

CREATURE FOLEY

FILENAME	DESCRIPTION
CFDS BITE Bill Medium 01.wav	BEAK ATTACK Teeth making contact, resonating in mouth. Chomping down. Powerful chomp.
CFDS BITE Bill Medium 02.wav	BEAK ATTACK Teeth making contact, resonating in mouth. Chomping down. Powerful chomp and low end punch.
CFDS BITE Bill Small 01.wav	BEAK ATTACK Low punch and chomp. Resonance changing with shape of mouth.
CFDS BITE Bill Small 02.wav	BEAK ATTACK Loud, resonant chomp follow by punch.
CFDS BITE Crunchy Large 01.wav	BEAK ATTACK Filtered ripple, crackling leading to powerful and bassy resonant chomp. Wet, juicy.
CFDS BITE Crunchy Large 02.wav	BEAK ATTACK Crackling leading to powerful and bassy resonant chomp. Wet, juicy.
CFDS BITE Crunchy Large 03.wav	BEAK ATTACK Low broadband noise leading to powerful chomp, rattling.
CFDS BITE Crunchy Large 04.wav	BEAK ATTACK Filtered ripple, crackling leading to powerful and bassy resonant chomp. Wet, juicy.
CFDS BITE Crunchy Medium 01.wav	BEAK ATTACK Noise from mouth opening. Moderate chomp with low resonance. Wet, juicy.
CFDS BITE Crunchy Medium 02.wav	BEAK ATTACK Medium powerful chomp. Crushing and rattling.
CFDS BITE Crunchy Medium 03.wav	BEAK ATTACK Low broadband noise leading to powerful chomp, rattling. Wet, juicy.
CFDS BITE Crunchy Medium 04.wav	BEAK ATTACK Low broadband noise leading to powerful chomp, rattling. Wet, juicy, gushing.
CFDS BITE Crunchy Small 01.wav	BEAK ATTACK Clean and quick chomp. Wet, juicy.
CFDS BITE Crunchy Small 02.wav	BEAK ATTACK Clean and quick chomp. Resonance shifting with mouth shape. Wet, juicy.
CFDS BITE Crunchy Small 03.wav	BEAK ATTACK Resonant, crushing chomp. Wet and juicy.
CFDS BITE Crunchy Small 04.wav	BEAK ATTACK Clean and quick chomp. Wet, juicy.
CFDS BITE Tight Large 01.wav	BEAK ATTACK Narrow band noise leading to wet, juicy chomp with very resonant lows.
CFDS BITE Tight Large 02.wav	BEAK ATTACK Quick swoosh leading to wet, juicy chomp with resonant lows.
CFDS BITE Tight Large 03.wav	BEAK ATTACK Light rumble leading to wet, juicy chomp with resonant lows.
CFDS BITE Tight Large 04.wav	BEAK ATTACK Quick and punchy chomp with low kick.
CFDS BITE Tight Medium 01.wav	BEAK ATTACK Quick swoosh leading to wet, juicy chomp with low punch.
CFDS BITE Tight Medium 02.wav	BEAK ATTACK Quick swoosh leading to wet, juicy chomp with low punch.
CFDS BITE Tight Medium 03.wav	BEAK ATTACK Quick swoosh leading to wet, juicy chomp with low punch.
CFDS BITE Tight Medium 04.wav	BEAK ATTACK Clean and quick chomp. Wet, juicy. Low punch.
CFDS BITE Tight Small 01.wav	BEAK ATTACK Quick, clean chomp with low-mid thud.
CFDS BITE Tight Small 02.wav	BEAK ATTACK Quick, clean chomp. Resonance shifting with shape of mouth. Low-mid thud.
CFDS BITE Tight Small 03.wav	BEAK ATTACK Quick, clean chomp with low-mid thud.
CFDS BITE Tight Small 04.wav	BEAK ATTACK Quick, clean chomp with low-mid thud.
CFDS BODY FALL Concrete Complex Large.wav	BODY DROP IMPACT Sliding, swoosh leading to impact in two motions. Low rumble.

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FILENAME	DESCRIPTION
CFDS BODY FALL Concrete Complex Medium.wav	BODY DROP IMPACT Brief slide leading to three successive, strong impacts with low thuds.
CFDS BODY FALL Concrete Complex Small.wav	BODY DROP IMPACT Impact followed by flopping, rolling over. Low rumble.
