIC GLITCH-Access Denied Flutter_B00M_MRCK.wav	Triggering glitch with rapid flutter, unstable signal, and sharp tonal interruption.
UIGlitch_SYNTHETIC GLITCH-Digital Interference_B00M_MRCK.wav	Generating interference with noisy texture, unstable signal, and continuous disruption.
UIGlitch_SYNTHETIC GLITCH-Fast Vibrato Malfunction_B00M_MRCK.wav	Driving glitch with rapid vibrato, unstable pitch, and erratic tonal movement.
UIGlitch_SYNTHETIC GLITCH-Large Chunky Burst_B00M_MRCK.wav	Triggering glitch with heavy burst, chunky texture, and dense signal breakup.
UIGlitch_SYNTHETIC GLITCH-Large Chunky Complex_B00M_MRCK.wav	Driving glitch with layered chunks, complex modulation, and evolving signal disruption.
UIGlitch_SYNTHETIC GLITCH-Large Chunky Long_B00M_MRCK.wav	Driving glitch with extended chunks, sustained breakup, and continuous signal distortion.
UIGlitch_SYNTHETIC GLITCH-Large Chunky Short_B00M_MRCK.wav	Triggering glitch with short chunks, tight bursts, and quick signal disruption.
UIGlitch_SYNTHETIC GLITCH-Large Liquid Distorted Chunks Transfer_B00M_MRCK.wav	Driving glitch with fluid distortion, shifting chunks, and evolving signal transfer.
UIGlitch_SYNTHETIC GLITCH-Large Liquid Distorted Chunks_B00M_MRCK.wav	Driving glitch with fluid distortion, layered chunks, and continuous signal breakup.
UIGlitch_SYNTHETIC GLITCH-Lofi Noisy Sequences_B00M_MRCK.wav	Generating glitch sequence with noisy texture, lo-fi tone, and rhythmic signal variation.
UIGlitch_SYNTHETIC GLITCH-Medium Stutter Noise Burst Short_B00M_MRCK.wav	Triggering glitch with short stutter bursts, noisy texture, and rapid signal interruption.
UIGlitch_SYNTHETIC GLITCH-Medium Stutter Noise Complex Long_B00M_MRCK.wav	Driving glitch with extended stutter, layered noise, and evolving signal disruption.
UIGlitch_SYNTHETIC GLITCH-Medium Tonal Chunks Stutter_B00M_MRCK.wav	Driving glitch with tonal chunks, repeated stutter, and rhythmic signal breakup.
UIGlitch_SYNTHETIC GLITCH-Ultra Slammed Impact Overload_B00M_MRCK.wav	Triggering glitch with extreme burst, overloaded signal, and dense tonal impact.
DSGNImpt_SYNTHETIC IMPACT-Brass Thumper_B00M_MRCK.wav	Heavy metallic strike with dense body and pronounced low punch.
DSGNImpt_SYNTHETIC IMPACT-Dirty Wavetable Slam_B00M_MRCK.wav	Textured synthetic hit with saturated tone and rough digital character.
DSGNImpt_SYNTHETIC IMPACT-Distorted Deflect Long_B00M_MRCK.wav	Extended rebound strike with heavy saturation and sustained tonal decay.
DSGNImpt_SYNTHETIC IMPACT-Distorted Deflect Short_B00M_MRCK.wav	Compact rebound strike with aggressive saturation and tight decay.
DSGNImpt_SYNTHETIC IMPACT-Electro Blast_B00M_MRCK.wav	High energy burst with sharp transient and electrically charged texture.
DSGNImpt_SYNTHETIC IMPACT-Full Scale Kick_B00M_MRCK.wav	Massive low hit with wide frequency spread and strong transient presence.
DSGNImpt_SYNTHETIC IMPACT-Gritty Transient_B00M_MRCK.wav	Sharp attack with rough texture and pronounced high detail.
