

MAGIC UI

FILENAME	DESCRIPTION
BELLMisc_PING-Metal Small_B00M_MUICK.wav	Small metallic bell ping with a bright tonal ring and short decay.
BELLMisc_PING-Ringing Small_B00M_MUICK.wav	Small bell ping with a clear ringing tone and gentle decay.
BELLMisc_PING-Tibetan Bell Small_B00M_MUICK.wav	Small Tibetan bell strike with a warm resonant tone and lingering sustain.
BELLMisc_PING-Tibetan Singing Bowl Large_B00M_MUICK.wav	Large Tibetan singing bowl strike with a deep resonant bloom and long harmonic sustain.
BELLMisc_PING-Tibetan Singing Bowl Medium_B00M_MUICK.wav	Medium Tibetan singing bowl strike with a balanced resonant tone and sustained harmonics.
BELLMisc_PING-Tibetan Singing Bowl Small_B00M_MUICK.wav	Small Tibetan singing bowl strike with a delicate resonant tone and soft decay.
CERMTonL_GLASS-Ring Out Ceramic Bowl Large_B00M_MUICK.wav	Large ceramic bowl ring with rich resonant harmonics and an extended decay.
CERMTonL_GLASS-Ring Out Ceramic Bowl Medium_B00M_MUICK.wav	Ceramic bowl resonance with balanced tonal harmonics and a natural decay.
CERMTonL_GLASS-Ring Out Ceramic Bowl Small_B00M_MUICK.wav	Small ceramic bowl ring with a light tonal resonance and short decay.
CLOTHFlp_CLOTH-Bed Sheet Flap_B00M_MUICK.wav	Soft bed sheet flap with airy fabric movement and a smooth finish.
CLOTHFlp_CLOTH-Chino Flap Complex_B00M_MUICK.wav	Layered chino fabric flaps with varied folds and continuous cloth movement.
CLOTHFlp_CLOTH-Chino Flap_B00M_MUICK.wav	Chino fabric flap with soft cloth movement and a natural finish.
CLOTHFlp_CLOTH-Denim Flap Aggressive_B00M_MUICK.wav	Assertive denim flap with heavy fabric movement and pronounced folds.
CLOTHFlp_CLOTH-Denim Flap_B00M_MUICK.wav	Denim flap with textured fabric movement and a natural finish.
CLOTHFlp_CLOTH-Raincoat Flap_B00M_MUICK.wav	Raincoat flap with crisp synthetic fabric movement and light rustling.
CLOTHImpt_CLOTH-Chino Flap Impact_B00M_MUICK.wav	Chino fabric impact with a soft flap and muted cloth accent.
CLOTHImpt_CLOTH-Cotton Tent Flap_B00M_MUICK.wav	Cotton tent flap with broad fabric movement and a soft finish.
CLOTHImpt_CLOTH-Cotton Tent Impact_B00M_MUICK.wav	Cotton tent impact with dense fabric movement and a cushioned hit.
CLOTHImpt_CLOTH-Cotton Tent Snap_B00M_MUICK.wav	Cotton tent snap with a tight fabric crack and brief decay.
CLOTHImpt_CLOTH-Denim Punch Impact_B00M_MUICK.wav	Denim impact with compressed fabric movement and a firm cloth hit.
CLOTHImpt_CLOTH-Duffle Bag Squeeze_B00M_MUICK.wav	Duffle bag squeeze with dense fabric compression and shifting material.
CLOTHImpt_CLOTH-Punch Leather Couch_B00M_MUICK.wav	Leather couch impact with soft cushioning and creasing material movement.
CLOTHImpt_CLOTH-Raincoat Punch Impact_B00M_MUICK.wav	Raincoat impact with synthetic fabric compression and a muted hit.
CLOTHImpt_CLOTH-Rucksack Grab_B00M_MUICK.wav	Rucksack grab with tight fabric movement and shifting straps.
CLOTHImpt_CLOTH-Sheet Hit_B00M_MUICK.wav	Bed sheet hit with soft fabric impact and airy movement.
CLOTHMvmt_CLOTH-Cape Flap_B00M_MUICK.wav	Cape movement with broad flowing fabric and gentle flapping.
CLOTHMvmt_CLOTH-Chino Wave Constant_B00M_MUICK.wav	Continuous chino movement with steady fabric waves and soft rustling.
CLOTHMvmt_CLOTH-Denim Movement Fast_B00M_MUICK.wav	Fast denim movement with rapid fabric swishes and textured folds.

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CLOTHMvmt_CLOTH-Denim Movement_B00M_MUICK.wav	Denim movement with natural cloth motion and textured rustling.
CLOTHMvmt_CLOTH-Flag Motion_B00M_MUICK.wav	Flag movement with flowing fabric sweeps and steady fluttering.
CLOTHMvmt_CLOTH-Raincoat Movement Constant_B00M_MUICK.wav	Continuous raincoat movement with crisp synthetic rustling throughout.
CLOTHMvmt_CLOTH-Raincoat Movement Short_B00M_MUICK.wav	Short raincoat movement with quick synthetic rustling and a clean finish.
CLOTHMvmt_CLOTH-Sheet Flap_B00M_MUICK.wav	Bed sheet flap with light fabric movement and soft airflow.
CLOTHMvmt_CLOTH-Sheet Snap Short_B00M_MUICK.wav	Short bed sheet snap with a quick fabric crack and brief flutter.
CLOTHMvmt_CLOTH-Thick Movement Aggressive_B00M_MUICK.wav	Aggressive thick fabric movement with dense folds and forceful swishing.
CLOTHMvmt_WHOOSH LOW-Bed Sheet Soft_B00M_MUICK.wav	Soft bed sheet whoosh with low airy movement and gentle fabric flow.
CLOTHMvmt_WHOOSH SHORT-Umbrella Open_B00M_MUICK.wav	Short umbrella opening with expanding fabric movement and a soft mechanical finish.
CLOTHMvmt_WHOOSH-Hoodie Designed_B00M_MUICK.wav	Designed hoodie whoosh with textured fabric sweeps and a smooth tonal finish.
COMType_METAL MECHANIC-Slide Snap Typewriter Old_B00M_MUICK.wav	Old typewriter slide with a metallic snap and precise mechanical finish.
COMType_METAL MECHANIC-Turn Click Slide Typewriter Old Small Long_B00M_MUICK.wav	Old typewriter mechanism with turning parts, light clicks, metallic slide and extended finish.
COMType_METAL MECHANIC-Turn Click Slide Typewriter Old Small Short_B00M_MUICK.wav	Old typewriter mechanism with turning parts, crisp clicks and a short metallic slide.
COMType_METAL MECHANIC-Turn Click Slide Typewriter Old_B00M_MUICK.wav	Old typewriter mechanism with rotating parts, metallic clicks and a smooth sliding action.
COMType_METAL MECHANIC-Turn Long Medium_B00M_MUICK.wav	Medium mechanical turn with smooth rotation and a controlled metallic finish.
COMType_METAL MECHANIC-Turn Short Medium_B00M_MUICK.wav	Medium mechanical turn with a brief rotation and subtle metallic movement.
DOORAntq_MECH LEVER-Bedroom Complex_B00M_MUICK.wav	Vintage bedroom door lever with layered mechanical movement and multiple latch clicks.
DOORAntq_MECH LEVER-Bedroom Snap Back_B00M_MUICK.wav	Vintage bedroom door lever snaps back with a tight mechanical return.
DOORAntq_MECH LEVER-Bedroom Snap Close_B00M_MUICK.wav	Vintage bedroom door lever closes with a firm latch snap.
DOORAntq_MECH LEVER-Bedroom Snap Double_B00M_MUICK.wav	Vintage bedroom door lever with two distinct mechanical latch snaps.
DOORAntq_MECH LEVER-Cupboard Antique Wood Secret Door Snap_B00M_MUICK.wav	Vintage wooden cupboard latch snaps with aged mechanical detail.
DOORAntq_MECH LEVER-Door Antique Iron Handle Snap Hard_B00M_MUICK.wav	Vintage iron handle snaps firmly with a solid metallic clack.
DOORAntq_MECH LEVER-Door Antique Iron Handle Snap Soft_B00M_MUICK.wav	Vintage iron handle closes with a gentle latch and muted metallic contact.
DOORAntq_MECH LEVER-Door Antique Iron Snap Close_B00M_MUICK.wav	Vintage iron latch closes with a decisive mechanical click.

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FILENAME	DESCRIPTION
DOORAntq_MECH LEVER-Door Antique Lever Pull Squeak Double_B00M_MUICK.wav	Vintage lever pulled twice with dry squeaks and mechanical movement.
DOORAntq_MECH LEVER-Door Antique Lever Pull Squeak Single_B00M_MUICK.wav	Vintage lever pulled with a single squeak and smooth release.
DOORAntq_MECH LEVER-Door Antique Wood Close Complex Rattle_B00M_MUICK.wav	Vintage wooden door closes with layered rattles and aged hardware movement.
DOORAntq_MECH LEVER-Door Antique Wood Handle Complex Movement_B00M_MUICK.wav	Vintage wooden handle moves through multiple mechanical stages with subtle rattles.
DOORAntq_MECH LEVER-Door Antique Wood Handle Double Snap Soft_B00M_MUICK.wav	Vintage wooden handle produces two gentle latch snaps during operation.
DOORAntq_MECH LEVER-Door Antique Wood Handle Press Down Release Fast_B00M_MUICK.wav	Vintage wooden handle presses and releases quickly with crisp mechanical action.
DOORAntq_MECH LEVER-Door Antique Wood Handle Press Down Release Single_B00M_MUICK.wav	Vintage wooden handle presses and releases with a single clean latch movement.
DOORAntq_MECH LEVER-Door Antique Wood Handle Press Down Release Slow_B00M_MUICK.wav	Vintage wooden handle presses slowly before a controlled mechanical release.
DOORAntq_MECH LEVER-Door Antique Wood Handle Snap Hard_B00M_MUICK.wav	Vintage wooden handle closes with a firm latch and solid mechanical click.
DOORAntq_MECH LEVER-Door Antique Wood Handle Snap Midrange_B00M_MUICK.wav	Vintage wooden handle snaps with a balanced mechanical tone.
DOORAntq_MECH LEVER-Door Antique Wood Handle Snap Soft_B00M_MUICK.wav	Vintage wooden handle settles with a light latch and muted contact.
DOORAntq_MECH LEVER-Door Antique Wood Handle Squeak Close_B00M_MUICK.wav	Vintage wooden handle squeaks before settling into the closed position.
DOORAntq_MECH LEVER-Door Wood Antique Open Squeak_B00M_MUICK.wav	Antique wooden door opens with dry hinge squeaks and aged hardware movement.
DOORAntq_MECH LEVER-Door Wood Glass Handle Down_B00M_MUICK.wav	Vintage door handle presses downward with smooth mechanical movement.
DOORAntq_MECH LEVER-Door Wood Glass Handle Up And Down_B00M_MUICK.wav	Wooden door handle moves up and down with repeated mechanical clicks.
DOORAntq_MECH LEVER-Gate Antique Close Slam_B00M_MUICK.wav	Vintage gate closes with a heavy slam and aged hardware rattle.
DOORAntq_MECH LEVER-Gate Antique Lock Close Snap_B00M_MUICK.wav	Vintage gate lock engages with a crisp latch snap and solid closure.
DOORAntq_MECH LEVER-Gate Antique Snap_B00M_MUICK.wav	Vintage gate latch snaps shut with a firm mechanical catch.

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DOORAntq_MECH LEVER-Grill Gate Squeak Close_B00M_MUICK.wav	Metal gate closes with dry hinge squeaks and a secure latch.
DOORAntq_MECH LEVER-Grille Gate Metal Close Snap_B00M_MUICK.wav	Metal grille gate shuts with a sharp latch snap and metallic clack.
DOORAntq_MECH LEVER-Metal Snap_B00M_MUICK.wav	Vintage metal door lever with a sharp mechanical snap and short resonance.
DOORAntq_MECH LEVER-Window Antique Close Snap_B00M_MUICK.wav	Vintage window closes with a firm latch snap and aged hardware detail.
DOORAntq_MECH LEVER-Window Antique Handle Close_B00M_MUICK.wav	Vintage window handle rotates before settling into a secure latch.
DOORAntq_MECH LEVER-Wood Old Snap Tight Double_B00M_MUICK.wav	Vintage wooden door lever with two tight mechanical latch snaps.
DOORAntq_MECH LEVER-Wood Old Snap Tight_B00M_MUICK.wav	Vintage wooden door lever with a tight mechanical latch snap.
DOORAntq_MECH LEVER-Wooden Old Top Close_B00M_MUICK.wav	Vintage top mounted wooden latch closes with a solid mechanical click.
DOORAntq_MECH LEVER-Wooden Old Top Complex_B00M_MUICK.wav	Vintage top mounted wooden latch with layered mechanical movement and multiple clicks.
DOORAntq_MECH LEVER-Wooden Old Top Mechanic_B00M_MUICK.wav	Vintage top mounted wooden latch with detailed mechanical movement and firm clicks.
DOORAntq_MECH LEVER-Wooden Old Top Misc_B00M_MUICK.wav	Vintage top mounted wooden latch with varied mechanical movements and subtle clicks.
DOORAntq_METAL MECHANIC-Chest Bar Complex Movement_B00M_MUICK.wav	Vintage chest bar mechanism with layered metallic movement and sliding components.
DOORAntq_METAL MECHANIC-Door Antique Handle Complex Movement_B00M_MUICK.wav	Vintage door handle with intricate mechanical movement and metallic clicks.
DOORAntq_METAL MECHANIC-Handle Complex Movement_B00M_MUICK.wav	Vintage metal handle mechanism with layered movement, subtle clicks and sliding parts.
DOORAntq_WOOD HIT-Gate Antique Snap_B00M_MUICK.wav	Vintage wooden gate closes with a sharp wooden snap and brief resonance.
DOORAntq_WOOD HIT-Gate Close Single_B00M_MUICK.wav	Vintage wooden gate closes with a single solid wooden impact.
DOORAntq_WOOD HIT-Gate Close_B00M_MUICK.wav	Vintage wooden gate closes with a firm wooden impact and natural resonance.
DOORAntq_WOOD HIT-Old Open Snap_B00M_MUICK.wav	Old wooden door opens with a quick snap and light wooden impact.
DOORAntq_WOOD HIT-Old Open_B00M_MUICK.wav	Old wooden door opens with a solid wooden movement and soft impact.
DOORCreak_WOOD CREAK-Bench Antique Open _B00M_MUICK.wav	Vintage wooden bench opens with a long textured creak and gentle movement.
DOORCreak_WOOD CREAK-Door Antique Long_B00M_MUICK.wav	Vintage wooden door creaks with extended tonal resonance and textured movement.
DOORCreak_WOOD CREAK-Door Antique Short_B00M_MUICK.wav	Vintage wooden door creaks with a brief textured groan and natural decay.
DOORCreak_WOOD CREAK-Floor Antique Short_B00M_MUICK.wav	Vintage wooden floor creaks with a short dry groan and subtle resonance.
DOORCreak_WOOD CREAK-Floor Antique Slow Long_B00M_MUICK.wav	Vintage wooden floor creaks slowly with extended tonal strain and lingering resonance.
DOORCreak_WOOD CREAK-Parquet Antique Long_B00M_MUICK.wav	Vintage parquet floor creaks with prolonged wooden strain and rich resonance.
DOORCreak_WOOD CREAK-Parquet Antique Short_B00M_MUICK.wav	Vintage parquet floor creaks with a brief wooden groan and clean decay.

