

# CINEMATIC HORROR

FILENAME	DESCRIPTION
BELLAnml_HIGH-Cowbells_B00M_HRCK.wav	DRONE COWBELLS RING HIGH Group of alp cows. Some crickets in background.
BELLDoor_HIGH-Door Bell Multiple_B00M_HRCK.wav	IMPACT METAL RING LONG Tonal, high door bells ringing out. Rich harmonics.
BELLDoor_HIGH-Door Bell Single_B00M_HRCK.wav	IMPACT METAL RING SHORT Tonal, high door bell ringing. Rich harmonics.
BELLGong_MID-Impact Metal Mid - Gong_B00M_HRCK.wav	IMPACT METAL HIT LONG Low gong. Long tail.
BELLHand_HIGH-Bells Short_B00M_HRCK.wav	IMPACT METAL BELL RING SHORT High ringing metallic bells.
BELLHand_HIGH-Finger Cymbals_B00M_HRCK.wav	IMPACT METAL FINGER CYMBAL Long and high ringing bell tone.
CHAINMvmt_HIGH-Chain Drops Light_B00M_HRCK.wav	IMPACT METAL DROP SOFT Dropping chains. Light and high ringing.
CHAINMvmt_HIGH-Chain Drops Medium_B00M_HRCK.wav	IMPACT METAL DROP MEDIUM Dropping medium metal chain. Dull and heavy.
CHAINMvmt_LOW-Chains_B00M_HRCK.wav	IMPACT METAL DROP LOW Dropping chains. Deep reverberant.
COMStatic_HIGH-Noise Radio Static_B00M_HRCK.wav	DRONE RADIO NOISE STATIC HIGH Transmitting sound. With crackling and feebacking elements.
CRWDLaff_VOCAL CHOIR-Laugh_B00M_HRCK.wav	VOCAL CHOIR LAUGH Mixed gender group laughing out loud. Variations with scornful laughs.
CRWDMisc_VOCAL CHOIR-Breath_B00M_HRCK.wav	VOCAL CHOIR BREATH Mixed gender group exhaling. Long.
CRWDMisc_VOCAL CHOIR-Hiss_B00M_HRCK.wav	VOCAL CHOIR HISS Mixed gender group hissing. Long. Starting with hard, ending with soft variations.
CRWDPanic_VOCAL CHOIR-Scream Female_B00M_HRCK.wav	VOCAL CHOIR SCREAM FEMALE GROUP Messy. Short and long screams together.
CRWDQuiet_VOCAL CHOIR-Whisper_B00M_HRCK.wav	VOCAL CHOIR WHISPER Mixed gender group whispering. Long and messy. Last variation very soft.
CRWDReac_VOCAL CHOIR-Howl Female_B00M_HRCK.wav	VOCAL CHOIR HOWL FEMALE GROUP First variations with steady, last with descending, ascending pitch.
CRWDReac_VOCAL CHOIR-Moan_B00M_HRCK.wav	VOCAL CHOIR MOAN Mixed gender group moaning. Soft, rising pitch and disappointing variation.
CRWDReac_VOCAL CHOIR-Shake Female_B00M_HRCK.wav	VOCAL CHOIR SCREAM FEMALE GROUP Women screaming with shaking, jittering voice.
CRWDReac_VOCAL CHOIR-Whisper Short_B00M_HRCK.wav	VOCAL CHOIR WHISPER Male group whispering shortly. Different pitches. Starting loud, then fading out.
DOORCreak_Groaning Wood Door Long_B00M_HRCK.wav	CREAK WOOD DOOR GROAN DOUBLE Starting with long slow and ending with short fast squeak.
DOORCreak_Groaning Wood Door Short_B00M_HRCK.wav	CREAK WOOD DOOR GROAN SLOW Very slow starting long squeak. Steady groaning.
DOORCreak_Squeaky Wood Door_B00M_HRCK.wav	CREAK WOOD DOOR Wooden door squeaking. Differencing in speed and length.
DOORMetL_LOW-Door Slam Deep_B00M_HRCK.wav	IMPACT METAL SLAM DEEP Slamming door in underground parking garage. Reverberant.
DOORMetL_LOW-Door Slam Fast_B00M_HRCK.wav	IMPACT METAL DOOR FAST Slamming metallic door in small basement. Reverberant.
DOORMetL_LOW-Door Slam Long_B00M_HRCK.wav	IMPACT METAL DOOR LONG Slamming metallic door in stairwell. Reverberant.
DOORWood_LOW-Wood Door_B00M_HRCK.wav	IMPACT WOOD DOOR SHUT LOW Shutting wooden door. Deep and mellow.
DSGNBoom_IMPACT-Resonant Sub Boom_B00M_HRCK.wav	IMPACT SUB BOOM RESONANT Low sub boom. Soft attack. Reverberant echoing tail.
DSGNDist_IMPACT-Crazy Guitar Hits_B00M_HRCK.wav	IMPACT GUITAR HIT DISTORTION Glitchy and distorting with creepy character. Long feedback.