DSGNImpt_SYNTHETIC IMPACT-Low Smack_B00M_MRCK.wav	Deep tonal hit with compact body and focused low emphasis.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
DSGNImp_SYNTHETIC IMPACT-Plasma Burst_B00M_MRCK.wav	Energetic strike with sizzling texture and bright, charged tonal character.
DSGNImp_SYNTHETIC IMPACT-Thump Bumpy Tail_B00M_MRCK.wav	Punchy hit followed by uneven decay with fluctuating low movement.
DSGNImp_SYNTHETIC IMPACT-Thunderous Mech_B00M_MRCK.wav	Massive mechanical strike with heavy resonance and layered tonal depth.
DSGNImp_SYNTHETIC IMPACT-Tonal Filter Texture_B00M_MRCK.wav	Resonant hit with shifting tonal coloration and filtered harmonic movement.
DSGNImp_SYNTHETIC IMPACT-Transient Noise Attack_B00M_MRCK.wav	Sharp burst with noisy onset and aggressive high presence.
DSGNSynth_SYNTHETIC IMPACT-Tonal Soft Morph_B00M_MRCK.wav	Gentle strike with smooth tonal transition and softened dynamic response.
SCIImp_SYNTHETIC IMPACT-Aggressive Burst_B00M_MRCK.wav	Triggering impact with sharp energy burst, aggressive transient, and dense tonal hit.
SCIImp_SYNTHETIC IMPACT-Granular Scan_B00M_MRCK.wav	Triggering impact with granular texture, scattered particles, and unstable tonal response.
SCIImp_SYNTHETIC IMPACT-Gritty Expression Downer_B00M_MRCK.wav	Triggering impact with gritty texture, downward motion, and rough tonal decay.
SCIImp_SYNTHETIC IMPACT-Plasma Pulse_B00M_MRCK.wav	Triggering plasma impact with pulsing energy, smooth tone, and controlled burst.
SCIImp_SYNTHETIC IMPACT-Power Burst Low_B00M_MRCK.wav	Triggering impact with low burst, heavy tone, and dense energy release.
DSGNSynth_POWER DOWN SYNTHETIC-Energy Bolt_B00M_MRCK.wav	Descending surge with sharp onset and dissipating electrical character.
DSGNSynth_POWER DOWN SYNTHETIC-Grain Synth_B00M_MRCK.wav	Granular tonal reduction with fragmenting texture and controlled fade out.
DSGNSynth_POWER DOWN SYNTHETIC-Granular Wavetable_B00M_MRCK.wav	Fragmented tonal descent with shifting spectral content and fading energy.
DSGNSynth_POWER DOWN SYNTHETIC-Large Granular Pitch Bend_B00M_MRCK.wav	Wide descending sweep with granular texture and deep frequency shift.
DSGNSynth_POWER DOWN SYNTHETIC-Soft Evolving Modulation_B00M_MRCK.wav	Gentle tonal fade with subtle modulation and smooth dynamic reduction.
DSGNSynth_POWER DOWN SYNTHETIC-Space Warped_B00M_MRCK.wav	Warped tonal descent with stretched texture and unstable frequency movement.
DSGNSynth_POWER DOWN SYNTHETIC-Stutter Burst_B00M_MRCK.wav	Interrupted tonal decay with rhythmic gating and fragmented pulses.
DSGNSynth_POWER DOWN SYNTHETIC-Stutter Tape Stop_B00M_MRCK.wav	Decelerating tonal collapse with glitchy interruptions and pitch slowdown.
DSGNSynth_POWER DOWN SYNTHETIC-Tonal Tremolo Rise_B00M_MRCK.wav	Oscillating tonal movement transitioning into fading amplitude modulation.
DSGNSynth_POWER DOWN SYNTHETIC-Vocalike Shift_B00M_MRCK.wav	Formant style tonal descent with speech like character and shifting resonance.
DSGNSynth_POWER DOWN SYNTHETIC-Warp Gate_B00M_MRCK.wav	Gated tonal collapse with warped modulation and abrupt dynamic cuts.