CFDS BODY FALL Concrete Simple Large.wav	BODY DROP IMPACT Sliding, swoosh leading to massive impact rattling and intense low rumble. Medium decay.
CFDS BODY FALL Concrete Simple Medium.wav	BODY DROP IMPACT Transient crunch and powerful thud. Falling heavily. Medium-fast decay.
CFDS BODY FALL Concrete Simple Small.wav	BODY DROP IMPACT Sliding, dragging leading to impact. Crunch with slight low-mid resonance. Medium-fast decay.
CFDS BODY FALL Dirt Complex Large.wav	BODY DROP IMPACT Massive impact rattling and intense low rumble. Medium decay.
CFDS BODY FALL Dirt Complex Medium.wav	BODY DROP IMPACT Powerful impact followed by flopping, rolling over. Low rumble.
CFDS BODY FALL Dirt Complex Small.wav	BODY DROP IMPACT Three successive, strong impacts with low thuds. Crunchy. Rolling over, flopping.
CFDS BODY FALL Dirt Simple Large.wav	BODY DROP IMPACT Sliding, swoosh leading to massive impact rattling and intense low rumble. Medium decay.
CFDS BODY FALL Dirt Simple Medium.wav	BODY DROP IMPACT Powerful impact, crunchy with low rumble. Sliding briefly.
CFDS BODY FALL Dirt Simple Small.wav	BODY DROP IMPACT Crunchy impact with low thud. Sliding briefly.
CFDS BODY FALL Gras Complex Large.wav	BODY DROP IMPACT Powerful impact, crunchy with intense low rumble. Flopping, rolling over several times.
CFDS BODY FALL Gras Complex Medium.wav	BODY DROP IMPACT Powerful impact thud, crunchy rustling and low rumble. Flopping, rolling over several times.
CFDS BODY FALL Gras Complex Small.wav	BODY DROP IMPACT Impact thud, crunchy rustling and low rumble. Flopping, rolling over several times.
CFDS BODY FALL Gras Simple Large.wav	BODY DROP IMPACT Powerful impact, crunchy with low rumble. Sliding briefly.
CFDS BODY FALL Gras Simple Medium.wav	BODY DROP IMPACT Powerful impact, crunchy with low rumble. Sliding briefly.
CFDS BODY FALL Gras Simple Small.wav	BODY DROP IMPACT Punchy impact, crunch with low resonance. Sliding briefly.
CFDS BODY FALL Gravel Complex Large.wav	BODY DROP IMPACT Powerful impact in two motions. Crunchy, crushing and powerful low rumble.
CFDS BODY FALL Gravel Complex Medium.wav	BODY DROP IMPACT Powerful impact thud, crunchy rustling and low rumble. Flopping, rolling over several times.
CFDS BODY FALL Gravel Complex Small.wav	BODY DROP IMPACT Impact thud, crunchy rustling and low rumble. Flopping, rolling over several times.
CFDS BODY FALL Gravel Simple Large.wav	BODY DROP IMPACT Swoosh to powerful impact. Crunchy with low resonant rumble. Medium decay.
CFDS BODY FALL Gravel Simple Medium.wav	BODY DROP IMPACT Powerful impact, crunchy with low rumble. Shaking, shuddering briefly.
CFDS BODY FALL Gravel Simple Small.wav	BODY DROP IMPACT Swoosh to powerful impact. Crunchy with low thud. Medium-fast decay.
CFDS BODY FALL Mud Complex Large.wav	BODY DROP IMPACT Swoosh leading to powerful impact with long transient. Crunchy and low rumble. Wet and slimy.
CFDS BODY FALL Mud Complex Medium.wav	BODY DROP IMPACT Powerful impact thud, crunchy rustling and low rumble. Flopping, rolling over several times. Watery, wet, slimy.
CFDS BODY FALL Mud Complex Small.wav	BODY DROP IMPACT Impact thud, crunchy rustling and low rumble. Watery, wet, slimy.
CFDS BODY FALL Mud Simple Large.wav	BODY DROP IMPACT Powerful impact thud, crunchy rustling and low rumble and deep resonance. Watery, slimy.
CFDS BODY FALL Mud Simple Medium.wav	BODY DROP IMPACT Powerful crunch and low thud. Watery, slimy sludge.
CFDS BODY FALL Mud Simple Small.wav	BODY DROP IMPACT Crunch and low thud. Watery, slimy sludge.

