

C I N E M A T I C E L E M E N T S

FIRE & WATER

FILENAME	DESCRIPTION
FIREBrst_Aluminium Burst Large Short_B00M_CECK.wav	LARGE NORMAL Igniting spray with crackling and sizzling sparks in tail.
FIREBrst_Aluminium Burst Medium Long_B00M_CECK.wav	MEDIUM NORMAL Igniting spray with sizzling sparks and crackling debris in tail.
FIREBrst_Antiperspirant Spray Burst Long_B00M_CECK.wav	MEDIUM TENSE Burning flame with airy and low, rumbling character. Short air release in the beginning.
FIREBrst_Antiperspirant Spray Burst Short_B00M_CECK.wav	MEDIUM AGGRESSIVE Low, rumbling burning flame impact. Short with short air release in the beginning.
FIREGas_Bunsen Burner Movement Constant_B00M_CECK.wav	MEDIUM NORMAL Continuously moving and vibrant flame with single bursts and subtle, airy hisses.
FIREGas_Bunsen Burner Steady Constant_B00M_CECK.wav	MEDIUM NORMAL Continuous, escaping gas flame with subtle, airy elements and light hissing.
FIREsizz_Burning Christmas Tree_B00M_CECK.wav	MEDIUM HIGH Rapidly burning fir with a lot of sizzling and some crackling. Ending more subtle.
FIREBrst_Burst Bunsen Burner Phasing Tail_B00M_CECK.wav	MEDIUM AGGRESSIVE Low flame burst into slowly decreasing tail with airy elements.
FIREBurn_Burst Constant Distorted_B00M_CECK.wav	MEDIUM AGGRESSIVE Very raspy, distorted and continuous flame with subtle noise.
FIREBurn_Burst Constant Medium_B00M_CECK.wav	MEDIUM NORMAL Raspy, vibrant and continuous flame with isolated breaks.
FIREBurn_Burst Constant Sizzling Distorted Airy_B00M_CECK.wav	MEDIUM HARD Continuous and raspy with airy noise and isolated, distorted bursts.
FIREBurn_Burst Constant Sizzling Distorted_B00M_CECK.wav	LARGE AGGRESSIVE Continuous, raspy and highly distorted flame.
FIREBurn_Burst Constant Sizzling Soft Distorted_B00M_CECK.wav	LARGE CRAZY Low, continuous flame with several distorted bursts and subtle scratching.
FIREBurn_Burst Constant Sizzling Soft_B00M_CECK.wav	MEDIUM CRAZY Low, continuous flame with several, slightly distorted bursts and subtle scratching.
FIREBurn_Burst Constant Sizzling Strong_B00M_CECK.wav	LARGE NORMAL Continuous, very raspy flame with subtle scratching.
FIREBurn_Burst Constant Sizzling_B00M_CECK.wav	MEDIUM DRASTIC Calm, airy and raspy with slight distortion, varying intensity and isolated bursts.
FIREBurn_Burst Constant Soft Crackling Large_B00M_CECK.wav	MEDIUM NORMAL Continuous, very raspy flame with isolated crackling.
FIRECrkl_Burst Constant Soft Crackling Small_B00M_CECK.wav	SMALL SOFT Calm, raspy flame with soft, subtle crackling.
FIRECrkl_Burst Constant Soft Crackling_B00M_CECK.wav	MEDIUM SOFT Calm, raspy flame with crackling and isolated bursts.
FIREBurn_Burst Constant Soft Distorted_B00M_CECK.wav	LARGE AGGRESSIVE Continuous, raspy and distorted flame with slightly varying intensity.
FIREBurn_Burst Constant Soft_B00M_CECK.wav	MEDIUM HARD Continuous, raspy and distorted flame with slightly varying intensity.
FIREBurn_Burst Constant Strong Distorted_B00M_CECK.wav	LARGE TENSE Low, continuous and very raspy flame with slightly varying intensity.
FIREBurn_Burst Constant Strong_B00M_CECK.wav	MEDIUM NORMAL Low, continuous and raspy flame with slightly varying intensity.
FIREBurn_Burst Constant_B00M_CECK.wav	MEDIUM HARD Very raspy, continuous flame with subtle scratching sounds.
FIREBrst_Burst Flamable Liquid Campfire ADD1_B00M_CECK.wav	MEDIUM HARD Strong flame with subtle cracking, slow fade out. Varying in intensity.
FIREBrst_Burst Flamable Liquid Hard Snap Short_B00M_CECK.wav	LARGE HARD Very short, raspy flame burst fading out with soft crackle.
FIREBrst_Burst Flamable Liquid Hard Snap_B00M_CECK.wav	LARGE HARD Short, raspy flame burst fading out with soft crackle.
FIREBrst_Burst Flamable Liquid Hard_B00M_CECK.wav	LARGE HARD Very raspy flame fading out with soft crackle.

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FIREBrst_Burst Flamable Liquid_B00M_CECK.wav	LARGE AGGRESSIVE Raspy flame burst into soft, continuous burning off.
FIREBrst_Burst Hard_B00M_CECK.wav	LARGE HARD Very raspy flame with single loud cracking, slowly phasing.
FIREBrst_Burst Petrol_B00M_CECK.wav	LARGE STRONG Starting with soft whoosh followed by heavy, bursting impact with long sizzling and crackling tail.
FIREGas_Burst Sizzle Medium_B00M_CECK.wav	MEDIUM AGGRESSIVE Resonant spray with a loft of crackling and sizzling.
FIREGas_Burst Sizzle Small_B00M_CECK.wav	SMALL AIRY Spray with crackling and hissing.
FIREGas_Burst Sizzling Soft_B00M_CECK.wav	MEDIUM SOFT Raspy, vibrant flame with airy elements and slow decay.
FIREGas_Burst Sizzling Strong_B00M_CECK.wav	LARGE STRONG Raspy and slightly resonant flame with leaking gas in the end.
FIREBrst_Burst Soft Crackling_B00M_CECK.wav	LARGE SOFT Slow, raspy flame with slow decay mixed with loud crackle.
FIRECrkl_Campfire Bursting Flames_B00M_CECK.wav	MEDIUM SOFT Continuous burning and crackling with low and subtle flame bursts.
FIRECrkl_Campfire_B00M_CECK.wav	MEDIUM STRONG Continuous burning and subtle crackling with varying intensity and pitch.
FIRECrkl_Constant Crackling Sizzling_B00M_CECK.wav	SMALL CALM Continuous and soft crackling with subtly and airy whiz.
FIREsizz_Constant Sparkler_B00M_CECK.wav	SMALL NORMAL Continuous and soft sizzling and burning.
FIREBrst_Corn Starch Burst Heavy_B00M_CECK.wav	MEDIUM AGGRESSIVE Strong, bursting flame with a lot of sizzling and some crackling.
FIREBrst_Corn Starch Burst light_B00M_CECK.wav	SMALL AGGRESSIVE Bursting flame with a lot of sizzling and some crackling.
FIREBrst_Corn Starch Burst Short_B00M_CECK.wav	SMALL AGGRESSIVE Soft, bursting flame with sizzling and some crackling elements.
AIRBrst_Extinguisher CO2 Blast Medium Modulated_B00M_CECK.wav	MEDIUM NORMAL Using a fire drencher. Hollow, resonating and wobbling character.
AIRBrst_Extinguisher CO2 Blast Medium_B00M_CECK.wav	MEDIUM NORMAL Using a fire drencher. Short, high sizzling followed by airy and hollow flowing content.
AIRBrst_Extinguisher CO2 Blast Short_B00M_CECK.wav	MEDIUM NORMAL Using a fire drencher. Short and hollow, resonating.
FIREBrst_Fans Impact Punchy_B00M_CECK.wav	MEDIUM HARD Short, hissy burst with a lot of crackling and sizzling in the end.
FIREsizz_Fans Impact Sweetener Low Gritty Sparkle_B00M_CECK.wav	LARGE DRASTIC Flaming whoosh with a lot of crackling and sizzling.
FIREsizz_Fans Impact Sweetener Low_B00M_CECK.wav	MEDIUM NORMAL Flaming, slightly tonal whoosh with a lot of crackling and sizzling.
FIREsizz_Fans Large Impact Whoosh In Star Dust Sparkle_B00M_CECK.wav	LARGE AGGRESSIVE Raspy and noisy whoosh into punchy, heavy crackling hit.
FIREWhsh_Fans Large Impact Whoosh In_B00M_CECK.wav	LARGE HARD Hollow whoosh into punchy, crackling hit.
FIREWhsh_Fans Medium Impact Whoosh In Star Dust Sparkle_B00M_CECK.wav	LARGE NORMAL Hollow and slightly raspy whoosh into punchy, crackling hit.
FIREWhsh_Fans Small Impact Whoosh In_B00M_CECK.wav	MEDIUM NORMAL Hollow whoosh into slightly punchy, crackling hit.
FIREBurn_Fans Star Dust Burn Sparkle Burst_B00M_CECK.wav	MEDIUM SOFT Sparkling flame moving and stopping. Wet, constant crackling. Some variations with heavy bursts and much low end.
FIREWhsh_Fans Whoosh Fast Gritty_B00M_CECK.wav	LARGE TENSE Low, roaring and raspy flaming whoosh with some spits.