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FILENAME	DESCRIPTION
DSGNBoom_HIT BOOM-Bumpy Tail_B00M_MUICK.wav	Designed boom impact with a deep hit and uneven rumbling tail.
DSGNBoom_HIT BOOM-Crunch Impact Low_B00M_MUICK.wav	Designed low boom with a dense crunchy impact and deep resonance.
DSGNBoom_HIT BOOM-Deep Long Room_B00M_MUICK.wav	Designed deep boom with spacious room resonance and an extended decay.
DSGNBoom_HIT BOOM-Deep_B00M_MUICK.wav	Designed deep boom with a powerful low impact and smooth decay.
DSGNBoom_HIT BOOM-Down_B00M_MUICK.wav	Designed descending boom with a deep impact and falling tonal sweep.
DSGNBoom_HIT BOOM-Rumble Medium_B00M_MUICK.wav	Designed boom with a controlled low rumble and sustained resonance.
DSGNBoom_HIT BOOM-Single Drum Thump_B00M_MUICK.wav	Designed boom built from a single deep drum thump with a rounded decay.
DSGNBoom_HIT BOOM-Step Rumble Short_B00M_MUICK.wav	Designed boom with a brief impact and short low-frequency rumble.
DSGNBoom_HIT BOOM-Straight_B00M_MUICK.wav	Designed boom with a direct low-frequency impact and clean decay.
DSGNBoom_HIT BOOM-Vocoder Thump_B00M_MUICK.wav	Designed boom with a processed tonal thump and synthetic texture.
DSGNBoom_HIT BOOM-Whoosh In_B00M_MUICK.wav	Designed boom with an incoming whoosh building into a deep impact.
DSGNImpt_HIT PROCESSED-Cannon Shot_B00M_MUICK.wav	Processed impact with a powerful cannon-like blast and dense low end.
DSGNImpt_HIT PROCESSED-Chunky Percussion_B00M_MUICK.wav	Processed impact with layered percussion and a dense textured attack.
DSGNImpt_HIT PROCESSED-Cinematic Djembes_B00M_MUICK.wav	Processed impact built from layered djembe strikes with a broad low end.
DSGNImpt_HIT PROCESSED-Clean Low Kick_B00M_MUICK.wav	Processed impact with a clean low kick and controlled punch.
DSGNImpt_HIT PROCESSED-Clean Tonal Knocks_B00M_MUICK.wav	Processed tonal knocks with clean transient attacks and balanced resonance.
DSGNImpt_HIT PROCESSED-Close Door_B00M_MUICK.wav	Processed impact based on a door close with a tight transient and short decay.
DSGNImpt_HIT PROCESSED-Door Smack Dull_B00M_MUICK.wav	Processed impact with a muted door smack and soft low body.
DSGNImpt_HIT PROCESSED-Drum Kick_B00M_MUICK.wav	Processed impact built from a deep kick drum with a focused low end.
DSGNImpt_HIT PROCESSED-Gut Punch_B00M_MUICK.wav	Designed boom with a tight low-frequency impact and compressed body.
DSGNImpt_HIT PROCESSED-Hammer Fall_B00M_MUICK.wav	Processed impact with a heavy hammer strike and dense low resonance.
DSGNImpt_HIT PROCESSED-Incoming Drum_B00M_MUICK.wav	Processed impact with an incoming drum swell building into a solid hit.
DSGNImpt_HIT PROCESSED-Locked_B00M_MUICK.wav	Processed impact with a tight mechanical strike and firm tonal finish.
DSGNImpt_HIT PROCESSED-Low Reverberant Snap_B00M_MUICK.wav	Processed low snap with deep resonance and a spacious reverberant decay.
DSGNImpt_HIT PROCESSED-Massive Tom Flams_B00M_MUICK.wav	Processed impact built from layered tom flams with a broad low body.
DSGNImpt_HIT PROCESSED-Metal Smack Tight_B00M_MUICK.wav	Processed metallic smack with a tight transient and controlled decay.
DSGNImpt_HIT PROCESSED-Modulated Cowbells_B00M_MUICK.wav	Processed impact with modulated cowbell tones and rhythmic metallic accents.
DSGNImpt_HIT PROCESSED-Punchy Detonation_B00M_MUICK.wav	Processed impact with a punchy explosive transient and dense low body.

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DSGNImp_HIT PROCESSED-Reverse Wood Knocks_B00M_MUICK.wav	Processed reverse wooden knocks swelling into a sharp impact.
DSGNImp_HIT PROCESSED-Snapper_B00M_MUICK.wav	Processed impact with a sharp snapping transient and short tonal decay.
DSGNImp_HIT PROCESSED-Switch_B00M_MUICK.wav	Processed impact with a crisp switch-like click and clean finish.
DSGNImp_HIT PROCESSED-Thunderstruck_B00M_MUICK.wav	Processed impact with a thunderous strike and deep resonant tail.
DSGNImp_HIT PROCESSED-Tonal Wood Impacts_B00M_MUICK.wav	Processed wooden impacts with balanced tonal resonance and defined attacks.
DSGNImp_HIT PROCESSED-Verbed Taikos_B00M_MUICK.wav	Processed taiko impacts with spacious reverb and a powerful low bloom.
DSGNWhsh_WHOOSH LOW-Basic Wind Transition Damped_B00M_MUICK.wav	Low whoosh with a damped wind sweep and controlled finish.
DSGNWhsh_WHOOSH LOW-Dark Magic_B00M_MUICK.wav	Low textured whoosh with dark tonal movement and a deep trailing decay.
DSGNWhsh_WHOOSH LOW-Deep Roar_B00M_MUICK.wav	Low whoosh with a deep roaring sweep and sustained low body.
DSGNWhsh_WHOOSH LOW-Filtered Texture_B00M_MUICK.wav	Low filtered whoosh with evolving textured movement and a smooth finish.
DSGNWhsh_WHOOSH LOW-Flutter Fire Burst_B00M_MUICK.wav	Low whoosh with fluttering movement and a brief fiery burst.
DSGNWhsh_WHOOSH LOW-Rock Grind_B00M_MUICK.wav	Low whoosh with gritty stone friction and rough textured movement.
DSGNWhsh_WHOOSH LOW-Soft Deep Texture_B00M_MUICK.wav	Low whoosh with soft textured movement and a warm low body.
DSGNWhsh_WHOOSH LOW-Spell Flyby_B00M_MUICK.wav	Low whoosh with sweeping tonal movement and a smooth passing finish.
DSGNWhsh_WHOOSH LOW-Textured Transition_B00M_MUICK.wav	Low whoosh with layered textures and a gradual transitional sweep.
DSGNWhsh_WHOOSH SHORT-Basic Swipe Low_B00M_MUICK.wav	Short low whoosh with a quick sweeping motion and controlled finish.
DSGNWhsh_WHOOSH SHORT-Basic Swipe Texture_B00M_MUICK.wav	Short whoosh with textured swiping movement and a crisp finish.
DSGNWhsh_WHOOSH SHORT-Basic Swipe_B00M_MUICK.wav	Short whoosh with a clean sweeping motion and brief decay.
DSGNWhsh_WHOOSH SHORT-Basic Wind_B00M_MUICK.wav	Short wind whoosh with a light airy sweep and clean finish.
DSGNWhsh_WHOOSH SHORT-Small Gust Burst_B00M_MUICK.wav	Short whoosh with a quick gust and brief burst of air movement.
DSGNWhsh_WHOOSH SHORT-Wind Stream_B00M_MUICK.wav	Short wind stream with a focused airy sweep and gentle decay.
DSGNWhsh_WHOOSH-Light Airy_B00M_MUICK.wav	Light airy sweep with soft tonal movement and delicate harmonics.
DSGNWhsh_WHOOSH-Small Bell Texture_B00M_MUICK.wav	Whoosh layered with light bell textures and subtle tonal shimmer.
DSGNWhsh_WHOOSH-Small Gust_B00M_MUICK.wav	Short airy whoosh with a gentle gust and smooth finish.
DSGNWhsh_WHOOSH-Small High End Dust_B00M_MUICK.wav	Short whoosh with airy high-frequency particles and a light trailing texture.
DSGNWhsh_WHOOSH-Wind Stream Long_B00M_MUICK.wav	Extended wind stream with flowing airy movement and a smooth decay.
GLASBrk_GLASS-Impact Shards Small_B00M_MUICK.wav	Small glass shard impact with sharp fragments and brief scattering debris.
GLASCrsh_GLASS-Sea Glass Carpet Moves Debris Large_B00M_MUICK.wav	Large sea glass movement with dense debris, rolling fragments and textured crunching.

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GLASCrsh_GLASS-Sea Glass Carpet Moves Debris_B00M_MUICK.wav	Sea glass movement with rolling fragments and textured debris shifting.
GLASCrsh_GLASS-Sea Glass Chime Movement Small_B00M_MUICK.wav	Small sea glass movement with delicate chimes and light fragment motion.
GLASFric_GLASS-Shards Movement Short_B00M_MUICK.wav	Short glass shard movement with light scraping and shifting fragments.
GLASImpt_GLASS-Stone Drop Impact_B00M_MUICK.wav	Stone drops onto glass with a sharp impact and bright resonance.
GLASImpt_PING-Brandy Glass Clink_B00M_MUICK.wav	Brandy glass clink with a warm tonal ring and natural decay.
GLASImpt_PING-Champagne Flute Clink High_B00M_MUICK.wav	Champagne flute clink with a bright high-pitched ring and delicate sustain.
GLASImpt_PING-Wine Glass Clink Hit Ring Deep_B00M_MUICK.wav	Wine glass clink with a deep resonant ring and lingering tonal decay.
GLASImpt_PING-Wine Glass Clink Hit Ring High_B00M_MUICK.wav	Wine glass clink with a bright ringing tone and clean sustain.
GLASMisc_GLASS-Beer Pint Slide_B00M_MUICK.wav	Beer pint slides across glass with light friction and resonant movement.
GLASMisc_GLASS-Metal Drops In Jar_B00M_MUICK.wav	Metal objects drop into a glass jar with bright impacts and ringing resonance.
GLASMisc_GLASS-Test Tubes Clunk_B00M_MUICK.wav	Test tubes collide with muted glass clunks and short resonance.
GLASMisc_GLASS-Test Tubes Constant_B00M_MUICK.wav	Continuous test tube movement with light glass contacts and gentle rattling.
GLASTonI_GLASS-Bottles Collide Bounce Ringing_B00M_MUICK.wav	Glass bottles collide and bounce with bright ringing tones and sustained resonance.
GLASTonI_GLASS-Bottles Collide Bounce_B00M_MUICK.wav	Glass bottles collide and bounce with bright tonal resonance and natural decay.
GLASTonI_GLASS-Bottles Collide Hollow_B00M_MUICK.wav	Glass bottles collide with a hollow tonal ring and lingering resonance.
GLASTonI_GLASS-Brandy Hit Ring_B00M_MUICK.wav	Brandy glass strike with a warm resonant ring and smooth sustain.
GLASTonI_GLASS-Friction Ring_B00M_MUICK.wav	Glass friction with a sustained tonal ring and evolving resonance.
GLASTonI_GLASS-Ring Out Champagne Glasses Collide_B00M_MUICK.wav	Champagne glasses collide with bright ringing harmonics and an extended decay.
GLASTonI_GLASS-Ring Out Liquor Bottles Collide_B00M_MUICK.wav	Liquor bottles collide with deep glass resonance and sustained tonal ringing.
GLASTonI_GLASS-Ring Out Wine Glasses Collide_B00M_MUICK.wav	Wine glasses collide with rich harmonic ringing and a smooth lingering decay.
GLASTonI_GLASS-Wine Flute Sing Short Low_B00M_MUICK.wav	Wine flute sings with a low resonant tone and short sustain.
LETHRImpt_LEATHER-Artificial Impact Hand_B00M_MUICK.wav	Artificial leather struck by hand with a soft padded impact and muted body.
LETHRImpt_LEATHER-Artificial Impact Suitcase_B00M_MUICK.wav	Artificial leather suitcase impact with a dense cushioned hit and soft resonance.
LETHRImpt_LEATHER-Backpack Grab_B00M_MUICK.wav	Leather backpack grab with tight material compression and shifting straps.
LETHRImpt_LEATHER-Bag Hit_B00M_MUICK.wav	Leather bag impact with a soft thud and flexible material movement.
LETHRImpt_LEATHER-Cape Flap_B00M_MUICK.wav	Leather cape flap with broad material movement and flowing folds.
LETHRImpt_LEATHER-Flap Impact_B00M_MUICK.wav	Leather flap impact with a firm material snap and soft body.
LETHRImpt_LEATHER-Jacket Flap_B00M_MUICK.wav	Leather jacket flap with textured folds and natural movement.