DSGNSynth_POWER UP SYNTHETIC-Energy Bolt_B00M_MRCK.wav	Rising surge with sharp onset and intensifying electrical texture.
DSGNSynth_POWER UP SYNTHETIC-Energy Ramp_B00M_MRCK.wav	Gradual tonal buildup with increasing intensity and expanding frequency range.
DSGNSynth_POWER UP SYNTHETIC-Grain Synth_B00M_MRCK.wav	Granular tonal buildup with fragmenting texture and rising energy.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
DSGNSynth_POWER UP SYNTHETIC-Granular Wavetable_B00M_MRCK.wav	Fragmented tonal rise with evolving spectral movement and increasing density.
DSGNSynth_POWER UP SYNTHETIC-Large Noisy Glitch_B00M_MRCK.wav	Expanding buildup with chaotic noise bursts and unstable digital artifacts.
DSGNSynth_POWER UP SYNTHETIC-Low Engine Pulse Riser Long_B00M_MRCK.wav	Deep rhythmic buildup with pulsing low and extended tonal rise.
DSGNSynth_POWER UP SYNTHETIC-Neuralink Charge_B00M_MRCK.wav	Futuristic tonal buildup with layered energy and controlled frequency escalation.
DSGNSynth_POWER UP SYNTHETIC-Pneumatic Riser_B00M_MRCK.wav	Pressurized tonal increase with airy bursts and mechanical buildup character.
DSGNSynth_POWER UP SYNTHETIC-Soft Evolving Modulation_B00M_MRCK.wav	Gentle tonal rise with smooth modulation and gradual dynamic increase.
DSGNSynth_POWER UP SYNTHETIC-Stutter Burst_B00M_MRCK.wav	Rhythmic buildup with interrupted pulses and fragmented tonal motion.
DSGNSynth_POWER UP SYNTHETIC-Stutter Tape Stop_B00M_MRCK.wav	Accelerating tonal rise with glitchy modulation and pitch instability.
DSGNSynth_POWER UP SYNTHETIC-Tonal Tremolo Rise_B00M_MRCK.wav	Oscillating tonal buildup with rhythmic amplitude variation and rising energy.
DSGNSynth_POWER UP SYNTHETIC-Wavetable Simple Rise_B00M_MRCK.wav	Clean tonal increase with smooth frequency climb and controlled progression.
ROBTVox_SYNTHETIC TELEMETRY-Spectral Scanner_B00M_MRCK.wav	Activating spectral scan with sweeping frequencies, layered tones, and continuous data modulation.
UIBeep_SYNTHETIC TELEMETRY-Grain Gritty Sequence_B00M_MRCK.wav	Triggering telemetry sequence with gritty texture, stepped pulses, and rough tonal pattern.
UIBeep_SYNTHETIC TELEMETRY-Grain Tonal Denoise Beep Sequence_B00M_MRCK.wav	Triggering telemetry sequence with tonal pulses, filtered texture, and clean signal progression.
UIBeep_SYNTHETIC TELEMETRY-Small Spectral Glitches_B00M_MRCK.wav	Generating glitch pulses with short bursts, spectral variation, and scattered signal movement.
UIData_SYNTHETIC TELEMETRY-Chaotic Shifters_B00M_MRCK.wav	Driving data signal with chaotic modulation, rapid shifts, and unstable tonal movement.
UIData_SYNTHETIC TELEMETRY-Fast Filter Resonance_B00M_MRCK.wav	Driving signal with fast filter movement, resonant peaks, and rapid tonal modulation.
UIData_SYNTHETIC TELEMETRY-Frequency Scan_B00M_MRCK.wav	Scanning frequencies with sweeping motion, layered tones, and continuous modulation.
UIData_SYNTHETIC TELEMETRY-Hi-Tech Loading_B00M_MRCK.wav	Running loading sequence with rhythmic pulses, smooth progression, and steady signal build.
UIData_SYNTHETIC TELEMETRY-Phasey Filter Steps_B00M_MRCK.wav	Driving signal with stepped filter motion, phase modulation, and evolving tonal texture.