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FIREWhsh_Fans Whoosh Fluctating Gritty_B00M_CECK.wav	LARGE DRASTIC Low and roaring flaming whoosh. Moving multiple times and some fluttering effect.
FIREBrst_Fans Whoosh Ignite Burst_B00M_CECK.wav	LARGE AGGRESSIVE Burning flame stirred by wind. Roaring in the beginning and rumbling in the end.
FIREWhsh_Fans Whoosh Long Slow Gritty_B00M_CECK.wav	LARGE CALM Long, burning and fluttering flame with some whooshes and heavy low rumbling.
FIREWhsh_Fingers Whoosh Fast Ripple_B00M_CECK.wav	LARGE AGGRESSIVE Fast, bursting whoosh with hollow decay.
FIREWhsh_Fingers Whoosh Medium Ripple_B00M_CECK.wav	LARGE DRASTIC Very fast flaming whoosh with hollow decay.
FIREWhsh_Fingers Whoosh Slow Ripple_B00M_CECK.wav	LARGE NORMAL Slowly approaching whoosh with fast pass by in the middle.
FRWKComr_Fireworks Dull_B00M_CECK.wav	MEDIUM NORMAL Typical firecracker explosion with subtle reverberation.
FRWKComr_Fireworks Rocket_B00M_CECK.wav	MEDIUM NORMAL Typical firecracker explosion with crackling effect in the end. Slightly reverberant.
FIREBrst_Flamethrower Burst Long Blazing Distorted_B00M_CECK.wav	LARGE HECTIC Starting with dull impact, followed by heavily distorted and long spraying.
FIREBrst_Flamethrower Burst Long Blazing Modulated_B00M_CECK.wav	LARGE CRAZY Starting with dull impact, followed by fast moving and long spraying.
FIREBrst_Flamethrower Burst Long Blazing Phasey_B00M_CECK.wav	LARGE AGGRESSIVE Starting with dull impact, followed by long and wobbling, spraying.
FIREBrst_Flamethrower Burst Long Blazing_B00M_CECK.wav	LARGE DRASTIC Starting with dull impact, followed by strong and long spraying.
FIREBrst_Flamethrower Burst Medium Blazing_B00M_CECK.wav	LARGE HARD Starting with high, sizzling impact. Then hollow, spraying.
FIREBrst_Flamethrower Burst Movement Long_B00M_CECK.wav	MEDIUM TENSE Starting with high, sizzling impact. Then hollow, spraying with stuttering and moving effect.
FIREBrst_Flamethrower Burst Movement Medium_B00M_CECK.wav	MEDIUM TENSE Starting with sizzling impact, followed by hollow, spraying with stuttering and moving effect.
FIREBrst_Flamethrower Burst Movement Short_B00M_CECK.wav	MEDIUM AGGRESSIVE Starting with aggressive, sizzling impact, followed by hollow, spraying with stuttering and moving effect.
FIREBrst_Flamethrower Burst Short Aggressive_B00M_CECK.wav	MEDIUM DRASTIC Heavy bursting impact followed by quick spraying
FIREBrst_Flamethrower Burst Short Airy_B00M_CECK.wav	MEDIUM HARD Strong impact followed by short spraying and burning.
FIREBrst_Flamethrower Burst Short Blazing_B00M_CECK.wav	MEDIUM AGGRESSIVE High, bursting impact followed by rumbling, burning spray.
FIREBrst_Flamethrower Burst Short Heavy_B00M_CECK.wav	MEDIUM HARD Heavy, bursting impact and burning spray with a lot of crackling and debris.
FIREBrst_Flamethrower Burst Short Light_B00M_CECK.wav	MEDIUM AGGRESSIVE Bursting impact and burning spray with a lot of crackling and debris.
FIREBrst_Flamethrower Burst Short Medium_B00M_CECK.wav	LARGE AGGRESSIVE Heavy, bursting impact and burning spray with a lot of sizzling and crackling.
FIREBrst_Flamethrower Burst Short Snappy_B00M_CECK.wav	MEDIUM NORMAL Quick, bursting impact with fast, short spray.
FIREBrst_Flamethrower Burst Short_B00M_CECK.wav	LARGE LOW Deep, bursting impact followed by rumbling, burning spray.
FIREGas_Gas Lighter_B00M_CECK.wav	SMALL NORMAL Airy, vibrant whiz with isolated, low stuttering and varying intensity
FIREsizz_Grease Sizzle Burst Bubbly Long_B00M_CECK.wav	SMALL CRAZY Igniting with strong, sizzling burst. Crackling and bubbling in the end.
FIREsizz_Grease Sizzle Burst Multiple_B00M_CECK.wav	SMALL CRAZY Several ignitions with a lot of sizzling and some crackling in the end.
FIREsizz_Grease Sizzle Burst Small Long_B00M_CECK.wav	SMALL NORMAL Soft, bursting ignition with much sizzling and some crackling.

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FIREsizz_Grease Sizzle Burst Small Short_B00M_CECK.wav	SMALL NORMAL Soft, bursting ignition with sizzling and crackling.
FIRECrkl_Grease Sizzle_B00M_CECK.wav	SMALL TENSE Burning grease with a lot of crackling and sizzling. Long and steady sequence.
FIREBurn_Large Air Roar_B00M_CECK.wav	MEDIUM NORMAL Long and steady burning fire with some sizzling and crackling. Several snapping elements.
LIQBubl_Lava Bubble Burst Single Large Muddy_B00M_CECK.wav	MEDIUM CRAZY Several low bubbles popping with splashy elements and cracking elements.
LIQBubl_Lava Bubble Burst Single Large Punchy_B00M_CECK.wav	MEDIUM AGGRESSIVE Crunchy and splashy bubbles popping fast with decreasing intensity.
LIQBubl_Lava Bubble Burst Single Large_B00M_CECK.wav	SMALL NORMAL Big and small bubbles popping with splashy elements.
LIQBubl_Lava Bubble Constant Large Splashy Hiss_B00M_CECK.wav	SMALL SOFT Continuous small bubbles popping with subtle liquid splashing.
LIQBubl_Lava Bubble Constant Large Splashy Soft_B00M_CECK.wav	SMALL SOFT Continuous small bubbles popping with subtle liquid splashing.
LIQBubl_Lava Bubble Constant Small Hard_B00M_CECK.wav	SMALL FUNNY Continuous tiny bubbles popping in random intervals.
LIQBubl_Lava Bubble Constant Small Splashy Hard_B00M_CECK.wav	SMALL NORMAL Continuous bubbles popping in random intervals with splashy elements.
LIQBubl_Lava Bubble Constant Small Splashy Soft_B00M_CECK.wav	SMALL SOFT Continuous bubbles popping in random intervals with slightly splashy elements.
LIQMvmt_Lava Bubble Gurgle Soft_B00M_CECK.wav	SMALL CRAZY Bubbling yoghurt with a solid low end and some splashing elements.
LIQMvmt_Lava Bubble Gurgle_B00M_CECK.wav	SMALL FUNNY Fast, splashy bubble popping with low vocal-like element.
LIQMvmt_Lava Bubble Plop Muddy_B00M_CECK.wav	SMALL NORMAL Single and fast liquid splashing with crunchy elements.
LIQMvmt_Lava Bubble Plop_B00M_CECK.wav	SMALL NORMAL Single liquid splashing with dropping elements.
LIQMvmt_Lava Bubble Single Fart Impact_B00M_CECK.wav	SMALL NORMAL Single, short plopping or splashing with varying intensity.
LIQMvmt_Lava Bubble Single Fart_B00M_CECK.wav	SMALL NORMAL Single, short plopping or splashing with varying intensity and pitch.
LIQBubl_Lava Bubble Single Small Soft Tonal_B00M_CECK.wav	SMALL SOFT Several, fast plopping bubbles with splashy elements.
LIQBubl_Lava Bubble Single Small Soft_B00M_CECK.wav	SMALL SOFT Several, fast plopping bubbles with splashy elements.
LIQBubl_Lava Bubble Single Small Splashy_B00M_CECK.wav	SMALL HARD Several, fast plopping bubbles with splashy elements.
LIQBubl_Lava Bubble Small Single_B00M_CECK.wav	SMALL NORMAL Low and fast plopping bubbles with splashy elements.
LIQMisc_Lava Bubble Spluttery Airy_B00M_CECK.wav	SMALL TENSE Hollow, airy bubbling of yogurt. Variations in different lengths and speeds.
LIQMvmt_Lava Constant Flow Slimy_B00M_CECK.wav	SMALL SOFT Continuous splashy liquid flowing with isolated squeaking.
LIQMvmt_Lava Constant Flow_B00M_CECK.wav	SMALL CALM Continuous liquid flowing, slightly raspy und crunchy.
LIQImpt_Lava Drop_B00M_CECK.wav	SMALL HARD Short and crunchy sound, varying in intensity.
LIQMvmt_Lava Flow Constant Fluid_B00M_CECK.wav	SMALL NORMAL Very splashy and cracking liquid flowing with subtle bubbles popping.
LIQMvmt_Lava Flow Large_B00M_CECK.wav	MEDIUM TENSE Continuous, low and splashy liquid flowing.
CREABlob_Lava Gargle Gloopy_B00M_CECK.wav	LARGE AGGRESSIVE Deep and tense bubbling yoghurt with slightly growling and moaning voice.