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LETHRImpt_LEATHER-Punch Impact_B00M_MUICK.wav	Leather impact with a compressed strike and dense material response.
LETHRImpt_LEATHER-Snap On Leather_B00M_MUICK.wav	Leather snap with a tight material crack and brief decay.
LETHRMvmt_LEATHER-Flap Quick_B00M_MUICK.wav	Quick leather flap with crisp material movement and a clean finish.
LETHRMvmt_LEATHER-Skirt Flap_B00M_MUICK.wav	Leather skirt flap with light folds and flowing movement.
LETHRMvmt_LEATHER-Wave By_B00M_MUICK.wav	Leather passes by with broad sweeping movement and soft material texture.
LIQMisc_LIQUID-Oil Shaking Bottle_B00M_MUICK.wav	Bottle of oil shaken with dense liquid sloshing and internal movement.
LIQMisc_LIQUID-Plastic Bag Shake_B00M_MUICK.wav	Plastic bag shaken with shifting liquid and flexible material rustling.
LIQMisc_LIQUID-Plastic Gloves Squeeze Guts_B00M_MUICK.wav	Liquid filled plastic gloves squeezed with wet compression and thick internal movement.
LIQMisc_LIQUID-Water Drop Impact Glass_B00M_MUICK.wav	Water drop strikes glass with a bright transient and light resonance.
LIQMisc_LIQUID-Water Drop Intimate_B00M_MUICK.wav	Close water drop with a delicate splash and natural decay.
MAGMisc_MAGICAL MOVEMENT AIRY-Dreamy Chimes_B00M_MUICK.wav	Delicate chimes drift with soft tonal shimmer and gentle resonance.
MAGMisc_MAGICAL MOVEMENT AIRY-Energy Wind Mid_B00M_MUICK.wav	Mid wind texture with flowing tonal movement and subtle harmonics.
MAGMisc_MAGICAL MOVEMENT AIRY-High Bells_B00M_MUICK.wav	High bell tones with bright resonance and lingering harmonics.
MAGMisc_MAGICAL MOVEMENT AIRY-High Sharp Noise_B00M_MUICK.wav	High textured sweep with sharp tonal detail and airy motion.
MAGMisc_MAGICAL MOVEMENT AIRY-Noisy Glass_B00M_MUICK.wav	Glass textures with shimmering resonance and evolving high movement.
MAGMisc_MAGICAL MOVEMENT AIRY-Resonant Scrapes_B00M_MUICK.wav	Resonant scraping textures with sustained tonal movement and gentle decay.
MAGMisc_MAGICAL MOVEMENT AIRY-Rough Wind_B00M_MUICK.wav	Rough wind sweep with textured airflow and natural turbulence.
MAGMisc_MAGICAL MOVEMENT AIRY-Trickles_B00M_MUICK.wav	Fine trickling textures with light flowing movement and delicate detail.
MAGMisc_MAGICAL MOVEMENT AIRY-Wind Stream_B00M_MUICK.wav	Steady wind stream with smooth airflow and continuous motion.
MAGMisc_MAGICAL MOVEMENT AIRY-Wispy Air Particles_B00M_MUICK.wav	Fine airy particles drifting with soft textured movement and light shimmer.
MAGMisc_MAGICAL MOVEMENT LOW-Arcane Flow_B00M_MUICK.wav	Low evolving texture with smooth tonal flow and deep resonance.
MAGMisc_MAGICAL MOVEMENT LOW-Crunchy Particles_B00M_MUICK.wav	Low textured movement with crunchy particles and subtle granular motion.
MAGMisc_MAGICAL MOVEMENT LOW-Distorted Filtered Crunches_B00M_MUICK.wav	Filtered crunchy textures with distorted movement and evolving low detail.
MAGMisc_MAGICAL MOVEMENT LOW-Gritty Scape_B00M_MUICK.wav	Low gritty texture with rough granular movement and deep tonal body.
MAGMisc_MAGICAL MOVEMENT LOW-Liquid Flow_B00M_MUICK.wav	Low liquid movement with smooth flowing texture and subtle resonance.
MAGMisc_MAGICAL MOVEMENT LOW-Liquid Motion_B00M_MUICK.wav	Low liquid motion with dense flowing movement and gentle tonal body.
MAGMisc_MAGICAL MOVEMENT LOW-Modulated Constant_B00M_MUICK.wav	Continuous modulated texture with evolving tonal movement and steady flow.

MAGIC UI

FILENAME	DESCRIPTION
MAGMisc_MAGICAL MOVEMENT LOW-Rolling Thunder_B00M_MUICK.wav	Low rolling texture with distant thunder like movement and sustained resonance.
MAGMisc_MAGICAL MOVEMENT LOW-Tonal Noise_B00M_MUICK.wav	Low tonal texture with evolving noise and balanced harmonic movement.
MAGMisc_MAGICAL MOVEMENT-Deep Water Constant_B00M_MUICK.wav	Continuous deep water movement with dense flowing texture and soft resonance.
MAGMisc_MAGICAL MOVEMENT-Energy Particles_B00M_MUICK.wav	Fine particle textures with shimmering movement and evolving tonal detail.
MAGMisc_MAGICAL MOVEMENT-Mystical Texture_B00M_MUICK.wav	Layered tonal texture with evolving harmonics and gentle movement.
MAGMisc_MAGICAL MOVEMENT-Shiny Bells_B00M_MUICK.wav	Bright bell textures with clear resonance and sparkling harmonics.
MAGMisc_MAGICAL MOVEMENT-Singing Bowl Wind Texture_B00M_MUICK.wav	Singing bowl resonance blended with flowing wind textures and sustained harmonics.
MAGMisc_MAGICAL MOVEMENT-Texture Disperser_B00M_MUICK.wav	Layered textures spreading outward with smooth tonal movement and gradual decay.
MAGMisc_MAGICAL MOVEMENT-Tonal Noise_B00M_MUICK.wav	Evolving tonal texture with balanced harmonic noise and smooth movement.
MAGMisc_MAGICAL MOVEMENT-Tonal Whips_B00M_MUICK.wav	Tonal sweeps with quick whipping motion and bright harmonic detail.
MAGMisc_MAGICAL MOVEMENT-Tonal White Noise_B00M_MUICK.wav	White noise texture with gentle tonal shaping and continuous movement.
MAGMisc_MAGICAL MOVEMENT-Twinkling Whips_B00M_MUICK.wav	Fast sweeping motion with twinkling high accents and light resonance.
MAGMisc_MAGICAL MOVEMENT-Wispy Airy_B00M_MUICK.wav	Fine airy textures drifting with soft movement and delicate detail.
MAGMisc_MAGICAL MOVEMENT-Wispy Tonal_B00M_MUICK.wav	Wispy tonal textures with smooth harmonic motion and gentle decay.
MAGMisc_MAGICAL SPARKLE-Chimes Shimmer_B00M_MUICK.wav	Bright chime textures with shimmering harmonics and lingering resonance.
MAGMisc_MAGICAL SPARKLE-Reverse Shimmer Pad_B00M_MUICK.wav	Reverse shimmering pad swelling into a smooth tonal bloom.
MAGMisc_MAGICAL TONAL BED-Chime Movement Intense_B00M_MUICK.wav	Dense chime textures with active tonal movement and sustained harmonics.
MAGMisc_MAGICAL TONAL BED-Chime Movement Low_B00M_MUICK.wav	Low chime textures with gentle tonal movement and warm resonance.
MAGMisc_MAGICAL TONAL BED-Chime Movement Particles_B00M_MUICK.wav	Layered chime particles with drifting tonal movement and delicate sparkle.
MAGMisc_MAGICAL TONAL BED-Chime Tonal Pad Heaven_B00M_MUICK.wav	Soft chime pad with rich harmonic layers and an extended tonal sustain.
MAGMisc_MAGICAL TONAL BED-Clean Pad High_B00M_MUICK.wav	High pad with clean harmonics and smooth sustained resonance.
MAGMisc_MAGICAL TONAL BED-Clean Pad_B00M_MUICK.wav	Smooth tonal pad with balanced harmonics and a natural sustain.
MAGMisc_MAGICAL TONAL BED-Crystal Chime Pad Deep_B00M_MUICK.wav	Deep crystal chime pad with warm resonance and evolving harmonics.
MAGMisc_MAGICAL TONAL BED-Crystal Chime Pad High_B00M_MUICK.wav	High crystal chime pad with bright resonance and delicate harmonics.
MAGMisc_MAGICAL TONAL BED-Crystal Chime Pad_B00M_MUICK.wav	Crystal chime pad with shimmering harmonics and smooth tonal movement.

MAGIC UI

FILENAME	DESCRIPTION
MAGMisc_MAGICAL TONAL BED-Detuned Glistening_B00M_MUICK.wav	Detuned tonal layers with glistening harmonics and gentle movement.
MAGMisc_MAGICAL TONAL BED-Detuned Pad_B00M_MUICK.wav	Detuned pad with evolving harmonics and a broad tonal body.
MAGMisc_MAGICAL TONAL BED-Echo Bells_B00M_MUICK.wav	Bell tones with spacious echoes and lingering harmonic resonance.
MAGMisc_MAGICAL TONAL BED-Glass Crystal_B00M_MUICK.wav	Glassy tonal textures with crystalline harmonics and smooth sustain.
MAGMisc_MAGICAL TONAL BED-Glass Flute_B00M_MUICK.wav	Glass flute tones with clear resonance and flowing harmonic movement.
MAGMisc_MAGICAL TONAL BED-Heavenly Metal Chimes_B00M_MUICK.wav	Metallic chimes with bright harmonic layers and extended resonance.
MAGMisc_MAGICAL TONAL BED-High Energy_B00M_MUICK.wav	Bright tonal textures with energetic harmonic movement and sustained detail.
MAGMisc_MAGICAL TONAL BED-Low Bell Shine_B00M_MUICK.wav	Low bell resonance with subtle high-frequency shimmer and warm sustain.
MAGMisc_MAGICAL TONAL BED-Magic Bell Tree_B00M_MUICK.wav	Layered bell tree textures with delicate tonal movement and sparkling harmonics.
MAGMisc_MAGICAL TONAL BED-Metal High Ethereal_B00M_MUICK.wav	High metallic tones with airy resonance and delicate harmonic motion.
MAGMisc_MAGICAL TONAL BED-Metal Low_B00M_MUICK.wav	Low metallic textures with warm resonance and sustained tonal body.
MAGMisc_MAGICAL TONAL BED-Midrange Shimmer_B00M_MUICK.wav	Midrange tonal textures with gentle shimmer and balanced harmonics.
MAGMisc_MAGICAL TONAL BED-Neutral High Stone_B00M_MUICK.wav	High stone like resonance with clean tonal textures and natural sustain.
MAGMisc_MAGICAL TONAL BED-Neutral Spectral Metal High_B00M_MUICK.wav	High metallic textures with spectral harmonics and delicate resonance.
MAGMisc_MAGICAL TONAL BED-Organ Pad_B00M_MUICK.wav	Organ style pad with rich harmonic layers and smooth sustained tones.
MAGMisc_MAGICAL TONAL BED-Shiny Bell_B00M_MUICK.wav	Bright bell resonance with clear harmonics and lingering sustain.
MAGMisc_MAGICAL TONAL BED-Singing Bowl Wind Texture High_B00M_MUICK.wav	High singing bowl resonance blended with flowing wind textures.
MAGMisc_MAGICAL TONAL BED-Singing Bowl Wind Texture Low_B00M_MUICK.wav	Low singing bowl resonance blended with smooth flowing wind textures.
MAGMisc_MAGICAL TONAL BED-Twinkle_B00M_MUICK.wav	Bright tonal sparkle with delicate harmonics and a light trailing decay.
MAGMisc_MAGICAL TONAL PING-Bell Resonant_B00M_MUICK.wav	Bell strike with rich resonance and a lingering harmonic sustain.
MAGMisc_MAGICAL TONAL PING-Bell_B00M_MUICK.wav	Bell strike with a clean tonal ring and natural decay.
MAGMisc_MAGICAL TONAL PING-Chime Shake_B00M_MUICK.wav	Chime shake with layered metallic tones and delicate resonance.
MAGMisc_MAGICAL TONAL PING-Cold Snap_B00M_MUICK.wav	Sharp tonal snap with crisp transients and cool metallic resonance.
MAGMisc_MAGICAL TONAL PING-Crotales Reverb_B00M_MUICK.wav	Crotales strike with spacious reverb and bright harmonic sustain.
MAGMisc_MAGICAL TONAL PING-Freezer_B00M_MUICK.wav	High tonal strike with crystalline resonance and an icy sustained texture.
MAGMisc_MAGICAL TONAL PING-Glass Hit Aggressive_B00M_MUICK.wav	Glass strike with a sharp transient and bright resonant decay.