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FILENAME	DESCRIPTION
DSGNDist_IMPACT-Synth Wood Shambles_B00M_HRCK.wav	IMPACT SYNTHETIC BLAST SHORT Distorting, lumbering and rumbling.
DSGNDron_Bowed Guitar Distortion_B00M_HRCK.wav	DRONE GUITAR BOW DISTORTION Steady flattering top. Some squeaking elements.
DSGNDron_Bowed Guitar Feedback_B00M_HRCK.wav	DRONE GUITAR BOW FEEDBACK Echoing and blasting horn with heavy distortion.
DSGNDron_Cymbal Vibrations_B00M_HRCK.wav	DRONE CYMBAL VIBRATE SOFT Processed cymbal. Rich evolving harmonics of a cymbal. Some ringing.
DSGNDron_Dark Tension_B00M_HRCK.wav	DRONE HUM DARK Low humming. Slow movement.
DSGNDron_Distorted Nightmare_B00M_HRCK.wav	DRONE DISTORTION Low and massive. Distorting feedback.
DSGNDron_Flowing Metal Wind_B00M_HRCK.wav	DRONE WIND FLOW Deep and eerie with light tremolo and pitch modulations. Partly groaning.
DSGNDron_Guitar Feedback Low_B00M_HRCK.wav	DRONE GUITAR FEEDBACK LOW Deep low end with a soft swelling pad on top.
DSGNDron_Guitar Feedback_B00M_HRCK.wav	DRONE GUITAR FEEDBACK DISTORTION Hollow low resonating guitar feedback with distorting eerie elements.
DSGNDron_HIGH-Metal Sword Rub Shimmers_B00M_HRCK.wav	DRONE METAL SWORD SHIMMER HIGH Bright and slightly detuned. Moving stereo panorama.
DSGNDron_HIGH-Metal Sword Vibrating Rings_B00M_HRCK.wav	DRONE METAL SWORD VIBRATE HIGH Metallic sounding with indistinct tonal elements.
DSGNDron_HIGH-Singing Pipes_B00M_HRCK.wav	DRONE PIPE SING HIGH Breezy tonal. Partly with soft low rumbling.
DSGNDron_HIGH-Spirit Shimmer_B00M_HRCK.wav	DRONE HIGH Shiny, steady evolving bell. Slightly dissonant character.
DSGNDron_HIGH-Swirling Cowbells_B00M_HRCK.wav	DRONE COWBELLS SWIRL HIGH Atmospheric, tonal. Soft low rumbling.
DSGNDron_LOW-Blazing Cymbal_B00M_HRCK.wav	DRONE ORGANIC CYMBAL LOW Processed cymbal. Low rumbling with pipy top. Some tonal elements.
DSGNDron_LOW-Bowed Bass Guitar_B00M_HRCK.wav	DRONE BASS GUITAR BOW Steady vibrating string. Slightly distorting. Several layered, slow strokes.
DSGNDron_LOW-Celestial Cymbal_B00M_HRCK.wav	DRONE ORGANIC CYMBAL LOW Long and continuing processed cymbal. Rising frequency at the very end.
DSGNDron_LOW-Dark Ambiences Long_B00M_HRCK.wav	DRONE LOW Humming with moving elements.
DSGNDron_LOW-Groaning Distortion_B00M_HRCK.wav	DRONE LOW Deep and heavy, similar to a compactor. Voluminous low end.
DSGNDron_LOW-Growling Distortion_B00M_HRCK.wav	DRONE VOICE GROWL LOW Deep moaning, processed male voice. Modulation with shape of mouth filter, varying in speed.
DSGNDron_LOW-Metal Chimes_B00M_HRCK.wav	DRONE LOW Spacious. Falling and rising in intensity. High elements.
DSGNDron_LOW-Metal Groaning_B00M_HRCK.wav	DRONE SYNTHETIC LOW Starting with heavy rattling. Speeding up and down, ending with scrapes.
DSGNDron_LOW-Metal Moaning_B00M_HRCK.wav	DRONE METAL MOAN Spacious and moaning. Partly clean tonal.
DSGNDron_LOW-Raspy Wind_B00M_HRCK.wav	DRONE LOW Deflating, airy sci fi sound. Modulated filter effect.
DSGNDron_LOW-Rolling Air Swells_B00M_HRCK.wav	DRONE LOW Very deep atmosphere. Partly distorting.
DSGNDron_LOW-Singing Metal_B00M_HRCK.wav	DRONE METAL SING LOW Soft rumbling with high shining top. Distorting shape.
DSGNDron_LOW-Static Brass_B00M_HRCK.wav	DRONE SYNTHETIC LOW Dark an ominous. Steady low humming.
DSGNDron_LOW-Stringed Resonance_B00M_HRCK.wav	DRONE LOW Eerie and constant resonating.