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FILENAME	DESCRIPTION
CREABlob_Lava Grumble Gloopy_B00M_CECK.wav	LARGE AGGRESSIVE Pitched down bubbling yoghurt with heavy creature like voices.
LIQImpt_Lava Impact High_B00M_CECK.wav	MEDIUM AGGRESSIVE Very short, splashy impacts.
LIQImpt_Lava Impact_B00M_CECK.wav	MEDIUM AGGRESSIVE Very short, splashy impacts.
GEOLava_Lava Low Rumble_B00M_CECK.wav	MEDIUM TENSE Continuous, high-cut and vibrant drone.
LIQSuct_Lava Soak_B00M_CECK.wav	SMALL NORMAL Airy and breathy sinking with subtle plashing.
LIQMvmt_Lava Splat Multipe_B00M_CECK.wav	SMALL EXCITED Fast and slightly clicking liquid ripple.
CREASrce_Lava Spluttery Long_B00M_CECK.wav	MEDIUM EXCITED Bubbling yoghurt with stuttering effect. Hollow with subtle vocal elements.
CREASrce_Lava Spluttery Short_B00M_CECK.wav	MEDIUM EXCITED Bubbling yoghurt with stuttering effect. Hollow with subtle vocal elements.
LIQSuct_Lava Squeeze Splat_B00M_CECK.wav	SMALL AIRY Squeezing spaghetti with hands. Hissing from released air and some bubbling splashes.
LIQMvmt_Lava Squeeze Wet_B00M_CECK.wav	SMALL NORMAL Squeezing spaghetti with hands. Splashy bubbling and some air release.
LIQSuct_Lava Squeeze_B00M_CECK.wav	SMALL AIRY Squeezing spaghetti with hands. Hissing from released air and some muddy splashes.
LIQBubl_Lave Bubbles Constant Large Hard_B00M_CECK.wav	MEDIUM HARD Continuous, tonal and splashy bubbles popping in random intervals.
LIQBubl_Lave Bubbles Constant Large Soft_B00M_CECK.wav	MEDIUM SOFT Continuous, tonal and splashy bubbles popping in random intervals and speed.
AIRBrst_Lycopodium Burst Large_B00M_CECK.wav	LARGE TENSE Airy, breathing-like whiz with varying length.
AIRBrst_Lycopodium Burst Medium_B00M_CECK.wav	MEDIUM DRASTIC Airy, breathing-like whiz with varying length.
AIRBrst_Lycopodium Burst Multiple_B00M_CECK.wav	MEDIUM NORMAL Randomly stuttering, airy and breathing-like whiz.
AIRBrst_Lycopodium Burst Phasing Tail_B00M_CECK.wav	MEDIUM AGGRESSIVE Raspy and airy burst with hissing-elements.
AIRBrst_Lycopodium Burst Short_B00M_CECK.wav	MEDIUM DRASTIC Raspy and airy burst with hissing-elements.
FIREsizz_Magnesium Bubbling_B00M_CECK.wav	MEDIUM TENSE Long and steady sizzling and burning with hissing and popping elements.
FIREBrst_Magnesium Burst Small Long_B00M_CECK.wav	MEDIUM TENSE Ignition followed by sizzling and hissing.
FIREBrst_Magnesium Burst Small Short_B00M_CECK.wav	MEDIUM AGGRESSIVE Ignition followed by sizzling and hissing.
FIREBurn_Magnesium Hissy_B00M_CECK.wav	SMALL NORMAL Long and steady sizzling and burning, ending with a lot of crackling and less hissing.
FIREBrst_Magnesium Water Burst Metalic Small_B00M_CECK.wav	SMALL AIRY Ignition followed by sizzling and hissing.
FIREsizz_Magnesium_B00M_CECK.wav	SMALL NORMAL Long and steady sizzling and burning with some hissing.
FIRECrkl_Match Crackling Constant Large_B00M_CECK.wav	MEDIUM NORMAL Continuous and very raspy sizzling with subtle pops.
FIRECrkl_Match Crackling Constant_B00M_CECK.wav	SMALL NORMAL Continuous and very raspy sizzling with subtle pops.
FIRECrkl_Match Ignite Crackling_B00M_CECK.wav	MEDIUM CALM Very raspy sizzling with slow decreasing tail.
FIREIgn_Match Ignite_B00M_CECK.wav	MEDIUM NORMAL Raspy and noisy whoosh into soft, hollow crackling or decay.

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FIREsizz_Matches In Water_B00M_CECK.wav	SMALL SOFT Calm and crispy fizzle, slowly decreasing.
FIREBurn_Oil Drum Blazing_B00M_CECK.wav	LARGE TENSE Big fire inside oil drum. Hollow, resonating flames with crackling and sizzling elements.
AIRBrst_Oil Drum Wood Extinguish_B00M_CECK.wav	LARGE AIRY Big fire inside oil drum. Hollow, resonating flames with heavy air release. Crackling and popping in between.
FIREBurn_Oil Drum Wood Roar_B00M_CECK.wav	LARGE TENSE Long and steady burning flame with a lot of crackling and sizzling.
FIREWhsh_Poi Movement Pendulum Short To Long_B00M_CECK.wav	LARGE DRASTIC Several vibrant flame whooshes with varying pan and speed.
FIREWhsh_Poi Whoosh Aggressive Fast Triple_B00M_CECK.wav	MEDIUM AGGRESSIVE Three hollow and vibrant whooshes in a row with punchy elements.
FIREWhsh_Poi Whoosh Aggressive Fast_B00M_CECK.wav	MEDIUM DRASTIC Short, hollow and vibrant whoosh with punchy elements.
FIREWhsh_Poi Whoosh Aggressive Medium Triple_B00M_CECK.wav	MEDIUM AGGRESSIVE Three hollow, resonant and vibrant whooshes in a row with phasing tail.
FIREWhsh_Poi Whoosh Aggressive Medium_B00M_CECK.wav	MEDIUM DRASTIC Hollow, resonant and vibrant whoosh with phasing tail.
FIREWhsh_Poi Whoosh Fast Swing Back_B00M_CECK.wav	MEDIUM AGGRESSIVE Back and forth vibrant flame whoosh with hollow elements.
FIREWhsh_Poi Whoosh Soft Medium_B00M_CECK.wav	MEDIUM SOFT Back and forth vibrant flame whoosh with hollow elements.
FIREBrst_Powder Large Ignite Burst_B00M_CECK.wav	LARGE AGGRESSIVE Noisy and burning flame burst with fast fade out.
FIREIgn_Powder Large Ignite Soft_B00M_CECK.wav	LARGE SOFT Calm and noisy whoosh with slow fade out.
FIREBrst_Powder Small Ignite Burst Soft_B00M_CECK.wav	SMALL SOFT Noisy, fast and slightly resonant burst.
FIREBrst_Powder Small Ignite Burst_B00M_CECK.wav	SMALL AGGRESSIVE Punchy, noisy and fast burst with varying intensity.
FIREsizz_Sizzle Small_B00M_CECK.wav	SMALL AIRY Hissing burst with some crackling in the end.
FIREsizz_Sizzle Whoosh Movement Small Long_B00M_CECK.wav	MEDIUM NORMAL Sizzling and hissing ignition with some crackling.
FIREsizz_Sizzle Whoosh Movement Small_B00M_CECK.wav	SMALL NORMAL Hollow, resonating ignition with high sizzling.
FIREsizz_Sizzle Whoosh Small_B00M_CECK.wav	SMALL AIRY Hissing, hollow, resonating burst.
FIREBrst_Spit Burst Punchy_B00M_CECK.wav	LARGE HARD Powerful and slightly noisy flame burst.
FIREBrst_Spit Burst Small_B00M_CECK.wav	MEDIUM HARD Powerful and slightly noisy flame burst with subtle rustling.
FIREBrst_Spit Burst Tiny_B00M_CECK.wav	SMALL HARD Powerful and short flame burst with subtle rustling.
AERORckt_Steady Rocket 01_B00M_CECK.wav	LARGE TENSE Continuous low and raspy flame burn.
AERORckt_Steady Rocket 02_B00M_CECK.wav	LARGE DRASTIC Continuous harsh and raspy flame burn.
AERORckt_Steady Rocket 03_B00M_CECK.wav	LARGE NORMAL Continuous typical and raspy flame burn.
AERORckt_Steady Rocket 04_B00M_CECK.wav	LARGE HARD Continuous harsh, clear and raspy flame burn.
AERORckt_Steady Rocket Distant_B00M_CECK.wav	MEDIUM CALM Continuous very low and raspy flame burn.
FIREWhsh_Sword Large Slow Whoosh Flame Incoming Tail_B00M_CECK.wav	LARGE NORMAL Soft noise with low rumbling into clear, noisy whoosh with soft fade out.

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FIREWhsh_Sword Large Whoosh Flame Tail_B00M_CECK.wav	LARGE DRASTIC Noisy whoosh with phasing tail and resonant elements.
FIREWhsh_Sword Small Whoosh Flame_B00M_CECK.wav	MEDIUM AGGRESSIVE Short and noisy whoosh with subtle decay.
FIRETrch_Torch Double Blow Strong_B00M_CECK.wav	MEDIUM HARD Raspy and sizzling flame burn with subtle airy elements and varying length.
FIREBrst_Torch Double Burst_B00M_CECK.wav	MEDIUM AGGRESSIVE Powerful and raspy bursts with subtle crackle and noise.
FIRETrch_Torch Double Fast Down_B00M_CECK.wav	MEDIUM AIRY Powerful and slightly hollow whoosh with subtle noise.
FIRETrch_Torch Double Fast Up_B00M_CECK.wav	MEDIUM AIRY Powerful and slightly hollow whoosh with subtle noise.
FIRETrch_Torch Double Medium Down_B00M_CECK.wav	MEDIUM AIRY Powerful and slightly hollow whoosh with subtle noise.
FIRETrch_Torch Double Medium Up_B00M_CECK.wav	MEDIUM AIRY Powerful and slightly hollow whoosh with subtle noise.
FIRETrch_Torch Double Slow Down_B00M_CECK.wav	MEDIUM SOFT Powerful and slightly hollow whoosh with subtle burn and noise.
FIRETrch_Torch Double Slow Up_B00M_CECK.wav	MEDIUM SOFT Powerful and slightly hollow whoosh with subtle burn and noise.
FIRETrch_Torch Movement Constant Circular_B00M_CECK.wav	MEDIUM NORMAL Continuous, raspy flame with rotary pan.
FIRETrch_Torch Movement Constant Random_B00M_CECK.wav	MEDIUM NORMAL Continuous, raspy flame with variable pan.
FIRETrch_Torch Single Fast Down_B00M_CECK.wav	MEDIUM AGGRESSIVE Raspy flame whoosh with subtle noise.
FIRETrch_Torch Single Fast Up_B00M_CECK.wav	MEDIUM NORMAL Raspy flame whoosh with subtle noise and short, hollow burn.
FIREBrst_Torch Triple Burst Large_B00M_CECK.wav	LARGE DRASTIC Powerful and slightly raspy flame burst with soft burning out tail.
FIREBrst_Torch Triple Burst Punchy_B00M_CECK.wav	LARGE AGGRESSIVE Fast, powerful and slightly raspy flame burst with soft burning out tail.
FIREBrst_Torch Triple Burst_B00M_CECK.wav	LARGE AGGRESSIVE Fast and slightly raspy flame burst with soft burning out tail.
FIRETrch_Torch Triple Fast Down_B00M_CECK.wav	LARGE NORMAL Airy and hollow flame whoosh with subtle noise and soft burning out tail.
FIRETrch_Torch Triple Fast Up_B00M_CECK.wav	LARGE NORMAL Airy and hollow flame whoosh with subtle noise and soft burning out tail.
FIRETrch_Torch Triple Slow Down_B00M_CECK.wav	LARGE NORMAL Airy, hollow and soft flame whoosh with subtle noise and soft burning out tail.
FIRETrch_Torch Triple Slow Up_B00M_CECK.wav	LARGE NORMAL Airy, hollow and soft flame whoosh with subtle noise and soft burning out tail.
FIREWhsh_Whoosh Blaze 01_B00M_CECK.wav	LARGE HARD Hollow, approaching flame into short burst and soft decay.
FIREWhsh_Whoosh Bunsen Burner_B00M_CECK.wav	MEDIUM HARD Sizzling flame whoosh with airy elements and soft burning out tail.
FIREMisc_Whoosh Constant Fire Fans Fast Shuffle_B00M_CECK.wav	MEDIUM HECTIC Continuous airy and fast vibrant flame burning.
FIREMisc_Whoosh Constant Fire Fans Fast_B00M_CECK.wav	MEDIUM NORMAL Continuous airy and vibrant flame burning.
FIREMisc_Whoosh Constant Fire Fans Medium Shuffle_B00M_CECK.wav	MEDIUM NORMAL Continuous airy and vibrant flame burning with circular pan.
FIREMisc_Whoosh Constant Fire Fans Slow_B00M_CECK.wav	MEDIUM CALM Continuous airy and vibrant flame burning with circular pan.
FIREWhsh_Whoosh Crackle_B00M_CECK.wav	MEDIUM HARD Distorted flame with slight movement and Doppler effect.