UIData_SYNTHETIC TELEMETRY-Zappy Filter Vocoded_B00M_MRCK.wav	Triggering signal with sharp pulses, vocoded texture, and energetic tonal bursts.
DSGNGran_SYNTHETIC TEXTURE-Drum Tails_B00M_MRCK.wav	Residual percussive decay with extended tonal tail and textured sustain.
DSGNGran_SYNTHETIC TEXTURE-Soft Burst Evolve_B00M_MRCK.wav	Gentle tonal burst evolving into sustained textured movement.
DSGNMisc_SYNTHETIC TEXTURE-Energy Fluctuation_B00M_MRCK.wav	Unstable tonal layer with shifting intensity and evolving frequency motion.
DSGNMisc_SYNTHETIC TEXTURE-Evolving Flow_B00M_MRCK.wav	Continuous movement with smooth progression and gradually changing texture.
DSGNMisc_SYNTHETIC TEXTURE-Gnarly Grains_B00M_MRCK.wav	Rough granular layer with irregular fragments and dense micro detail.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
DSGNMisc_SYNTHETIC TEXTURE-Hydro Morph_B00M_MRCK.wav	Fluid like tonal transformation with smooth modulation and organic motion.
DSGNMisc_SYNTHETIC TEXTURE-Liquid Evolve_B00M_MRCK.wav	Flowing tonal layer with gradual transformation and soft dynamic movement.
DSGNMisc_SYNTHETIC TEXTURE-Mech Intelligence_B00M_MRCK.wav	Structured synthetic layer with patterned motion and controlled mechanical evolution.
DSGNMisc_SYNTHETIC TEXTURE-Random Filters_B00M_MRCK.wav	Unpredictable tonal shifts with dynamic filtering and irregular modulation.
DSGNMisc_SYNTHETIC TEXTURE-Transform Morph Nasty_B00M_MRCK.wav	Aggressive transformation with distorted texture and chaotic tonal changes.
DSGNSynth_SYNTHETIC TEXTURE-Bump Beam_B00M_MRCK.wav	Pulsing tonal layer with rhythmic bumps and focused energy bursts.
DSGNSynth_SYNTHETIC TEXTURE-Chaotic Low Stutter_B00M_MRCK.wav	Irregular low pulses with broken rhythm and unstable modulation.
DSGNSynth_SYNTHETIC TEXTURE-Dark Robotic_B00M_MRCK.wav	Low tonal layer with mechanical character and shadowy synthetic texture.
DSGNSynth_SYNTHETIC TEXTURE-Dirty Wavetable Scan_B00M_MRCK.wav	Scanning tonal layer with distorted texture and shifting spectral movement.
DSGNSynth_SYNTHETIC TEXTURE-Gritty Bass Chaotic_B00M_MRCK.wav	Rough low layer with unstable movement and aggressive tonal fluctuations.
DSGNSynth_SYNTHETIC TEXTURE-Low Mid Chugs_B00M_MRCK.wav	Rhythmic mid low pulses with tight repetition and mechanical tonal character.
DSGNSynth_SYNTHETIC TEXTURE-Prism Stutter Evolve_B00M_MRCK.wav	Fragmented tonal pattern with shifting layers and evolving spectral motion.
DSGNSynth_SYNTHETIC TEXTURE-Recharge Batteries_B00M_MRCK.wav	Rising electrical layer with pulsing energy and gradual tonal buildup.
DSGNSynth_SYNTHETIC TEXTURE-Resonant Formant Filter_B00M_MRCK.wav	Vocal like tonal layer with shifting resonance and filtered harmonic movement.
DSGNSynth_SYNTHETIC TEXTURE-Sizzle Beam_B00M_MRCK.wav	Bright tonal stream with sizzling texture and focused high energy.
DSGNSynth_SYNTHETIC TEXTURE-Slow Motion Energy Flyby_B00M_MRCK.wav	Stretched tonal pass with smooth motion and sustained energetic presence.