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FILENAME	DESCRIPTION
CFDS BODY FALL Sand Complex Large.wav	BODY DROP IMPACT Powerful impact thud, crunchy rustling and low rumble. Flopping, rolling over several times.
CFDS BODY FALL Sand Complex Medium.wav	BODY DROP IMPACT Impact thud, crunchy rustling and low rumble. Flopping, rolling over several times.
CFDS BODY FALL Sand Complex Small.wav	BODY DROP IMPACT Impact thud, crunchy rustling and low rumble. Flopping, rolling over several times.
CFDS BODY FALL Sand Simple Large.wav	BODY DROP IMPACT Swoosh, dragging leading to powerful impact thud, crunchy rustling and low rumble.
CFDS BODY FALL Sand Simple Medium.wav	BODY DROP IMPACT Swoosh, dragging leading to impact thud, crunchy rustling and low rumble.
CFDS BODY FALL Sand Simple Small.wav	BODY DROP IMPACT Swoosh, dragging leading to impact thud, crunchy rustling and low rumble.
CFDS BODY FALL Snow Complex Large.wav	BODY DROP IMPACT Powerful impact thud, crunchy rustling and low rumble. Flopping, rolling over several times.
CFDS BODY FALL Snow Complex Medium.wav	BODY DROP IMPACT Powerful impact thud, crunchy rustling and low rumble. Flopping, rolling over several times.
CFDS BODY FALL Snow Complex Small.wav	BODY DROP IMPACT Impact thud, crunchy rustling and low rumble. Flopping, rolling over.
CFDS BODY FALL Snow Simple Large.wav	BODY DROP IMPACT Swoosh, dragging leading to powerful impact thud, crunchy rustling and low rumble.
CFDS BODY FALL Snow Simple Medium.wav	BODY DROP IMPACT Swoosh, dragging leading to impact thud, crunchy rustling and low rumble.
CFDS BODY FALL Snow Simple Small.wav	BODY DROP IMPACT Impact thud, crunchy rustling and low thud. Sinking, settling.
CFDS BODY FALL Water Complex Large.wav	BODY DROP IMPACT Massive impact, displacement of liquid. Intense splash and low rumble.
CFDS BODY FALL Water Complex Medium.wav	BODY DROP IMPACT Moderate impact, displacement of liquid. Splash and low rumble.
CFDS BODY FALL Water Complex Small.wav	BODY DROP IMPACT Moderate impact, displacement of liquid. Splash and low rumble.
CFDS BODY FALL Water Simple Large.wav	BODY DROP IMPACT Massive impact, displacement of liquid. Intense splash and low rumble.
CFDS BODY FALL Water Simple Medium.wav	BODY DROP IMPACT Moderate impact, displacement of liquid. Splash and low rumble. Bubbling.
CFDS BODY FALL Water Simple Small.wav	BODY DROP IMPACT Moderate impact, displacement of liquid. Splash and low rumble. Bubbling.
CFDS BODY FALL Wood Hollow Complex Large.wav	BODY DROP IMPACT Powerful impact thud, crunchy rustling and low rumble. Low-mid resonance. Flopping, rolling over several times.
CFDS BODY FALL Wood Hollow Complex Medium.wav	BODY DROP IMPACT Impact thud, crunchy rustling and low rumble. Low-mid resonance. Flopping, rolling over several times.
CFDS BODY FALL Wood Hollow Complex Small.wav	BODY DROP IMPACT Impact thud, crunchy rustling and low rumble. Low-mid resonance. Flopping, rolling over several times.
CFDS BODY FALL Wood Hollow Simple Large.wav	BODY DROP IMPACT Powerful impact thud, crunchy rustling and low rumble. Low-mid resonance. Flopping, rolling.
CFDS BODY FALL Wood Hollow Simple Medium.wav	BODY DROP IMPACT Impact thud, crunchy rustling and low rumble. Low-mid resonance. Flopping, rolling over.
CFDS BODY FALL Wood Hollow Simple Small.wav	BODY DROP IMPACT Impact thud, crunchy rustling and slight low rumble. Low-mid resonance. Falling flat.
CFDS SCRATCH Large 01.wav	CLAW ATTACK Powerful penetrating scrape. Damaging.
CFDS SCRATCH Large 02.wav	CLAW ATTACK Shredding scrape. Ripping, tearing.