MAGIC UI

FILENAME	DESCRIPTION
MAGMisc_MAGICAL TONAL PING-Metal Bowl Strike_B00M_MUICK.wav	Metal bowl strike with warm resonance and sustained harmonics.
MAGMisc_MAGICAL TONAL PING-Metal Evolve_B00M_MUICK.wav	Metallic tone that gradually evolves with expanding harmonic resonance.
MAGMisc_MAGICAL TONAL PING-Metal Snap_B00M_MUICK.wav	Metallic snap with a crisp attack and short resonant decay.
MAGMisc_MAGICAL TONAL PING-Metal Strike Long Tail_B00M_MUICK.wav	Metallic strike with bright resonance and an extended harmonic tail.
MAGMisc_MAGICAL TONAL PING-Metal Tone Strike_B00M_MUICK.wav	Metallic tonal strike with balanced resonance and clean sustain.
MAGMisc_MAGICAL TONAL PING-Processed Chime Burst_B00M_MUICK.wav	Processed chime burst with bright harmonics and a short tonal bloom.
MAGMisc_MAGICAL TONAL PING-Processed Chime Strike_B00M_MUICK.wav	Processed chime strike with clear resonance and a smooth harmonic decay.
MAGMisc_MAGICAL TONAL PING-Processed Glass_B00M_MUICK.wav	Processed glass strike with bright resonance and a smooth tonal decay.
MAGMisc_MAGICAL TONAL PING-Singing Bowl High Reverb_B00M_MUICK.wav	High singing bowl strike with spacious reverb and sustained harmonics.
MAGMisc_MAGICAL TONAL PING-Singing Bowl Low Reverb_B00M_MUICK.wav	Low singing bowl strike with warm resonance and an extended reverberant tail.
MAGMisc_MAGICAL TONAL PING-Single Bowl Hit_B00M_MUICK.wav	Single bowl strike with balanced resonance and a natural tonal decay.
MAGMisc_MAGICAL TONAL PING-Static Tone_B00M_MUICK.wav	Steady tonal ping with a sustained harmonic body and clean finish.
MAGMisc_MAGICAL TONAL PING-Tiny Jingle_B00M_MUICK.wav	Tiny metallic jingle with bright ringing tones and a short decay.
MAGMisc_MAGICAL TONAL PING-Twinkle Hit_B00M_MUICK.wav	Bright tonal strike with sparkling harmonics and a delicate decay.
MAGMisc_MAGICAL TONAL SWELL-Chord Holy Bell Texture Long_B00M_MUICK.wav	Layered bell textures swell into a rich harmonic chord with an extended sustain.
MAGMisc_MAGICAL TONAL SWELL-Chord Holy Long_B00M_MUICK.wav	Harmonic chord gradually builds with smooth tonal layers and a long sustain.
MAGMisc_MAGICAL TONAL SWELL-Cold Glass_B00M_MUICK.wav	Glassy textures bloom with cool harmonics and evolving resonance.
MAGMisc_MAGICAL TONAL SWELL-Complex Bell Texture Grainy_B00M_MUICK.wav	Layered bell textures evolve with subtle granular detail and rich resonance.
MAGMisc_MAGICAL TONAL SWELL-Complex Bell Texture_B00M_MUICK.wav	Layered bell textures build with smooth harmonic movement and sustained resonance.
MAGMisc_MAGICAL TONAL SWELL-Dampened Ceramic_B00M_MUICK.wav	Diminished ceramic tones expand with soft resonance and controlled decay.
MAGMisc_MAGICAL TONAL SWELL-Dark Long Low_B00M_MUICK.wav	Low tonal layers gradually build with dark resonance and an extended finish.
MAGMisc_MAGICAL TONAL SWELL-Dark Metal Flutter_B00M_MUICK.wav	Dark metallic tones flutter with evolving harmonics and textured movement.
MAGMisc_MAGICAL TONAL SWELL-Dark Mid Texture_B00M_MUICK.wav	Midrange textures develop with dark harmonic movement and smooth resonance.
MAGMisc_MAGICAL TONAL SWELL-Detuned Notes_B00M_MUICK.wav	Detuned notes bloom with shifting harmonics and broad tonal movement.
MAGMisc_MAGICAL TONAL SWELL-Enchanted Rise_B00M_MUICK.wav	Tonal layers gradually rise with evolving harmonics and smooth resonance.

MAGIC UI

FILENAME	DESCRIPTION
MAGMisc_MAGICAL TONAL SWELL-Harmonic Wineglass_B00M_MUICK.wav	Wine glass harmonics build with rich resonance and sustained tonal detail.
MAGMisc_MAGICAL TONAL SWELL-High Feedback_B00M_MUICK.wav	High resonance gradually develops with controlled feedback tones.
MAGMisc_MAGICAL TONAL SWELL-High Tone Shimmer_B00M_MUICK.wav	Bright harmonics swell with shimmering resonance and delicate sustain.
MAGMisc_MAGICAL TONAL SWELL-Ice Glass_B00M_MUICK.wav	Glassy textures expand with crisp harmonics and cool resonant tones.
MAGMisc_MAGICAL TONAL SWELL-Metal Feedback_B00M_MUICK.wav	Metallic resonance grows with controlled feedback and evolving harmonics.
MAGMisc_MAGICAL TONAL SWELL-Metal Shimmer Rise_B00M_MUICK.wav	Metallic shimmer builds with bright harmonics and flowing tonal movement.
MAGMisc_MAGICAL TONAL SWELL-Pad Rise_B00M_MUICK.wav	Tonal pad gradually builds with smooth harmonic layers and sustained resonance.
MAGMisc_MAGICAL TONAL SWELL-Quick Sweep_B00M_MUICK.wav	Fast tonal sweep with a smooth rising motion and clean finish.
MAGMisc_MAGICAL TONAL SWELL-Resonant Glass_B00M_MUICK.wav	Glass resonance gradually expands with rich harmonics and smooth sustain.
MAGMisc_MAGICAL TONAL SWELL-Shimmer Spell Sweep_B00M_MUICK.wav	Bright harmonic sweep with shimmering textures and flowing tonal movement.
MAGMisc_MAGICAL TONAL SWELL-Shimmering Bell_B00M_MUICK.wav	Bell resonance builds with shimmering harmonics and a lingering tonal tail.
MAGMisc_MAGICAL TONAL SWELL-Short Positive_B00M_MUICK.wav	Brief tonal swell with bright harmonics and a clean uplifting finish.
MAGMisc_MAGICAL TONAL SWELL-Small Gem Stone Long_B00M_MUICK.wav	Delicate crystalline tones develop with smooth resonance and an extended sustain.
MAGMisc_MAGICAL TONAL SWELL-Small Metal Short_B00M_MUICK.wav	Brief metallic swell with clean harmonics and a controlled finish.
MAGMisc_MAGICAL TONAL SWELL-Small Sparkle Glimmer_B00M_MUICK.wav	Fine sparkling tones emerge with shimmering harmonics and gentle decay.
MAGMisc_MAGICAL TONAL SWELL-Small Sparkle Light_B00M_MUICK.wav	Light sparkling textures bloom with bright harmonics and soft resonance.
MAGMisc_MAGICAL TONAL SWELL-Small Sparkle Metal_B00M_MUICK.wav	Metallic sparkle develops with crisp harmonics and a delicate tonal tail.
MAGMisc_MAGICAL TONAL SWELL-Tone Strike Fast_B00M_MUICK.wav	Quick tonal strike expands into a brief harmonic swell.
MAGMisc_MAGICAL TONAL WHOOSH-Crystal Bell Fast_B00M_MUICK.wav	Quick tonal whoosh with crystalline bell textures and bright resonance.
MAGMisc_MAGICAL TONAL WHOOSH-Crystal Bell Slow_B00M_MUICK.wav	Sluggish tonal whoosh with crystalline bell layers and smooth harmonic movement.
MAGMisc_MAGICAL TONAL WHOOSH-Gem Stone_B00M_MUICK.wav	Tonal whoosh with crystalline textures and delicate harmonic resonance.
MAGMisc_MAGICAL TONAL WHOOSH-Glass Bells Fast_B00M_MUICK.wav	Quick sweeping motion with layered glass bell tones and bright resonance.
MAGMisc_MAGICAL TONAL WHOOSH-Glass Bells Slow_B00M_MUICK.wav	Sluggish sweeping motion with layered glass bell resonance and sustained harmonics.
MAGMisc_MAGICAL TONAL WHOOSH-Glassy Shimmer Fast_B00M_MUICK.wav	Fast glassy sweep with shimmering harmonics and a crisp finish.
MAGMisc_MAGICAL TONAL WHOOSH-Glassy Shimmer Slow_B00M_MUICK.wav	Sluggish glassy sweep with evolving shimmer and smooth resonance.

MAGIC UI

FILENAME	DESCRIPTION
MAGMisc_MAGICAL TONAL WHOOSH-Glisten Slow_B00M_MUICK.wav	Sluggish tonal sweep with glistening harmonics and lingering resonance.
MAGMisc_MAGICAL TONAL WHOOSH-Magic Movement_B00M_MUICK.wav	Flowing tonal sweep with evolving harmonic textures and smooth motion.
MAGMisc_MAGICAL TONAL WHOOSH-Noise Burst_B00M_MUICK.wav	Tonal sweep with a brief burst of textured noise and bright resonance.
MAGMisc_MAGICAL TONAL WHOOSH-Noisy Chimes_B00M_MUICK.wav	Sweeping motion with layered chime textures and shimmering tonal detail.
MAGMisc_MAGICAL TONAL WHOOSH-Pad Rise Tonal_B00M_MUICK.wav	Tonal pad rises with evolving harmonics and a smooth sweeping finish.
MAGMisc_MAGICAL TONAL WHOOSH-Small Wispy Chord_B00M_MUICK.wav	Soft tonal sweep with wispy chord layers and delicate harmonic movement.
MAGMisc_MAGICAL TONAL WHOOSH-Small Wispy Crystal_B00M_MUICK.wav	Delicate tonal pass with crystalline textures and a faint trailing shimmer.
MAGMisc_MAGICAL TONAL WHOOSH-Small Wispy Dust Texture_B00M_MUICK.wav	Fine airy pass carrying dusty particles with a soft granular trail.
MAGMisc_MAGICAL TONAL WHOOSH-Small Wispy Metal Texture_B00M_MUICK.wav	Gentle metallic pass with delicate overtones and a light textured finish.
MAGMisc_MAGICAL TONAL WHOOSH-Small Wispy Mystical Dark_B00M_MUICK.wav	Soft tonal whoosh with wispy textures, dark resonance and a smooth decay.
MAGMisc_MAGICAL TONAL WHOOSH-Small Wispy Mystical Ethereal_B00M_MUICK.wav	Soft tonal whoosh with airy textures, delicate harmonics and an ethereal tail.
MAGMisc_MAGICAL TONAL WHOOSH-Small Wispy Mystical Metal_B00M_MUICK.wav	Soft tonal whoosh with shimmering metallic resonance and wispy movement.
MAGMisc_MAGICAL TONAL WHOOSH-Small Wispy Singing Bowl Wind_B00M_MUICK.wav	Airy sweep blended with singing bowl overtones and flowing tonal layers.
MAGMisc_MAGICAL TONAL WHOOSH-Soft Cinematic_B00M_MUICK.wav	Soft tonal pass with broad spectral layers and a gentle trailing bloom.
MAGMisc_MAGICAL TONAL WHOOSH-Soft Doppler_B00M_MUICK.wav	Passing tonal motion with subtle Doppler shift and diffuse decay.
MAGMisc_MAGICAL TONAL WHOOSH-Sparkle Sweep_B00M_MUICK.wav	Sparkling sweep with glinting high frequencies and a fluid finish.
MAGPoof_MAGICAL BURST-Arena Mine Explosions_B00M_MUICK.wav	Dense burst with explosive impacts, scattered debris and a forceful low-frequency body.
MAGPoof_MAGICAL BURST-Bickford Ignitor Sparks_B00M_MUICK.wav	Crackling ignition burst with energetic sparks and brief sizzling textures.
MAGPoof_MAGICAL BURST-Chaotic Crunch_B00M_MUICK.wav	Chaotic burst with fractured crunchy textures and scattered impacts.
MAGPoof_MAGICAL BURST-Crunch Sparkle Hit_B00M_MUICK.wav	Crunchy impact layered with sparkling transients and a crisp finish.
MAGPoof_MAGICAL BURST-Filtered Hit_B00M_MUICK.wav	Filtered impact with a focused transient and controlled tonal body.
MAGPoof_MAGICAL BURST-Large Filter Explosion_B00M_MUICK.wav	Broad filtered burst with expanding low frequencies and diffuse energy.
MAGPoof_MAGICAL BURST-Large Filter Flap_B00M_MUICK.wav	Heavy burst combining filtered air movement with broad fabric textures.