DSGNSynth_SYNTHETIC TEXTURE-Stutter Fragments_B00M_MRCK.wav	Broken tonal sequence with rapid interruptions and scattered micro elements.
DSGNSynth_SYNTHETIC TEXTURE-Stutter Growl_B00M_MRCK.wav	Interrupted low tonal layer with aggressive modulation and pulsing movement.
DSGNSynth_SYNTHETIC TEXTURE-Transform Movement Constant_B00M_MRCK.wav	Continuous evolving layer with shifting tone and steady transformation.
MECHMisc_SYNTHETIC TEXTURE-Medium Expression Energy Movement_B00M_MRCK.wav	Moderate synthetic motion with evolving tone and controlled energetic flow.
DSGNGran_SYNTHETIC VOCAL-Grain Tonal Beep Sequence_B00M_MRCK.wav	Short tonal pulses arranged in sequence with synthetic vocal like character.
ROBTVox_SYNTHETIC VOCAL-Alarm Scream_B00M_MRCK.wav	Triggering synthetic alarm with sharp rise, intense tonal burst, and sustained high output.
ROBTVox_SYNTHETIC VOCAL-Drone Alerted_B00M_MRCK.wav	Activating drone alert with sudden tonal rise, focused signal, and sharp mechanical response.
ROBTVox_SYNTHETIC VOCAL-Drone Beep_B00M_MRCK.wav	Triggering drone signal with short pulse, clean tone, and tight electronic response.
ROBTVox_SYNTHETIC VOCAL-Drone Harsh Grains_B00M_MRCK.wav	Driving drone output with rough granular texture, unstable tone, and scattered signal movement.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
ROBTVox_SYNTHETIC VOCAL-Drone Subtle_B00M_MRCK.wav	Generating drone signal with soft tone, minimal movement, and gentle electronic presence.
ROBTVox_SYNTHETIC VOCAL-Drone Tonal Confirm_B00M_MRCK.wav	Triggering confirmation signal with stable tone, short pulse, and clear electronic response.
ROBTVox_SYNTHETIC VOCAL-Expressive Droid Long_B00M_MRCK.wav	Driving droid vocal with extended tonal movement, expressive modulation, and evolving pitch.
ROBTVox_SYNTHETIC VOCAL-Expressive Droid Negative_B00M_MRCK.wav	Driving droid vocal with downward tonal movement, subdued modulation, and negative signal tone.
ROBTVox_SYNTHETIC VOCAL-Expressive Droid Neutral_B00M_MRCK.wav	Driving droid vocal with balanced tone, controlled modulation, and steady signal output.
ROBTVox_SYNTHETIC VOCAL-Expressive Droid Short_B00M_MRCK.wav	Driving droid vocal with short tonal burst, quick modulation, and tight signal response.
ROBTVox_SYNTHETIC VOCAL-Expressive Tone_B00M_MRCK.wav	Generating expressive tone with smooth modulation, balanced pitch, and controlled signal output.
ROBTVox_SYNTHETIC VOCAL-Harmonic Droid Moans_B00M_MRCK.wav	Driving droid vocal with harmonic layering, slow modulation, and resonant tonal movement.
ROBTVox_SYNTHETIC VOCAL-Idle Liquid Motion_B00M_MRCK.wav	Generating idle signal with fluid modulation, soft tonal movement, and continuous flow.
ROBTVox_SYNTHETIC VOCAL-Initiate Liquid Motion_B00M_MRCK.wav	Activating signal with rising fluid motion, increasing modulation, and smooth tonal build.
ROBTVox_SYNTHETIC VOCAL-Large Granular Growl_B00M_MRCK.wav	Driving vocal output with dense granular texture, low-frequency tone, and aggressive modulation.
ROBTVox_SYNTHETIC VOCAL-Medium Robotic Frequency Shift_B00M_MRCK.wav	Driving robotic vocal with shifting frequency, controlled modulation, and mechanical tonal movement.
ROBTVox_SYNTHETIC VOCAL-Release Liquid Motion_B00M_MRCK.wav	Releasing signal with downward fluid motion, fading modulation, and soft tonal decay.