CFDS SCRATCH Medium 01.wav	CLAW ATTACK Shredding scrape. Ripping, tearing. Low thud, low-mid resonance.
CFDS SCRATCH Medium 02.wav	CLAW ATTACK Shredding scrape. Ripping, tearing.
CFDS SCRATCH Small 01.wav	CLAW ATTACK Shredding scrape. Ripping, tearing. Low thud, low-mid resonance.

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FILENAME	DESCRIPTION
CFDS SCRATCH Small 02.wav	CLAW ATTACK Whipping followed by shredding scrape. Ripping, tearing. Low thud, low-mid resonance.
CFDS STEP Concrete Large 01.wav	FOOT STOMP IMPACT Quick sweep, swoosh leading to powerful crunch and low thud. Deep resonance.
CFDS STEP Concrete Large 02.wav	FOOT STOMP IMPACT Quick sweep, swoosh leading to powerful crunch and low thud. Deep resonance.
CFDS STEP Concrete Large 03.wav	FOOT STOMP IMPACT Quick sweep, swoosh leading to powerful crunch and low thud. Deep resonance.
CFDS STEP Concrete Large 04.wav	FOOT STOMP IMPACT Low, very resonant thud with slightly-delayed powerful crunch.
CFDS STEP Concrete Medium 01.wav	FOOT STOMP IMPACT Low, resonant thud and crunch.
CFDS STEP Concrete Medium 02.wav	FOOT STOMP IMPACT Low, resonant thud and crunch.
CFDS STEP Concrete Medium 03.wav	FOOT STOMP IMPACT Low, resonant thud and mild crunch.
CFDS STEP Concrete Medium 04.wav	FOOT STOMP IMPACT Crisp crunch with subtle low thud.
CFDS STEP Concrete Small 01.wav	FOOT STOMP IMPACT Crisp crunch with subtle low thud.
CFDS STEP Concrete Small 02.wav	FOOT STOMP IMPACT Crisp crunch with subtle low thud, low-mid resonance.
CFDS STEP Concrete Small 03.wav	FOOT STOMP IMPACT Crisp crunch with subtle low thud, low-mid resonance.
CFDS STEP Concrete Small 04.wav	FOOT STOMP IMPACT Crisp crunch with low punching thud.
CFDS STEP Dirt Large 01.wav	FOOT STOMP IMPACT Whipping swoosh follow by crunch and very resonant low thud. Rumble.
CFDS STEP Dirt Large 02.wav	FOOT STOMP IMPACT Powerful crunch and very resonant low thud. Rumble. Debris sliding.
CFDS STEP Dirt Large 03.wav	FOOT STOMP IMPACT Whipping swoosh follow by crunch and very resonant low thud. Rumble.
CFDS STEP Dirt Large 04.wav	FOOT STOMP IMPACT Whipping swoosh follow by muffled crunch and very resonant low thud. Rumble.
CFDS STEP Dirt Medium 01.wav	FOOT STOMP IMPACT Powerful crunch and very resonant low thud. Rumble. Debris sliding.
CFDS STEP Dirt Medium 02.wav	FOOT STOMP IMPACT Whipping swoosh follow by crunch and very resonant low thud. Rumble.
CFDS STEP Dirt Medium 03.wav	FOOT STOMP IMPACT Low punching thud followed by crunch and rumbling.
CFDS STEP Dirt Medium 04.wav	FOOT STOMP IMPACT Low, resonant thud followed by crunch and rumbling. Sliding debris.
CFDS STEP Dirt Small 01.wav	FOOT STOMP IMPACT Whipping swoosh followed by crunch and low thud. Sliding debris.
CFDS STEP Dirt Small 02.wav	FOOT STOMP IMPACT Crunch and low thud. Sliding debris.
CFDS STEP Dirt Small 03.wav	FOOT STOMP IMPACT Crunch and low thud.
CFDS STEP Dirt Small 04.wav	FOOT STOMP IMPACT Light crunch and low thud.
CFDS STEP Grass Large 01.wav	FOOT STOMP IMPACT Low, very resonant thud followed by second equal thud and powerful crunch.
CFDS STEP Grass Large 02.wav	FOOT STOMP IMPACT Swoosh leading to crunch and low thud. Rustling blades.
CFDS STEP Grass Large 03.wav	FOOT STOMP IMPACT Swoosh leading to crunch and low, very resonant thud. Rustling blades.