# CINEMATIC HORROR

FILENAME	DESCRIPTION
DSGNDron_LOW-Synth Ringing_B00M_HRCK.wav	DRONE SYNTHETIC RING LOW Rumbling and high trembling.
DSGNDron_LOW-Vibrating Distortion_B00M_HRCK.wav	DRONE LOW Deep sweeping. Distant echoing voices from on high.
DSGNDron_MID-Breathing Pipes_B00M_HRCK.wav	DRONE PIPES BREATH MID Deep swelling, windy character. Hollow whispering and breathing elements.
DSGNDron_MID-Burnished Steel_B00M_HRCK.wav	DRONE MID Processed metal squeaks. Spacious and slow moving.
DSGNDron_MID-Dark Wind Ambience_B00M_HRCK.wav	DRONE WIND MID Dark and eerie. Emerging high elements.
DSGNDron_MID-Eerie Fairy_B00M_HRCK.wav	DRONE MID Atmospheric and spacious. Partly with long tail.
DSGNDron_MID-Eerie Minor Pad_B00M_HRCK.wav	DRONE SYNTHETIC MID Spacious synth. Distorting Resonance.
DSGNDron_MID-Gentle Eerie Tones_B00M_HRCK.wav	DRONE EERIE GENTLE Wide and deep ambience. Soft low rumbling. Eerie tonal character.
DSGNDron_MID-Metal Sword Low Wailing_B00M_HRCK.wav	DRONE METAL SWORD WAILING LOW Screechy metal with steady tone.
DSGNDron_MID-Moaning Chimes_B00M_HRCK.wav	DRONE CHIMES MID Swelling ambience. Hollow and airy.
DSGNDron_MID-Modulated Stress Machine_B00M_HRCK.wav	DRONE MID Fast moving and rumbling. Endless droning.
DSGNDron_MID-Pulsing Thick Grains_B00M_HRCK.wav	DRONE SYNTHETIC PULSE MID Starting and ending with heavy resonating grains. Wide stereo panning.
DSGNDron_MID-Rolling Generator Buzz_B00M_HRCK.wav	DRONE GENERATOR ROLLING LOW Resonating and jarring like an industrial machine. Partly low rumbling.
DSGNDron_MID-Sinister Cowbells_B00M_HRCK.wav	DRONE SYNTHETIC MID Spacious bell. Slow movement and metallic rattle.
DSGNDron_MID-Small Chairmat Wobble_B00M_HRCK.wav	DRONE ORGANIC CHAIRMAT MID Wobbling small chairmat. Steady rumbling. Reverberant.
DSGNDron_MID-Synth Ringing_B00M_HRCK.wav	DRONE SYNTHETIC RING MID Swirling and tonal ringing. Steady evolving dynamics.
DSGNDron_MID-Violin Dreams_B00M_HRCK.wav	DRONE VIOLIN MID Processed violin. Slowly evolving. Partly swirling. Varying harmonics.
DSGNDron_MID-Waving Pitches_B00M_HRCK.wav	DRONE HUM MID Constant humming. Light modulated filter effect.
DSGNDron_Pulsing Dry Grains_B00M_HRCK.wav	DRONE SYNTHETIC DRY Slowly evolving. Fast moving grains.
DSGNDron_RUMBLE-Abandoned Warehouse_B00M_HRCK.wav	DRONE SYNTHETIC RUMBLE LOW Spacious humming. Airy.
DSGNDron_RUMBLE-Cold Hum_B00M_HRCK.wav	DRONE SYNTHETIC RUMBLE LOW Eerie humming. Soft and windy.
DSGNDron_RUMBLE-Dark Pipe Whistle_B00M_HRCK.wav	DRONE SYNTHETIC RUMBLE LOW Very low and steady. Hollow sounding.
DSGNDron_RUMBLE-Distorted Deep Cymbal_B00M_HRCK.wav	DRONE CYMBAL RUMBLE LOW Processed cymbal and metallic hit. Distorting effect with tremolo.
DSGNDron_RUMBLE-Distorted Pulse_B00M_HRCK.wav	DRONE RUMBLE LOW Deep and eerie. Sick resonating grains. Low rumbling elements.
DSGNDron_RUMBLE-Distorting Groans_B00M_HRCK.wav	DRONE LOW Deep moaning and high shimmering top. Modulated filter effect. Distorting.
DSGNDron_RUMBLE-Low Creature Groans_B00M_HRCK.wav	DRONE RUMBLE LOW Moaning deep with howling wind-like resonances.
DSGNDron_RUMBLE-Low Moving_B00M_HRCK.wav	DRONE HUM LOW Slow rumbling. Spacious and airy.
DSGNDron_RUMBLE-Low Noise Wind_B00M_HRCK.wav	DRONE SYNTHETIC RUMBLE LOW Deep and breezy. Low steady rumbling.

# CINEMATIC HORROR

FILENAME	DESCRIPTION
DSGNDron_RUMBLE-Melancholia_B00M_HRCK.wav	DRONE SYNTHETIC RUMBLE LOW Eerie and steady humming. Slow frequency modulation.
DSGNDron_RUMBLE-Unpleasant Atmosphere_B00M_HRCK.wav	DRONE SYNTHETIC RUMBLE LOW Eerie and airy howling. Voluminous low end.
DSGNDron_Swirling Violins_B00M_HRCK.wav	DRONE VIOLIN SWIRL Processed violin. Slowly modulated pitch. Partly disharmonic.
DSGNDron_Tense Ringing Waves_B00M_HRCK.wav	DRONE RING TENSE Frightful Screaming tones. Steady developing.
DSGNDron_Violin Haunting_B00M_HRCK.wav	DRONE VIOLIN Processed violin. Distorting with deep tonal character. Partly resonating feedback.
DSGNDron_Violin Siren Calls_B00M_HRCK.wav	DRONE VIOLIN SIREN CALL Haunting, swelling tones, differencing in length shining through.
DSGNDron_VOICE-Demon Whispers_B00M_HRCK.wav	DRONE VOICE SLOW Spacious and deep. High metallic elements and whispers.
DSGNDron_VOICE-Dragging Breaths_B00M_HRCK.wav	DRONE VOICE SLOW Hollow pad sound. Light breathy.
DSGNDron_VOICE-Forgotten Souls_B00M_HRCK.wav	DRONE VOICE Steady and spacious. Eerie and wailing voices.
DSGNDron_VOICE-Ghostly Breath_B00M_HRCK.wav	DRONE VOICE BREATH GHOSTLY Long exhales. Partly choking. Varying vowels. Modulation with shape of mouth filter.
DSGNDron_VOICE-Whisper Low Waves_B00M_HRCK.wav	DRONE VOICE WHISPER Spooky, whipping. High scream elements.
DSGNDron_WIND-Cave Winds_B00M_HRCK.wav	DRONE WIND Low, hollow and ominous. Slow moving.
DSGNDron_WIND-Harsh Blowing_B00M_HRCK.wav	DRONE WIND BLOW HARSH Fast moving elements. Eerie and sizzling.
DSGNDron_WIND-Howling Cave_B00M_HRCK.wav	DRONE WIND LOW Corrugating eerie. Pitch modulating slowly.
DSGNDron_WIND-Howling Tones_B00M_HRCK.wav	DRONE WIND HOWLING SOFT Light and eerie blowing wind. Wide stereo field.
DSGNDron_WIND-Low Air Flow_B00M_HRCK.wav	DRONE WIND FLOW LOW Spacious with slow falling and rising pitch.
DSGNDron_WIND-Low Airflow_B00M_HRCK.wav	DRONE WIND RUMBLE LOW Stormy and deep. Constant low rumbling.
DSGNDron_WIND-Low Cymbal Breath_B00M_HRCK.wav	DRONE WIND BREATH LOW Processed cymbal. Steady low rumbling with pitch changing, breathy top.
DSGNDron_WIND-Low Gentle Storm_B00M_HRCK.wav	DRONE WIND LOW Blowy and airy. Some eerie parts.
DSGNDron_WIND-Screechy Train_B00M_HRCK.wav	DRONE WIND Spacious and airy. Light screeching elements.
DSGNDron_WIND-Spooky Storm_B00M_HRCK.wav	DRONE WIND RUMBLE LOW Spacious and steady rumbling. Light and windy.
DSGNDron_WIND-Spooky Wind_B00M_HRCK.wav	DRONE WIND RUMBLE LOW Eerie and steady booming.
DSGNErie_DRONE-Eerie Slides_B00M_HRCK.wav	DRONE VIOLIN SLIDE Processed violin string slides. High droning. Partly like singing, screaming voices.
DSGNMisc_MID-Impact Metal Mid - Cymbal Distorting Long_B00M_HRCK.wav	IMPACT METAL CYMBAL HIT FUZZY Hard impact. Heavy distorting with some fuzzy elements and clean cymbal on top.
DSGNMisc_SCRAPE-Rusty Pipe_B00M_HRCK.wav	SCRAPE METAL SYNTHETIC Processed metal scrape. Long, tonal, ringing tail. Reverberant.
DSGNMisc_SCRAPE-Spring Precipice_B00M_HRCK.wav	SCRAPE METAL SYNTHETIC Processed metal scrape. Modulated pitch. Reverberant.
DSGNMisc_SQUEAK-Super Low Metal Shudders_B00M_HRCK.wav	SQUEAK METAL SUPER LOW Heavy metal rumbling and squeaking. Harmonic screech in last variation.
DSGNRise_SCRAPE-Rising_B00M_HRCK.wav	SCRAPE METAL REVERSED Reversed metal impact. Reverberant metal scrape.