ROBTVox_SYNTHETIC VOCAL-Surveillance Bot Alert Sharp_B00M_MRCK.wav	Triggering alert with sharp tonal spike, quick response, and focused signal output.
ROBTVox_SYNTHETIC VOCAL-Surveillance Bot Alert_B00M_MRCK.wav	Triggering alert with steady tonal rise, clear signal, and controlled electronic response.
ROBTVox_SYNTHETIC VOCAL-Surveillance Bot Check_B00M_MRCK.wav	Activating scan signal with short pulses, rhythmic pattern, and light tonal variation.
ROBTVox_SYNTHETIC VOCAL-Surveillance Bot Idle_B00M_MRCK.wav	Generating idle signal with soft tone, low activity, and continuous background presence.
ROBTVox_SYNTHETIC VOCAL-Surveillance Bot Shut Down_B00M_MRCK.wav	Shutting down signal with descending tone, fading output, and gradual electronic decay.
DSGNGran_SYNTHETIC WHOOSH-Grain Servo Movement_B00M_MRCK.wav	Airy motion layer with granular texture and mechanical sweep characteristics.
DSGNWhsh_SYNTHETIC WHOOSH-Airy Phase Complex_B00M_MRCK.wav	Soft airy whoosh with layered phasing and complex tonal movement.
DSGNWhsh_SYNTHETIC WHOOSH-Airy Phase Single_B00M_MRCK.wav	Light airy whoosh with subtle phasing and focused tonal motion.
DSGNWhsh_SYNTHETIC WHOOSH-Complex Grain Stutter_B00M_MRCK.wav	Textured whoosh with granular detail and irregular stuttering motion.
DSGNWhsh_SYNTHETIC WHOOSH-Low Warbler_B00M_MRCK.wav	Deep tonal whoosh with fluctuating pitch and unstable modulation.
DSGNWhsh_SYNTHETIC WHOOSH-Resonant Delay_B00M_MRCK.wav	Echoing whoosh with resonant tail and delayed tonal reflections.
DSGNWhsh_SYNTHETIC WHOOSH-Robotic Swing Short_B00M_MRCK.wav	Short mechanical whoosh with rigid motion and synthetic tonal edge.
DSGNWhsh_SYNTHETIC WHOOSH-Robotic Swing_B00M_MRCK.wav	Mechanical whoosh with steady motion and synthetic tonal character.
DSGNWhsh_SYNTHETIC WHOOSH-Sabre Style_B00M_MRCK.wav	Sharp sweeping whoosh with clean motion and cutting high detail.
DSGNWhsh_SYNTHETIC WHOOSH-Saw Wave Modulation_B00M_MRCK.wav	Textured whoosh with oscillating tonal pattern and modulated harmonic content.

MECHS+ ROBOTS

FILENAME	DESCRIPTION
DSGNWhsh_SYNTHETIC WHOOSH-Spectral Drone Modulated_B00M_MRCK.wav	Wide tonal whoosh with evolving spectral layers and dynamic modulation.
DSGNWhsh_SYNTHETIC WHOOSH-Spectral Screamer_B00M_MRCK.wav	High intensity whoosh with piercing tonal sweep and aggressive frequency rise.
DSGNWhsh_SYNTHETIC WHOOSH-Spectral Soft Energy_B00M_MRCK.wav	Smooth tonal whoosh with gentle energy flow and soft harmonic movement.
DSGNWhsh_SYNTHETIC WHOOSH-Triangle Wave_B00M_MRCK.wav	Clean tonal whoosh with simple waveform motion and steady modulation.
DSGNWhsh_SYNTHETIC WHOOSH-Wavetable Doppler_B00M_MRCK.wav	Passing whoosh with shifting pitch and dynamic movement across space.
DSGNWhsh_SYNTHETIC WHOOSH-Wavetable LFO Flutter_B00M_MRCK.wav	Modulated whoosh with fluttering motion and rhythmic tonal variation.