CFDS STEP Grass Large 04.wav	FOOT STOMP IMPACT Swoosh leading to crunch and low, very resonant thud. Rustling blades.

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FILENAME	DESCRIPTION
CFDS STEP Grass Medium 01.wav	FOOT STOMP IMPACT Strong low thud and crunch with mid, rifle-like resonance.
CFDS STEP Grass Medium 02.wav	FOOT STOMP IMPACT Low thud and crunch follow by second, slap-back delayed thud.
CFDS STEP Grass Medium 03.wav	FOOT STOMP IMPACT Wide-transient crunch and low thud. Sliding, rustling blades.
CFDS STEP Grass Medium 04.wav	FOOT STOMP IMPACT Swoosh leading to crunch and low, very resonant thud.
CFDS STEP Grass Small 01.wav	FOOT STOMP IMPACT Crisp, bright crunch with moderate low thud. Rustling blades.
CFDS STEP Grass Small 02.wav	FOOT STOMP IMPACT Low thud and crunch. Rustling blades.
CFDS STEP Grass Small 03.wav	FOOT STOMP IMPACT Low thud and crunch. Rustling blades.
CFDS STEP Grass Small 04.wav	FOOT STOMP IMPACT Low thud and crunch. Rustling blades.
CFDS STEP Gravel Large 01.wav	FOOT STOMP IMPACT Swoosh leading to powerful crunch and heavy, low thud.
CFDS STEP Gravel Large 02.wav	FOOT STOMP IMPACT Powerful crunch and low thud. Debris sliding, rustling.
CFDS STEP Gravel Large 03.wav	FOOT STOMP IMPACT Swoosh leading to powerful crunch and low thud. Debris sliding, rustling.
CFDS STEP Gravel Large 04.wav	FOOT STOMP IMPACT Swoosh leading to powerful crunch and low thud. Deep resonance. Debris sliding, rustling.
CFDS STEP Gravel Medium 01.wav	FOOT STOMP IMPACT Swoosh leading to powerful crunch and low thud. Deep resonance. Debris sliding, rustling.
CFDS STEP Gravel Medium 02.wav	FOOT STOMP IMPACT Swoosh leading to powerful crunch and low thud. Debris sliding, rustling.
CFDS STEP Gravel Medium 03.wav	FOOT STOMP IMPACT Swoosh leading to powerful crunch and low thud. Debris sliding, rustling.
CFDS STEP Gravel Medium 04.wav	FOOT STOMP IMPACT Crunch and low, punching thud. Debris sliding, rustling.
CFDS STEP Gravel Small 01.wav	FOOT STOMP IMPACT Low thud with slightly delayed transient crunch. Debris sliding, rustling.
CFDS STEP Gravel Small 02.wav	FOOT STOMP IMPACT Crunch and low. Low-mid resonance. Debris sliding, rustling.
CFDS STEP Gravel Small 03.wav	FOOT STOMP IMPACT Quick, slicing swoosh leading to crunch and low thud. Debris sliding, rustling.
CFDS STEP Gravel Small 04.wav	FOOT STOMP IMPACT Bright crunch and soft low thud. Debris sliding, rustling.
CFDS STEP Mud Large.wav	FOOT STOMP IMPACT Low, rumbling swoosh leading to crunch, low thud and soupy, slimy debris displacement.
CFDS STEP Mud Medium.wav	FOOT STOMP IMPACT Powerful crunch, resonant low thud and soupy, slimy debris displacement.
CFDS STEP Mud Small.wav	FOOT STOMP IMPACT Light crunch and soft, low thud. Soupy, slimy debris displacement.
CFDS STEP Sand Large 01.wav	FOOT STOMP IMPACT Fast, whipping swoosh followed by delayed crunch and low thud.
CFDS STEP Sand Large 02.wav	FOOT STOMP IMPACT Dragging, swoosh leading to long crunch and low rumble.
CFDS STEP Sand Medium 01.wav	FOOT STOMP IMPACT Dragging, swoosh leading to crunch and low thud. Debris rustling, shifting.
CFDS STEP Sand Medium 02.wav	FOOT STOMP IMPACT Crunch and low thud. Scooping sound.
CFDS STEP Sand Small 01.wav	FOOT STOMP IMPACT Swoosh leading to light crunch and thud. Debris rustling, shifting.