C I N E M A T I C E L E M E N T S

FIRE & WATER

FILENAME	DESCRIPTION
FIREWhsh_Whoosh Croak_B00M_CECK.wav	LARGE HECTIC Burning flame with a lot of movement and variation in pitch.
FIREWhsh_Whoosh Double Bunsen Burner Short_B00M_CECK.wav	MEDIUM HECTIC Airy sizzling with back and forth flame bursts.
FIREWhsh_Whoosh Double Bunsen Burner_B00M_CECK.wav	MEDIUM DRASTIC Constant airy sizzling into back and forth flame bursts.
FIREWhsh_Whoosh Fireball_B00M_CECK.wav	LARGE TENSE Burning flame with a lot of movement and variation in pitch.
FIREWhsh_Whoosh Hollow_B00M_CECK.wav	LARGE AGGRESSIVE Low, rumbling burning flame with movement.
FIREWhsh_Whoosh Howl Flutter_B00M_CECK.wav	LARGE AGGRESSIVE Tonally resonating, airy flame with a lot of movement.
FIREWhsh_Whoosh Howl_B00M_CECK.wav	LARGE AGGRESSIVE Resonating, airy flame with a lot of movement.
FIREWhsh_Whoosh Roaring_B00M_CECK.wav	LARGE AGGRESSIVE Burning flame with a lot of movement and variation in pitch.
AERORckt_Whoosh Rocket 01_B00M_CECK.wav	LARGE NORMAL Low burning into typical rocket or airplane fly by.
AERORckt_Whoosh Rocket 02_B00M_CECK.wav	LARGE NORMAL Low burning into fast and typical rocket or airplane fly by.
AERORckt_Whoosh Rocket 03_B00M_CECK.wav	LARGE NORMAL Low burning into fast and typical rocket or airplane fly by.
AERORckt_Whoosh Rocket 04_B00M_CECK.wav	LARGE NORMAL Low burning into fast and typical rocket or airplane fly by mono.
AERORckt_Whoosh Rocket Fast_B00M_CECK.wav	LARGE NORMAL Low burning and airplane flyby.
FIREWhsh_Whoosh Scream Flutter_B00M_CECK.wav	LARGE HARD Tonally resonating, fly by with a lot of distortion and stuttering.
FIREWhsh_Whoosh Scream_B00M_CECK.wav	LARGE HARD Tonally resonating, fly by with a lot of distortion.
FIREWhsh_Whoosh Wick Tape Large Down_B00M_CECK.wav	LARGE NORMAL Resonant, hollow whoosh with subtle noise and varying pitch.
FIREWhsh_Whoosh Wick Tape Large Fast Down Thin_B00M_CECK.wav	LARGE SOFT Resonant, hollow and fast whoosh with subtle noise and decay with ascending pitch.
FIREWhsh_Whoosh Wick Tape Large Fast Down_B00M_CECK.wav	LARGE NORMAL Resonant, hollow and fast whoosh with subtle noise and decay with ascending pitch.
FIREWhsh_Whoosh Wick Tape Large Fast Up_B00M_CECK.wav	LARGE NORMAL Resonant, hollow and fast whoosh with subtle noise and decay.
FIREWhsh_Whoosh Wick Tape Large Medium Fast Down_B00M_CECK.wav	LARGE AGGRESSIVE Resonant and hollow whoosh with subtle noise and decay with ascending pitch.
FIREWhsh_Whoosh Wick Tape Large Up 02_B00M_CECK.wav	LARGE DRASTIC Resonant, hollow and powerful whoosh with subtle noise, varying length and left-heavy pan.
FIREWhsh_Whoosh Wick Tape Large Up_B00M_CECK.wav	LARGE AGGRESSIVE Resonant, hollow and slightly raspy whoosh with subtle noise.
FIREWhsh_Whoosh Wick Tape Medium Fast Up_B00M_CECK.wav	MEDIUM AGGRESSIVE Resonant and hollow whoosh with subtle noise and soft decay.
FIREWhsh_Whoosh Wick Tape Small Down_B00M_CECK.wav	SMALL SOFT Resonant, slightly raspy and hollow whoosh into decay with ascending pitch.
FIREWhsh_Whoosh Wick Tape Small Fast Up_B00M_CECK.wav	SMALL SOFT Resonant, powerful and hollow whoosh with subtle rustling.
FIREWhsh_Whoosh Wick Tape Small Up_B00M_CECK.wav	SMALL CALM Resonant, powerful and hollow whoosh with subtle rustling.
FIREWhsh_Whoosh Wick Tape X-Large Slow Up_B00M_CECK.wav	MEDIUM TENSE Resonant, powerful and hollow whoosh with subtle noise and rustling.
FIREMisc_Wick Tape Constant Circular_B00M_CECK.wav	MEDIUM AGGRESSIVE Continuous, raspy and noisy flame with rotary elements and decreasing intensity.

C I N E M A T I C E L E M E N T S

FIRE & WATER

FILENAME	DESCRIPTION
FIREMisc_Wick Tape Pop_B00M_CECK.wav	MEDIUM NORMAL Short and raspy flame into low, soft hit with subtle decay.
FIREBurn_Wood Light Air Crackle_B00M_CECK.wav	SMALL NORMAL Steady, burning flame with some crackling, snaps and pops.
AIRBrst_SWEETENER-Burst Air Light Medium_B00M_CECK.wav	SMALL AIRY Thin airflow with whistling tone. Variation differ in length.
AIRBrst_SWEETENER-Burst Air Light Short_B00M_CECK.wav	SMALL AIRY High, thin airflow with subtle, tonal whistling.
OBJPack_SWEETENER-Cutter On Cardboardbox Scrape_B00M_CECK.wav	SMALL HARD Fluttery and scratchy with varying speed.
ANMLDog_SWEETENER-Dog Terrier Whoosh_B00M_CECK.wav	MEDIUM AGGRESSIVE Low and vibrant growling with exhaling. Slightly distorted.
ANMLDog_SWEETENER-Dog Terrier_B00M_CECK.wav	MEDIUM AGGRESSIVE Low and vibrant growling, ending with exhaling. Slightly distorted.
EXPLDsgn_SWEETENER-Explosion Flashbang Impact Crack Large Multiple_B00M_CECK.wav	LARGE HARD Several, heavy, rumbling, impacts with distorting, burning elements and extreme low end.
EXPLDsgn_SWEETENER-Explosion Flashbang Impact Crack Large_B00M_CECK.wav	LARGE DRASTIC Heavy, rumbling, impact with distorting, burning elements and extreme low end.
EXPLDsgn_SWEETENER-Explosion Flashbang Impact Crack Short_B00M_CECK.wav	LARGE AGGRESSIVE Heavy, rumbling, impact with distorting, burning elements.
EXPLDsgn_SWEETENER-Explosion Flashbang Impact_B00M_CECK.wav	LARGE HARD Heavy impact with distorting, burning elements and much low end.
EXPLReal_SWEETENER-Explosion Flashbang Large_B00M_CECK.wav	LARGE DRASTIC Heavy bursting impact with long firearm like tail.
EXPLReal_SWEETENER-Explosion Flashbang Medium_B00M_CECK.wav	MEDIUM HARD Heavy bursting impact with long firearm like tail.
EXPLDsgn_SWEETENER-Explosion Impact Distorted_B00M_CECK.wav	LARGE DRASTIC Extremely distorted impact with a lot of low rumbling.
FIREMisc_ENER Fire Burst Distortion Modulated_B00M_CECK.wav	LARGE CRAZY Several heavy distorted, bursting impacts with high, ringing elements and rumbling low end.
FIREMisc_SWEETENER-Fire Burst Distortion_B00M_CECK.wav	LARGE AGGRESSIVE Heavy distorted, bursting impact with high, ringing element and rumbling low end.
FIREMisc_SWEETENER-Fire Rocket Distortion Constant_B00M_CECK.wav	MEDIUM NORMAL Very low and distorted crackling. Long and steady.
FRWKComr_SWEETENER-Flare Distress Fire_B00M_CECK.wav	MEDIUM NORMAL Pyrotechnic burst with some reverberation and hissing in tail.
FRWKRec_SWEETENER-Flare Signal Ignite Burn Whoosh_B00M_CECK.wav	MEDIUM NORMAL Shooting pyrotechnic with solid impact followed by long and steady burning flame with movement.
FRWKRec_SWEETENER-Flare Signal Ignite Burn_B00M_CECK.wav	MEDIUM TENSE Shooting pyrotechnic followed by long and steady burning flame.
FRWKRec_SWEETENER-Flare Smoke Ignite Burn_B00M_CECK.wav	MEDIUM NORMAL Shooting pyrotechnic with slowly starting impact followed by long and steady burning flame.
CREABeast_SWEETENER-Gargle Creature Constant_B00M_CECK.wav	LARGE NORMAL Steady, and hollow bubbling. Pre processed and pitched down.
CREABeast_SWEETENER-Growl Constant_B00M_CECK.wav	LARGE AGGRESSIVE Steady, and hollow growling. Pre processed and pitched down.
CREABeast_SWEETENER-Impact Growl Air Long_B00M_CECK.wav	LARGE AGGRESSIVE Airy and fast vocal impact. Pre processed and pitched down.
CREABeast_SWEETENER-Impact Growl Long_B00M_CECK.wav	LARGE AGGRESSIVE Airy and fast vocal impact with growling. Pre processed and pitched down.
CREABeast_SWEETENER-Impact Growl Short_B00M_CECK.wav	LARGE AGGRESSIVE Fast, vocal impact with growling. Pre processed and pitched down.