# CINEMATIC HORROR

FILENAME	DESCRIPTION
DSGNSrce_DRONE-Ghost Glottal Groan_B00M_HRCK.wav	DRONE GLOTTAL GROAN GHOSTLY Moaning and groaning male voice with a deep vibrating glottal.
DSGNSrce_HIGH-Park Ambience Fast_B00M_HRCK.wav	DRONE ORGANIC AMBIENCE HIGH Time stretched park ambience. Fast and high pitched.
DSGNSrce_HIGH-Street Ambience Fast_B00M_HRCK.wav	DRONE ORGANIC AMBIENCE HIGH Time stretched park ambience. Fast and high pitched.
DSGNSrce_HIGH-Wild Statics_B00M_HRCK.wav	DRONE SYNTHETIC HIGH Data telemetry with bleeps and clicks. Slightly distorting.
DSGNSrce_IMPACT-Human Mouth Plosive_B00M_HRCK.wav	IMPACT HUMAN EXPLOSION MOUTH Explosion made with mouth. Fluttering lips. Raspy voice.
DSGNSrce_LOW-Big Chairmat Wobble_B00M_HRCK.wav	DRONE ORGANIC CHAIRMAT LOW Wobbling big chairmat. Steady rumbling. Reverberant.
DSGNSynth_AMBIENT ELEMENT-Bell Pads_B00M_HRCK.wav	AMBIENT ELEMENT HIGH Bright synth pad. Tonal. Light vibrato effect.
DSGNSynth_AMBIENT ELEMENT-Crystal Pads_B00M_HRCK.wav	AMBIENT ELEMENT HIGH Breezy synth pad. Slow descending volume. Partly falling pitch.
DSGNSynth_AMBIENT ELEMENT-Dark Ambiences Short_B00M_HRCK.wav	AMBIENT ELEMENT LOW Spacious synth pad with much low end.
DSGNSynth_AMBIENT ELEMENT-Dark Noise Drones_B00M_HRCK.wav	AMBIENT ELEMENT LOW Dark metallic synth. Soft tonal resonance.
DSGNSynth_AMBIENT ELEMENT-Groans Raspy Distortion_B00M_HRCK.wav	AMBIENT ELEMENT LOW Blasting and vibrant voice. Partly distorting. Filter modulation effect.
DSGNSynth_AMBIENT ELEMENT-Train Noise Drones_B00M_HRCK.wav	AMBIENT ELEMENT LOW Dark synth. Deep and hollow.
DSGNTonI_IMPACT-Resonant Guitar Hits_B00M_HRCK.wav	IMPACT GUITAR HIT RESONANT Deep reverberant. Some tails with pitch bending.
DSGNVocl_Distant Children Talking_B00M_HRCK.wav	VOCAL CHILDREN SPOKEN Children shouting and screaming. Reverberant.
DSGNVocl_MALE-Whisper Ghost Flashes Echo_B00M_HRCK.wav	VOICE GHOST WHISPER Whispered voice with reversed echo effect. Wide stereo panorama with modulation.
DSGNVocl_RUMBLE-Wind Creatures_B00M_HRCK.wav	DRONE RUMBLE Distorting and rumbling. Modulated filter effect.
EXPLDsgn_IMPACT-Massive Explosion_B00M_HRCK.wav	IMPACT EXPLOSION MASSIVE Heavy explosion with chattering metallic elements. Low blast.
EXPLDsgn_LOW-Explosion_B00M_HRCK.wav	IMPACT METAL EXPLOSION LOW Deep and heavy roaring. Reverberant.
GLASImpt_HIGH-Glass Clang_B00M_HRCK.wav	IMPACT GLASS CLANG Hitting glass. Metallic sounding, tonal impact. Last two variations with softer attacks.
GLASImpt_MID-Glass Bong_B00M_HRCK.wav	IMPACT GLASS BONG Hitting glass. Varying tonal impacts, ringing out.
GLASImpt_MID-Glass Thunk_B00M_HRCK.wav	IMPACT GLASS THUNK Low impact with echoing tail. Weird tonal character.
GLASTonI_Glass Gentle Rubs_B00M_HRCK.wav	INSTRUMENT WINE GLASS RING Tonal ringing with soft attack. High and short.
GLASTonI_Glass Low Feedback_B00M_HRCK.wav	INSTRUMENT WINE GLASS RING Swelling warm pad with resonating feedback and pitch modulation.
GLASTonI_Glass Ring Offs_B00M_HRCK.wav	INSTRUMENT WINE GLASS RING SHORT Rubbing rim of glass. Tonal, high ring out.
GLASTonI_Glass Steady Rubs_B00M_HRCK.wav	INSTRUMENT WINE GLASS RING LONG Rubbing rim of glass. Continuous ringing.
GUNShotg_LOW-Shotgun Boom_B00M_HRCK.wav	IMPACT SHOTGUN BOOM Long rumbling tail. Some sounds with weird echo.
HMNBrth_Breath Female_B00M_HRCK.wav	VOICE FEMALE BREATH Women anxiously breathing. Short inhaling and exhaling.
HMNBrth_Breath Male_B00M_HRCK.wav	VOICE MALE BREATH Deep inhaling and exhaling. Partly moving panorama. Some wheezing.