MAGIC UI

FILENAME	DESCRIPTION
MAGPoof_MAGICAL BURST-Large Implode_B00M_MUICK.wav	Powerful implosion collapsing into a dense low-frequency pulse.
MAGPoof_MAGICAL BURST-Large Mysterious Leather_B00M_MUICK.wav	Heavy leather impact with muted textures and a dark tonal body.
MAGPoof_MAGICAL BURST-Large Subtle Hint_B00M_MUICK.wav	Broad burst with restrained transients and a faint tonal bloom.
MAGPoof_MAGICAL BURST-Large The Snapper_B00M_MUICK.wav	Powerful snapping impact with a sharp transient and weighty finish.
MAGPoof_MAGICAL BURST-Large Tonal Drum Tail_B00M_MUICK.wav	Heavy drum impact followed by a deep evolving tonal tail.
MAGPoof_MAGICAL BURST-Large Whoosh Hit_B00M_MUICK.wav	Broad sweeping pass resolving into a dense impact accent.
MAGPoof_MAGICAL BURST-Low Crunch_B00M_MUICK.wav	Low burst with coarse crunchy textures and compact body.
MAGPoof_MAGICAL BURST-Low Warble_B00M_MUICK.wav	Low burst with pulsing tonal modulation and wavering movement.
MAGPoof_MAGICAL BURST-Midrange Explosion_B00M_MUICK.wav	Midrange burst with forceful impact and balanced spectral energy.
MAGPoof_MAGICAL BURST-Noisy Sparkle Hit_B00M_MUICK.wav	Noisy impact accented by sparkling high-frequency textures.
MAGPoof_MAGICAL BURST-Noisy Thump_B00M_MUICK.wav	Thick thump layered with textured noise and a rounded finish.
MAGPoof_MAGICAL BURST-Phase Pop_B00M_MUICK.wav	Phase shifted pop with a tight transient and swirling tonal character.
MAGPoof_MAGICAL BURST-Powder Slam_B00M_MUICK.wav	Dense powder impact with soft particulate textures and a solid hit.
MAGPoof_MAGICAL BURST-Punch_B00M_MUICK.wav	Compact impact with a focused attack and controlled low body.
MAGPoof_MAGICAL BURST-Small Arcane Pop_B00M_MUICK.wav	Small tonal pop with crisp transients and delicate harmonic detail.
MAGPoof_MAGICAL BURST-Small DSC Sparks_B00M_MUICK.wav	Small burst with bright sparks and lively crackling textures.
MAGPoof_MAGICAL BURST-Small Dust Fast Explosion_B00M_MUICK.wav	Quick dusty burst with fine particles dispersing after the impact.
MAGPoof_MAGICAL BURST-Small Potion Explosion_B00M_MUICK.wav	Compact burst with bubbling textures and scattered fragments.
MAGPoof_MAGICAL BURST-Small Wisp Smack_B00M_MUICK.wav	Light wispy impact with a soft airy slap and brief finish.
MAGPoof_MAGICAL BURST-Small Wisp Snap_B00M_MUICK.wav	Delicate wisp accented by a crisp snapping transient.
MAGPoof_MAGICAL BURST-Small Wisp Soft_B00M_MUICK.wav	Soft airy burst with feathered textures and a gentle fade.
MAGPoof_MAGICAL BURST-Small Wisp_B00M_MUICK.wav	Fine wisp expanding into a light textured flourish.
MAGPoof_MAGICAL BURST-Small Wispy Explosion_B00M_MUICK.wav	Compact airy burst with dispersed particles and a light tonal finish.
MAGPoof_MAGICAL BURST-Soft Leather_B00M_MUICK.wav	Soft leather impact with supple material textures and muted body.
MAGPoof_MAGICAL BURST-Stage Flash Sparks_B00M_MUICK.wav	Flash burst with energetic sparks and scattered crackling detail.
MAGPoof_MAGICAL BURST-Subtle Thunder_B00M_MUICK.wav	Restrained thunder like burst with distant rolling low frequencies.
MAGPoof_MAGICAL BURST-Tight Snap_B00M_MUICK.wav	Tight snapping impact with a clean transient and short release.
MAGPoof_MAGICAL BURST-Tonal Whoosh Hit_B00M_MUICK.wav	Tonal sweep resolving into a focused impact accent.

MAGIC UI

FILENAME	DESCRIPTION
MAGPoof_MAGICAL BURST-Tone Strike_B00M_MUICK.wav	Tonal strike with a defined attack and lingering harmonic body.
MAGPoof_MAGICAL BURST-Wispy Hit_B00M_MUICK.wav	Light impact wrapped in airy textures with a delicate finish.
MAGShim_MAGICAL SPARKLE-Bell Chime Echo_B00M_MUICK.wav	Bell chimes with spacious echoes and gently cascading overtones.
MAGShim_MAGICAL SPARKLE-Chime Box Detuned Tail_B00M_MUICK.wav	Detuned chime tones trailing into a gently shifting harmonic tail.
MAGShim_MAGICAL SPARKLE-Chime Fairy Dust Constant_B00M_MUICK.wav	Continuous chime textures with fine sparkling particles drifting throughout.
MAGShim_MAGICAL SPARKLE-Chime Fairy Dust Tonal Flow Constant_B00M_MUICK.wav	Continuous tonal flow with shimmering chimes and drifting high-frequency particles.
MAGShim_MAGICAL SPARKLE-Chime Trickles Constant_B00M_MUICK.wav	Continuous chime trickles with delicate metallic droplets and flowing detail.
MAGShim_MAGICAL SPARKLE-Chimes Burst_B00M_MUICK.wav	Bright chime burst with shimmering accents and a brief cascading tail.
MAGShim_MAGICAL SPARKLE-Chimes Fly Constant_B00M_MUICK.wav	Continuous chime textures drifting with light cascading overtones.
MAGShim_MAGICAL SPARKLE-Chimes Resonant_B00M_MUICK.wav	Resonant chimes with rich ringing tones and lingering harmonics.
MAGShim_MAGICAL SPARKLE-Chimes Reverse Tiny_B00M_MUICK.wav	Tiny reversed chimes swelling into a delicate tonal flourish.
MAGShim_MAGICAL SPARKLE-Chimes Steady_B00M_MUICK.wav	Steady chime pattern with balanced ringing tones and even sustain.
MAGShim_MAGICAL SPARKLE-Chimes Upward_B00M_MUICK.wav	Ascending chime sequence with bright glinting harmonics and airy lift.
MAGShim_MAGICAL SPARKLE-Glass Debris_B00M_MUICK.wav	Fine glass fragments scattering with delicate crystalline textures.
MAGShim_MAGICAL SPARKLE-Glass Tonal Jar Sprinkles_B00M_MUICK.wav	Glass pieces sprinkled into a jar with bright tonal accents and light rattling.
MAGShim_MAGICAL SPARKLE-Glassy Glisten Burst_B00M_MUICK.wav	Glassy burst with sparkling overtones and a brief cascading tail.
MAGShim_MAGICAL SPARKLE-Glassy Glisten_B00M_MUICK.wav	Glass textures shimmering with delicate crystalline overtones.
MAGShim_MAGICAL SPARKLE-Happy Glitter_B00M_MUICK.wav	Bright glittering accents with playful sparkling tones and light decay.
MAGShim_MAGICAL SPARKLE-High Frequency Glitter_B00M_MUICK.wav	Fine high glitter with crisp shimmering detail.
MAGShim_MAGICAL SPARKLE-High Frequency Shimmers_B00M_MUICK.wav	High shimmering textures with delicate harmonic flicker.
MAGShim_MAGICAL SPARKLE-Metal Chime Strike_B00M_MUICK.wav	Metallic chime strike with bright ringing tones and clean sustain.
MAGShim_MAGICAL SPARKLE-Metal Noise Glimmer_B00M_MUICK.wav	Metallic textures glimmer with subtle noisy detail and airy sparkle.
MAGShim_MAGICAL SPARKLE-Mysterious Triangle_B00M_MUICK.wav	Triangle strike with soft ringing overtones and an extended tonal tail.
MAGShim_MAGICAL SPARKLE-Sea Glass Tone Shimmer_B00M_MUICK.wav	Sea glass textures producing shimmering crystalline resonance.
MAGShim_MAGICAL SPARKLE-Shimmering Soft_B00M_MUICK.wav	Soft shimmering textures with gentle harmonic drift.
MAGShim_MAGICAL SPARKLE-Shimmering Tonality_B00M_MUICK.wav	Layered tonal shimmer with evolving harmonic colour.
MAGShim_MAGICAL SPARKLE-Soft Twinkling_B00M_MUICK.wav	Delicate twinkling accents with soft sparkling detail.

MAGIC UI

FILENAME	DESCRIPTION
MAGShim_MAGICAL SPARKLE-Tiny UI Highlight Bell Confirm_B00M_MUICK.wav	Tiny bell accent with a crisp tonal confirmation and brief ring.
MAGShim_MAGICAL SPARKLE-Tiny UI Highlight Dusty_B00M_MUICK.wav	Tiny highlight with dusty particles and a soft textured finish.
MAGShim_MAGICAL SPARKLE-Tiny UI Highlight Glimmer_B00M_MUICK.wav	Tiny highlight with shimmering overtones and a clean tonal accent.
MAGShim_MAGICAL SPARKLE-Tiny UI Highlight Metal Confirm_B00M_MUICK.wav	Metallic confirmation accent with a crisp strike and bright ring.
MAGShim_MAGICAL SPARKLE-Tiny UI Highlight Metal Swipe_B00M_MUICK.wav	Metallic swipe with light ringing textures and a quick passing motion.
MAGShim_MAGICAL SPARKLE-Tiny UI Highlight Metal_B00M_MUICK.wav	Metallic accent with a clean strike and subtle resonance.
MAGShim_MAGICAL SPARKLE-Tiny UI Highlight Resonant High_B00M_MUICK.wav	High tonal accent with bright resonance and delicate sustain.
MAGShim_MAGICAL SPARKLE-Tiny UI Highlight Resonant Short_B00M_MUICK.wav	Short resonant accent with a focused tonal ring and quick decay.
MECHLock_METAL MECHANIC-Steering Lock Close In_B00M_MUICK.wav	Steering lock engages with a firm metallic latch and solid mechanical closure.
MECHLock_METAL MECHANIC-Steering Lock On Metal Box_B00M_MUICK.wav	Steering lock engages against a metal box with a heavy metallic clack.
MECHLtch_METAL MECHANIC-Ratchet Hit On Box_B00M_MUICK.wav	Ratchet strikes a metal box with a sharp click and metallic impact.
MECHLvr_MECH LEVER-Container Slam_B00M_MUICK.wav	Metal container slams shut with a heavy impact and brief rattle.
MECHLvr_MECH LEVER-Fruit Slicer Crank_B00M_MUICK.wav	Manual fruit slicer crank rotates with rhythmic gears and metallic clicks.
MECHLvr_MECH LEVER-Mechanical Device Clunk_B00M_MUICK.wav	Mechanical mechanism actuates with a heavy clunk and solid engagement.
MECHLvr_MECH LEVER-Padlock Shed Door_B00M_MUICK.wav	Shed door padlock engages with metallic movement and a secure latch.
MECHLvr_MECH LEVER-Point Lever Slam_B00M_MUICK.wav	Metal lever slams into position with a forceful mechanical impact.
MECHLvr_MECH LEVER-Shed Door Bolt Close_B00M_MUICK.wav	Shed door bolt slides closed with a firm metallic lock.
MECHLvr_MECH LEVER-Shed Door Bolt Open_B00M_MUICK.wav	Shed door bolt retracts with a smooth slide and light metallic contact.
MECHLvr_MECH LEVER-Skeleton Gun_B00M_MUICK.wav	Caulking mechanism cycles with intricate metallic clicks and spring tension.
MECHLvr_MECH LEVER-Slicer On Metal Box Hard_B00M_MUICK.wav	Metal slicer strikes a box with a hard metallic impact and short ring.
MECHLvr_MECH LEVER-Slicer On Metal Box_B00M_MUICK.wav	Metal slicer contacts a box with a controlled strike and light resonance.
MECHLvr_MECH LEVER-Small Machine Pull_B00M_MUICK.wav	Small machine lever pulls with compact gear movement and mechanical clicks.
MECHLvr_MECH LEVER-Whisk Box_B00M_MUICK.wav	Whisk mechanism rotates inside a box with rhythmic metallic chatter.
MECHLvr_METAL HIT-Metal Junk Slide Clunk_B00M_MUICK.wav	Loose metal parts slide before ending with a dense clunk.

MAGIC UI

FILENAME	DESCRIPTION
MECHLvr_METAL MECHANIC-Fire Pump Antique Rattle Down_B00M_MUICK.wav	Vintage fire pump lever lowers with loose rattles and worn mechanical movement.
MECHLvr_METAL MECHANIC-Fire Pump Antique Rattle Up_B00M_MUICK.wav	Vintage fire pump lever lifts with rattling hardware and aged metal contacts.
MECHLvr_METAL MECHANIC-Mechanical Calculator Pull_B00M_MUICK.wav	Mechanical calculator lever pulls with rhythmic clicks and internal gear movement.
MECHMisc_METAL MECHANIC-Padlock Handling_B00M_MUICK.wav	Padlock handled with metallic clinks, shifting weight and loose hardware movement.
MECHMisc_METAL MECHANIC-Trailer Hitch Drops_B00M_MUICK.wav	Trailer hitch drops with a heavy metallic impact and brief rattle.
MECHMisc_METAL MECHANIC-Typewriter Forth_B00M_MUICK.wav	Typewriter carriage advances with crisp mechanical clicks and sliding action.
MECHMisc_METAL MECHANIC-Typewriter Slide Back_B00M_MUICK.wav	Typewriter carriage returns with a smooth slide and rhythmic mechanical chatter.
MECHMisc_METAL MECHANIC-Vintage Film Camera Crank_B00M_MUICK.wav	Antique film camera crank rotates with textured gears and rhythmic clicks.
MECHMisc_METAL MECHANIC-Vintage Film Camera Wind Up Clicks_B00M_MUICK.wav	Antique camera winds with repeated clicks and tightening spring tension.
MECHMisc_METAL MECHANIC-Vintage Film Camera Wind Up Fast_B00M_MUICK.wav	Antique camera winds rapidly with continuous clicks and spinning mechanics.
MECHMisc_METAL MECHANIC-Vintage Film Camera Wind Up_B00M_MUICK.wav	Antique camera winds with steady gear rotation and mechanical clicks.
MECHMisc_METAL MECHANIC-Whisk Box Fast_B00M_MUICK.wav	Whisk mechanism spins rapidly with continuous metallic chatter.
MECHMisc_METAL MECHANIC-Whisk Box Slow_B00M_MUICK.wav	Whisk mechanism rotates slowly with spaced metallic contacts.
METLCrsh_METAL RATTLE-Chandelier Drop_B00M_MUICK.wav	Metal chandelier drops with cascading impacts and ringing hardware.
METLCrsh_METAL RATTLE-Tonal Chime Drops_B00M_MUICK.wav	Metallic chimes fall with bright ringing tones and scattered impacts.
METLFric_METAL RATTLE-Treadplate Slide_B00M_MUICK.wav	Metal treadplate slides with coarse scraping and resonant friction.
METLFric_PING-Metal Garden Trowel Shing_B00M_MUICK.wav	Garden trowel rings with a bright metallic tone and clean sustain.
METLHndI_METAL MECHANIC-Rusty Latch Back And Forth_B00M_MUICK.wav	Rusty latch moves back and forth with gritty friction and worn mechanical clicks.
METLImpT_METAL HIT-Bars On Box_B00M_MUICK.wav	Metal bars strike a box with dense impacts and short ringing tails.
METLImpT_METAL HIT-Chisel Dampened_B00M_MUICK.wav	Chisel impact with a muted metallic strike and restrained resonance.
METLImpT_METAL HIT-Chisel Ring Out_B00M_MUICK.wav	Chisel strike with bright metallic ringing and an extended decay.
METLImpT_METAL HIT-Hollow Ring Out_B00M_MUICK.wav	Hollow metal impact with spacious resonance and lingering overtones.
METLImpT_METAL HIT-Hollow Tight_B00M_MUICK.wav	Hollow metal strike with a focused attack and compact tonal body.