C I N E M A T I C E L E M E N T S

FIRE & WATER

FILENAME	DESCRIPTION
CREARept_SWEETENER-Impact Short_B00M_CECK.wav	MEDIUM AGGRESSIVE Hissing and snorting vocal impact
CREAMisc_SWEETENER-Impact Sub Bass Long_B00M_CECK.wav	LARGE AGGRESSIVE Pre processed drop with vocal elements and much low end.
CREAMisc_SWEETENER-Impact Sub Bass Short_B00M_CECK.wav	LARGE AGGRESSIVE Pre processed drop with vocal elements and much low end.
AEROJet_SWEETENER-Jet Impact Distorted Long_B00M_CECK.wav	LARGE AGGRESSIVE Processed incoming jet airplane with a lot of distortion and long decay.
AEROJet_SWEETENER-Jet Impact Distorted Low End_B00M_CECK.wav	LARGE AGGRESSIVE Processed incoming jet airplane with a lot of heavy, rumbling distortion.
AEROJet_SWEETENER-Jet Impact Distorted Short_B00M_CECK.wav	LARGE AGGRESSIVE Processed incoming jet airplane with whistling and a lot of distortion.
AEROJet_SWEETENER-Jet Incoming Distorted Long_B00M_CECK.wav	LARGE AGGRESSIVE Processed incoming jet airplane with whistling and a lot of distortion.
AEROJet_SWEETENER-Jet Incoming Distorted Short_B00M_CECK.wav	LARGE AGGRESSIVE Processed incoming jet airplane with whistling and a lot of distortion.
ANMLWild_SWEETENER-Lion Growl Sanken_B00M_CECK.wav	LARGE AGGRESSIVE Low, stuttering growling wildcat.
ANMLWild_SWEETENER-Lion Moan_B00M_CECK.wav	LARGE AGGRESSIVE Wildcat moaning with varying pitch and fast, guttural stuttering.
ANMLWild_SWEETENER-Lion Roar_B00M_CECK.wav	LARGE AGGRESSIVE Raspy growling and roaring wildcat with random varying pitch and some subtle, guttural stuttering.
ANMLWild_SWEETENER-Lion Ruckle Moan_B00M_CECK.wav	LARGE EXITED Growling and moaning wildcat with guttural stuttering.
PAPRRip_SWEETENER-Morph Absorber Scrape Cardboard Rip_B00M_CECK.wav	MEDIUM TENSE Noisy, scratchy and slightly raspy with isolated stutter.
CLOTHRip_SWEETENER-Morph Absorber Scrape Cotton Rip_B00M_CECK.wav	MEDIUM NORMAL Noisy, wipe-like and raspy with isolated stutter and whoosh elements.
CLOTHRip_SWEETENER-Morph Ceramic Scrape Cotton Rip_B00M_CECK.wav	SMALL CALM Tonal, scratchy and raspy with varying length and isolated stutter.
CLOTHRip_SWEETENER-Morph Dry Leave Cotton Rip_B00M_CECK.wav	SMALL SOFT Fast, raspy stuttering and noisy with varying speed.
CLOTHRip_SWEETENER-Morph Leave Rustle Cotton Rip_B00M_CECK.wav	MEDIUM NORMAL Noisy and raspy with paper-tearing elements.
PAPRRip_SWEETENER-Paper Cotton Rip_B00M_CECK.wav	SMALL HECTIC Typical tearing sound with several small bursts.
PAPRHndI_SWEETENER-Paper Cotton Rustle_B00M_CECK.wav	SMALL SOFT Continuous, fast and hectic shaking with subtle movement sounds.
PAPRRip_SWEETENER-Paper Rip Cardboard Box_B00M_CECK.wav	MEDIUM HARD Fast stuttering tearing with varying pitch and speed.
PAPRRip_SWEETENER-Paper Rip_B00M_CECK.wav	SMALL SOFT Typical paper tearing sound with varying speed.
PAPRHndI_SWEETENER-Paper Rustle_B00M_CECK.wav	SMALL CALM Continuous and typical paper wrinkling.
PAPRRip_SWEETENER-Paper Thick Rip_B00M_CECK.wav	SMALL HARD Typical paper tearing sound with varying speed.
PAPRRip_SWEETENER-Paper Wax Rip_B00M_CECK.wav	SMALL NORMAL Typical paper tearing sound with varying speed and subtle movement sounds
PAPRHndI_SWEETENER-Paper Wax Rustle_B00M_CECK.wav	SMALL SOFT Continuous, fast and typical paper wrinkling.
PAPRHndI_SWEETENER-Paper Wax Sheet Rustle_B00M_CECK.wav	SMALL SOFT Continuous and typical paper wrinkling.
PAPRHndI_SWEETENER-Paper Wax Snippets Rustle_B00M_CECK.wav	SMALL CALM Fast and continuous paper wrinkling with slightly varying intensity.

C I N E M A T I C E L E M E N T S

FIRE & WATER

FILENAME	DESCRIPTION
PAPRHndI_SWEETENER-Plastic Foile Subtle_B00M_CECK.wav	SMALL CALM Typical raspy and soft crackle.
CLOTHRip_SWEETENER-Tape From Cardboardbox Rip_B00M_CECK.wav	MEDIUM HARD Fast stuttering, slightly tonal and raspy tearing with varying length.
CLOTHRip_SWEETENER-Textile Heavy Cotton Rip_B00M_CECK.wav	SMALL HARD Sharp and fast stuttering tearing with descending pitch.
CLOTHRip_SWEETENER-Textile Light Cotton Rip_B00M_CECK.wav	SMALL NORMAL Sharp and fast stuttering tearing with descending pitch.
CLOTHRip_SWEETENER-Textile Moleskin Rip_B00M_CECK.wav	MEDIUM HARD Sharp and fast stuttering tearing with descending pitch.
CLOTHRip_SWEETENER-Textile Shirt Rip_B00M_CECK.wav	SMALL HARD Sharp and fast stuttering tearing with varying speed and descending pitch.
ANMLWild_SWEETENER-Tiger Moan_B00M_CECK.wav	LARGE CRAZY Wildcat moaning with varying pitch and fast, guttural stuttering.
ANMLWild_SWEETENER-Tiger Roar_B00M_CECK.wav	LARGE CRAZY Growling and roaring wildcat with random varying pitch and some subtle, guttural stuttering.
AIRBrst_SWEETENER-Whoosh Air High Fast_B00M_CECK.wav	SMALL AIRY Rapid swoosh with hollow, resonating and sizzling noise and varying pitch.
AIRBrst_SWEETENER-Whoosh Air High Medium_B00M_CECK.wav	MEDIUM AIRY Swoosh with hollow, resonating noise and varying pitch. First variations with high swish.
AIRBrst_SWEETENER-Whoosh Air Low Slow_B00M_CECK.wav	LARGE AIRY Swoosh with hollow, resonating noise and varying pitch.
CREASrce_SWEETENER-Whoosh Air Stutter Long_B00M_CECK.wav	LARGE DRASTIC Low stuttering with noisy whoosh and breathy tail.
CREABeast_SWEETENER-Whoosh Air Stutter Short_B00M_CECK.wav	LARGE DRASTIC Fast and low stuttering with noisy whoosh into breathy and suspicious tail.
CREABeast_SWEETENER-Whoosh Creature Growl Long_B00M_CECK.wav	LARGE TENSE Slow and low stuttering into scream and soft, breathy tail.
CREABeast_SWEETENER-Whoosh Creature Growl Short_B00M_CECK.wav	LARGE TENSE Fast and low stuttering into scream and soft, breathy tail.
CREABlob_SWEETENER-Whoosh Gargle High_B00M_CECK.wav	MEDIUM CRAZY Human gargling with bubbling and hissing elements. Pre processed and pitched down.
CREABlob_SWEETENER-Whoosh Gargle Low Long_B00M_CECK.wav	MEDIUM TENSE Human gargling with bubbling and hissing elements. Pre processed and pitched down.
CREABlob_SWEETENER-Whoosh Gargle Low_B00M_CECK.wav	MEDIUM AGGRESSIVE Human gargling with bubbling and hissing elements. Pre processed and pitched down.
CREAHmn_SWEETENER-Whoosh Growl Long_B00M_CECK.wav	MEDIUM CRAZY Human growling and biting. Pre processed and pitched down.
CREAHmn_SWEETENER-Whoosh Growl Short_B00M_CECK.wav	MEDIUM CRAZY Human growling and biting with exhaling in the end. Pre processed and pitched down.
AEROJet_SWEETENER-Whoosh Jet Distorted Short_B00M_CECK.wav	LARGE AGGRESSIVE Heavy, distorted jet airplane fly by with some whistling.
CREAMisc_SWEETENER-Whoosh Low Sub Long Filter_B00M_CECK.wav	LARGE CALM Very low moan with varying pitch and intensity.
CREAMisc_SWEETENER-Whoosh Low Sub Long_B00M_CECK.wav	LARGE CALM Very low moan with isolated stutter and varying pitch and intensity.
DSGNSynth_SWEETENER-Whoosh Ripping Fast_B00M_CECK.wav	MEDIUM CRAZY Pre processed whoosh with dropping pitch. Slightly distorted.
DSGNSynth_SWEETENER-Whoosh Ripping Low End_B00M_CECK.wav	LARGE AGGRESSIVE Pre processed whoosh. Heavy and low, rumbling distortion.
CREAHmn_SWEETENER-Whoosh Snort Short_B00M_CECK.wav	MEDIUM AGGRESSIVE Pre processed vocal. Snarling with harsh transients.
DSGNSynth_SWEETENER-Whoosh Tonal Screamer Incoming Fast_B00M_CECK.wav	MEDIUM CRAZY Pre processed whoosh with tonal element and rumbling low end.