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FILENAME	DESCRIPTION
HMNBth_Exhales Female Long_B00M_HRCK.wav	VOICE FEMALE BREATH Women deep and long exhaling. Light grunting.
HMNBth_Exhales Male Long_B00M_HRCK.wav	VOICE MALE BREATH Man exhaling. Different lengths.
HMNHart_AMBIENT ELEMENT-Heartbeat_B00M_HRCK.wav	AMBIENT HUMAN HEARTBEAT Heart beating. Varying in rate.
METLCrsh_LOW-Pile Crash_B00M_HRCK.wav	IMPACT METAL CRASH LOW Crashing pile with metallic pieces. Deep rumbling. Some high elements. Reverberant.
METLCrsh_LOW-Thunder Roll_B00M_HRCK.wav	IMPACT METAL DROP LOW Dropping heavy metallic pieces. Deep. Rumbling. Reverberant.
METLCrsh_MID-Impact Metal Mid - Trash Hall_B00M_HRCK.wav	IMPACT METAL DROP MID Dropping metallic pieces. Reverberant.
METLFric_SCRAPE-Bar on Bar Rings_B00M_HRCK.wav	SCRAPE METAL BAR Scraping bar on bar. High, tonal ring out.
METLFric_SCRAPE-Heavy Bar_B00M_HRCK.wav	SCRAPE METAL BAR On concrete. Tonal ring out.
METLFric_SCRAPE-Heavy Sword Rubs_B00M_HRCK.wav	SCRAPE METAL SWORD HEAVY Slowly rubbing blade of sword. Steady, continuing movement. Slightly resonating. Moving panorama.
METLFric_SCRAPE-Large Ringing Cymbal_B00M_HRCK.wav	SCRAPE CYMBAL RING LARGE Long and continuing. Partly moving panorama.
METLFric_SCRAPE-Long Corridor Rail_B00M_HRCK.wav	SCRAPE METAL RAIL HIGH Metal squeaks and light rattling. Reverberant.
METLFric_SCRAPE-Radiator Scrapes and Hits_B00M_HRCK.wav	SCRAPE METAL RADIATOR Dull and high metal scrapes and hits. Long resonating tail.
METLFric_SCRAPE-Saucepan Cymbal_B00M_HRCK.wav	SCRAPE METAL CYMBAL SOFT Ascending in speed. Resonating tail.
METLFric_SCRAPE-Squeaky Metal_B00M_HRCK.wav	SCRAPE METAL HIGH Harsh and squeaky metal scrape. Short resonating tail.
METLFric_SCRAPE-Steel Bar_B00M_HRCK.wav	SCRAPE METAL Scraping steel bar on concrete. High ring out.
METLFric_SQUEAK-Long Screams_B00M_HRCK.wav	SQUEAK METAL RESONANT Tonal with metallic rattles.
METLFric_SQUEAK-Metal Closet_B00M_HRCK.wav	SQUEAK METAL CLOSET Tonal jarring in many different pitches. Differencing in length.
METLFric_SQUEAK-Rusty Tool Box_B00M_HRCK.wav	SQUEAK METAL Scraping rusty tool box. High metallic squeaks.
METLFric_SQUEAK-Talking Iron_B00M_HRCK.wav	SQUEAK METAL HIGH Scrapes on metal. Enveloping pitch.
METLImp_HIGH-Bar Drop in Garage_B00M_HRCK.wav	IMPACT METAL BAR DROP GARAGE Several impacts. Reverberant.
METLImp_HIGH-Bar Drop on Concrete_B00M_HRCK.wav	IMPACT METAL BAR DROP CONCRETE Bouncing impacts. Reverberant.
METLImp_HIGH-Small Resonating Metal_B00M_HRCK.wav	IMPACT METAL HIT SMALL Bright metal impact. Sharp resonating tail.
METLImp_LOW-Boom Rattles_B00M_HRCK.wav	IMPACT METAL RATTLE Hit with rattling tail. Deep reverberant.
METLImp_LOW-Clang_B00M_HRCK.wav	IMPACT METAL CLANG High impacts with low tail and weird resonating echoes. Reverberant.
METLImp_LOW-Container Thumps_B00M_HRCK.wav	IMPACT METAL HIT LOW Dull metal impact. Medium tail. High metallic rattle.
METLImp_MID-Impact Metal Mid - Bar Light bang on Railing_B00M_HRCK.wav	IMPACT METAL BAR HIT RAILING Hitting rail. Some chattering elements. Long ringing tail.
METLImp_MID-Impact Metal Mid - Bar on Rail in Stairwell_B00M_HRCK.wav	IMPACT METAL BAR HIT RAILING Bouncing impacts. Tonal ring out. Reverberant.