CFDS STEP Sand Small 02.wav	FOOT STOMP IMPACT Crunch and low thud. Scooping sound.

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CFDS STEP Snow Large 01.wav	FOOT STOMP IMPACT Dragging, swoosh leading to long crunch and low rumble.
CFDS STEP Snow Large 02.wav	FOOT STOMP IMPACT Dragging, swoosh leading to long crunch and low rumble. Debris rustling, sliding.
CFDS STEP Snow Medium 01.wav	FOOT STOMP IMPACT Swoosh leading to crunch and thud. Debris rustling, shifting.
CFDS STEP Snow Medium 02.wav	FOOT STOMP IMPACT Swoosh leading to crunch and thud. Debris rustling, shifting.
CFDS STEP Snow Small 01.wav	FOOT STOMP IMPACT Swoosh leading to light crunch and soft thud. Debris rustling, shifting.
CFDS STEP Snow Small 02.wav	FOOT STOMP IMPACT Light crunch and soft thud. Debris rustling, shifting.
CFDS STEP Water Large 01.wav	FOOT STOMP IMPACT Large object breaking the surface. Massive displacement. Splashing and low rumble.
CFDS STEP Water Large 02.wav	FOOT STOMP IMPACT Large object breaking the surface. Massive displacement. Splashing and low rumble.
CFDS STEP Water Medium 01.wav	FOOT STOMP IMPACT Object breaking the surface. Moderate displacement. Splashing and low rumble.
CFDS STEP Water Medium 02.wav	FOOT STOMP IMPACT Object breaking the surface. Moderate displacement. Splashing and low plunging sound. Mid-frequency resonance.
CFDS STEP Water Small 01.wav	FOOT STOMP IMPACT Dragging or rising out of water then plunging back in. Moderate displacement and splash. Dripping.
CFDS STEP Water Small 02.wav	FOOT STOMP IMPACT Light impact in water. Soft plunging sound and minor splash. Dripping.
CFDS STEP Wood Hollow Large 01.wav	FOOT STOMP IMPACT Powerful crunch and low thud with low and low-mid resonances.
CFDS STEP Wood Hollow Large 02.wav	FOOT STOMP IMPACT Slow, crunching transient and low rumble. Medium decay.
CFDS STEP Wood Hollow Medium 01.wav	FOOT STOMP IMPACT Low, quick swoosh leading to crunch and low thud. Low-mid resonance. Shaking and rattling.
CFDS STEP Wood Hollow Medium 02.wav	FOOT STOMP IMPACT Low, quick swoosh leading to crunch and low thud. Low-mid resonance. Shaking and rattling.
CFDS STEP Wood Hollow Small 01.wav	FOOT STOMP IMPACT Low, quick swoosh leading to light crunch and low thud. Low-mid resonance. Shaking and rattling.
CFDS STEP Wood Hollow Small 02.wav	FOOT STOMP IMPACT Low, quick swoosh leading to light crunch and low thud. Low-mid resonance. Shaking and rattling.
CFDS WING Feather Large 01.wav	FLIGHT MOVEMENT Crackling, rippling swoosh leading crunchy texture and thunderous rumble. 2 gestures over 3 seconds.
CFDS WING Feather Large 02.wav	FLIGHT MOVEMENT Rustling, crunching texture and thunderous rumble. Back and forth gesture.
CFDS WING Feather Large 03.wav	FLIGHT MOVEMENT Rustling, crunching texture and thunderous rumble. Back and forth gesture.
CFDS WING Feather Large 04.wav	FLIGHT MOVEMENT Rustling, crunching texture and thunderous rumble. Back and forth gesture. Dense, slightly muffled.
CFDS WING Feather Medium 01.wav	FLIGHT MOVEMENT Muffled, rippling swoosh crunch and thunderous rumble. Back and forth gesture.
CFDS WING Feather Medium 02.wav	FLIGHT MOVEMENT Muffled, rippling swoosh. Broadband noise with low and low-mid resonances. Back and forth gesture.
CFDS WING Feather Medium 03.wav	FLIGHT MOVEMENT Muffled, rippling swoosh. Broadband noise with low and low-mid resonances. Low rumble. Back and forth gesture.
CFDS WING Feather Medium 04.wav	FLIGHT MOVEMENT Rippling swoosh. Broadband noise with low and low-mid resonances. Back and forth gesture.