MAGIC UI

FILENAME	DESCRIPTION
METLImpt_METAL HIT-Iron On Metal Box_B00M_MUICK.wav	Iron strikes a metal box with a solid clang and brief resonance.
METLImpt_METAL HIT-Iron Pole On Sheet_B00M_MUICK.wav	Iron pole impacts a metal sheet with a broad metallic crash and flexing resonance.
METLImpt_METAL HIT-Massive Gritty Sheet Thump_B00M_MUICK.wav	Heavy metal sheet thumps with gritty textures and deep low weight.
METLImpt_METAL HIT-Metal Bar Roll_B00M_MUICK.wav	Metal bar rolls across a surface with rhythmic contacts and light ringing.
METLImpt_METAL HIT-Ratchet Slam On Box_B00M_MUICK.wav	Ratchet slams into a metal box with a forceful impact and mechanical clatter.
METLImpt_METAL HIT-Scaffold Parts On Box_B00M_MUICK.wav	Scaffold components strike a box with layered metallic impacts and loose rattling.
METLImpt_METAL HIT-Sheet Handle_B00M_MUICK.wav	Metal sheet handle struck with a sharp impact and flexing resonance.
METLImpt_METAL HIT-Shield Bash Large_B00M_MUICK.wav	Heavy shield impact with a broad metallic crash and weighty aftermath.
METLImpt_METAL HIT-Shield Bash Resonant_B00M_MUICK.wav	Shield collision with rich metallic resonance and ringing overtones.
METLImpt_METAL HIT-Solid Dampened_B00M_MUICK.wav	Solid metal strike with restrained resonance and a compact finish.
METLImpt_METAL HIT-Tool Box Drop_B00M_MUICK.wav	Toolbox drops onto a hard surface with a dense impact and loose hardware rattle.
METLImpt_METAL HIT-Treadplate Slide Rumble_B00M_MUICK.wav	Treadplate slides with coarse scraping and a deep rolling rumble.
METLImpt_PING-Chisel On Solid Metal_B00M_MUICK.wav	Chisel strikes solid metal with a bright ping and sustained ring.
METLImpt_PING-Griddle Pan Tonal_B00M_MUICK.wav	Griddle pan strike produces a warm metallic tone with lingering resonance.
METLImpt_PING-Paella Dish Gong_B00M_MUICK.wav	Paella pan struck with a broad gong-like ring and rich overtones.
METLMisc_METAL MECHANIC-Door Locks Snap_B00M_MUICK.wav	Door lock snaps into place with a crisp mechanical latch.
METLMisc_METAL MECHANIC-Rollerblade Snap Bright_B00M_MUICK.wav	Rollerblade buckle fastens with a bright plastic snap and clean release.
METLMisc_METAL MECHANIC-Rollerblade Snap_B00M_MUICK.wav	Rollerblade buckle locks with a firm snap and mechanical engagement.
METLMvmt_METAL RATTLE-Chain Big Hit_B00M_MUICK.wav	Heavy chain lands with a forceful impact and cascading links.
METLMvmt_METAL RATTLE-Chain Bright Rattle Constant_B00M_MUICK.wav	Continuous chain movement with bright metallic chatter and lively link contacts.
METLMvmt_METAL RATTLE-Chain Rattle Constant_B00M_MUICK.wav	Continuous chain rattle with overlapping metallic links and steady motion.
METLMvmt_METAL RATTLE-Key Light Short Tiny_B00M_MUICK.wav	Small key jingle with light metallic contacts and a brief ring.
METLMvmt_METAL RATTLE-Key Old Short Tiny_B00M_MUICK.wav	Aged keys jingle with muted metallic tones and worn character.
METLMvmt_METAL RATTLE-Key Tonal Short Tiny_B00M_MUICK.wav	Small key movement with clear tonal ringing and short metallic accents.
METLMvmt_METAL RATTLE-Trailer Hitch_B00M_MUICK.wav	Trailer hitch shifts with heavy metallic movement and loose hardware rattle.
METLTonI_MAGICAL TONAL PING-Glass Flam Delay_B00M_MUICK.wav	Layered glass strikes with delayed echoes and shimmering harmonic detail.
METLTonI_MAGICAL TONAL PING-Neutral Bells_B00M_MUICK.wav	Bell tones with balanced harmonics and a natural lingering sustain.
METLTonI_METAL RATTLE-Bell Chime Movement Aggressive_B00M_MUICK.wav	Bell chimes shaken vigorously with energetic ringing and rapid metallic movement.

MAGIC UI

FILENAME	DESCRIPTION
METLTonI_METAL RATTLE-Bell Chime Movement Soft_B00M_MUICK.wav	Bell chimes sway gently with delicate ringing and subtle motion.
METLTonI_PING-Antique Garden Tool_B00M_MUICK.wav	Vintage garden tool struck with a warm metallic tone and soft overtones.
METLTonI_PING-Cutlery Clash Knives_B00M_MUICK.wav	Knives collide with sharp metallic clinks and scattered ringing.
METLTonI_PING-Drill B5 Bright Long Ring Out_B00M_MUICK.wav	Drill body struck with a bright metallic tone and extended ringing decay.
METLTonI_PING-Drill B5_B00M_MUICK.wav	Drill body impact with a focused metallic tone and clean resonance.
METLTonI_PING-Drill D6 Long Ring Out_B00M_MUICK.wav	Drill body struck with deep metallic resonance and prolonged sustain.
METLTonI_PING-Drill E5_B00M_MUICK.wav	Drill impact with a clear tonal ring and balanced metallic character.
METLTonI_PING-Horseshoe Small_B00M_MUICK.wav	Small horseshoe strike with bright ringing steel and short sustain.
METLTonI_PING-Metal Impact Trophies Ring_B00M_MUICK.wav	Trophy struck with a rich metallic ring and lingering harmonics.
METLTonI_PING-Metal Plate Impact_B00M_MUICK.wav	Metal plate hit with a broad resonant tone and crisp attack.
METLTonI_PING-Singing Bowl Hit Ringout_B00M_MUICK.wav	Singing bowl struck with warm resonance and an extended harmonic tail.
OBJBook_PAPER-Atlas Page Ripples_B00M_MUICK.wav	Thick atlas pages ripple with layered paper textures and gentle movement.
OBJBook_PAPER-Atlas Page Turn_B00M_MUICK.wav	Thick atlas page turned with textured paper folds and natural handling.
OBJBook_PAPER-Page Turn Handle Long_B00M_MUICK.wav	Long page turn with broad paper movement and extended trailing folds.
OBJBook_PAPER-Page Turn Single Texture_B00M_MUICK.wav	Single page turned with detailed paper texture and soft handling noise.
OBJBook_PAPER-Page Turn Single_B00M_MUICK.wav	Single page flips with clean paper movement and a gentle finish.
OBJCoin_COIN-Ceramic Bowl Pour_B00M_MUICK.wav	Coins pour into a ceramic bowl with bright impacts and layered clattering.
OBJCoin_COIN-Collectable In Cloth_B00M_MUICK.wav	Collectable coins handled inside cloth with muted metallic contacts.
OBJCoin_COIN-Collectable Shaking In Hand_B00M_MUICK.wav	Collectable coins shaken in hand with lively metallic chatter.
OBJCoin_COIN-Collectable Single On Table_B00M_MUICK.wav	Single collectable coin lands on a table with a bright metallic ring.
OBJCoin_COIN-Collectable Stacking In Hand_B00M_MUICK.wav	Collectable coins stacked by hand with crisp metallic contacts.
OBJCoin_COIN-Mixed In Metal Container Shake_B00M_MUICK.wav	Mixed coins shaken inside a metal container with dense clattering.
OBJCoin_COIN-Mixed In Metal Container_B00M_MUICK.wav	Mixed coins dropped into a metal container with layered metallic impacts.
OBJCoin_COIN-Mixed On Floor_B00M_MUICK.wav	Mixed coins scatter across the floor with bouncing metallic contacts.
OBJCoin_COIN-Money Bag Quick Thump_B00M_MUICK.wav	Money bag lands with a soft thump and muted coin movement.
OBJCoin_COIN-Pennies Rummage Constant_B00M_MUICK.wav	Pennies rummaged continuously with overlapping metallic scrapes and clinks.
OBJCoin_COIN-Pirate Drop on Table_B00M_MUICK.wav	Pirate coins dropped onto a table with dense clattering and rolling impacts.
OBJCoin_COIN-Pirate Hand Movement_B00M_MUICK.wav	Pirate coins shifted by hand with overlapping metallic movement.

MAGIC UI

FILENAME	DESCRIPTION
OBJCoin_COIN-Pirate Hand Shake_B00M_MUICK.wav	Pirate coins shaken in hand with rich metallic chatter and lively clinks.
OBJCoin_COIN-Pirate In Cloth Shake_B00M_MUICK.wav	Pirate coins shaken inside cloth with softened metallic movement and muted clinks.
OBJCoin_COIN-Pirate In Cloth_B00M_MUICK.wav	Pirate coins handled inside cloth with softened clinks and muted metallic movement.
OBJCoin_COIN-Pirate Mixed On Floor Short_B00M_MUICK.wav	Mixed pirate coins scatter briefly across the floor with bouncing metallic contacts.
OBJCoin_COIN-Pirate Money Bag Shake_B00M_MUICK.wav	Money bag shaken with dense coin chatter and shifting metallic weight.
OBJCoin_COIN-Token Metal Bag Grab_B00M_MUICK.wav	Metal token bag grabbed with muted rattling and compressed coin movement.
OBJCoin_COIN-Token Metal Drop Multiple_B00M_MUICK.wav	Multiple metal tokens drop with layered impacts and lively metallic clatter.
OBJCoin_COIN-Token Metal Drop Short_B00M_MUICK.wav	Metal tokens fall with a brief series of bright metallic impacts.
OBJCoin_COIN-Token Metal In Bag Rattle_B00M_MUICK.wav	Metal tokens rattle inside a bag with overlapping metallic chatter.
OBJCoin_COIN-Token Metal In Bag Throw_B00M_MUICK.wav	Bag of metal tokens tossed with shifting contents and muted clinks.
OBJCoin_COIN-Token Metal Loot Burst_B00M_MUICK.wav	Metal tokens spill rapidly with dense clattering and bouncing impacts.
OBJCoin_COIN-Token Metal Rain Dense Constant_B00M_MUICK.wav	Dense stream of metal tokens falling with continuous cascading impacts.
OBJCoin_COIN-Token Metal Rain Sparse Constant_B00M_MUICK.wav	Sparse metal tokens fall intermittently with distinct metallic contacts.
OBJCoin_COIN-Washer In Bag Hit_B00M_MUICK.wav	Bag containing metal washers lands with a soft thud and muted rattling.
OBJCoin_COIN-Washer In Bag Throw_B00M_MUICK.wav	Bag of metal washers thrown with shifting weight and subdued metallic movement.
OBJCoin_COIN-Washer Large On Washer Small Pile_B00M_MUICK.wav	Large washer lands on a pile of small washers with layered metallic rings.
OBJCoin_COIN-Washer Medium On Washer Large_B00M_MUICK.wav	Medium washer strikes larger washers with crisp metallic contacts.
OBJCoin_COIN-Washer Small Pour On Pile_B00M_MUICK.wav	Small washers pour onto a pile with lively metallic chatter.
OBJCoin_COIN-Washers Jingle_B00M_MUICK.wav	Metal washers jingle with bright overlapping rings and light movement.
OBJCoin_COIN-Washers Large Pour In Hand_B00M_MUICK.wav	Large washers pour into a hand with heavy metallic clinks.
OBJCoin_COIN-Washers Large Pre Ring On Washer Small_B00M_MUICK.wav	Large washer strikes smaller washers with a pronounced metallic ring.
OBJCoin_COIN-Washers Ping Ring Out_B00M_MUICK.wav	Metal washer produces a bright ping followed by a lingering ring.
PAPRHndI_PAPER-Crease Envelope_B00M_MUICK.wav	Paper envelope creases with dry folds and crisp paper texture.
PAPRHndI_PAPER-Crush Newspaper_B00M_MUICK.wav	Newspaper crumples with layered paper crunches and soft crackling.
PAPRHndI_PAPER-Envelope Turn Pag Fast_B00M_MUICK.wav	Envelope pages flip quickly with light fluttering paper movement.
PAPRHndI_PAPER-Envelope Turn Page Slow_B00M_MUICK.wav	Envelope pages turn slowly with textured folds and gentle rustling.
PAPRHndI_PAPER-Envelope Unfold_B00M_MUICK.wav	Envelope unfolds with broad paper creases and soft handling noise.
PAPRHndI_PAPER-Flap Newspaper_B00M_MUICK.wav	Newspaper flaps with loose paper movement and airy fluttering.