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METLImpT_MID-Impact Metal Mid - Chains and Poles_B00M_HRCK.wav	IMPACT METAL DROP SHORT Dropping chains and poles. Reverberant.
METLImpT_MID-Impact Metal Mid - Heavy Iron Thunks_B00M_HRCK.wav	IMPACT METAL THUNK Hollow impact. Tonal, ringing tail with high, bright top. Reverberant.
METLImpT_MID-Impact Metal Mid - Junkyard Slams_B00M_HRCK.wav	IMPACT METAL SLAM Slamming junk. Clacking impacts. Rattling at the end.
METLImpT_MID-Impact Metal Mid - Large Can Natural Reverb_B00M_HRCK.wav	IMPACT METAL HIT MASSIVE Hard and massive metal impact. Reverberant sound.
METLImpT_MID-Impact Metal Mid - Large Metal Box_B00M_HRCK.wav	IMPACT METAL HIT MID Deep gong. High frequency rattle. Medium tail.
METLImpT_MID-Impact Metal Mid - Large Resonating Container_B00M_HRCK.wav	IMPACT METAL HIT MID Gong. High metallic rattle. Medium tail.
METLImpT_MID-Impact Metal Mid - Rail Natural Reverb_B00M_HRCK.wav	IMPACT METAL HIT LONG Bright rail hit. Low resonating tail.
METLImpT_MID-Impact Metal Mid - Sharp Hits_B00M_HRCK.wav	IMPACT METAL HIT MID Short metal hit. Low gong as tail.
METLImpT_MID-Impact Metal Mid - Trash Cymbal_B00M_HRCK.wav	IMPACT METAL HIT MID Harsh cymbal hit. Short bright tail.
METLMvmt_SQUEAK-Junkyard Suspension_B00M_HRCK.wav	SQUEAK METAL Mechanic of a suspension. Rattling and squeaking elements.
METLTonI_HIGH-Bar on Bar Clang Rings_B00M_HRCK.wav	IMPACT METAL BAR HIT Simple, tonal pings.
METLTonI_HIGH-Cooking Pot Clangs_B00M_HRCK.wav	IMPACT METAL HIT SHORT High frequency impact. Soft tail.
METLTonI_HIGH-Flat Steel Ping_B00M_HRCK.wav	IMPACT METAL STEEL PING MID Hitting a flat piece of steel with hammer. Tonal ring out.
METLTonI_HIGH-Rattling Jugs_B00M_HRCK.wav	IMPACT METAL HIT HIGH Hitting jugs. Short impact. Resonating and rattling tail.
METLTonI_HIGH-Rebar Clangs_B00M_HRCK.wav	IMPACT METAL BAR CLANG Metallic ping. Long, tonal ring out.
METLTonI_HIGH-Resonances_B00M_HRCK.wav	IMPACT METAL HIT HIGH Moving panorama. Resonating tail.
METLTonI_MID-Impact Metal Mid - Deep Echoey Clang_B00M_HRCK.wav	IMPACT METAL CLANG Tonal, ringing tail. Some echoing impacts. Reverberant.
MOVECrwd_LOW-Stomps Hall_B00M_HRCK.wav	IMPACT FEET STOMP LOW Group stomping on ground in big hall. Reverberant.
MOVECrwd_MID-Step Dance_B00M_HRCK.wav	IMPACT FEET DANCE MID Group stomping fast in a row on ground in big hall. Reverberant.
MUSCBrass_Orchestra Swell Long Brass_B00M_HRCK.wav	INSTRUMENT ORCHESTRA SWELL BRASS LONG Swelling up with different playing techniques and pitches.
MUSCBrass_Orchestra Swell Med Brass_B00M_HRCK.wav	INSTRUMENT ORCHESTRA SWELL BRASS MEDIUM LENGTH Swelling up with different playing techniques and pitches.
MUSCBrass_Orchestra Swell Short Brass_B00M_HRCK.wav	INSTRUMENT ORCHESTRA SWELL BRASS SHORT Swelling up with different playing techniques and pitches.
MUSCBrass_RISE-Orchestra Tutti Swell_B00M_HRCK.wav	RISE ORCHESTRA SWELL TUTTI Playing glissando with rising pitch. Differencing in length.
MUSCPerc_HIGH-Cymbal Hit_B00M_HRCK.wav	IMPACT METAL CYMBAL HIT HIGH Hitting ride cymbal. Rich harmonics. Last sound with deep tonal character.
MUSCPerc_HIGH-Cymbal Ringing Long_B00M_HRCK.wav	IMPACT METAL HIT HIGH Cymbal hit with low, resonating and tonal ring out.
MUSCPerc_IMPACT-Orchestra Drums_B00M_HRCK.wav	IMPACT DRUM HIT ORCHESTRA Percussion section hitting drums. Reverberant.
MUSCPerc_LOW-Deep Tom_B00M_HRCK.wav	IMPACT TOM HIT DEEP Floor tom hit with long resonating tail.