CFDS WING Feather Small 01.wav	FLIGHT MOVEMENT Quick whoosh, swoosh. Flapping, batting, shaking, rustling. Slight low rumble. Back and forth.
CFDS WING Feather Small 02.wav	FLIGHT MOVEMENT Quick whoosh, swoosh. Flapping, batting, shaking, rustling. Slight low rumble. Back and forth.
CFDS WING Feather Small 03.wav	FLIGHT MOVEMENT Quick whoosh, swoosh. Flapping, batting, shaking, rustling. Low rumble. Back and forth.

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FILENAME	DESCRIPTION
CFDS WING Feather Small 04.wav	FLIGHT MOVEMENT Quick whoosh, swoosh. Flapping, batting, shaking, rustling. Slight low rumble. Back and forth.
CFDS WING Insect Medium 01.wav	FLIGHT MOVEMENT Sustained flapping, mid-frequency buzzing and tapping sounds. Buzzing tone rapidly modulating within narrow range. Cut to silence for loops.
CFDS WING Insect Medium 02.wav	FLIGHT MOVEMENT Sustained flapping, low-mid frequency buzzing and tapping sounds. Buzzing tone wavering slightly. Cut to silence for loops.
CFDS WING Insect Medium 03.wav	FLIGHT MOVEMENT Sustained flapping, low-mid frequency buzzing and tapping sounds. Buzzing tone wavering slightly. Cut to silence for loops.
CFDS WING Insect Medium 04.wav	FLIGHT MOVEMENT Sustained flapping, low-frequency buzzing and tapping sounds. Buzzing tone wavering slightly. Chorus effect. Cut to silence for loops.
CFDS WING Insect Small 01.wav	FLIGHT MOVEMENT Sustained flapping, mid-frequency buzzing and tapping sounds. Buzzing tone wavering slightly. Cut to silence for loops.
CFDS WING Insect Small 02.wav	FLIGHT MOVEMENT Sustained flapping, mid-frequency and tapping sounds. Thin and airy. Cut to silence for loops.
CFDS WING Insect Small 03.wav	FLIGHT MOVEMENT Sustained flapping, mid-frequency and tapping sounds. Thin and airy with faint mid-frequency buzz. Cut to silence for loops.
CFDS WING Insect Small 04.wav	FLIGHT MOVEMENT Sustained low-mid frequency buzzing. Pitch wavering slightly with chorus effect. Stereo flapping, ticking tapping. Cut to silence for loops.
CFDS WING Leather Large 01.wav	FLIGHT MOVEMENT Whoosh, swoosh of flapping back and forth. Thunderous rumble.
CFDS WING Leather Large 02.wav	FLIGHT MOVEMENT Whoosh, swoosh of flapping back and forth. Thunderous rumble.
CFDS WING Leather Large 03.wav	FLIGHT MOVEMENT Whoosh, swoosh of flapping, whipping back and forth. Low rumble.
CFDS WING Leather Large 04.wav	FLIGHT MOVEMENT Dense whoosh, swoosh of flapping back and forth. Thunderous rumble.
CFDS WING Leather Medium 01.wav	FLIGHT MOVEMENT Whoosh, swoosh of flapping back and forth. Thunderous rumble.
CFDS WING Leather Medium 02.wav	FLIGHT MOVEMENT Fast whoosh, swoosh of flapping back and forth. Airy mid-frequency resonance.
CFDS WING Leather Medium 03.wav	FLIGHT MOVEMENT Whoosh, swoosh of flapping. Rustling, whipping back and forth. Low rumble.
CFDS WING Leather Medium 04.wav	FLIGHT MOVEMENT Fast whoosh, swoosh of flapping back and forth. Airy mid-frequency resonance and low rumble.
CFDS WING Leather Small 01.wav	FLIGHT MOVEMENT Fast whoosh, swoosh of flapping back and forth. Airy mid-frequency resonance. Some crunch and low rumble.
CFDS WING Leather Small 02.wav	FLIGHT MOVEMENT Fast whoosh, swoosh of flapping back and forth. Airy mid-frequency resonance.
CFDS WING Leather Small 03.wav	FLIGHT MOVEMENT Fast whoosh, swoosh of flapping back and forth. Some crunch and low rumble.
CFDS WING Leather Small 04.wav	FLIGHT MOVEMENT Fast whoosh, swoosh of flapping back and forth. Airy mid-frequency resonance.