CINEMATIC ELEMENTS FIRE & WATER

FILENAME	DESCRIPTION
DSGNSynth_SWEETENER-Whoosh Tonal Screamer Incoming High_B00M_CECK.wav	MEDIUM CRAZY Pre processed fly by with high, piercing tonal element and dropping pitch.
DSGNSynth_SWEETENER-Whoosh Tonal Screamer Incoming Slow_B00M_CECK.wav	MEDIUM CRAZY Pre processed fly by with high, piercing tonal element and dropping pitch.
WATRMvmt_Arm Sliding Through Constant Fast UW_B00M_CECK.wav	LARGE TENSE Under water continuous, very low and fast splashing with deep rumble and few higher pitched elements.
WATRMvmt_Arm Sliding Through Constant Fast_B00M_CECK.wav	MEDIUM HECTIC Continuous and fast splashing and ripple with isolated punches and low elements.
WATRMvmt_Arm Sliding Through Constant Medium UW_B00M_CECK.wav	LARGE TENSE Under water continuous and low splashing and ripple with deep rumble and few higher pitched elements.
WATRMvmt_Arm Sliding Through Constant Medium_B00M_CECK.wav	MEDIUM NORMAL Continuous and typical splashing and ripple with slightly varying intensity.
WATRMvmt_Arm Sliding Through Constant Slow UW_B00M_CECK.wav	LARGE DRASTIC Under water continuous and low splashing and ripple with deep rumble and few higher pitched elements.
WATRMvmt_Arm Sliding Through Constant Slow_B00M_CECK.wav	MEDIUM NORMAL Continuous and typical splashing and ripple with slightly varying intensity.
WATRMvmt_Bamboo Stick Bubble Impact UW_B00M_CECK.wav	LARGE TENSE Under water fast splash into popping bubbles or water drop.
WATRMvmt_Bamboo Stick Bubble Impact_B00M_CECK.wav	MEDIUM NORMAL Fast splash into popping bubbles or water drop.
WATRMvmt_Bamboo Stick Movement UW_B00M_CECK.wav	LARGE DRASTIC Under water typical and short splash with soft tail.
WATRMvmt_Bamboo Stick Movement_B00M_CECK.wav	MEDIUM NORMAL Typical, short splash with soft, sizzling tail.
WATRMvmt_Big Metal Barrel Air Release UW_B00M_CECK.wav	LARGE TENSE Under water splash with low rumbling and some higher pitched ripple.
WATRSpray_Big Metal Barrel Air Release_B00M_CECK.wav	MEDIUM CRAZY Fast splash and bubbles popping with varying speed and intensity.
AMBUndwtr_Big Metal Barrel Constant Air Release Bubbles UW_B00M_CECK.wav	LARGE TENSE Under water low splash and ripple with varying intensity and length.
WATRSpray_Big Metal Barrel Constant Air Release Bubbles_B00M_CECK.wav	SMALL NORMAL Typical and airy liquid splash with bubbles popping into soft air release, varying length.
WATRMvmt_Big Metal Barrel Underwater Movement_B00M_CECK.wav	LARGE DRASTIC Low splash and ripple with deep, isolated hits.
WATRMvmt_Body Fall Impact Splash UW_B00M_CECK.wav	MEDIUM NORMAL Under water low and typical splash like medium sized object water drop.
WATRMvmt_Body Fall Impact Splash_B00M_CECK.wav	MEDIUM NORMAL Typical splash like medium sized object water drop.
WATRMvmt_Body Fall Sliding In UW_B00M_CECK.wav	MEDIUM NORMAL Under water low splash like medium sized object water drop with higher pitched ripple.
WATRMvmt_Body Fall Sliding In_B00M_CECK.wav	MEDIUM NORMAL Typical and soft splash like medium sized object water drop.
WATRImp_Bomb Big Drop Plastic Mat_B00M_CECK.wav	LARGE NORMAL Dropping a huge balloon filled with water on plastic mat. A lot of water dripping and flowing in tail.
WATRImp_Bomb Big Drop_B00M_CECK.wav	LARGE NORMAL Dropping a huge balloon filled with water on gravel. A lot of water dripping and flowing in tail.
WATRImp_Bomb Drop On Plastic Mat_B00M_CECK.wav	MEDIUM HARD Punchy, clap-like hit with subtle delay into soft water splashing.
WATRBubl_Bubbles Constant_B00M_CECK.wav	MEDIUM NORMAL Steady sequence of bubbling water with dripping and splashing elements.
WATRSpray_Bubbling Compressed Air Spray Deep_B00M_CECK.wav	MEDIUM HECTIC Very fast, throaty gurgling and splashing with soft, sizzling tail.

C I N E M A T I C E L E M E N T S

FIRE & WATER

FILENAME	DESCRIPTION
WATRSpray_Bubbling Compressed Air Spray Light_B00M_CECK.wav	MEDIUM NORMAL Very fast, short and airy gurgling with typical splashing and ripple.
WATRSpray_Bubbling Compressed Air Spray Medium_B00M_CECK.wav	MEDIUM DRASTIC Low, fast and short gurgling with airy elements and typical splashing and ripple.
WATRSpray_Bubbling Compressed Air Spray Spluttering Long_B00M_CECK.wav	SMALL HECTIC Fast, airy splashing and ripple with soft, sizzling tail.
WATRSpray_Bubbling Compressed Air Spray Spluttering Short_B00M_CECK.wav	SMALL HECTIC Fast, airy splashing and ripple with soft, sizzling tail.
WATRSpray_Bubbling Compressed Air Spray Tonal_B00M_CECK.wav	SMALL CRAZY Fast splashing and ripple with screaming-like sound and varying length.
WATRMvmt_Bucket Emersion UW_B00M_CECK.wav	LARGE NORMAL Under water splashing and ripple with low drips in the end and varying intensity.
WATRMvmt_Bucket Emersion_B00M_CECK.wav	MEDIUM NORMAL Typical splashing and ripple with soft drips in the end and varying intensity.
WATRSplsh_Bucket Emptying Splash UW_B00M_CECK.wav	LARGE DRASTIC Under water splash with low rumble.
WATRSplsh_Bucket Emptying Splash_B00M_CECK.wav	MEDIUM NORMAL Typical water tilting splash.
WATRMvmt_Bucket Submersion Air Release UW_B00M_CECK.wav	LARGE DRASTIC Under water low and strong splash with deep drone.
WATRMvmt_Bucket Submersion Air Release_B00M_CECK.wav	MEDIUM AGGRESSIVE Strong splash into soft drips with varying intensity and length.
WATRSplsh_Bucket Throw Splash UW_B00M_CECK.wav	LARGE NORMAL Under water low splash with clear, soft swash.
WATRSplsh_Bucket Throw Splash_B00M_CECK.wav	MEDIUM HARD Punchy splash with subtle clapping elements and soft tail.
WATRPour_Can Pouring_B00M_CECK.wav	SMALL NORMAL Flowing water out of can ending with dripping.
WATRImp_Carpet Beater Impact Surface UW_B00M_CECK.wav	MEDIUM HARD Under water punchy and splashy impact into high-cut swash.
WATRImp_Carpet Beater Impact Surface_B00M_CECK.wav	MEDIUM HARD Splashy and punchy impact with soft drips and splash tail.
WATRMvmt_Carpet Beater Sliding Over Surface UW_B00M_CECK.wav	LARGE NORMAL Under water low water splash back and forth with isolated drips.
WATRMvmt_Carpet Beater Sliding Over Surface_B00M_CECK.wav	MEDIUM NORMAL Typical water splash back and forth with isolated drips
WATRDrip_Dripping Plastic_B00M_CECK.wav	SMALL NORMAL Continuously flowing water onto plastic mat with different sized drops here and there.
WATRDrip_Dripping_B00M_CECK.wav	SMALL NORMAL Continuously flowing water onto concrete with different sized drops here and there.
WATRBubl_Flower Pot Small Emersion Bubbles UW_B00M_CECK.wav	MEDIUM CALM Under water long-lasting ripple with soft, low splashing.
WATRBubl_Flower Pot Small Emersion Bubbles_B00M_CECK.wav	MEDIUM NORMAL Soft splash into long-lasting, typical ripple.
WATRBubl_Flower Pot Small Submersion Bubbles UW_B00M_CECK.wav	LARGE DRASTIC Under water low rumble with soft swash.
WATRBubl_Flower Pot Small Submersion Bubbles_B00M_CECK.wav	MEDIUM CRAZY Heavy and snorting bubbling into soft drips.
WATRMisc_Flowerpot Air Release Creature Hiss UW_B00M_CECK.wav	LARGE DRASTIC Under water low, aggressive rumble with soft ripple.
WATRMisc_Flowerpot Air Release Creature Hiss_B00M_CECK.wav	MEDIUM AGGRESSIVE Heavy hiss with soft ripple and varying intensity.
WATRMvmt_Flowerpot Emersion Fast Air Release UW_B00M_CECK.wav	LARGE NORMAL Under water subtle and low rumble with soft, splashy ripple.