# CINEMATIC HORROR

FILENAME	DESCRIPTION
MUSCPerc_LOW-Thump_B00M_HRCK.wav	IMPACT DRUM HIT LOW Some hits with metallic elements.
MUSCPerc_LOW-Tom_B00M_HRCK.wav	IMPACT TOM DRUM HIT LOW Snappy attack. Some sounds played with flam technique.
MUSCPerc_MID-Impact Metal Mid - Cymbal Hit_B00M_HRCK.wav	IMPACT METAL CYMBAL HIT MID Cymbal hit with evolving tonal end. Long deep tail.
MUSCPerc_MID-Impact Metal Mid - Cymbal Rattle Raw_B00M_HRCK.wav	IMPACT METAL RATTLE Hitting cymbal with drumstick. Stick rattling and bouncing on resonating cymbal.
MUSCPerc_SCRAPE-Ringing Cymbal_B00M_HRCK.wav	SCRAPE CYMBAL RING SHORT Fast. Long, ringing tails. One short tail.
MUSCStr_Acoustic Guitar Strings Buzzed_B00M_HRCK.wav	INSTRUMENT GUITAR BUZZ Scraping strings of acoustic guitar. Constant resonating. Partly modulated filter effect.
MUSCStr_Bowed Bass Guitar Distortion_B00M_HRCK.wav	INSTRUMENT GUITAR BOW Bowing strings of bass guitar. Swelling and resonating distorting.
MUSCStr_Bowed Guitar Raw_B00M_HRCK.wav	INSTRUMENT GUITAR BOW Bowing strings of guitar. Harmonic and tonal resonating. High screeching.
MUSCStr_DRONE-Haunting Bowed Bass Strings_B00M_HRCK.wav	DRONE BASS GUITAR BOW LOW Bass guitar played with a bow. Striking, resonating elements. High dynamic range.
MUSCStr_IMPACT-Resonant Violin Hits_B00M_HRCK.wav	IMPACT VIOLIN HIT RESONANT Hitting a violin. Soft impact. Resonating strings.
MUSCStr_Orchestra Swell Long Strings_B00M_HRCK.wav	INSTRUMENT ORCHESTRA SWELL STRINGS LONG Swelling up with different playing techniques and pitches.
MUSCStr_Orchestra Swell Med Strings_B00M_HRCK.wav	INSTRUMENT ORCHESTRA SWELL STRINGS MEDIUM LENGTH Swelling up with different playing techniques and pitches.
MUSCStr_Orchestra Swell Short Strings_B00M_HRCK.wav	INSTRUMENT ORCHESTRA SWELL STRINGS SHORT Swelling up with different playing techniques and pitches.
MUSCStr_Piano Hits Hand Sharp_B00M_HRCK.wav	INSTRUMENT PIANO HIT SHARP Bright wooden hit. Dissonant vibrating piano strings.
MUSCStr_Piano Hits Hand Thump_B00M_HRCK.wav	INSTRUMENT PIANO HIT HAND Hitting piano corpus with hand. Dull hit. Low resonating tail.
MUSCStr_Piano Hits Mallet_B00M_HRCK.wav	INSTRUMENT PIANO HIT MALLETS Hitting piano corpus with mallet. Tight hit. High resonating string tail.
MUSCStr_Piano Hits Strings_B00M_HRCK.wav	INSTRUMENT PIANO HIT STRINGS Hitting piano strings. Low impact. Long and steady tail.
MUSCStr_Piano Pedal Creaks_B00M_HRCK.wav	INSTRUMENT PIANO CREAK PEDAL Stepping on piano pedal. Wooden and mechanic creaks.
MUSCStr_Piano Scrapes_B00M_HRCK.wav	INSTRUMENT PIANO SCRAPE Scraping piano strings. Fast scrapes and long resonating tails.
MUSCStr_RISE-Orchestra Strings_B00M_HRCK.wav	RISE ORCHESTRA STRINGS Section playing glissando with rising pitch with different playing techniques.
MUSCStr_RISE-Orchestra Violins Flageolet_B00M_HRCK.wav	RISE ORCHESTRA VIOLINS FLAGEOLET Section playing flageolet glissando with rising pitch.
MUSCStr_RISE-Orchestra Violins_B00M_HRCK.wav	RISE ORCHESTRA VIOLINS Section playing glissando with rising pitch.
MUSCStr_Violin Flitters_B00M_HRCK.wav	INSTRUMENT VIOLIN FLITTER Bowing strings of violin with bouncing movement and ascending, descending tones.
MUSCStr_Violin String Hard Scrapes_B00M_HRCK.wav	INSTRUMENT VIOLIN SCRAPE Scraping strings of violin. Squeaking. Continuously shaping frequencies. Delay effect.
MUSCStr_Violin String Nasty Scrapes_B00M_HRCK.wav	INSTRUMENT VIOLIN SCRAPE Moaning sound of scraping strings of violin. Delay effect.
MUSCStr_Violin String Rough Scrapes_B00M_HRCK.wav	INSTRUMENT VIOLIN SCRAPE Faltering strokes of violin strings. Partly ringing quint interval. Varying in speed.
MUSCWind_Orchestra Swell Long Wood_B00M_HRCK.wav	INSTRUMENT ORCHESTRA SWELL WOODWINDS LONG Swelling up with different playing techniques and pitches.
MUSCWind_Orchestra Swell Med Wood_B00M_HRCK.wav	INSTRUMENT ORCHESTRA SWELL WOODWINDS MEDIUM LENGTH Swelling up with different playing techniques and pitches.

# CINEMATIC HORROR

FILENAME	DESCRIPTION
MUSCWind_Orchestra Swell Short Wood_B00M_HRCK.wav	INSTRUMENT ORCHESTRA SWELL WOODWINDS SHORT Swelling up with different playing techniques and pitches.
PAPRImp_Huge Cardboard Ensemble_B00M_HRCK.wav	IMPACT CARDBOARD HIT HUGE Group clapping on cardboards and stomping cardboards on ground in big hall. Reverberant.
PAPRImpt_LOW-Deep Cardboard Thump_B00M_HRCK.wav	IMPACT CARDBOARD THUMP DEEP Low impact. Distorting hit and deep tail. Varying in pitch.
PLASImpt_Plastic Chairmat Kick Big_B00M_HRCK.wav	IMPACT PLASTIC HIT LOW Kicking big, wobbling chairmat. Reverberant.
PLASImpt_Plastic Chairmat Kick Small_B00M_HRCK.wav	IMPACT PLASTIC HIT MID Kicking small, wobbling chairmat. Reverberant.
PLASImpt_Plastic Drum Hard_B00M_HRCK.wav	IMPACT PLASTIC HIT HARD Group loosely smacking on large plastic containers. Reverberant.
PLASImpt_Plastic Drum Tight_B00M_HRCK.wav	IMPACT PLASTIC HIT TIGHT Group drumming on boomy plastic containers. Reverberant.
PLASImpt_Plastic Drum_B00M_HRCK.wav	IMPACT PLASTIC HIT Group drumming softly on large plastic containers. Reverberant.
PLASImpt_Plastic Smack_B00M_HRCK.wav	IMPACT PLASTIC HIT Group ripping plastic bags and stomping plastic on ground in big hall. Reverberant.
ROCKImpt_LOW-Boulder Thud_B00M_HRCK.wav	IMPACT BOULDER THUD LOW Impact with reverberant, wobbling tail.
ROCKImpt_Rock Thunk_B00M_HRCK.wav	IMPACT ROCK DROP THUNK Hard impact. Low, short, rumbling tail.
VOXCry_Cry Female_B00M_HRCK.wav	VOCAL FEMALE CRY Woman crying. Starts with soft sniveling and ends with weeping.
VOXCry_Cry Male_B00M_HRCK.wav	VOCAL MALE CRY Man crying frailly. Long.
VOXLaff_Laugh Female Devilish_B00M_HRCK.wav	VOICE FEMALE LAUGH Old and wise women laughing devilish.
VOXLaff_Laugh Male Choppy_B00M_HRCK.wav	VOICE MALE LAUGH Man laughing loudly. Choppy Ha-ha-ha. Starting breathy.
VOXLaff_Laugh Male Gloatingly_B00M_HRCK.wav	VOICE MALE LAUGH Young man laughing gloatingly. Soft voice.
VOXLaff_Laugh Male Malicious_B00M_HRCK.wav	VOICE MALE LAUGH Man laughing maliciously. Starting breathy.
VOXLaff_Laugh Male_B00M_HRCK.wav	VOICE MALE LAUGH Man laughing with deep ah vowel. Some laughs with throat voice and breathing.
VOXMisc_Groan Male Long_B00M_HRCK.wav	VOCAL MALE GROAN Young man groaning long and soft.
VOXMisc_Groan Male Raspy_B00M_HRCK.wav	VOCAL MALE GROAN LOW Processed male voice groaning. Filter modulation with shape of the mouth. Varying length and vowels.
VOXMisc_Groan Male Vibrant_B00M_HRCK.wav	VOCAL MALE GROAN Man groaning long and vibrant.
VOXMisc_MALE-Reverse Throat Gravel_B00M_HRCK.wav	VOCAL MALE THROAT REVERSE Throat voice. Mostly ah vowel.
VOXMisc_MALE-Whisper Ghost Flashes_B00M_HRCK.wav	VOICE GHOST WHISPER Whispered voice with ghost or monster character. Varying in length.
VOXMisc_MALE-Whisper Ghost_B00M_HRCK.wav	VOICE MALE WHISPER GHOSTLY Breathly monster voice. Long exhaled air.
VOXMisc_MALE-Whisper Whooshes Fast_B00M_HRCK.wav	VOCAL MALE WHISPER FAST Short breathed unintelligible words. Susurratation.
VOXMisc_MALE-Whisper Whooshes Slow_B00M_HRCK.wav	VOCAL MALE WHISPER SLOW Susurrus of unintelligible words and sentences. Partly moving panorama.
VOXScrm_Scream Female Breezy_B00M_HRCK.wav	VOCAL FEMALE SCREAM Women screaming with breezy ah vowel.