MAGIC UI

FILENAME	DESCRIPTION
PAPRHndI_PAPER-Packing Paper Rustle_B00M_MUICK.wav	Packing paper rustles with coarse folds and textured crinkling.
PAPRHndI_PAPER-Papyrus Page Map Unfold_B00M_MUICK.wav	Papyrus map unfolds with dry fibrous creases and broad paper movement.
PAPRHndI_PAPER-Parchment Rustle_B00M_MUICK.wav	Parchment rustles with stiff folds and textured paper friction.
PAPRHndI_PAPER-Parchment Unfold_B00M_MUICK.wav	Parchment unfolds with deliberate creases and dry material movement.
PAPRHndI_PAPER-Pizza Leaflet Rustles_B00M_MUICK.wav	Thin leaflet rustles with light fluttering and flexible paper movement.
PAPRHndI_PAPER-Pizza Leaflet Scrunch_B00M_MUICK.wav	Thin leaflet scrunches with compact paper folds and crisp crinkling.
PAPRImpT_PAPER-Impact Wrapping Material_B00M_MUICK.wav	Wrapping paper impacts with soft compression and textured crumpling.
PAPRRip_PAPER-Pizza Leaflet Rips_B00M_MUICK.wav	Thin leaflet tears with a clean paper rip and trailing fibres.
PAPRRip_PAPER-Shred Wrapping Cardboard_B00M_MUICK.wav	Wrapping cardboard tears apart with coarse fibres and heavy ripping textures.
ROCKFric_STONE RATTLE-Aerated Concrete Scrape In Hand_B00M_MUICK.wav	Aerated concrete scrapes in hand with light gritty friction and brittle particles.
ROCKFric_STONE RATTLE-Cobblestone Scrape In Hand_B00M_MUICK.wav	Cobblestone scrapes with coarse mineral friction and rough surface texture.
ROCKFric_STONE RATTLE-Concrete Scrape In Hand_B00M_MUICK.wav	Concrete scrapes in hand with dry abrasive texture and granular debris.
ROCKFric_STONE RATTLE-Grind Blocks_B00M_MUICK.wav	Stone blocks grind together with dense friction and gritty resonance.
ROCKFric_STONE RATTLE-Long Gritty Rock Drags_B00M_MUICK.wav	Rocks drag across a surface with extended gritty scraping and rough abrasion.
ROCKFric_STONE RATTLE-Medium Multiple On Floor_B00M_MUICK.wav	Multiple stones scatter across the floor with rolling impacts and gritty contacts.
ROCKFric_STONE RATTLE-Place On Floor_B00M_MUICK.wav	Stone placed onto the floor with a solid contact and brief scrape.
ROCKFric_STONE RATTLE-Quartzite Scrape In Hand_B00M_MUICK.wav	Quartzite scrapes with crisp mineral friction and bright abrasive detail.
ROCKFric_STONE RATTLE-Quartzite Scrape Snap_B00M_MUICK.wav	Quartzite scrape ending in a sharp brittle snap.
ROCKFric_STONE RATTLE-Quartzite Scrape_B00M_MUICK.wav	Quartzite scrapes with dry abrasive texture and crisp mineral detail.
ROCKFric_STONE RATTLE-Quick Gritty Rock Drags_B00M_MUICK.wav	Short rock drags with rough scraping and gritty surface texture.
ROCKFric_STONE RATTLE-Tiny Dice Like_B00M_MUICK.wav	Small stones tumble with quick impacts resembling tiny dice rolls.
ROCKImpt_STONE HIT-Big Debris Rumble_B00M_MUICK.wav	Large stone debris impacts with rolling rubble and deep rumbling weight.
ROCKImpt_STONE HIT-Big Designed_B00M_MUICK.wav	Designed stone impact with a heavy transient and reinforced low body.
ROCKImpt_STONE HIT-Big Rock Impact_B00M_MUICK.wav	Large rock strikes with a powerful impact and dense stone resonance.
ROCKImpt_STONE HIT-Break Crunch_B00M_MUICK.wav	Stone fractures with a brittle crunch and collapsing debris.
ROCKImpt_STONE HIT-Clean Rubble_B00M_MUICK.wav	Rubble lands with clean stone impacts and loose fragments settling.
ROCKImpt_STONE HIT-Crashing On Debris_B00M_MUICK.wav	Heavy stone crashes onto debris with layered impacts and rolling rubble.
ROCKImpt_STONE HIT-Loose Cement Tile Drop_B00M_MUICK.wav	Loose cement tile drops with a solid impact and brittle fragments.

MAGIC UI

FILENAME	DESCRIPTION
ROCKImpt_STONE HIT-Quartzite Combo Low_B00M_MUICK.wav	Layered quartzite impacts with deep mineral weight and compact resonance.
ROCKImpt_STONE HIT-Quartzite Multiple_B00M_MUICK.wav	Multiple quartzite strikes with crisp mineral impacts and scattered contacts.
ROCKImpt_STONE HIT-Quartzite Single_B00M_MUICK.wav	Single quartzite impact with a sharp mineral strike and natural decay.
ROCKImpt_STONE HIT-Quartzite Snap In_B00M_MUICK.wav	Quartzite snaps into place with a brittle crack and firm contact.
ROCKImpt_STONE HIT-Scrape Snap_B00M_MUICK.wav	Stone scrape ending in a sharp brittle snap.
ROCKImpt_STONE HIT-Tonal Basic_B00M_MUICK.wav	Stone impact with a balanced tonal character and restrained resonance.
ROCKMisc_STONE RATTLE-Rubbing Tonal_B00M_MUICK.wav	Stone surfaces rub together with textured friction and subtle tonal detail.
ROCKMisc_STONE RATTLE-Small Debris Tonal_B00M_MUICK.wav	Small stone debris shifts with light impacts and delicate mineral tones.
ROCKMvmt_STONE RATTLE-Big Earthquake Rumble_B00M_MUICK.wav	Heavy stone movement with deep rumbling weight and shifting debris.
SWSH_WHOOSH SHORT-Cardboard Scratch Flutter_B00M_MUICK.wav	Short cardboard sweep with scratchy textures and light fluttering.
SWSH_WHOOSH SHORT-Mouth Sweep_B00M_MUICK.wav	Short airy sweep with soft breath movement and gentle pass-by.
SWSH_WHOOSH SHORT-Swipe_B00M_MUICK.wav	Quick swipe with a clean passing motion and brief finish.
UIClick_SELECT LARGE-Bolt On Massive Steel Dampened_B00M_MUICK.wav	Heavy bolt strikes steel with a muted impact and restrained resonance.
UIClick_SELECT LARGE-Bolt On Massive Steel Snap_B00M_MUICK.wav	Heavy bolt contacts steel with a sharp metallic snap and solid weight.
UIClick_SELECT LARGE-Chisel On Steel Girder Dampened_B00M_MUICK.wav	Chisel strikes a steel girder with a dampened metallic impact.
UIClick_SELECT LARGE-Door Locks On Suitcase_B00M_MUICK.wav	Suitcase locks engage with firm mechanical catches and solid closure.
UIClick_SELECT LARGE-Jack Loose_B00M_MUICK.wav	Mechanical jack shifts with loose metal movement and light clatter.
UIClick_SELECT LARGE-Jack Mid_B00M_MUICK.wav	Mechanical jack actuates with balanced metallic movement and firm engagement.
UIClick_SELECT LARGE-Latch Loose Resonant_B00M_MUICK.wav	Loose latch closes with bright metallic resonance and lingering vibration.
UIClick_SELECT LARGE-Massive Metal Parts On Steel Girder Ring Dampened_B00M_MUICK.wav	Heavy metal parts strike a steel girder with muted ringing and dense impact.
UIClick_SELECT LARGE-Massive Metal Parts On Steel Girder Ring Out_B00M_MUICK.wav	Heavy metal parts strike a steel girder with broad ringing overtones.
UIClick_SELECT LARGE-Metal Oven Door Close_B00M_MUICK.wav	Large metal oven door closes with a heavy slam and solid latch.
UIClick_SELECT LARGE-Processed Filter Smack Low Metal_B00M_MUICK.wav	Processed low metallic impact with a filtered transient and weighty body.
UIClick_SELECT LARGE-Processed Filter Smack_B00M_MUICK.wav	Processed metallic smack with a focused attack and controlled finish.
UIClick_SELECT LARGE-Roller Snap_B00M_MUICK.wav	Roller mechanism locks with a crisp snap and clean engagement.
UIClick_SELECT LARGE-Rollerblades Collide On Suitcase_B00M_MUICK.wav	Rollerblades collide against a suitcase with layered impacts and rattling hardware.

MAGIC UI

FILENAME	DESCRIPTION
UIClick_SELECT LARGE-Vintage Camera Catch_B00M_MUICK.wav	Antique camera catch engages with a precise mechanical latch.
UIClick_SELECT SMALL-Chisel On Horseshoe_B00M_MUICK.wav	Chisel strikes a horseshoe with a bright metallic ping.
UIClick_SELECT SMALL-Chisel On Solid Metal_B00M_MUICK.wav	Chisel contacts solid metal with a focused strike and clear ring.
UIClick_SELECT SMALL-Chisel On Steel Girder Ring Out_B00M_MUICK.wav	Chisel strikes a steel girder with extended metallic ringing.
UIClick_SELECT SMALL-Chisel On Steel Girder_B00M_MUICK.wav	Chisel impacts a steel girder with a clean metallic tone.
UIClick_SELECT SMALL-Chisel Slide Impact_B00M_MUICK.wav	Chisel slides before ending in a firm metallic impact.
UIClick_SELECT SMALL-Click Button Tiny Double_B00M_MUICK.wav	Tiny double button clicks with crisp mechanical actuation.
UIClick_SELECT SMALL-Click Button Tiny_B00M_MUICK.wav	Tiny button click with a clean mechanical snap.
UIClick_SELECT SMALL-Click Complex Lever_B00M_MUICK.wav	Small lever click with layered mechanical movement and a precise finish.
UIClick_SELECT SMALL-Click Double_B00M_MUICK.wav	Small double click with two distinct mechanical actuations.
UIClick_SELECT SMALL-Click Lever Confirm Medium_B00M_MUICK.wav	Medium lever click with a firm mechanical confirmation.
UIClick_SELECT SMALL-Click Lever Snap Thin_B00M_MUICK.wav	Thin lever click with a sharp mechanical snap and clean release.
UIClick_SELECT SMALL-Click Lever Snap_B00M_MUICK.wav	Small lever click with a crisp mechanical snap and clean release.
UIClick_SELECT SMALL-Click Single Basic Dull_B00M_MUICK.wav	Single mechanical click with a soft muted attack and short decay.
UIClick_SELECT SMALL-Click Single Basic Resonant_B00M_MUICK.wav	Single mechanical click with a bright resonant tone and clean decay.
UIClick_SELECT SMALL-Cockpit Catch_B00M_MUICK.wav	Cockpit latch catches with a precise mechanical click.
UIClick_SELECT SMALL-Dagger Sheat_B00M_MUICK.wav	Dagger settles into its sheath with a controlled metallic contact.
UIClick_SELECT SMALL-Fruit Slicer Close_B00M_MUICK.wav	Fruit slicer closes with a crisp mechanical latch.
UIClick_SELECT SMALL-Fruit Slicer Rattle_B00M_MUICK.wav	Fruit slicer shifts with loose metallic chatter.
UIClick_SELECT SMALL-Fruit Slicer Slam_B00M_MUICK.wav	Fruit slicer slams shut with a decisive mechanical impact.
UIClick_SELECT SMALL-Gun Snap Dry Fire_B00M_MUICK.wav	Dry fire mechanism releases with a sharp mechanical snap.
UIClick_SELECT SMALL-Horseshoe Drop_B00M_MUICK.wav	Horseshoe lands with a compact metallic impact and brief ring.
UIClick_SELECT SMALL-Horseshoe Pick Up Ring Out_B00M_MUICK.wav	Horseshoe lifted with a metallic scrape followed by lingering resonance.
UIClick_SELECT SMALL-Horseshoe Small On Door Lock_B00M_MUICK.wav	Horseshoe taps a door lock with a bright metallic contact.
UIClick_SELECT SMALL-Knife Metal Snap_B00M_MUICK.wav	Knife snaps against metal with a crisp metallic click.
UIClick_SELECT SMALL-Metal Box Metal Hit Rattle_B00M_MUICK.wav	Metal box struck with a compact impact and loose hardware rattle.
UIClick_SELECT SMALL-Pipe Wrench Reverse Adjust_B00M_MUICK.wav	Pipe wrench adjusts in reverse with ratcheting mechanical movement.
UIClick_SELECT SMALL-Ratchet Spin_B00M_MUICK.wav	Ratchet spins with rhythmic teeth and rapid mechanical clicks.