C I N E M A T I C E L E M E N T S

FIRE & WATER

FILENAME	DESCRIPTION
WATRMvmt_Flowerpot Emersion Fast Air Release_B00M_CECK.wav	MEDIUM EXCITED Typical, splashy ripple with subtle snort.
WATRMvmt_Flowerpot Emersion Medium Air Release UW_B00M_CECK.wav	LARGE NORMAL Under water subtle and low rumble with soft, splashy ripple.
WATRMvmt_Flowerpot Emersion Medium Air Release_B00M_CECK.wav	MEDIUM HARD Airy and heavy snort with soft water ripple and varying intensity.
WATRMvmt_Flowerpot Emersion Splash Air Release UW_B00M_CECK.wav	LARGE DRASTIC Under water splash with soft ripple.
WATRMvmt_Flowerpot Emersion Splash Air Release_B00M_CECK.wav	MEDIUM STRESSED Subtle snort with heavy splash and soft drips in tail.
WATRMvmt_Flowerpot Movement Lapping UW_B00M_CECK.wav	LARGE NORMAL Under water long and low splash with soft ripple and varying length.
WATRMvmt_Flowerpot Movement Lapping_B00M_CECK.wav	MEDIUM NORMAL Long splash and ripple with soft, isolated drips in tail and varying length.
WATRBubl_Flowerpot Submersion Bubbles UW_B00M_CECK.wav	LARGE NORMAL Under water short, soft ripple with low splash.
WATRBubl_Flowerpot Submersion Bubbles_B00M_CECK.wav	MEDIUM HARD Short and splashy snort in water with soft, sizzling ripple in tail.
WATRMvmt_Flowerpot Submersion UW_B00M_CECK.wav	LARGE DRASTIC Under water low splash with deep and subtle hit.
WATRMvmt_Flowerpot Submersion_B00M_CECK.wav	MEDIUM HARD Short, soft splash into low drop with subsequent ripple.
AIRHiss_Hissing Open Water Bottle_B00M_CECK.wav	SMALL NORMAL Whiz with varying length into soft and small sizzling.
WATRImp_Impact One Hand Flat UW_B00M_CECK.wav	MEDIUM AGGRESSIVE Under water short and low hit followed by soft and low ripple.
WATRImp_Impact One Hand Flat_B00M_CECK.wav	SMALL AGGRESSIVE Short clap or hit on surface followed by soft ripple.
WATRImp_Impact Two Hands Flat UW_B00M_CECK.wav	MEDIUM HARD Under water short and low hit followed by soft and low ripple.
WATRImp_Impact Two Hands Flat_B00M_CECK.wav	SMALL HARD Short clap or hit on surface followed by soft ripple.
WATRFlow_Jet Big_B00M_CECK.wav	MEDIUM NORMAL Continuously flowing water from a jet stream into water bucket with a lot of movement.
WATRFoun_Jet Into Water From Height_B00M_CECK.wav	LARGE NORMAL Continuously flowing water from a jet stream into water bucket from a height.
WATRFlow_Jet Into Water_B00M_CECK.wav	MEDIUM NORMAL Continuously flowing water from a jet stream into water bucket.
WATRFlow_Jet On Plastic_B00M_CECK.wav	MEDIUM NORMAL Continuously flowing water from a jet stream onto plastic mat.
WATRFlow_Jet_B00M_CECK.wav	MEDIUM NORMAL Continuously flowing water from a jet stream on wet gravel.
WATRMvmt_Metal Bar Emersion Dripping UW_B00M_CECK.wav	LARGE NORMAL Under water low and whoosh-like splash into soft dripping.
WATRMvmt_Metal Bar Emersion Dripping_B00M_CECK.wav	MEDIUM NORMAL Whoosh-like splash with typical dripping on liquid surface.
WATRMvmt_Metal Bar Submersion Emersion Constant UW_B00M_CECK.wav	LARGE NORMAL Under water continuous and low splash with isolated drops.
WATRMvmt_Metal Bar Submersion Emersion Constant_B00M_CECK.wav	MEDIUM NORMAL Continuous splash and isolated clapping and drops.
WATRMvmt_Metal Bar Submersion Hard UW_B00M_CECK.wav	LARGE HARD Under water short, low splash into deep impact with soft tail.
WATRMvmt_Metal Bar Submersion Hard_B00M_CECK.wav	MEDIUM HARD Short splash into low impact like medium sized object dropping in water.
WATRMvmt_Metal Bar Submersion Soft UW_B00M_CECK.wav	MEDIUM SOFT Under water short splash into subtle and deep rumble with soft tail.

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FIRE & WATER

FILENAME	DESCRIPTION
WATRMvmt_Metal Bar Submersion Soft_B00M_CECK.wav	SMALL SOFT Short splash into impact like small object dropping in water
WATRSplsh_Piece Of Wood Impact Splash UW_B00M_CECK.wav	LARGE HARD Under water low and punchy impact with subtle ripple.
WATRSplsh_Piece Of Wood Impact Splash_B00M_CECK.wav	MEDIUM HARD Punchy impact like medium sized object dropping in water, followed by soft ripple.
WATRSplsh_Piece Of Wood Impact Surface UW_B00M_CECK.wav	LARGE NORMAL Under water low and slightly punchy impact with subtle ripple.
WATRSplsh_Piece Of Wood Impact Surface_B00M_CECK.wav	MEDIUM NORMAL Soft impact like small object dropping in water, followed by soft ripple.
WATRSplsh_Piece Of Wood Slap Impact Surface UW_B00M_CECK.wav	MEDIUM HARD Under water dull and punchy impact into soft, subtle ripple.
WATRSplsh_Piece Of Wood Slap Impact Surface_B00M_CECK.wav	SMALL HARD Dull impact into soft ripple with varying intensity.
WATRSplsh_Piece Of Wood Sliding In UW_B00M_CECK.wav	MEDIUM NORMAL Under water low impact into soft and subtle ripple.
WATRSplsh_Piece Of Wood Sliding In_B00M_CECK.wav	SMALL NORMAL Soft impact into soft ripple with varying intensity.
WATRBubl_Plastic Pipe Bubbles Blow Multiple UW_B00M_CECK.wav	MEDIUM NORMAL Under water low bubbles popping with soft ripple, varying intensity
WATRBubl_Plastic Pipe Bubbles Blow Multiple_B00M_CECK.wav	MEDIUM CRAZY Long and airy bubbles popping with soft ripple and subtle, sizzling tail.
WATRBubl_Plastic Pipe Bubbles Blow Single UW_B00M_CECK.wav	LARGE TENSE Under water low and soft ripple with deep, subtle splash.
WATRBubl_Plastic Pipe Bubbles Blow Single_B00M_CECK.wav	MEDIUM NORMAL Low blowing into short splash with sizzling tail.
WATRSplsh_Plastic Tube Sliding Through UW_B00M_CECK.wav	LARGE HARD Under water low splash with deep and slightly punchy impact.
WATRSplsh_Plastic Tube Sliding Through_B00M_CECK.wav	MEDIUM HARD Slightly punchy impact with tonal element into splash with subtle sizzling.
WATRMvmt_Pull Through Slow One Arm UW_B00M_CECK.wav	LARGE NORMAL Under water soft ripple with low, rumbling splash.
WATRMvmt_Pull Through Slow One Arm_B00M_CECK.wav	MEDIUM NORMAL Typical liquid splash with soft and sizzling tail.
WATRMvmt_Pull Through Slow Two Arms UW_B00M_CECK.wav	LARGE DRASTIC Under water deep, strong and slightly rumbling splash with soft ripple.
WATRMvmt_Pull Through Slow Two Arms_B00M_CECK.wav	MEDIUM HARD Typical, strong liquid splash with soft and sizzling tail.
WATRMvmt_Raise Arms Out UW_B00M_CECK.wav	MEDIUM NORMAL Under water soft dripping and swash with low rumbling.
WATRMvmt_Raise Arms Out_B00M_CECK.wav	MEDIUM NORMAL Fast splash into soft dripping and light swash.
WATRFlow_River Fast Flowrate_B00M_CECK.wav	LARGE HARD Constant, big and flowing waters with noisy or rushing elements.
WATRFlow_River Massive_B00M_CECK.wav	LARGE DRASTIC Constant, big and flowing waters with noisy or rushing elements and subtle, deep rumbling.
WATRSurf_Sea Waves_B00M_CECK.wav	LARGE SOFT Constant water flowing and splashing like ocean waves on shore.
WATRSplsh_Slapping One Hand UW_B00M_CECK.wav	MEDIUM NORMAL Under water short and deep impact into low, soft dripping.
WATRSplsh_Slapping One Hand_B00M_CECK.wav	SMALL SOFT Short impact in liquid into mild dripping.
WATRSplsh_Slapping Two Hands UW_B00M_CECK.wav	MEDIUM HARD Under water short, soft impact into low, mild dripping.
WATRSplsh_Slapping Two Hands_B00M_CECK.wav	SMALL HARD Short and splashy impact into soft dripping.