# CINEMATIC HORROR

FILENAME	DESCRIPTION
VOXScrm_Scream Female Painful_B00M_HRCK.wav	VOCAL FEMALE SCREAM Women screaming in pain. Falling in pitch.
VOXScrm_Scream Female Quavery_B00M_HRCK.wav	VOCAL FEMALE SCREAM Women screaming. Fast quavering voice.
VOXScrm_Scream Female_B00M_HRCK.wav	VOCAL FEMALE SCREAM Women anxiously high screaming.
VOXScrm_Scream Kid_B00M_HRCK.wav	VOCAL KID SCREAM Child screaming in pain.
VOXScrm_Scream Male Aggressive_B00M_HRCK.wav	VOCAL MALE SCREAM Man screaming aggressively.
VOXScrm_Scream Male Anxiously_B00M_HRCK.wav	VOCAL MALE SCREAM Man anxiously screaming.
VOXScrm_Scream Male Bloody Murder Long_B00M_HRCK.wav	VOCAL MALE SCREAM LONG Man screaming in fear.
VOXScrm_Scream Male Bloody Murder Short_B00M_HRCK.wav	VOCAL MALE SCREAM SHORT Man screaming in fear.
VOXScrm_Scream Male Extreme High_B00M_HRCK.wav	VOCAL MALE SCREAM Man screaming with extreme high voice.
VOXScrm_Scream Male Forcefully_B00M_HRCK.wav	VOCAL MALE SCREAM Man forcefully screaming.
VOXScrm_Scream Male Gruntly_B00M_HRCK.wav	VOCAL MALE SCREAM Man grunting and screaming with discourage.
VOXScrm_Scream Male Pig Squeal Long_B00M_HRCK.wav	VOCAL MALE SCREAM LONG Man screaming like a squealing pig.
VOXScrm_Scream Male Pig Squeal Short_B00M_HRCK.wav	VOCAL MALE SCREAM SHORT Man screaming like a squealing pig.
VOXScrm_Scream Male_B00M_HRCK.wav	VOCAL MALE SCREAM Man screaming. Starting high, ending with falling pitch.
WEAPSwrd_HIGH-Heavy Sword Clang_B00M_HRCK.wav	IMPACT METAL SWORD CLANG HEAVY High and hard impact. Very deep, fast increasing tail.
WEAPSwrd_HIGH-Light Sword Clangs_B00M_HRCK.wav	IMPACT METAL SWORD CLANG LIGHT Medium impact. High resonating tails with varying length.
WEAPSwrd_HIGH-Sword Clang Rings_B00M_HRCK.wav	IMPACT METAL SWORD CLANG RING Metallic ping. Hard impact. Long resonating tonal tail.
WEAPSwrd_HIGH-Sword Clash_B00M_HRCK.wav	IMPACT METAL SWORD CLASH RING High clashing metallic hit. Ringing tail.
WEAPSwrd_SCRAPE-Sword Fast Sharp Shings_B00M_HRCK.wav	SCRAPE METAL SWORD SHARP Scraping blade of sword. Sharp ringing tone. Fast.
WEAPSwrd_SCRAPE-Sword Fast Shings_B00M_HRCK.wav	SCRAPE METAL SWORD FAST Scraping blade of sword. Very Fast.
WEAPSwrd_SCRAPE-Sword Slow Heavy Shings_B00M_HRCK.wav	SCRAPE METAL SWORD RING Scraping blade of sword. Slow movement, ringing out.
WEAPSwrd_SCRAPE-Sword Slow Rubbing Shings_B00M_HRCK.wav	SCRAPE METAL SWORD RUBBING Scraping blade of sword. Rubbing shing. Different speeds.
WEAPSwrd_SCRAPE-Sword Slow Sharp Shings_B00M_HRCK.wav	SCRAPE METAL SWORD SLOW Scraping blade of sword. Sharp shing.
WHS_SCRAPE-Whooshes_B00M_HRCK.wav	SCRAPE METAL Fast metallic whooshes. High resonating.
WOODImpt_LOW-Wood Thunk_B00M_HRCK.wav	IMPACT WOOD THUNK LOW Hitting wood. Low reverberant.