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FILENAME	DESCRIPTION
UIClick_SELECT SMALL-Subtle Medium Wrench Resonant_B00M_MUICK.wav	Medium wrench contact with soft metallic resonance.
UIClick_SELECT SMALL-Subtle Medium Wrench_B00M_MUICK.wav	Medium wrench produces a restrained metallic click.
UIClick_SELECT SMALL-Subtle Tiny Wrench Raspy_B00M_MUICK.wav	Small wrench shifts with raspy metallic friction.
UIClick_SELECT SMALL-Subtle Tiny Wrench_B00M_MUICK.wav	Small wrench moves with a light metallic tick.
UIClick_SELECT SMALL-Typewriter Backspace_B00M_MUICK.wav	Typewriter backspace actuates with a crisp return mechanism.
UIClick_SELECT SMALL-Typewriter Key_B00M_MUICK.wav	Typewriter key presses with a sharp mechanical click.
UIClick_SELECT SMALL-Typewriter Slam_B00M_MUICK.wav	Typewriter carriage slams with a firm mechanical stop.
UIClick_SELECT TINY-Buckle Hits_B00M_MUICK.wav	Small buckle taps with light metallic contacts.
UIClick_SELECT TINY-Cockpit Switch_B00M_MUICK.wav	Cockpit switch toggles with a crisp mechanical tick.
UIClick_SELECT TINY-Fruit Slicer Tap_B00M_MUICK.wav	Fruit slicer tapped with a light metallic contact.
UIClick_SELECT TINY-Magnet Click_B00M_MUICK.wav	Magnet connects with a clean magnetic click.
UIClick_SELECT TINY-Magnets Pull Click_B00M_MUICK.wav	Magnets pull together with a sharp magnetic snap.
UIClick_SELECT TINY-Pliers Click Flam_B00M_MUICK.wav	Pliers click twice with closely spaced mechanical contacts.
UIClick_SELECT TINY-Ratchet Click Sharp_B00M_MUICK.wav	Ratchet tooth engages with a sharp mechanical click.
UIClick_SELECT TINY-Ratchet Clicks_B00M_MUICK.wav	Ratchet cycles with repeated mechanical clicks.
UIClick_SELECT TINY-Ratchet Wrench_B00M_MUICK.wav	Ratchet wrench actuates with rhythmic mechanical teeth.
UIClick_SELECT TINY-Scaffold Bits Hit Sharp_B00M_MUICK.wav	Small scaffold pieces collide with sharp metallic impacts.
UIClick_SELECT TINY-Scaffold Bits Hit_B00M_MUICK.wav	Small scaffold pieces strike with compact metallic contacts.
UIClick_SELECT TINY-Scaffold Bits Roll_B00M_MUICK.wav	Small scaffold pieces roll with light metallic rattling.
UIClick_SELECT TINY-Subtle Basic Snap_B00M_MUICK.wav	Subtle mechanical snap with a clean, controlled release.
UIClick_SELECT TINY-Subtle Crystal_B00M_MUICK.wav	Delicate crystalline accent with a light tonal sparkle.
UIClick_SELECT TINY-Subtle Mech_B00M_MUICK.wav	Subtle mechanical click with a restrained latch and clean release.
UIClick_SELECT TINY-Subtle Metal Rattle_B00M_MUICK.wav	Light metallic rattle with delicate hardware movement.
UIClick_SELECT TINY-Subtle Tonal_B00M_MUICK.wav	Soft tonal accent with a gentle ringing finish.
UIClick_SELECT TINY-Telephone Dial_B00M_MUICK.wav	Rotary telephone dial returns with rhythmic clicks and spring tension.
WATRBubl_LIQUID-Bubble Burst Long_B00M_MUICK.wav	Bubble bursts with a rounded pop and extended watery release.
WATRBubl_LIQUID-Bubble Burst_B00M_MUICK.wav	Bubble pops with a clean liquid burst and brief finish.
WATRBubl_LIQUID-Bubble Texture Constant_B00M_MUICK.wav	Continuous bubbling with layered liquid movement and gentle surface activity.

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FILENAME	DESCRIPTION
WATRBubl_LIQUID-Bubble Whoosh_B00M_MUICK.wav	Air bubbles surge through water with a smooth flowing pass.
WATRBubl_LIQUID-Tonal Bubbles_B00M_MUICK.wav	Bubbling water with soft tonal resonance and rounded pops.
WATRBubl_LIQUID-Tonal Snap_B00M_MUICK.wav	Tight liquid snap with a bright watery character.
WATRDrip_LIQUID-Tonal Drop_B00M_MUICK.wav	Single water droplet with a clear tonal splash and natural decay.
WATRMisc_LIQUID-Bowl Ice Drops_B00M_MUICK.wav	Ice drops into a bowl with crisp splashes and hard contacts.
WATRMisc_LIQUID-Metal Water Slosh_B00M_MUICK.wav	Water sloshes inside a metal container with resonant liquid movement.
WATRMvmt_LIQUID-Bottle Upside Down Long_B00M_MUICK.wav	Water drains from an inverted bottle with a prolonged flowing stream.
WATRMvmt_LIQUID-Bottle Upside Down Short_B00M_MUICK.wav	Water pours briefly from an inverted bottle with compact liquid movement.
WATRMvmt_LIQUID-Hand Squeeze Water_B00M_MUICK.wav	Water squeezed by hand with wet compression and short splashes.
WHSH_WHOOSH LOW-Crunch Rumble_B00M_MUICK.wav	Low sweeping pass with crunchy textures and rolling weight.
WHSH_WHOOSH LOW-Deep Noise_B00M_MUICK.wav	Deep broadband sweep with dense low movement.
WHSH_WHOOSH LOW-Deep Water_B00M_MUICK.wav	Low watery sweep with smooth flowing motion.
WHSH_WHOOSH LOW-Denoised Textured_B00M_MUICK.wav	Filtered sweep carrying restrained textured noise.
WHSH_WHOOSH LOW-Dense Wisps_B00M_MUICK.wav	Dense wisps drift with layered low motion.
WHSH_WHOOSH LOW-Filtered Granular Foley_B00M_MUICK.wav	Granular foley textures sweep with filtered motion and soft grit.
WHSH_WHOOSH LOW-Filtered Paper Rustle_B00M_MUICK.wav	Paper rustle transformed into a filtered sweeping pass.
WHSH_WHOOSH LOW-Lurking Dark Long_B00M_MUICK.wav	Long low sweep with dark evolving textures and gradual fade.
WHSH_WHOOSH LOW-Noisy Air Swish_B00M_MUICK.wav	Airy sweep with noisy textures and soft passing movement.
WHSH_WHOOSH LOW-Processed Granular Leather Flaps_B00M_MUICK.wav	Granular leather flaps create a textured low sweeping motion.
WHSH_WHOOSH LOW-Processed Leather Handling Straight_B00M_MUICK.wav	Processed leather handling forms a smooth low pass.
WHSH_WHOOSH LOW-Processed Leather Rustle Midrange_B00M_MUICK.wav	Leather rustles reshaped into a textured midrange sweep.
WHSH_WHOOSH LOW-Subtle Simmer_B00M_MUICK.wav	Gentle low sweep with restrained evolving texture.
WHSH_WHOOSH SHORT-Noise Pink_B00M_MUICK.wav	Short pink-noise burst with a clean filtered finish.
WHSH_WHOOSH SHORT-Noise Wind Tonal Filter_B00M_MUICK.wav	Short wind sweep with filtered tonal character.
WHSH_WHOOSH SHORT-Noise Wind Tonal Harsh_B00M_MUICK.wav	Wind sweep with a pronounced tonal edge and rough texture.
WHSH_WHOOSH SHORT-Noise Wind Tonal Low_B00M_MUICK.wav	Low wind sweep with smooth tonal movement.
WHSH_WHOOSH SHORT-Noise Wind Tonal Presence_B00M_MUICK.wav	Wind sweep with focused midrange presence and airy motion.

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FILENAME	DESCRIPTION
WHSH_WHOOSH SHORT-Noise Wind Tonal Soft_B00M_MUICK.wav	Gentle wind sweep with soft tonal colour and clean finish.
WHSH_WHOOSH SHORT-Simple Noise Transition_B00M_MUICK.wav	Short noise transition with a smooth sweeping pass.
WHSH_WHOOSH-Flanging Fire_B00M_MUICK.wav	Fire textures sweep past with subtle flanging movement.
WHSH_WHOOSH-Modulated Rock_B00M_MUICK.wav	Rock textures glide through a modulated sweeping motion.
WHSH_WHOOSH-Noise Pink_B00M_MUICK.wav	Pink-noise sweep with balanced broadband movement.
WHSH_WHOOSH-Noise Wind Tonal Filter_B00M_MUICK.wav	Wind textures shaped into a filtered tonal sweep.
WHSH_WHOOSH-Noise Wind Tonal Low_B00M_MUICK.wav	Low wind sweep with broad flowing motion.
WHSH_WHOOSH-Noise Wind Tonal Presence_B00M_MUICK.wav	Wind pass with pronounced tonal presence and airy detail.
WHSH_WHOOSH-Noise Wind Tonal Soft_B00M_MUICK.wav	Soft wind sweep with gentle tonal movement.
WHSH_WHOOSH-Wood Stick Dry Leaves_B00M_MUICK.wav	Dry leaves swept by a wooden stick with textured rustling motion.
WOODFric_WOOD CREAK-Chest Close_B00M_MUICK.wav	Wooden chest closes with aged creaks and solid timber movement.
WOODFric_WOOD CREAK-Chest Open Fast_B00M_MUICK.wav	Wooden chest opens quickly with pronounced timber creaks.
WOODFric_WOOD CREAK-Chest Open Slow_B00M_MUICK.wav	Wooden chest opens slowly with extended aged creaking.
WOODFric_WOOD CREAK-Dramatic Staircase_B00M_MUICK.wav	Heavy staircase creaks with strained timber and deep wooden resonance.
WOODFric_WOOD CREAK-Old Door Squeaky_B00M_MUICK.wav	Old wooden door swings with dry squeaks and worn hinges.
WOODFric_WOOD CREAK-Old Kitchen Cabinet Open_B00M_MUICK.wav	Kitchen cabinet opens with weathered wood creaks and gentle movement.
WOODFric_WOOD CREAK-Parquet Hollow_B00M_MUICK.wav	Hollow parquet floor creaks with resonant wooden flex.
WOODFric_WOOD CREAK-Parquet Low Long_B00M_MUICK.wav	Low parquet creak with prolonged wooden strain.
WOODFric_WOOD CREAK-Parquet Low Short_B00M_MUICK.wav	Brief parquet creak with low wooden resonance.
WOODFric_WOOD CREAK-Parquet Low_B00M_MUICK.wav	Low wooden floor creak with compact resonance.
WOODFric_WOOD CREAK-Parquet Old Long_B00M_MUICK.wav	Aged parquet creaks with extended timber movement.
WOODFric_WOOD CREAK-Parquet Old Short_B00M_MUICK.wav	Short aged parquet creak with dry wooden strain.
WOODFric_WOOD CREAK-Stairs Fast_B00M_MUICK.wav	Wooden stairs creak rapidly with successive timber flexes.
WOODFric_WOOD CREAK-Stairs Slow_B00M_MUICK.wav	Wooden stairs creak slowly with deliberate structural movement.
WOODHndl_WOOD RATTLE-Plank Gritty Drags_B00M_MUICK.wav	Wooden plank drags with gritty friction and rough surface texture.
WOODImpt_WOOD HIT-Axe Chop Impact_B00M_MUICK.wav	Axe strikes wood with a solid chop and dense timber impact.
WOODImpt_WOOD HIT-Block Wooden Floor Impact_B00M_MUICK.wav	Wooden block lands on a floor with a firm timber thud.
WOODImpt_WOOD HIT-Box Metal_B00M_MUICK.wav	Wooden box struck with metallic contact and short resonance.

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FILENAME	DESCRIPTION
WOODImpt_WOOD HIT-Box_B00M_MUICK.wav	Wooden box impacted with a solid hollow thump.
WOODImpt_WOOD HIT-Chest Lid_B00M_MUICK.wav	Chest lid closes with a weighty wooden impact.
WOODImpt_WOOD HIT-Chunky Processed Thumps_B00M_MUICK.wav	Processed wooden thumps with dense body and reinforced attack.
WOODImpt_WOOD HIT-Gate Bar Snap_B00M_MUICK.wav	Wooden gate bar snaps into place with a firm latch.
WOODImpt_WOOD HIT-Hard Door Close_B00M_MUICK.wav	Wooden door slams shut with a heavy timber impact.
WOODImpt_WOOD HIT-Impact Oak Blocks_B00M_MUICK.wav	Oak blocks collide with dense wooden impacts and natural weight.
WOODImpt_WOOD HIT-Pallet on Tree Branch_B00M_MUICK.wav	Wooden pallet strikes a tree branch with layered timber impacts.
WOODImpt_WOOD HIT-Smash Door Padlock_B00M_MUICK.wav	Door and padlock collide with heavy wood and metal impacts.
WOODImpt_WOOD HIT-Thin Press Board Impact_B00M_MUICK.wav	Thin pressboard struck with a light wooden crack and short decay.
WOODImpt_WOOD HIT-Tonal Offcuts_B00M_MUICK.wav	Wooden offcuts collide with bright tonal knocks and natural resonance.
WOODMvmt_WOOD RATTLE-Chest_B00M_MUICK.wav	Wooden chest shifts with aged timber movement and loose hardware.
WOODMvmt_WOOD RATTLE-Cupboard Antique Hard_B00M_MUICK.wav	Vintage cupboard rattles with firm wooden movement and worn fittings.
WOODMvmt_WOOD RATTLE-Cupboard Antique Soft_B00M_MUICK.wav	Vintage cupboard settles with gentle timber movement and subtle rattles.
WOODMvmt_WOOD RATTLE-Dresser Antique_B00M_MUICK.wav	Vintage dresser shifts with creaking wood and loose drawer movement.
WOODMvmt_WOOD RATTLE-Gate Antique_B00M_MUICK.wav	Vintage wooden gate moves with weathered timber and aged hardware.
WOODMvmt_WOOD RATTLE-Ratchet Clicks_B00M_MUICK.wav	Wooden ratchet cycles with rhythmic mechanical clicks.
WOODMvmt_WOOD RATTLE-Wardrobe Antique_B00M_MUICK.wav	Vintage wardrobe moves with deep wooden creaks and loose fittings.
WOODMvmt_WOOD RATTLE-Wardrobe Short_B00M_MUICK.wav	Wooden wardrobe shifts with a brief timber rattle.
WOODMvmt_WOOD RATTLE-Wooden Toys Debris_B00M_MUICK.wav	Wooden toys tumble together with scattered impacts and lively rattles.
WOODMvmt_WOOD RATTLE-Wooden Toys Handling_B00M_MUICK.wav	Wooden toys handled with light knocks and natural timber movement.