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FIRE & WATER

FILENAME	DESCRIPTION
WATRSplsh_Sliding In Two Hands UW_B00M_CECK.wav	MEDIUM HARD Under water low, subtle and punchy impact with dripping and swash.
WATRSplsh_Sliding In Two Hands_B00M_CECK.wav	MEDIUM NORMAL Short splash into soft impact with dripping and swash.
WATRPour_Small Bucket Pour UW_B00M_CECK.wav	LARGE DRASTIC Under water short and low rumbling with soft swash.
WATRPour_Small Bucket Pour_B00M_CECK.wav	MEDIUM AGGRESSIVE Short and hard water splash on hard surface with soft dripping and swash tail.
WATRBubl_Small Bucket Release Air To Surface Fast UW_B00M_CECK.wav	MEDIUM TENSE Under water soft and low swash with dripping and subtle, low splash.
WATRBubl_Small Bucket Release Air To Surface Fast_B00M_CECK.wav	MEDIUM SOFT Short swash with tonal element and subtle sizzling.
WATRBubl_Small Bucket Release Air To Surface Slow UW_B00M_CECK.wav	LARGE DRASTIC Under water low and stuttering rumble with subtle swash and dripping.
WATRBubl_Small Bucket Release Air To Surface Slow_B00M_CECK.wav	MEDIUM CRAZY Airy and stuttering snort in liquid with splash and dripping in varying intensity.
WATRSplsh_Small Bucket Throw UW_B00M_CECK.wav	MEDIUM NORMAL Under water soft, low splash with subtle swash and dripping.
WATRSplsh_Small Bucket Throw_B00M_CECK.wav	SMALL SOFT Mild splash and dripping with varying intensity.
ICEFric_Snow Scrape Long_B00M_CECK.wav	MEDIUM NORMAL Typical, slow and scratchy snow scraper with wide pan.
ICEFric_Snow Scrape Short_B00M_CECK.wav	MEDIUM NORMAL Typical and scratchy snow scraper with wide pan.
ICEFric_Snow Ski Pass By Fast_B00M_CECK.wav	MEDIUM AGGRESSIVE Skiing drive by with harsh cornering.
ICEFric_Snow Ski Whoosh Scrape_B00M_CECK.wav	MEDIUM SOFT Skiing drive by with harsh cornering.
ICEFric_Snow Snowboard Pass By Fast_B00M_CECK.wav	MEDIUM AGGRESSIVE Snowboarding drive by with harsh cornering.
ICEFric_Snow Snowboard Scrape Continuous Slowing Down_B00M_CECK.wav	MEDIUM AGGRESSIVE Steady sequence of snowboarding with a lot of hissing.
ICEFric_Snow Snowboard Scrape Hard_B00M_CECK.wav	LARGE HARD Snowboarding drive by with harsh cornering and scraping.
ICEFric_Snow Snowboard Scrape Soft_B00M_CECK.wav	LARGE SOFT Snowboarding drive by with harsh cornering and scraping.
ICEFric_Snow Snowboard Whoosh Scrape_B00M_CECK.wav	MEDIUM SOFT Snowboarding drive by with soft cornering and light scraping.
WATRSplsh_Splash On Concrete Impact Short_B00M_CECK.wav	MEDIUM NORMAL Typical liquid burst on hard surface with soft dripping and varying intensity and pan.
WATRSplsh_Splash On Concrete Impact Slap_B00M_CECK.wav	MEDIUM HARD Splashy liquid burst on hard surface with soft dripping and varying intensity.
WATRSplsh_Splash On Concrete Long_B00M_CECK.wav	MEDIUM NORMAL Very splashy, fast and slightly sizzling splash with varying intensity.
WATRSplsh_Splash On Concrete Misc_B00M_CECK.wav	MEDIUM HARD Splashy liquid burst on hard surface with soft dripping and varying intensity.
WATRSplsh_Splash On Concrete Short Heavy_B00M_CECK.wav	MEDIUM HARD Fast, powerful and splashy liquid burst on hard surface with subtle dripping.
WATRSplsh_Splash On Concrete Short Soft_B00M_CECK.wav	MEDIUM SOFT Fast, stuttering and splashy liquid burst on hard surface with subtle dripping.
WATRSplsh_Splash On Concrete Short_B00M_CECK.wav	MEDIUM NORMAL Fast and splashy liquid burst on hard surface with soft dripping and varying intensity.
WATRSplsh_Splash On Plastic 01_B00M_CECK.wav	MEDIUM NORMAL Dull and splashy liquid burst with soft flow and dripping.
WATRSplsh_Splash On Plastic Mat Misc 02_B00M_CECK.wav	MEDIUM NORMAL Dull and splashy liquid burst with soft flow and dripping.

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FIRE & WATER

FILENAME	DESCRIPTION
WATRMvmt_Tail Sweetener Drips UW_B00M_CECK.wav	MEDIUM SOFT Under water low and short splash into mild swash and dripping.
WATRMvmt_Tail Sweetener Drips_B00M_CECK.wav	MEDIUM SOFT Short splash into mild swash and dripping.
WATRMvmt_Tail Sweetener Soft Drips 01 UW_B00M_CECK.wav	MEDIUM NORMAL Under water low and short splash into soft swash and dripping.
WATRMvmt_Tail Sweetener Soft Drips 01_B00M_CECK.wav	MEDIUM NORMAL Short splash into soft swash and dripping.
WATRMvmt_Tail Sweetener Soft Drips 02 UW_B00M_CECK.wav	SMALL CALM Under water low, short and soft splash into mild swash and dripping.
WATRMvmt_Tail Sweetener Soft Drips 02_B00M_CECK.wav	SMALL CALM Short and soft splash into mild swash and dripping.
WATRMvmt_Tail Sweetener Splash Drips 01 UW_B00M_CECK.wav	MEDIUM NORMAL Under water low and short splash into soft swash and dripping.
WATRMvmt_Tail Sweetener Splash Drips 01_B00M_CECK.wav	MEDIUM NORMAL Short splash into soft swash and dripping.
WATRMvmt_Tail Sweetener Splash Drips 02 UW_B00M_CECK.wav	MEDIUM NORMAL Under water low and short splash into soft swash and dripping.
WATRMvmt_Tail Sweetener Splash Drips 02_B00M_CECK.wav	MEDIUM HARD Short, slightly punchy splash into soft swash and dripping.
WATRFlow_Tiny River Constant Flow Resonance_B00M_CECK.wav	MEDIUM SOFT Continuous liquid flowing like rushing brook or river with isolated dripping.
WATRFlow_Tiny River Constant Flow Steady_B00M_CECK.wav	MEDIUM NORMAL Continuous liquid flowing like rushing brook or river with isolated dripping.
WATRFlow_Tiny River Constant Flow Trickle_B00M_CECK.wav	MEDIUM CALM Continuous liquid flowing like rushing brook or river with isolated dripping.
WATRBubl_Vase Emersion Bubbles Slow UW_B00M_CECK.wav	MEDIUM HECTIC Under water low bubbles popping with swash and dripping.
WATRBubl_Vase Emersion Bubbles Slow_B00M_CECK.wav	MEDIUM CRAZY Resonant and splashy bubbles popping with snort elements and varying intensity and size.
WATRBubl_Vase Emersion Bubbles UW_B00M_CECK.wav	MEDIUM CRAZY Under water low bubbles popping with swash and dripping.
WATRBubl_Vase Emersion Bubbles_B00M_CECK.wav	MEDIUM CRAZY Resonant and splashy bubbles popping with snort elements and varying intensity and size.
WATRBubl_Vase Submersion Bubbles UW_B00M_CECK.wav	MEDIUM HECTIC Under water low and fast splash with soft swash.
WATRBubl_Vase Submersion Bubbles Very Fast UW_B00M_CECK.wav	LARGE DRASTIC Under water low and short splash with swash.
WATRMvmt_Vase Submersion Bubbles Very Fast_B00M_CECK.wav	MEDIUM NORMAL Short splash with subtle snorting elements and soft dripping and swash.
WATRMvmt_Vase Submersion Bubbles_B00M_CECK.wav	MEDIUM HECTIC Fast and slightly snorting splash into soft dripping.
WATRWave_Waves Rugged Coast Big_B00M_CECK.wav	LARGE DRASTIC Continuously breaking waves and flowing water with heavy impacts. Pacific ocean Magellan's Region.
WATRWave_Waves Rugged Coast Gravel Heavy_B00M_CECK.wav	LARGE AGGRESSIVE Continuously breaking waves breaking and flowing water moving gravel. Pacific ocean Magellan's Region.
WATRWave_Waves Rugged Coast Gravel_B00M_CECK.wav	LARGE NORMAL Continuously, slowly breaking waves and flowing water moving gravel. Pacific ocean Magellan's Region.
WATRWave_Waves Rugged Coast Huge_B00M_CECK.wav	LARGE DRASTIC Continuously breaking waves with heavy impacts. Pacific ocean Magellan's Region.
WATRWave_Waves Rugged Coast Medium_B00M_CECK.wav	LARGE NORMAL Continuously breaking waves and flowing water with splashy impacts in the end. Pacific ocean Magellan's Region.
WATRWave_Waves Rugged Coast Small_B00M_CECK.wav	LARGE SOFT Continuously incoming waves and flowing water. Pacific ocean Magellan's Region.

C I N E M A T I C E L E M E N T S

FIRE & WATER

FILENAME	DESCRIPTION
WATWave_Waves Rugged Coast Splashy_B00M_CECK.wav	LARGE NORMAL Continuously breaking waves with splashing impacts. Pacific ocean Magellan's Region.
WATWave_Waves Rugged Coast Turbulent_B00M_CECK.wav	LARGE HECTIC Continuously breaking waves and massively flowing water. Pacific ocean Magellan's Region.
WATRLap_Waves Sea Between Rocks Splash Break Calm Close_B00M_CECK.wav	MEDIUM CALM Continuous swash with isolated splashes and dripping. Ocean elements.
WATRLap_Waves Sea Between Rocks Splash Break Moderate Close_B00M_CECK.wav	MEDIUM NORMAL Continuous, soft swash with clear, isolated splashes and dripping.
WATRSurf_Waves Sea Large_B00M_CECK.wav	LARGE NORMAL Continuous rushing sea with waves breaking. Typical ocean from shore.
WATWave_Waves Sea Sand Moderate Foamy Close_B00M_CECK.wav	MEDIUM CALM Continuous waves breaking and soft sizzling with wide stereo pan.
WATWave_Waves Sea Sand Very Calm Foamy Close_B00M_CECK.wav	MEDIUM SOFT Continuous waves breaking with soft sizzling and wide stereo pan.
WATRSurf_Waves Sea X-Large_B00M_CECK.wav	LARGE STRONG Continuous, big rushing sea with waves breaking.
WATImpt_Wood Piece Drop Into Water_B00M_CECK.wav	MEDIUM NORMAL Dropping wooden piece into water bucket. Impact followed by moving and splashing water.